

## Representing Data Elements

## Physical Layout of Data

In relational terms:

- Field = sequence of bytes representing the value of an attribute in a tuple.
- Record = sequence of bytes divided into fields, representing a tuple.
- File = collection of blocks used to hold a relation = set of tuples or records, respectively.

In object-oriented terms:

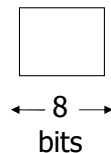
- Field represents an attribute or relationship.
- Record represents an object.
- File represents extent of a class.

## The Mapping Problem

What are the data items we want to store?

- a salary
- a name
- a date
- a picture

⇒ What we have available: Bytes



## Numbers

Integer: 2/4 bytes

e.g., 35 is

00000000

00100011

- Real, floating point  
 $n$  bits for mantissa,  $m$  for exponent....

## Characters

→ various coding schemes suggested,  
most popular is ascii

### Example:

A: 1000001  
a: 1100001  
5: 0110101  
LF: 0001010

## Boolean Values

Boolean

e.g., TRUE  
FALSE

1111 1111

0000 0000

Application specific Enumerations

e.g., RED → 1 GREEN → 3  
BLUE → 2 YELLOW → 4 ...

➡ Can we use less than 1 byte/code?

Yes, but only if desperate...

## Date and Time

Dates

e.g.: - Integer, # days since Jan 1, 1900  
- 8 characters, YYYYMMDD  
(not YYMMDD!)  
- 7 characters, YYYYDDD  
- SQL: YYYY-MM-DD

Time

e.g. - Integer, seconds since midnight  
- characters, HHMMSSFF

## Strings of Characters

- Null terminated  
e.g.,

c	a	t	\0		
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- Length given  
e.g.,

3	c	a	t		
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- Fixed length

## Records

Consider fixed-length records first

Record the consists of

- Space for each field of the record.
- Sometimes, it is required to align fields starting at a multiple of 4 or 8.

Example: Employee record

- (1) E#, 2 byte integer
- (2) E\_name, 10 char.
- (3) Dept, 2 byte code

Schema

55	s m i t h	02
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83	j o n e s	01
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Records

## Record Header

Usually the fields of the record are preceded by a header

Header = space for information about the record, e.g.,

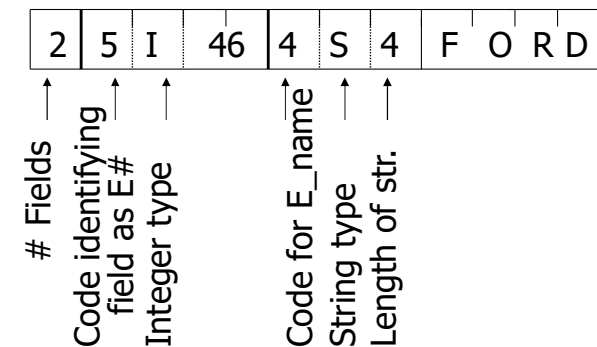
- record format (pointer to schema),
- record length,
- timestamp.

## Variable-Length Records

Can occur in case of

- Fields that vary in length
- Repeating fields, e.g., a set of pointers represent a manymany relationship
- Variableformat records: field names are arbitrary
  - Important for selfdescribing data, information integration.

## Example: variable format and length



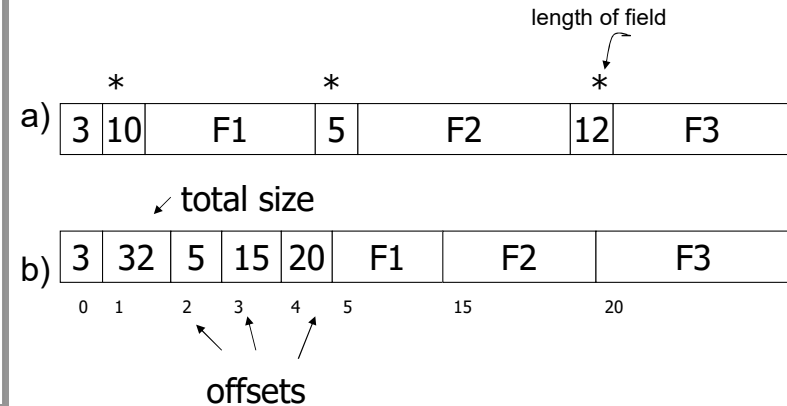
Field name codes could also be strings, i.e. TAGS

## Example: Repeating Fields

Employee has one or more children

3	E_name: Fred	Child: Sally	Child: Tom
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## Internal Organization of Record



Strategy a) Each field is preceded by a number providing its length

Strategy b) The Record header contains a set of pointers to the variable length fields

## Hybrid Format

Hybrid format

- one part is fixed, other variable

E.g.: All employees have E#, name, dept  
other fields vary.

25	Smith	Toy	2	Hobby:chess	state:retired
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# of var  
fields

Alternative realization

- Split Records Into Fixed/Variable Parts
- Fixed part has a pointer to space where current value of variable fields can be found.

## Placing Records into Blocks

Structure of Blocks:

1. Block header = space for info such as:

- Links to other blocks of a data structure.
- Role info for this block, e.g., for which relation does the block hold tuples?
- Directory of records in the block.
- Block ID.
- Timestamp.

2. Some number of records

## Options for storing records in blocks

- (1) separating records
- (2) spanned vs. unspanned
- (3) mixed record types – clustering
- (4) split records
- (5) sequencing
- (6) addressing