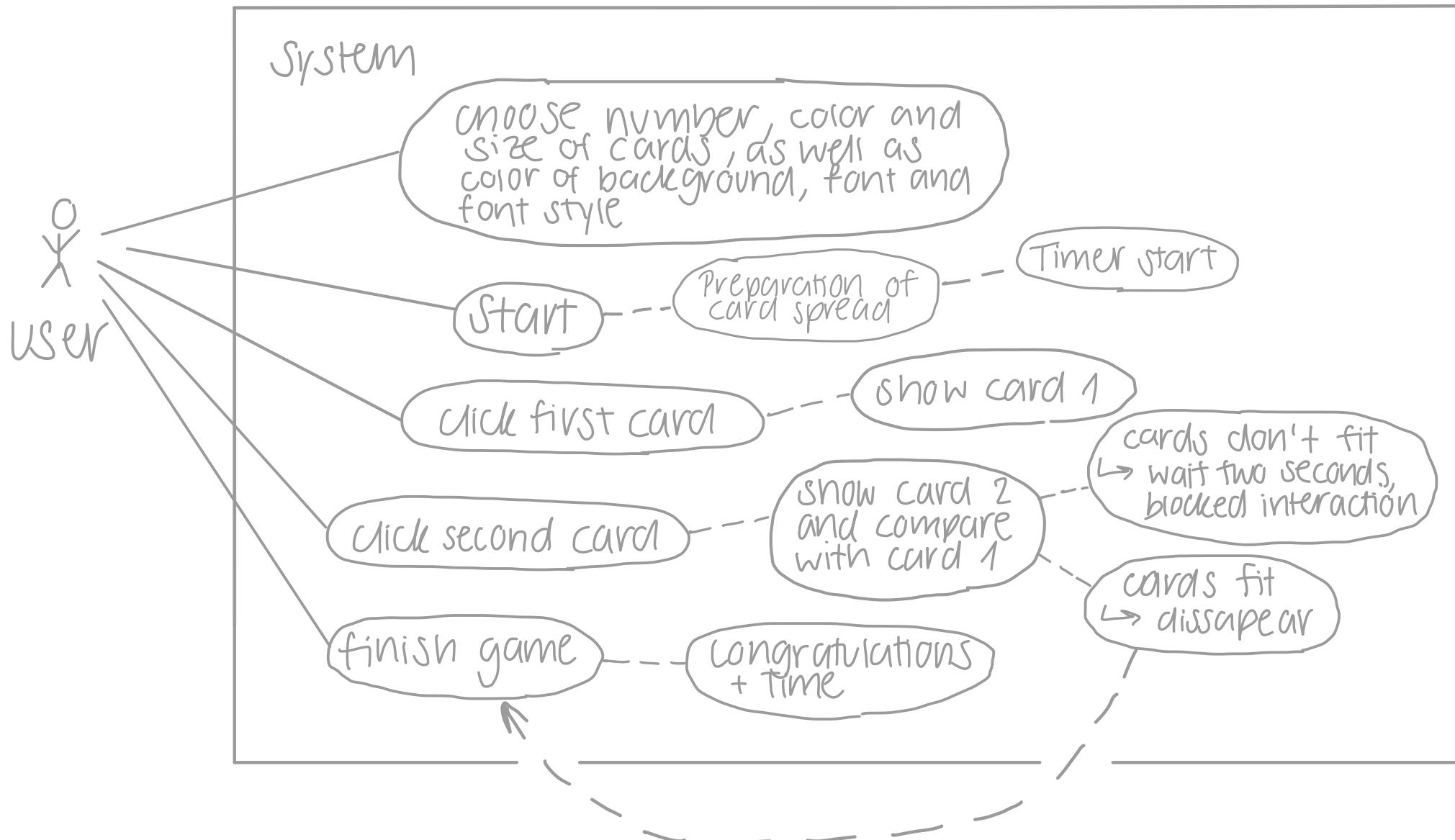


Memory: Use-Case - Diagramm



Memory: UI - Scribble

Memory Game

- Adjust the options to your liking and press the button to start the game

Number of cards Size of cards 0%

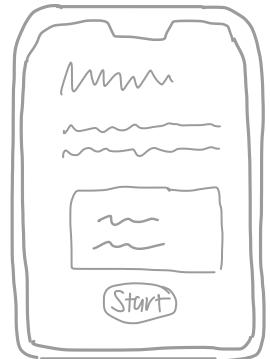
Color of: Background Cards Font
Fontstyle

Start

<button>
>click

id="start"

<h1>



<form>
<fieldset>

id = "form"

```
<input type = "number">
[min 5 & max 25]
<input type = "range">
<hr>
<input type = "color">
<select>
    <option>change</option>
```

<div>
id = "plane"

Memory Game

1 / 9

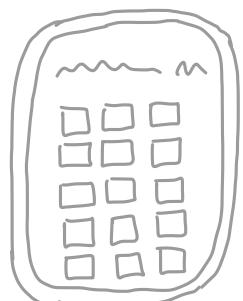
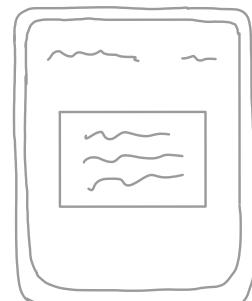
<div>
class = "card"
>click

Memory Game

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Congratulations!
You finished the
memory game in
00:01:55

alert



Memory Activity Diagram

allMatches: string[]
's': string = ["1", "1", "2", "2", ...]

