



## Index Structures

Records ordered by search key (may not be "key" in DB sense).

- facilitates queries on the search key

Blocks containing records therefore ordered.

- physically contiguous
- chained

On insert: put record in appropriate block if room.

- Good idea: initialize blocks to be less than full; reorganize periodically if file grows.

If no room in proper block:

- 1. Create new block; insert into proper order if possible (what if blocks are consecutive around a track for efficiency?).
- 2. If not possible, create overflow block, linked from original block.

## What is an Index?

An index is a data structure that allows us to directly locate units of data based on certain values

- Not just used for databases: also books can contain an index

Indexes for databases are used to find records that have a particular value for the indexed attribute (the "search key")

An index has to be created before it can be used

- creation often initiated by the database designer
- cost of maintenance

Different categories exist

- primary / secondary indexes
- dense / sparse indexes

based on the key being indexed.  
based on whether an index entry exists for every record or only for certain records.

## Indexes

Dense Indexes: Pointer to every record of file, ordered by search key.

- Can make sense because records may be much bigger than key-pointer pairs.
  - If index requires fewer blocks faster search through index than data file
  - Index might fit in memory, even if data file does not
- Test existence of record without going to data file.

Sparse Indexes: Keypointer pairs for only a subset of records, typically first in each block.

## Implementation of DBMS

### Example: Sequential File

Sequential File

10	
20	
30	
40	
50	
60	
70	
80	
90	
100	

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### Example: Dense Index

Dense Index

10	
20	
30	
40	
50	
60	
70	
80	
90	
100	
110	
120	

Sequential File

10	
20	
30	
40	
50	
60	
70	
80	
90	
100	
110	
120	

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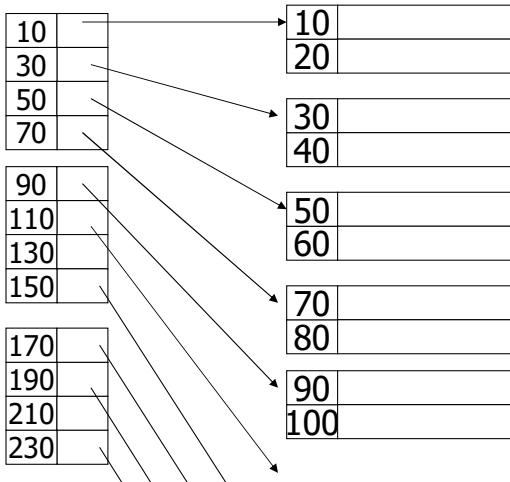
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### Implementation of DBMS

### Example: Sparse Index

Sparse Index

Sequential File



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### Implementation of DBMS

### Sparse vs. Dense Index

Sparse: Less index space per record can keep more of index in memory

Dense: Can tell if any record exists without accessing file

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# Multiple Levels of Index

A sparse index on a (sparse or dense) index is an option.

Good chance that 2nd or higher level indexes can be housed in main memory, so no additional disk I/O's.

Dense higher level indexes make no sense;

# DB Modifications

When we insert or delete on the data file, here are the primitive actions we might take:

1. Create or destroy an empty block in the sequence of blocks belonging to the sequential file.
2. Create or destroy an overflow block.
3. Insert a record into a block that has room.
4. Delete a record.
5. Slide a record to an adjacent block.

# Example: Second Level Index

## Sparse 2nd level

10
90
170
250

330
410
490
570

170
190
210
230

## Sequential File

10
20

30
40

50
60

70
80

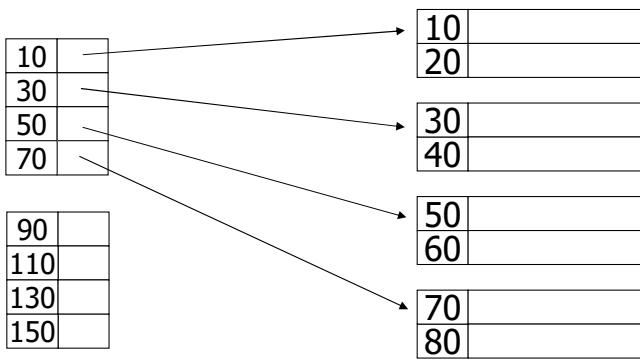
90
100

# Effect of Primitive Actions on Index File

Action	Dense	Sparse
Create/destroy empty overflow block	none	none
Create empty seq. block	none	insert
Destroy empty seq. block	none	delete
Insert record	insert	update(?)
Delete record	delete	update(?)
Slide record	update	update(?)

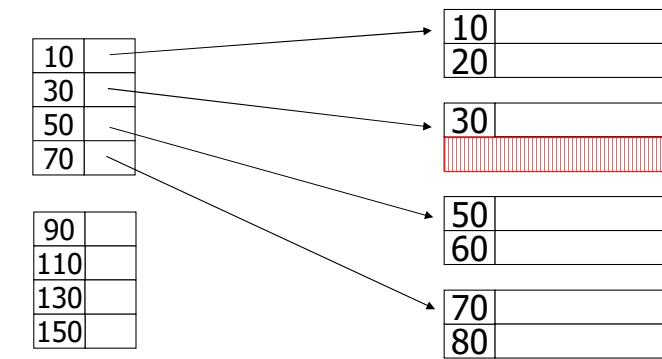
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### Deletion from sparse index



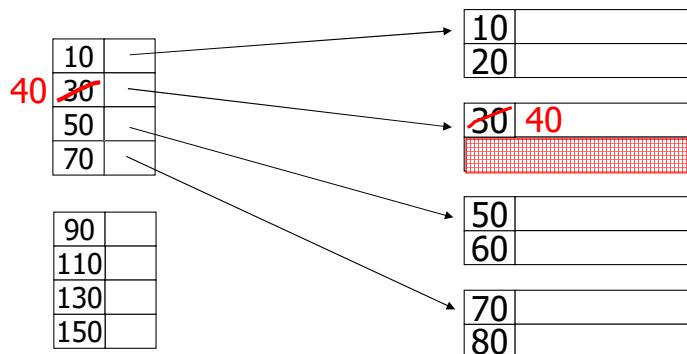
### Deletion from sparse index

– delete record 40



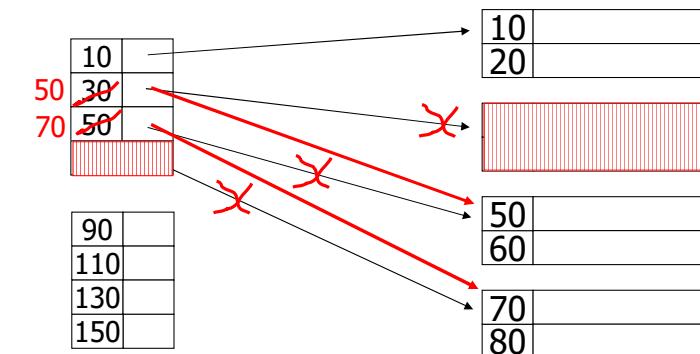
### Deletion from sparse index

– delete record 30

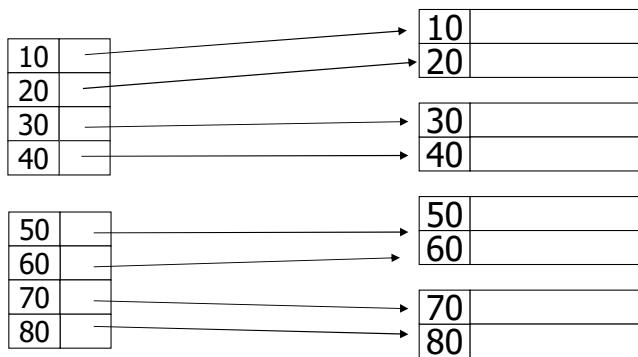


### Deletion from sparse index

– delete records 30 & 40

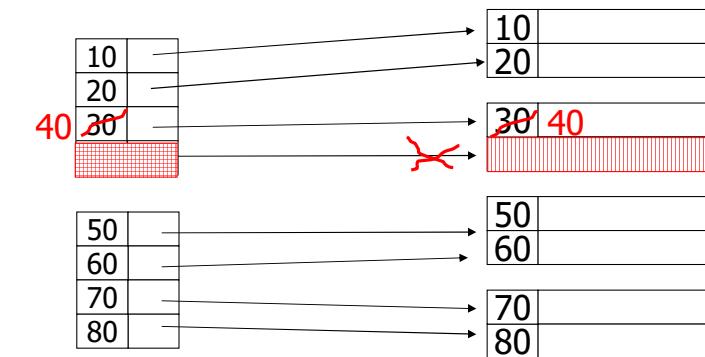


## Deletion from dense index

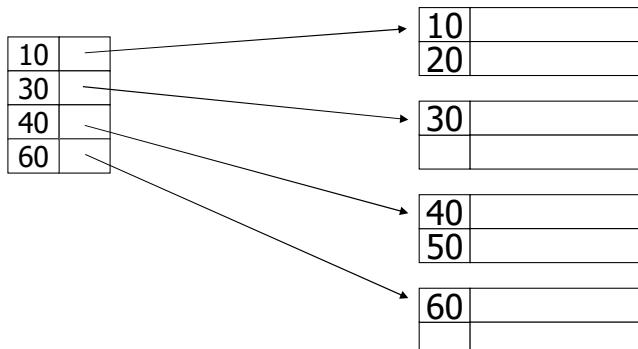


## Deletion from dense index

– delete record 30

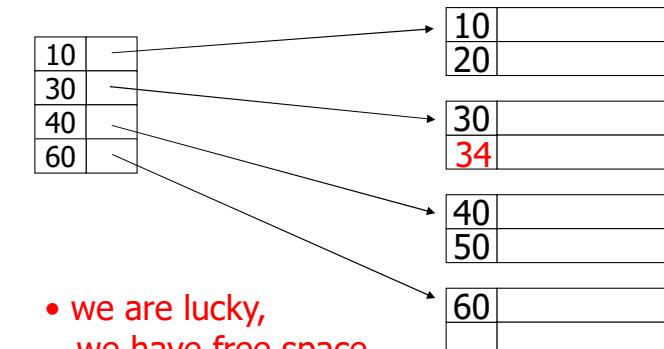


## Insertion, sparse index case



## Insertion, sparse index case

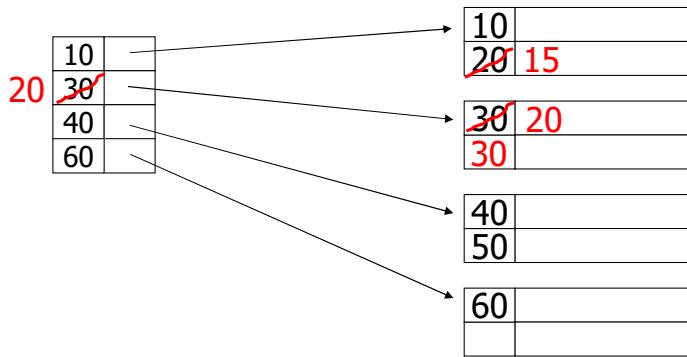
– insert record 34



## Implementation of DBMS

# Insertion, sparse index case

- insert record 15



- Illustrated: Immediate reorganization
- Variation:
  - insert new block (chained file)
  - update index

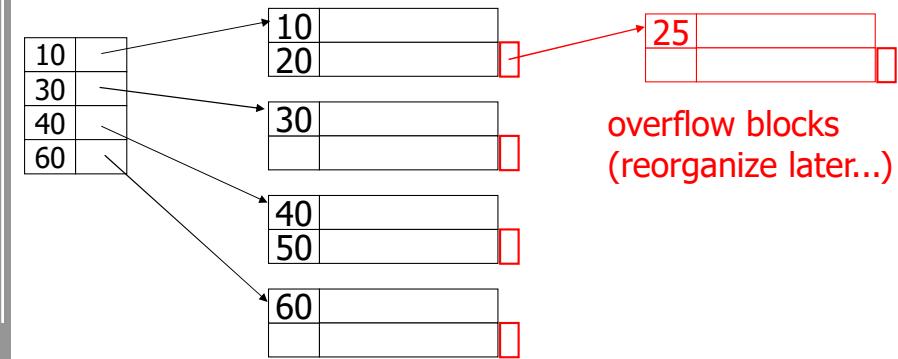
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# Insertion, sparse index case

- insert record 25



overflow blocks  
(reorganize later...)

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# Insertion, dense index case

- Similar
- Often more expensive . . .

Dense indexes trade insertion cost for faster search. The extra cost is due to:

Maintaining sorted order

Handling larger index structures

Performing additional I/O when splits happen.

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# Secondary Indexes

A primary index is an index on a sorted file.

- More general: any index that "controls" the placement of records to be primary, e.g., hash table.

Secondary index = index that does not control placement, surely not on a file sorted by its search key.

- Sparse, secondary index makes no sense.
- Usually, search key is not a "key"

Multiple Levels:

- Lowest level is dense
- Other levels are sparse

A secondary index must be dense because:

Data is not ordered by the secondary key.

You need a pointer for every record to locate them accurately. If you keep only one entry per block, you can't guarantee finding all records with a given secondary key.

You would miss records because there is no contiguous structure.

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## Secondary Indexes

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Sequence field

30	
50	
20	
70	
80	
40	
100	
10	
90	
60	

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## Secondary Indexes

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Sequence field

30	
50	
20	
70	
80	
40	
100	
10	
90	
60	

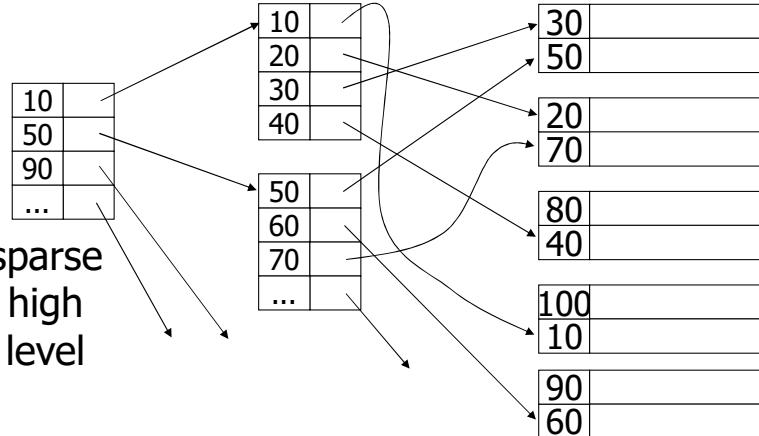
does not make sense!

## Secondary Indexes

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- Dense index



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## Duplicate values & secondary indexes

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20	
10	
20	
40	
10	
40	
10	
40	
30	
40	

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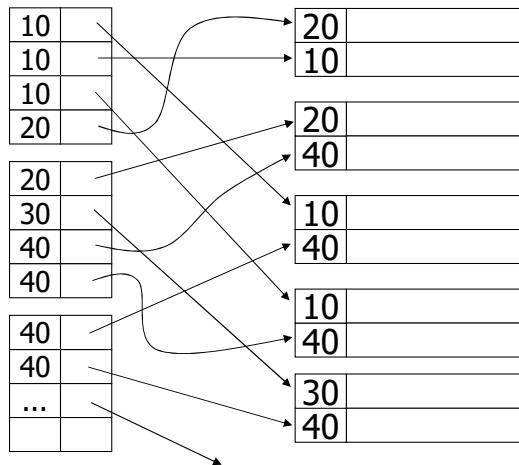
## Duplicate values & secondary indexes

one option...

### Problem:

excess overhead!

- disk space
- search time



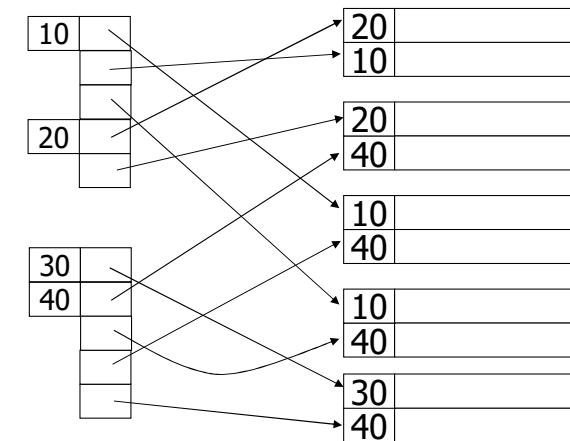
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## Duplicate values & secondary indexes

another option...

### Problem:

variable size records in index!



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## Indirect Buckets

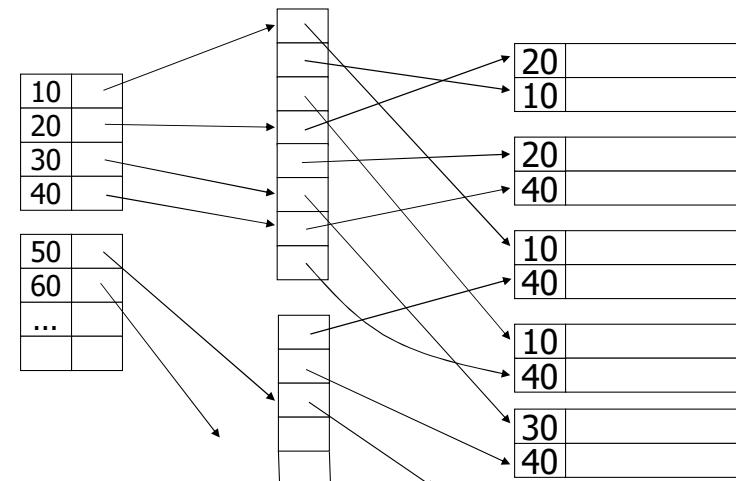
To avoid repeating keys in index, use a level of indirection, called buckets.

- Additional advantage: allows intersection of sets of records without looking at records themselves.

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## Duplicate values & secondary indexes

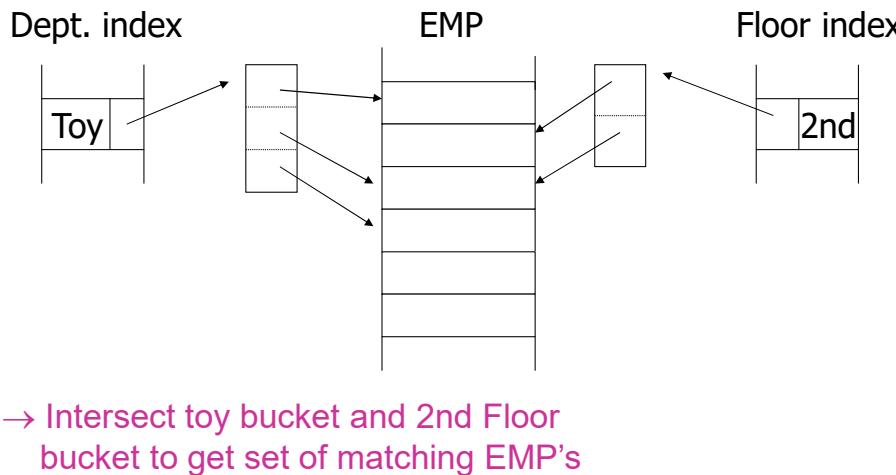
buckets



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## Indirect Buckets

Query: Get employees in  
(Toy Dept)  $\wedge$  (2nd floor)



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## Assessment of Conventional Indexes

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Advantage:

- Simple
- Index is sequential file good for scans

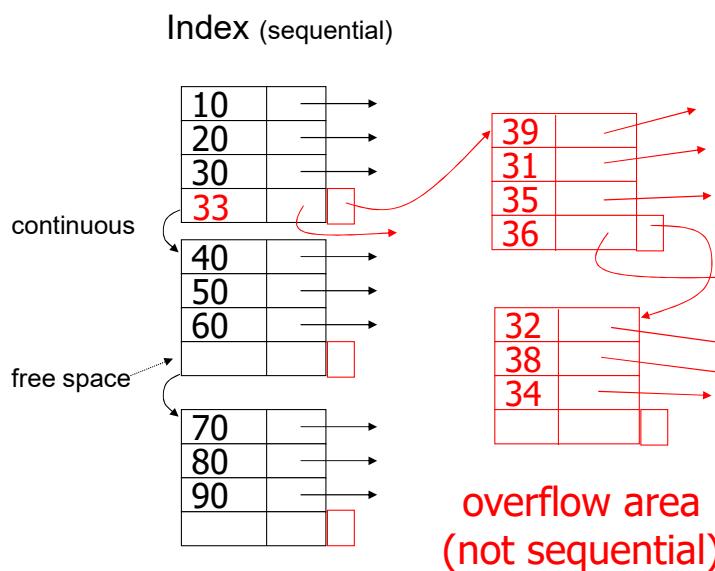
Disadvantage:

- Inserts expensive, and/or
- Lose sequentiality & balance

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## Example



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