Mid-term Presentation

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Overview

Summary of subnetTALK

Main findings from literature review

Most interesting findings from SOTA

Examples / Projects

Interview Plan

Summary of subnetTALK

- More Stuff

Main findings from literature review

Focus of space and architecture in interfaces

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- Interaction with space instead of stuff

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- Media façades

Main Themes

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- Architectural and spatial metaphors in interfaces

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- "Responsive Places" change according to occupants needs

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Make buildings more interactive and adaptable to human needs

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- "Responsive Places" change according to occupants needs
- Enhance connectivity to smart devices

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Make buildings more interactive and adaptable to human needs

- More interactive capabilities have impact
- "Responsive Places" change according to occupants needs
- Enhance connectivity to smart devices
- Buildings and their use change over time, allow better appropriation and renovation

Feedback loop between human behavior and architecture

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- Focus on feedback loop between humans and buildings

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- Technology for architecture
- Technology embedded in architecture
- Architectonic technology
- Architectonic interaction design

Most interesting findings from SOTA

Main Developments

- Simplification and Optimisation
- Comfort
- Privacy
- Health
- Dynamic Living Spaces
- Implicit Interactions

Main idea behind the smart home

- Make everyday life easier, more efficient, comfortable.
- Use technology to make our lives healthier.
- Adapt to shrinking living space
- Use technology for everything, but keep privacy

Additional Developments

- Implicit interactions: Interacting without actually interacting

Examples / Projects

Dynamic Privacy
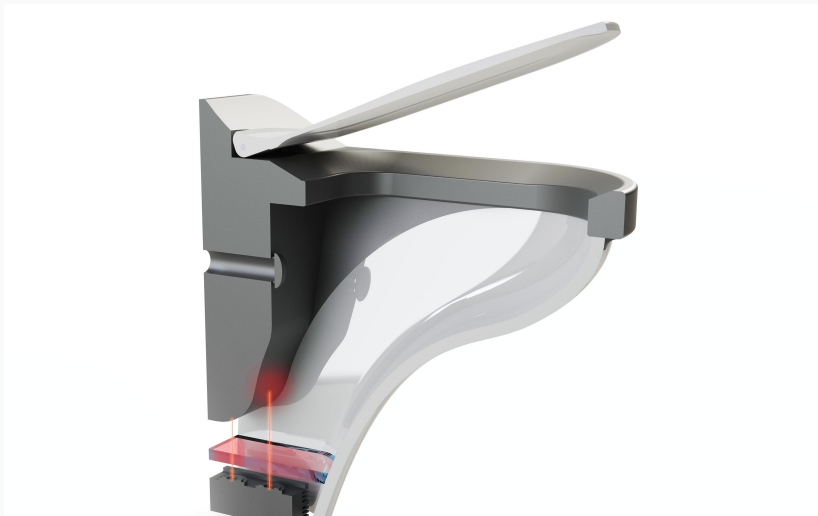
Comfort and Implicit Interaction

Dynamic Living Space

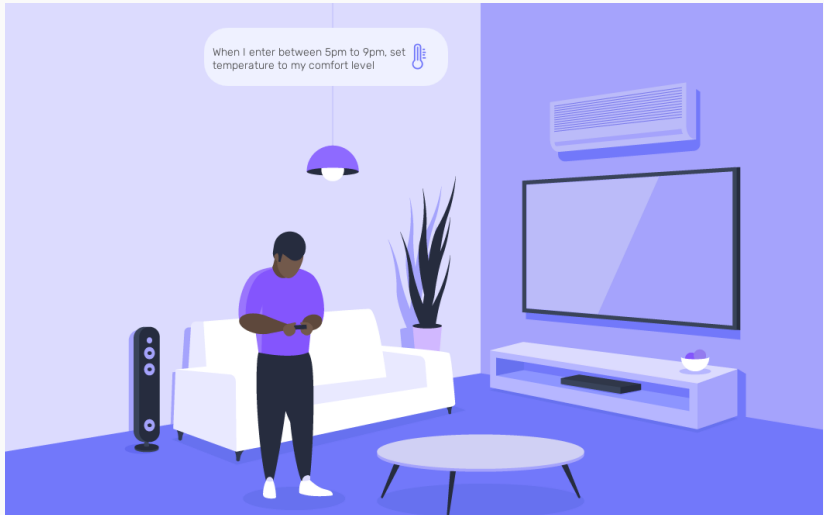## Health and Implicit Interaction

Simplification, Comfort, Implicit Interaction

Interview Plan

Stuff

- More Stuff