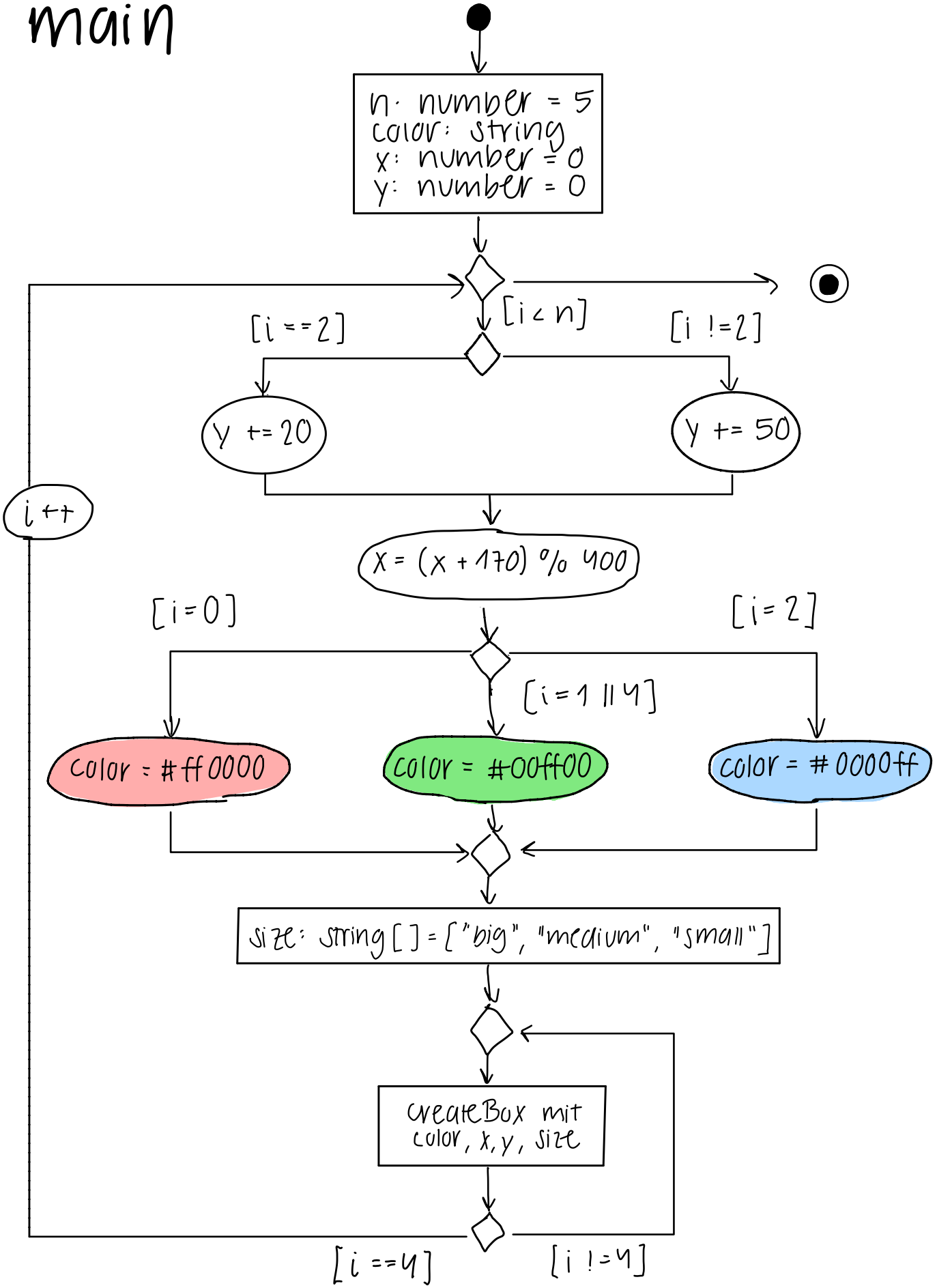
main


n: number = 5
color: string
x: number = 0
y: number = 0
[i < n]
[i == 2]
[i != 2]
y += 20
y += 50
i++
x = (x + 170) % 400
[i = 0]
[i = 2]
[i = 1 || 4]
color = #ff0000
color = #00ff00
color = #0000ff
size: string[] = ["big", "medium", "small"]
createBox mit color, x, y, size
[i == 4]
[i != 4]