

TTT4120 Digital Signal Processing Fall 2017

Multirate signal processing

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Lecture in course book*

- Proakis, Manolakis Digital Signal Processing, 4th Ed.
 - 11.1 Introduction
 - 11.2 Decimation by a factor D
 - 11.3 Interpolation by a factor *I*
 - 11.4 Sampling rate conversion by a rational factor I/D
 - 11.6 Multistage implementation of sampling rate conversion

A compressed overview of topics treated in the lecture, see "Flerhastighetssystemer" on Blackboard

*Level of detail is defined by lectures and problem sets

Contents and learning outcomes

- Multirate signal processing and sampling rate conversion
- Decimation by a factor *D*
- Interpolation by a factor *I*
- Rate conversion with a rational factor
- Multistage implementations

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Multirate processing and rate conversion

- A multirate system is a digital system that operates on two or more sampling frequencies (or rates)
 - Interface between systems of different rates
 - Efficient realiztions of filter banks
 - Efficient realization of filters with sharp transition bands
 - Oversampled A/D- and D/A-converters

Multirate processing and rate conversion

- Two approaches to change sampling rate of a discrete-time signal
- 1. Reconstruct analog signal and resample at different rate

Original discrete signal: $x[n] = x_a(nT_1)$

Reconstructed analog signal:

$$x_a(t) = \sum_k x_a(nT_1) \frac{\sin[\pi(t - kT_1)/T_1]}{[\pi(t - kT_1)/T_1]}$$

Resampled analog signal:

$$x_a(nT_2) = \sum_k x_a(nT_1) \frac{\sin[\pi(nT_2 - kT_1)/T_1]}{[\pi(nT_2 - kT_1)/T_1]}$$

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Multirate processing and rate conversion

2. Directly in digital domain:

$$x[n] \xrightarrow{\text{Discrete - time system}} y[n]$$

$$\text{Rate: } F_x = \frac{1}{T_x}$$

$$\text{Rate: } F_y = \frac{1}{T_y}$$

Avoids distortion due to non-ideal A/D- and D/A-conversion

Multirate processing and rate conversion

- Systems that change sampling rate
- System operating at different sampling rates
- Interpolation increasing sampling rate
- Decimation decreasing sampling rate

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Decimation by a factor D

- Decimation decreasing sampling rate
- Downsampling of highrate signal x[n] into lowrate signal y[m]

$$x[n] \longrightarrow y[m]$$

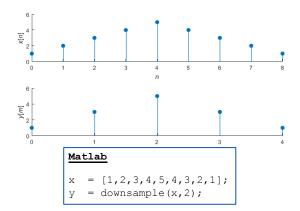
$$Rate: F_x = \frac{1}{T_x}$$

$$Rate: F_y = \frac{F_x}{D} = \frac{1}{DT_x}$$

• Downsampled signal is obtained by selecting one out of D samples x[n] and throwing away the other (D-1) samples

$$y[m] = x[n]|_{n=mD} = x[mD], n, m, D \in \{\text{integers}\}\$$

• Example: Using D = 2 and $x[n] = \{1, 2, 3, 4, 5, 4, 3, 2, 1\}$ $y[m] = x[mD] = \{1, 3, 5, 3, 1\}$



Decimation by a factor D...

- What happens in frequency domain?
- Relate the spectrum of downsampled signal Y(f) to original spectrum X(f)

$$X(f) = F_x \sum_{k=-\infty}^{\infty} X_a([f-k]F_x)$$
 (Lecture 10)

I want to have the following spectrum

$$Y(f) = F_y \sum_{k=-\infty}^{\infty} X_a([f-k]F_y)$$

$$= \frac{F_x}{D} \sum_{k=-\infty}^{\infty} X_a \left(\left[\frac{f}{D} - \frac{k}{D} \right] F_x \right)$$

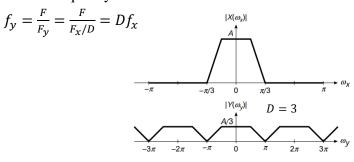
$$= \frac{1}{D} \sum_{i=0}^{D-1} F_x \sum_{k=-\infty}^{\infty} X_a \left(\left[\frac{f}{D} - \frac{(i+kD)}{D} \right] F_x \right)$$

$$= \frac{1}{D} \sum_{i=0}^{D-1} X \left(\frac{f}{D} - \frac{i}{D} \right)$$

• Spectrum of downsampled signal Y(f) related to the original spectrum X(f) by D scaled and shifted copies

$$Y(f) = \frac{1}{D} \sum_{i=0}^{D-1} X\left(\frac{f}{D} - \frac{i}{D}\right)$$

Normalized frequency variables are related as



Decimation by a factor D...

- · Must avoid that downsampling causes aliasing
- Bandlimit the original signal related to x[n] to $F_{x,\text{max}} = F_x/2D$
- 1. Lowpass-filter signal with

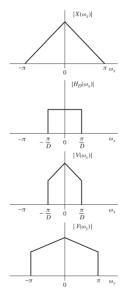
$$H_D(f_x) = \begin{cases} 1, & |f_x| \le 1/2D \\ 0, & \text{otherwise} \end{cases}$$

$$v[n] = \sum_{k=0}^{\infty} x[k] h_D[n-k]$$

2. Decimation by a factor *D*

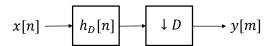
$$y[m] = v[Dm] = \sum_{k=0}^{\infty} x[k] h_D[Dm - k]$$

• Example:



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Decimation by a factor D...

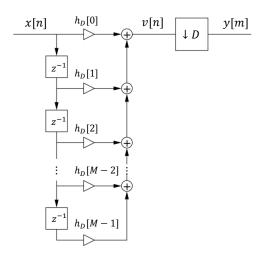


• Filtering-view of decimation

$$y[m] = v[Dm] = \sum_{k=0}^{\infty} x[k] h_D[Dm - k]$$

- The whole decimation process can be performed directly on x[n]
- Note that *D* new values of x[n] are used for each output y[m]

Direct-form realization



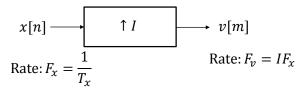
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Decimation by a factor D...

- Some practical issues
 - Information is lost during decimation and filtering
 - Tradeoffs between efficiency (computational complexity) and information content
 - Tradeoff between bitrate and information content

Interpolation by a factor I

- Interpolation increasing sampling rate
 - Interpolate (I 1) new samples between successive samples
- Upsample x[n] into sequence v[m]



• v[m] obtained by adding (I-1) zeros between samples of x[n]

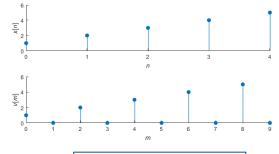
$$v[m] = \begin{cases} x \left[\frac{m}{I} \right], & m = 0, \pm I, \pm 2I, \dots \\ 0, & \text{otherwise} \end{cases}$$

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Interpolation by a factor I...

• Example: Using I = 2 and $x[n] = \{1, 2, 3, 4, 5\}$

$$v[m] = \{\underline{1}, 0, 2, 0, 3, 0, 4, 0, 5\}$$



<u>Matlab</u>

x = [1,2,3,4,5];y = upsample(x,2);

Interpolation by a factor I...

- Given $x[n] = x_a(nT_x)$ and v[m]: how to obtain $y[m] = x_a(mT_y)$?
- In frequency domain, we have the relation

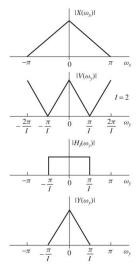
$$V(\omega) = \sum_{n=-\infty}^{\infty} v[n] e^{-j\omega n} = \sum_{n=-\infty}^{\infty} x[n] e^{-j\omega nI}$$
$$= X(\omega I)$$

• Thus we just need to pass v[n] through a lowpass filter

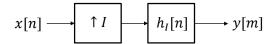
$$H_I(f_y) = \begin{cases} 1, & |f_y| \le 1/2I \\ 0, & \text{otherwise} \end{cases}$$

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Interpolation by a factor I...



Interpolation by a factor I...



• Filtering view of interpolation

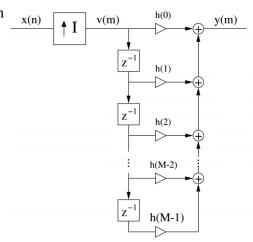
$$y[m] = \sum_{k=0}^{\infty} x[k] h_I[m - kI]$$

• The whole decimation process can be performed directly on x[n]

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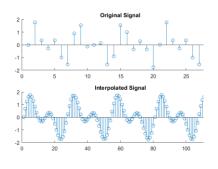
Interpolation by a factor I...

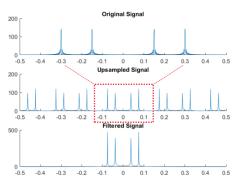
· Direct-form realization



Interpolation by a factor I...

• Example: Signal $x(t) = \sin(2\pi \cdot 30t) + \sin(2\pi \cdot 60t)$ is samples at $F_s = 200$ Hz resulting in x[n]. Interpolate sequence x[n] to obtain $x_a(nt/800)$





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Interpolation by a factor I...

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Matlab
t = 0:0.001:.029; Nfft = 1024;

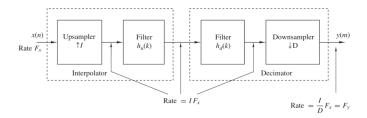
x = sin(2*pi*30*t) + sin(2*pi*60*t);
y = interp(x,4);
subplot(211); stem(x);
subplot(212); stem(y);

K = (-Nfft/2:Nfft/2-1)/Nfft;
X = fftshift(fft(x,Nfft));
V = fftshift(fft(upsample(x,4),Nfft));
Y = fftshift(fft(y,Nfft));

figure,
subplot(311), plot(K,abs(X)),
title('Original Signal');
subplot(312), plot(K,abs(V)),
title('Upsampled Signal');
subplot(313), plot(K,abs(Y)),
title('Filtered Signal');
```

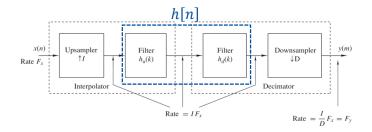
Rate conversion by a rational factor

- Treated special cases:
 - Decimation (downsampling) by a factor D
 - Interpolation (upsampling) by a factor *I*
- What if we would like to change the rate from 48kHz to 32kHz?
- Combine interpolation and decimation



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Rate conversion by a rational factor...



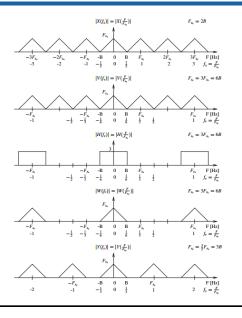
• Frequency response of the combined filter h[n]

$$H(f_v) = \begin{cases} 1, & |f_v| \le \frac{1}{2 \max(I, D)} \\ 0, & \text{otherwise} \end{cases}$$

Fixed-point representation...

• Rate conversion:

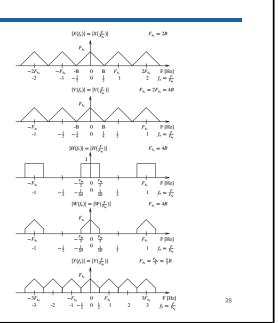
$$I/D = 3/2$$



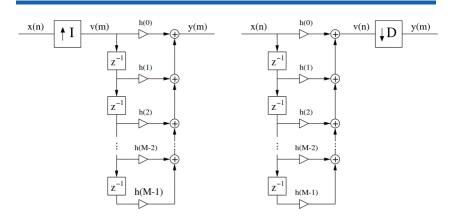
Fixed-point representation...

• Rate conversion:

$$I/D = 2/3$$



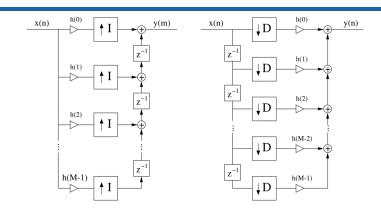
Efficient implementation structures



- Interpolation filter: only every *I*th sample non-zero
- Decimation filter: only every *D*th sample used

2

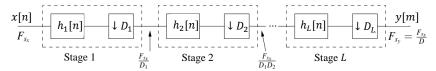
Efficient implementation structures...



- Interpolation filter: multiplications with non-zero samples only
- Decimation filter: multiplications with used samples only

Multistage implementation

- Large interpolation- or decimation factors give stringent filter speciation
- Can be avoided by using multistage implementation
- Example: Decimation with $D = D_1 \cdot D_2 \cdots D_L$ implemented as



- Filter length can be reduced due to relaxed requirements on the width of transition region
- Note that passband ripple must be reduced by a factor of L

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Multistage implementation...

- Subband coding
 - Filterbank of BP filters
 - · Critical sampling in each band
- Audioband signal at $F_s = 8000 \text{ Hz}$
- Isolate frequency components below 80 Hz with a filter that has passband, 0 75 Hz

$$-f_p = 75/8000, f_s = 80/8000$$

- Ripple specification: $\delta_1 = 10^{-2}$, $\delta_2 = 10^{-4}$
- Filter order (firpm): 5022

$$\Rightarrow$$
 5022 · 8000 \approx 40.176 · 10⁶ mult/sample

• Instead use two-stage decimation: $D_1 = 25$ and $D_2 = 2$

Multistage implementation...

Requirements for two-stage implementation

- Stage 1: $F_s = 8000/25 = 320 \text{ Hz}$
 - $-f_{p1} = 75/8000 \text{ Hz}$
 - $f_{p2} = (320 80)/320$ Hz (allow aliasing in band that will be filtered away)
 - $-\delta_{11} = \frac{\delta_1}{2} = 0.5 \cdot 10^{-2}, \, \delta_{21} = 10^{-4}$
 - Filter order (firpm): 164
- Stage 2: $F_s = 320/2 = 160 \text{ Hz}$
 - $f_{p1} = 75/320 \text{ Hz}, f_{p2} = 80/320 \text{ Hz}$
 - $-\delta_{11} = \frac{\delta_1}{2} = 0.5 \cdot 10^{-2}, \, \delta_{21} = 10^{-4}$
 - Filter order (firpm): 216

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Multistage implementation...

• Total amount of multiplications

$$164 \cdot 8000 + 216 \cdot 320 = 1.381 \cdot 10^6 \text{ mult/s}$$

⇒ Less than 4% of the full rate-solution

Summary

- Today we discussed:
 - Multirate
- Next:
 - Exam