

# UM1724 User manual

STM32 Nucleo-64 boards (MB1136)

### Introduction

The STM32 Nucleo-64 boards based on the MB1136 reference board (NUCLEO-F030R8, NUCLEO-F070RB, NUCLEO-F072RB, NUCLEO-F091RC, NUCLEO-F103RB, NUCLEO-F302R8, NUCLEO-F303RE, NUCLEO-F334R8, NUCLEO-F401RE, NUCLEO-F410RB, NUCLEO-F411RE, NUCLEO-F446RE, NUCLEO-L010RB, NUCLEO-L053R8, NUCLEO-L073RZ, NUCLEO-L152RE, NUCLEO-L452RE, NUCLEO-L476RG) provide an affordable and flexible way for users to try out new concepts and build prototypes with the STM32 microcontrollers in the LQFP64 package, choosing from the various combinations of performance, power consumption, and features. The ARDUINO<sup>®</sup> Uno V3 connectivity support and the ST morpho headers provide an easy means of expanding the functionality of the Nucleo open development platform with a wide choice of specialized shields. The STM32 Nucleo boards do not require any separate probe as they integrate the ST-LINK/V2-1 debugger and programmer. The STM32 Nucleo boards come with the comprehensive free software libraries and examples available with the STM32Cube MCU Packages, as well as direct access to the Arm<sup>®</sup> Mbed<sup>™</sup> online resources at http://mbed.org/.

Figure 1. STM32 Nucleo-64 board

Picture is not contractual.



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# 1 Features

The STM32 Nucleo board offers the following features:

- STM32 microcontroller in LQFP64 package
- · Three LEDs:
  - USB communication (LD1), user LED (LD2), power LED (LD3)
- Two push-buttons: USER and RESET
- Two types of extension resources
  - ARDUINO<sup>®</sup> Uno V3 connectivity
  - ST morpho extension pin headers for full access to all STM32 I/Os
- · Flexible board power supply:
  - USB VBUS or external source (3.3 V, 5 V, 7-12 V)
  - Power management access point
- On-board ST-LINK/V2-1 debugger and programmer with SWD connector
  - Selection-mode switch using the kit as a standalone ST-LINK/V2-1
- USB re-enumeration capability. Three different interfaces supported on USB:
  - Virtual COM port
  - Mass storage
  - Debug port
- Comprehensive free software libraries and examples available with the STM32Cube MCU Package
- Arm<sup>®</sup> Mbed<sup>™(a)</sup> (see http://mbed.org)



a. Arm and Mbed are registered trademarks or trademarks of Arm Limited (or its subsidiaries) in the US and/or elsewhere.

UM1724 Ordering information

# 2 Ordering information

To order an STM32 Nucleo-64 board, refer to *Table 1*. Additional information is available from the datasheet and reference manual of the target STM32.

**Table 1. Ordering information** 

Order code	Board reference	Targeted STM32	Differentiating feature
NUCLEO-F030R8		STM32F030R8T6	
NUCLEO-F070RB		STM32F070RBT6	
NUCLEO-F072RB		STM32F072RBT6	
NUCLEO-F091RC		STM32F091RCT6U	
NUCLEO-F103RB		STM32F103RBT6	
NUCLEO-F302R8		STM32F302R8T6	Arm <sup>®</sup> Mbed Fnabled™
NUCLEO-F303RE	- MB1136	STM32F303RET6	AIII WIDEU ENADIEU ····
NUCLEO-F334R8		STM32F334R8T6	
NUCLEO-F401RE		STM32F401RET6U	
NUCLEO-F410RB		STM32F410RBT6U	
NUCLEO-F411RE		STM32F411RET6U	
NUCLEO-F446RE		STM32F446RET6U	
NUCLEO-L010RB		STM32L010RBT6	-
NUCLEO-L053R8		STM32L053R8T6	
NUCLEO-L073RZ		STM32L073RZT6U	Arm <sup>®</sup> Mbed Enabled™
NUCLEO-L152RE		STM32L152RET6	
NUCLEO-L452RE	NUCLEO-L452RE		-
NUCLEO-L476RG		STM32L476RGT6U	Arm <sup>®</sup> Mbed Enabled™

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# 2.1 Codification

The meaning of the codification is explained in *Table 2*.

**Table 2. Codification explanation** 

NUCLEO-XXYYRT	Description	Example: NUCLEO-L452RE
xx	MCU series in STM32 Arm Cortex MCUs	STM32L4 Series
YY	STM32 product line in the series	STM32L452
R	STM32 package pin count	64 pins
Т	STM32 Flash memory size:  - 8 for 64 Kbytes  - B for 128 Kbytes  - C for 256 Kbytes  - E for 512 Kbytes  - G for 1 Mbyte  - Z for 192 Kbytes	512 Kbytes

The order code is printed on a sticker placed at the top or bottom side of the board.

# 3 Development environment

# 3.1 System requirements

- Windows® OS (7, 8 and 10), Linux® 64-bit, or macOS®
- USB Type-A to Mini-B cable

# 3.2 Development toolchains

- IAR Systems IAR Embedded Workbench<sup>®(a)</sup>
- Keil<sup>®</sup>: MDK-ARM<sup>(a)</sup>
- GCC-based IDEs
- Arm<sup>®</sup> Mbed<sup>™</sup> online<sup>(b)</sup> (see http://mbed.org)

## 3.3 Demonstration software

The demonstration software, included in the STM32Cube MCU Package corresponding to the on-board microcontroller, is preloaded in the STM32 Flash memory for easy demonstration of the device peripherals in standalone mode. The latest versions of the demonstration source code and associated documentation can be downloaded from <a href="https://www.st.com">www.st.com</a>.

# 4 Conventions

Table 3 provides the conventions used for the ON and OFF settings in the present document.

Table 3. ON/OFF conventions

Convention	Definition		
Jumper JP1 ON	Jumper fitted		
Jumper JP1 OFF	Jumper not fitted		
Solder bridge SBx ON	SBx connections closed by solder or 0-ohm resistor		
Solder bridge SBx OFF	SBx connections left open		

In this document, the references are "STM32 Nucleo board" and "STM32 Nucleo boards" for all information that is common to all sale types.

supported.

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a. On Windows® only.

b. Refer to the http://mbed.com website and to *Table 1: Ordering information*, to determine which order codes are

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## 5 Quick start

The STM32 Nucleo board is a low-cost and easy-to-use development platform used to quickly evaluate and start development with an STM32 microcontroller in LQFP64 package.

Before installing and using the product, accept the Evaluation Product License Agreement from the www.st.com/epla web page.

For more information on the STM32 Nucleo board and to access the demonstration software, visit www.st.com/stm32nucleo website.

# 5.1 Getting started

Follow the sequence below to configure the STM32 Nucleo board and launch the demo software:

- Check the jumper position on the board, JP1 off, JP5 (PWR) on U5V, JP6 on (IDD), CN2 on (NUCLEO) selected.
- 2. For correct identification of all device interfaces from the host PC, install the Nucleo USB driver available from the www.st.com/stm32nucleo web page, prior to connecting the board.
- Connect the STM32 Nucleo board to a PC with a USB cable 'Type-A to Mini-B' through USB connector CN1 to power the board. The red LED LD3 (PWR) and LD1 (COM) must light up. LD1 (COM) and green LED LD2 must blink.
- 4. Press button B1 (left button).
- 5. Observe the blinking frequency of LED LD2 at different frequencies, by clicking on the button B1.
- 6. The demonstration software and several software examples on how to use the STM32 Nucleo board features are available at the www.st.com/stm32nucleo web page.
- 7. Develop the application using the available examples.

### 5.2 NUCLEO-L476RG bootloader limitations

Boot from system Flash memory results in executing **bootloader** code stored in the system Flash memory, protected against write and erase. This allows in-system programming (ISP), that is, flashing the STM32 user Flash memory. It also allows writing data into RAM. The data come in via one of the communication interfaces such as USART, SPI, I<sup>2</sup>C bus, USB, or CAN.

The bootloader version can be identified by reading the bootloader ID at the address 0x1FFF6FFE.

The STM32L476RGT6 part soldered on the NUCLEO-L476RG main board is marked with a date code, corresponding to its date of manufacturing. STM32L476RGT6 parts with the date code prior or equal to week 22 of 2015 are fitted with **bootloader V 9.0**, affected by the limitations to be worked around, as described hereunder. Parts with the date code starting from week 23 of 2015 contain bootloader V 9.2 in which the limitations no longer exist.

To locate the visual date code information on the STM32L476RGT6 package, refer to the section "Package information" of the datasheet (DS10198) available at <a href="https://www.st.com">www.st.com</a>. Date code related portion of the package marking takes Y WW format, where Y is the last digit of



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the year and WW is the week. For example, a part manufactured in week 23 of 2015 bares the date code 5 23.

The bootloader ID of the bootloader V 9.0 is 0x90.

The following limitations exist in the bootloader V 9.0:

1. RAM data get corrupted when written via USART/SPI/I<sup>2</sup>C/USB interface

### **Description:**

Data write operation into RAM space via USART, SPI, I<sup>2</sup>C bus, or USB results in wrong or no data written.

### Workaround:

To correct the issue of the wrong write into RAM, download STSW-STM32158 bootloader V 9.0 patch package from the *www.st.com* website and load 'Bootloader V9.0 SRAM patch' to the STM32, following the information in readme.txt file available in the package.

User Flash memory data get corrupted when written via CAN interface

### **Description:**

Data write operation into user Flash memory space via CAN interface results in wrong or no data written.

### Workaround:

To correct the issue of the wrong write into Flash memory, download the STSW-STM32158 bootloader V 0.9 patch package from the *www.st.com* website and load 'Bootloader V9.0 CAN patch' to the STM32, following the information in readme.txt file available in the package.

# 5.3 Hardware configuration variants

The board can be delivered with different configurations of the oscillator of the target STM32. For all the details concerning high-speed configurations of the oscillator refer to Section 6.7.1. For all the details concerning low-speed configurations of the oscillator refer to Section 6.7.2.



# 6 Hardware layout and configuration

The STM32 Nucleo board is designed around the STM32 microcontrollers in a 64-pin LQFP package.

*Figure 2* shows the connections between the STM32 and its peripherals (ST-LINK/V2-1, push-button, LED, ARDUINO<sup>®</sup> connectors, and ST morpho connector).

*Figure 3* and *Figure 4* show the location of these features on the STM32 Nucleo board. *Figure 5* shows the mechanical dimension of the STM32 Nucleo board.



Figure 2. Hardware block diagram

CN1 ST-LINK USB CN2 ST-LINK/Nucleo mini B connector selector LD1 (Red/Green LED) CN4 СОМ SWD connector Cr B2 **B1 USER RESET** button button JP6 IDD SB2 measurement 3.3 V regulator output LD3 RESET LD2 (Red LED) B2 (Green LED) MB1 power rev CN<sub>6</sub> ARDUINO® CN5 GNE ARDUINO® connector connector MISO/D12 CN7 R32 ST morpho PWM/MOSI/D11 CN10 PWM/CS/D10 connector ST morpho connector PWM/D9 ARDUINO® connector CN8 D7 ARDUINO® PWM/D6 connector 32 KHz C30 crystal(1) PWM/D3 U5 D2 STM32 TX/D1 C32 microcontroller www.st.com/stm32nucleo MS34376V3

Figure 3. Top layout

1. Crystal may be present or not depending on board version, refer to Section 6.7.2.



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SB4, SB6, SB8, SB10 SB3, SB5, SB7, SB9 SB13, SB14 ST-LINK USART (RESERVED) (DEFAULT) SB15 ST-LINK SWO 00  $\bigcirc$ SB11  $\bigcirc$ ST-LINK SB16 RESET ST-LINK MCO RST 000  $\bigcirc$ 0 O SB17 USER button 00 00 00 00 00 00 000 SB21 **USER LED** 00000 **000000** 0000 00 00 SB50 ST-LINK MCO 00000 00 000000 00  $\bigcirc$  $\circ\circ$ 0000 00 SB55 SB54  $\bigcirc$ 00 Ō SDA 🔘 00 MB1136 rev C SCL 🔾 00 MS34375V1

Figure 4. Bottom layout





Figure 5. STM32 Nucleo board mechanical dimensions

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#### 6.1 **Pre-cut PCB**

The STM32 Nucleo board is divided into two parts: ST-LINK part and target STM32 part. The ST-LINK part of the PCB can be cut out to reduce the board size. In this case, the remaining target STM32 part can only be powered by VIN, E5V, and +3.3V on the ST morpho connector CN7, or VIN and +3.3V on ARDUINO® connector CN6. It is still possible to use the ST-LINK part to program the main STM32 using wires between CN4 and SWD signals available on the ST morpho connector (SWCLK CN7 pin 15 and SWDIO CN7 pin 13).

#### 6.2 Embedded ST-LINK/V2-1

The ST-LINK/V2-1 programming and debugging tool is integrated into the STM32 Nucleo board.

The ST-LINK/V2-1 makes the STM32 Nucleo boards Mbed Enabled™.

The embedded ST-LINK/V2-1 supports only SWD for STM32 devices. For information about debugging and programming features, refer to the user manual ST-LINK/V2 in-circuit debugger/programmer for STM8 and STM32 (UM1075), which describes in details all the ST-LINK/V2 features.

The changes versus the ST-LINK/V2 version are listed below.

- New features supported on ST-LINK/V2-1:
  - USB software re-enumeration
  - Virtual COM port interface on USB
  - Mass storage interface on USB
  - USB power management request for more than 100 mA power on USB
- Features not supported on ST-LINK/V2-1:
  - SWIM interface
  - Minimum supported application voltage limited to 3 V
- Known limitation:
  - Activating the readout protection on ST-LINK/V2-1 target prevents the target application from running afterward. The target readout protection must be kept disabled on ST-LINK/V2-1 boards.

There are two different ways to use the embedded ST-LINK/V2-1 depending on the jumper states (see Table 4 and Figure 6):

- Program/debug the on-board STM32 (Section 6.2.2)
- Program/debug an MCU in an external application board using a cable connected to SWD connector CN4 (Section 6.2.4).

Table 4. Jumper states

Jumper state	Description		
Both CN2 jumpers ON	ST-LINK/V2-1 functions enabled for on-board programming (default)		
Both CN2 jumpers OFF	ST-LINK/V2-1 functions enabled for external CN4 connector (SWD supported)		

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Hardware requirements:

- Computer with Windows® 7, 8 or 10

- USB cable Type-A to Mini-B

Development toolchain:

- IAR™ EWARM

- Keil® MDK-ARM

- GCC-based IDE

Figure 6. Typical configuration

### 6.2.1 Driver

Before connecting the Nucleo-64 board to a Windows 7, Windows 8, or Windows 10 PC via USB, a driver for ST-LINK/V2-1 must be installed. It can be downloaded from the <a href="https://www.st.com">www.st.com</a> website.

In case the STM32 Nucleo-64 board is connected to the PC before installing the driver, the PC device manager may report some Nucleo interfaces as "Unknown".

To recover from this situation, after installing the dedicated driver, the association of "Unknown" USB devices found on the STM32 Nucleo-64 board to this dedicated driver, must be updated in the device manager manually.

Note: It is recommended to proceed using a USB Composite Device, as shown in Figure 7.



Figure 7. Updating the list of drivers in Device Manager

## 6.2.2 ST-LINK/V2-1 firmware upgrade

The ST-LINK/V2-1 embeds a firmware upgrade mechanism for the in-situ upgrade through the USB port. As the firmware may evolve during the lifetime of the ST-LINK/V2-1 product (for example new functionality, bug fixes, support for new microcontroller families), it is recommended to visit <a href="https://www.st.com">www.st.com</a> website before starting to use the STM32 Nucleo board and periodically, in order to stay up-to-date with the latest firmware version.

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#### 6.2.3 Using the ST-LINK/V2-1 to program and debug the STM32 on board

To program the STM32 on the board, plug in the two jumpers on CN2, as shown in red in Figure 8. Do not use the CN4 connector as this could disturb the communication with the STM32 microcontroller of the STM32 Nucleo board.

CN2 jumpers ON CN4 SWD DIGC11 MB1136 rev C AVD GNE SCK/D13 MISO/D12 D.D PWM/MOSI/D1 PWM/CS/D10 PWM/D BB6 PWM/D PWM/D TX/D1 C32 www.st.com/stm32nucleo MS34378V2

Figure 8. Connecting the STM32 Nucleo board to program the on-board STM32

### 6.2.4 Using ST-LINK/V2-1 to program and debug an external STM32 application

It is very easy to use the ST-LINK/V2-1 to program the STM32 on an external application. Simply remove the two jumpers from CN2 as illustrated in Figure 9: Using ST-LINK/V2-1 to program the STM32 on an external application, and connect the application to the CN4 debug connector according to Table 5.

SB12 NRST (target STM32 RESET) must be OFF if CN4 pin 5 is used in the external Note: application.



Table 5. Debug connector CN4 (SWD)

Pin	CN4	Designation
1	VDD_TARGET	VDD from application
2	SWCLK	SWD clock
3	GND	ground
4	SWDIO	SWD data input/output
5	NRST	RESET of target STM32
6	SWO	Reserved

Figure 9. Using ST-LINK/V2-1 to program the STM32 on an external application



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# 6.3 Power supply and power selection

The power supply is provided either by the host PC through the USB cable, or by an external source: VIN (From 7 V to 12 V), E5V (5 V) or +3.3V power supply pins on CN6 or CN7. In case VIN, E5V or +3.3V is used to power the STM32 Nucleo board, using an external power supply unit or auxiliary equipment, this power source must comply with the standard EN-60950-1: 2006+A11/2009, and must be Safety Extra Low Voltage (SELV) with limited power capability.

### 6.3.1 Power supply input from the USB connector

The ST-LINK/V2-1 supports USB power management allowing to request more than 100 mA current to the host PC.

All parts of the STM32 Nucleo board and shield can be powered from the ST-LINK USB connector CN1 (U5V or VBUS). Note that only the ST-LINK part is power supplied before the USB enumeration as the host PC only provides 100 mA to the board at that time. During the USB enumeration, the STM32 Nucleo board requires 300 mA of current to the host PC. If the host is able to provide the required power, the targeted STM32 microcontroller is powered and the red LED LD3 is turned ON, thus the STM32 Nucleo board and its shield can consume a maximum of 300 mA current, not more. If the host is not able to provide the required current, the targeted STM32 microcontroller and the MCU part including the extension board are not power supplied. As a consequence, the red LED LD3 remains turned OFF. In such a case it is mandatory to use an external power supply as explained in the next Section 6.3.2: External power supply inputs: VIN and E5V.

When the board is power supplied by USB (U5V) a jumper must be connected between pin 1 and pin 2 of JP5 as shown in *Table 8*.

JP1 is configured according to the maximum current consumption of the board when powered by USB (U5V). JP1 jumper can be set in case the board is powered by USB and maximum current consumption on U5V does not exceed 100 mA (including an eventual extension board or ARDUINO<sup>®</sup> shield). In such a condition, USB enumeration always succeeds since no more than 100 mA is requested to the PC. Possible configurations of JP1 are summarized in *Table 6*.

Table 6. JP1 configuration table

Jumper state	Power supply	Allowed current
JP1 jumper OFF	USB power through CN1	300 mA max
JP1 jumper ON	OSB power through Civi	100 mA max

Warning: If the maximum current consumption of the NUCLEO and its

extension boards exceeds 300 mA, it is mandatory to power the NUCLEO using an external power supply connected to

E5V or VIN.

Note:

In case the board is powered by a USB charger, there is no USB enumeration, so the led LD3 remains set to OFF permanently and the target STM32 is not powered. In this specific case, the jumper JP1 needs to be set to ON, to allow target STM32 to be powered anyway.



## 6.3.2 External power supply inputs: VIN and E5V

The external power sources VIN and E5V are summarized in *Table 7*. When the board is power supplied by VIN or E5V, the jumpers configuration must be the following:

- Jumper on JP5 pin 2 and pin 3
- Jumper removed on JP1

Table 7. External power sources

Input power name	Connectors pins	Voltage range	Max current	Limitation
VIN	CN6 pin 8 CN7 pin 24	7 V to 12 V	800 mA	From 7 V to 12 V only and input current capability is linked to input voltage:  800 mA input current  when Vin = 7 V  450 mA input current  when 7 V < Vin <= 9 V  250 mA input current  when 9 V < Vin <= 12 V
E5V	CN7 pin 6	4.75 V to 5.25 V	500 mA	-

Table 8. Power-related jumper

Jumper	Description			
JP5	U5V (ST-LINK VBUS) is used as a power source when JP5 is set as shown below (Default setting)			
	3			
	VIN or E5V is used as a power source when JP5 is set as shown below.			
	3 2 1 3 2 1			

### Using VIN or E5V as external power supply

VIN or E5V can be used as an external power supply in case the current consumption of the STM32 Nucleo and extensions boards exceeds the allowed current on USB. In this condition, it is still possible to use the USB for communication, for programming or debugging only, but it is mandatory to power supply the board first using VIN or E5V then connect the USB cable to the PC. Proceeding this way ensures that the enumeration occurs thanks to the external power source.

The following power sequence procedure must be respected:



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- Connect the jumper between pin 2 and pin 3 of JP5
- 2. Check that JP1 is removed
- 3. Connect the external power source to VIN or E5V
- Power on the external power supply 7 V< VIN < 12 V to VIN, or 5 V for E5V
- Check that LD3 is turned ON 5
- Connect the PC to USB connector CN1 6.

If this order is not respected, the board may be supplied by VBUS first then by VIN or E5V, and the following risks may be encountered:

- If more than 300 mA current is needed by the board, the PC may be damaged or the current supply can be limited by the PC. As a consequence, the board is not powered correctly.
- 300 mA is requested at enumeration (since JP1 must be OFF) so there is a risk that the request is rejected and the enumeration does not succeed if the PC cannot provide such current. Consequently, the board is not power supplied (LED LD3 remains OFF).

#### 6.3.3 External power supply input: +3.3V

It can be of interest to use the +3.3V (CN6 pin 4 or CN7 pin 12 and pin 16) directly as power input for instance in case the 3.3V is provided by an extension board. When the STM32 Nucleo board is power supplied by +3.3V, the ST-LINK is not powered, thus the programming and debug features are unavailable. The +3.3V external power source is summarized in Table 9.

Input power Connectors pins Voltage range Limitation name CN6 pin 4 Used when ST-LINK part of PCB is cut +3.3V 3 V to 3.6 V or SB2 and SB12 OFF CN7 pin 12 and pin 16

Table 9. +3.3 V external power source

Two different configurations are possible when using +3.3V to power the board:

- ST-LINK is removed (PCB cut) or
- SB2 (3.3V regulator) and SB12 (NRST) are OFF.

#### 6.3.4 External power supply output

When powered by USB, VIN, or E5V, the +5V (CN6 pin 5 or CN7 pin 18) can be used as an output power supply for an ARDUINO® shield or an extension board. In this case, the maximum current of the power source specified in *Table 7* must be respected.

The +3.3V (CN6 pin 4 or CN7 pin 12 and 16) can be used also as power supply output. The current is limited by the maximum current capability of the regulator U4 (500 mA max).



### 6.4 LEDs

The tricolor LED (green, orange, red) LD1 (COM) provides information about ST-LINK communication status. LD1 default color is red. LD1 turns to green to indicate that communication is in progress between the PC and the ST-LINK/V2-1, with the following setup:

- Slow blinking Red/Off: at power-on before USB initialization
- Fast blinking Red/Off: after the first correct communication between the PC and ST-LINK/V2-1 (enumeration)
- Red LED On: when the initialization between the PC and ST-LINK/V2-1 is complete
- Green LED On: after a successful target communication initialization
- Blinking Red/Green: during communication with the target
- · Green On: communication finished and successful
- Orange On: Communication failure

**User LD2**: the green LED is a user LED connected to ARDUINO<sup>®</sup> signal D13 corresponding to STM32 I/O PA5 (pin 21) or PB13 (pin 34) depending on the STM32 target. Refer to *Table 11* to *Table 23* when:

- the I/O is HIGH value, the LED is on
- the I/O is LOW, the LED is off

**LD3 PWR**: the red LED indicates that the STM32 part is powered and +5V power is available.

### 6.5 Push-buttons

**B1 USER**: the user button is connected to the I/O PC13 (pin 2) of the STM32 microcontroller.

**B2 RESET**: this push-button is connected to NRST, and is used to RESET the STM32 microcontroller.

Note:

The blue and black plastic hats that are placed on the push-buttons can be removed if necessary, for example when a shield or when an application board is plugged on top of the Nucleo board. This will avoid pressure on the buttons and consequently a possible permanent target STM32 RESET.

# 6.6 JP6 (IDD)

Jumper JP6, labeled IDD, is used to measure the STM32 microcontroller consumption by removing the jumper and by connecting an ammeter:

- Jumper ON: STM32 microcontroller is powered (default).
- Jumper OFF: an ammeter must be connected to measure the STM32 microcontroller current. If there is no ammeter, the STM32 microcontroller is not powered.

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## 6.7 OSC clock

## 6.7.1 OSC clock supply

There are four ways to configure the pins corresponding to the external high-speed clock (HSE):

MCO from ST-LINK: MCO output of ST-LINK MCU is used as an input clock. This
frequency cannot be changed, it is fixed at 8 MHz and connected to
PF0/PD0/PH0-OSC\_IN of the STM32 microcontroller.

The following configuration is needed:

- SB55 OFF and SB54 ON
- SB16 and SB50 ON
- R35 and R37 removed
- HSE oscillator on-board from X3 crystal (not provided): for typical frequencies and
  its capacitors and resistors, refer to the STM32 microcontroller datasheet. Refer to the
  AN2867 Application note for oscillator design guide for STM32 microcontrollers. The X3
  crystal has the following characteristics: 8 MHz, 16 pF, 20 ppm, and DIP footprint. It is
  recommended to use 9SL8000016AFXHF0 manufactured by Hong Kong X'tals
  Limited.

The following configuration is needed:

- SB54 and SB55 OFF
- R35 and R37 soldered
- C33 and C34 soldered with 20 pF capacitors
- SB16 and SB50 OFF
- Oscillator from external PF0/PD0/PH0: from an external oscillator through pin 29 of the CN7 connector.

The following configuration is needed:

- SB55 ON
- SB50 OFF
- R35 and R37 removed
- HSE not used: PF0/PD0/PH0 and PF1/PD1/PH1 are used as GPIOs instead of clocks
  The following configuration is needed:
  - SB54 and SB55 ON
  - SB16 and SB50 (MCO) OFF
  - R35 and R37 removed

There are two possible default configurations of the HSE pins, depending on the version of the STM32 Nucleo board hardware.

The board version MB1136 C-01 or MB1136 C-02 is mentioned on the sticker, placed on the bottom side of the PCB.

The board marking MB1136 C-01 corresponds to a board, configured as HSE not used.

The board marking MB1136 C-02 (or higher) corresponds to a board, configured to use ST-LINK MCO as the clock input.



Note:

For NUCLEO-L476RG and NUCLEO-L452RE the ST-LINK MCO output is not connected to OSCIN to reduce power consumption in low power mode. Consequently, NUCLEO-L476RG and NUCLEO-L452RE configurations correspond to HSE not used.

## 6.7.2 OSC 32 kHz clock supply

There are three ways to configure the pins corresponding to the low-speed clock (LSE):

- On-board oscillator: X2 crystal. Refer to the Oscillator design guide for STM8S, STM8A and STM32 microcontrollers application note (AN2867) for oscillator design guide for STM32 microcontrollers. It is recommended to use ABS25-32.768KHZ-6-T, manufactured by Abracon Corporation.
- Oscillator from external PC14: from external oscillator through the pin 25 of CN7 connector.

The following configuration is needed:

- SB48 and SB49 ON
- R34 and R36 removed
- LSE not used: PC14 and PC15 are used as GPIOs instead of low-speed clocks.

The following configuration is needed:

- SB48 and SB49 ON
- R34 and R36 removed

There are three possible default configurations of the LSE depending on the version of the STM32 Nucleo board hardware.

The board version MB1136 C-01 or MB1136 C-02 is mentioned on the sticker placed on the bottom side of the PCB.

The board marking MB1136 C-01 corresponds to a board configured as LSE not used.

The board marking MB1136 C-02 (or higher) corresponds to a board configured with on-board 32 kHz oscillator.

The board marking MB1136 C-03 (or higher) corresponds to a board using new LSE crystal (ABS25) and C26, C31, and C32 value update.

### 6.8 USART communication

The USART2 interface available on PA2 and PA3 of the STM32 microcontroller can be connected to ST-LINK MCU, ST morpho connector, or to ARDUINO<sup>®</sup> connector. The choice can be changed by setting the related solder bridges. By default, the USART2 communication between the target STM32 and ST-LINK MCU is enabled, in order to support virtual COM port for Mbed™ (SB13 and SB14 ON, SB62 and SB63 OFF). If the communication between the target STM32 PA2 (D1) or PA3 (D0) and shield or extension board is required, SB62 and SB63 must be ON, while SB13 and SB14 must be OFF. In such a case, it is possible to connect another USART to ST-LINK MCU using flying wires between the ST morpho connector and CN3. For instance, on NUCLEO-F103RB it is possible to use USART3 available on PC10 (TX) and PC11 (RX). Two flying wires need to be connected as follow:

- PC10 (USART3\_TX) available on CN7 pin 1 to CN3 pin RX
- PC11 (USART3\_RX) available on CN7 pin 2 to CN3 pin TX

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# 6.9 Solder bridges

Table 10. Solder bridges

Bridge	State <sup>(1)</sup>	Description
SB54, SB55 (X3 crystal) <sup>(2)</sup>	OFF	X3, C33, C34, R35, and R37 provide a clock as shown in electrical schematics PF0/PD0/PH0, PF1/PD1/PH1 are disconnected from CN7.
5854, 5855 (A3 Crystar)(-7	ON	PF0/PD0/PH0 and PF1/PD1/PH1 are connected to CN7. (R35, R37, and SB50 must not be fitted).
SB3, SB5, SB7,SB9 (DEFAULT)	ON	Reserved, do not modify.
SB4,SB6, SB8,SB10 (RESERVED)	OFF	Reserved, do not modify.
SB48, SB49	OFF	X2, C31, C32, R34, and R36 deliver a 32 kHz clock. PC14, PC15 are not connected to CN7.
(X2 crystal) <sup>(3)</sup>	ON	PC14 and PC15 are only connected to CN7. Remove only R34, R36.
SB17	ON	B1 push button is connected to PC13.
(B1-USER)	OFF	B1 push button is not connected to PC13.
SB12 (NRST)	ON	The NRST signal of the CN4 connector is connected to the NRST pin of the STM32.
3612 (NR31)	OFF	The NRST signal of the CN4 connector is not connected to the NRST pin of the STM32.
CD4F (CMO)	ON	The SWO signal of the CN4 connector is connected to PB3.
SB15 (SWO)	OFF	The SWO signal is not connected.
SB11 (STM_RST)	OFF	No incidence on STM32F103CBT6 (ST-LINK MCU) NRST signal.
3611 (31W_R31)	ON	STM32F103CBT6 (ST-LINK MCU) NRST signal is connected to GND.
SB1 (USB-5V)	OFF	USB power management is functional.
361 (036-37)	ON	USB power management is disabled.
SB2 (3.3 V)	ON	Output of voltage regulator LD39050PU33R is connected to 3.3V.
3B2 (3.3 V)	OFF	Output of voltage regulator LD39050PU33R is not connected.
SB21 (LD2-LED)	ON	Green user LED LD2 is connected to D13 of ARDUINO® signal.
OB21 (LB2-LLB)	OFF	Green user LED LD2 is not connected.
SB56,SB51 (A4 and A5)	ON	PC1 and PC0 (ADC in) are connected to A4 and A5 (pin 5 and pin 6) on ARDUINO® connector CN8 and ST morpho connector CN7. Thus SB46 and SB52 must be OFF.
, ,	OFF	PC1 and PC0 (ADC in) are disconnected to A4 and A5 (pin 5 and pin 6) on ARDUINO® connector CN8 and ST morpho connector CN7.
SB46,SB52	OFF	PB9 and PB8 (I2C) are disconnected to A4 and A5 (pin 5 and pin 6) on ARDUINO® connector CN8 and ST morpho connector CN7.
(I2C on A4 and A5)	ON	PB9 and PB8 (I2C) are connected to A4 and A5 (pin 5 and pin 6) on ARDUINO® connector CN8 and ST morpho connector CN7 as I2C signals. Thus SB56 and SB51 must be OFF.

Bridge	State <sup>(1)</sup>	Description
CD4E (VDATA/LCD)	ON	VBAT or VLCD on STM32 is connected to VDD.
SB45 (VBAT/VLCD)	OFF	VBAT or VLCD on STM32 is not connected to VDD.
SB57 (VDDA/VREF+)	ON	VDDA/VREF+ on STM32 is connected to VDD.
	OFF	VDDA/VREF+ on STM32 is not connected to VDD and can be provided from pin 8 of CN5 (Used for external VREF+ provided by ARDUINO <sup>®</sup> shield)
	OFF	PA2 and PA3 on STM32 are disconnected to D1 and D0 (pin 2 and pin 1) on ARDUINO® connector CN9 and ST morpho connector CN10.
SB62, SB63 (USART)	ON	PA2 and PA3 on STM32 are connected to D1 and D0 (pin 2 and pin 1) on ARDUINO® connector CN9 and ST morpho connector CN10 as USART signals. Thus SB13 and SB14 must be OFF.
SB13, SB14 (ST-LINK-USART)	ON	PA2 and PA3 on STM32F103CBT6 (ST-LINK MCU) are connected to PA3 and PA2 on STM32 to have USART communication between them. Thus SB61, SB62, and SB63 must be OFF.
	OFF	PA2 and PA3 on STM32F103CBT6 (ST-LINK MCU) are disconnected to PA3 and PA2 on STM32.
SB16,SB50(MCO) <sup>(2)</sup>	OFF	MCO on STM32F103CBT6 (ST-LINK MCU) are disconnected to PF0/PD0/PH0 on STM32.
00 10,0000(NICO)* /	ON	MCO on STM32F103CBT6 (ST-LINK MCU) are connected to PF0/PD0/PH0 on STM32.

Table 10. Solder bridges (continued)

- 2. The default configuration depends on the board version. Refer to Section 6.7.1: OSC clock supply for details.
- 3. The default configuration depends on the board version. Refer to Section 6.7.2: OSC 32 kHz clock supply for details.

All the other solder bridges present on the STM32 Nucleo board are used to configure several I/Os and power supply pins for compatibility of features and pinout with STM32 supported.

All STM32 Nucleo boards are delivered with the solder-bridges configured according to the target supported STM32.

# 6.10 Extension connectors

*Figure 10* to *Figure 26* show the signals connected by default to ARDUINO<sup>®</sup> Uno V3 connectors (CN5, CN6, CN8, CN9) and to ST morpho connector (CN7 and CN10), for each STM32 Nucleo board.

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<sup>1.</sup> The default SBx state is shown in bold.

Figure 10. NUCLEO-F030R8



Figure 11. NUCLEO-F070RB



Figure 12. NUCLEO-F072RB



Figure 13. NUCLEO-F091RC





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Figure 14. NUCLEO-F103RB



Figure 15. NUCLEO-F302R8



Figure 16. NUCLEO-F303RE



Figure 17. NUCLEO-F334R8





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Figure 18. NUCLEO-F401RE



Figure 19. NUCLEO-F411RE



Figure 20. NUCLEO-L053R8



Figure 21. NUCLEO-L073RZ and NUCLEO-L010RB





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Figure 22. NUCLEO-L152RE



Figure 23. NUCLEO-L452RE



Figure 24. NUCLEO-L476RG



Figure 25. NUCLEO-F446RE





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Figure 26. NUCLEO-F410RB

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# 6.11 ARDUINO® connectors

CN5, CN6, CN8, and CN9 are female connectors compatible with ARDUINO<sup>®</sup> standard. Most shields designed for ARDUINO<sup>®</sup> can fit the STM32 Nucleo boards.

The ARDUINO® connectors on the STM32 Nucleo board support the ARDUINO® Uno V3.

For compatibility with ARDUINO® Uno V1, apply the following modifications:

- SB46 and SB52 must be ON.
- SB51 and SB56 must be OFF to connect I<sup>2</sup>C on A4 (pin 5) and A5 (pin 6 of CN8).
- **Caution 1:** The I/Os of STM32 microcontroller are 3.3 V compatible instead of 5 V for ARDUINO<sup>®</sup> Uno V3.
- **Caution 2:** SB57 must be removed before implementing ARDUINO<sup>®</sup> shield with VREF+ power being provided on CN5 pin 8. Refer to *Table 10:* Solder bridges for details on SB57.

*Table 11* to *Table 23* show the pin assignment of each main STM32 microcontroller on ARDUINO<sup>®</sup> connectors.

Table 11. ARDUINO® connectors on NUCLEO-F030R8, NUCLEO-F070RB, NUCLEO-F072RB, NUCLEO-F091RC

Connector	Pin	Pin name	STM32 pin	Function				
	Left connectors							
	1	NC	-	-				
	2	IOREF	-	3.3V Ref				
	3	RESET	NRST	RESET				
CNC novem	4	+3.3V	-	3.3V input/output				
CN6 power	5	+5V	-	5V output				
	6	GND	-	ground				
	7	GND	-	ground				
	8	VIN	-	Power input				
	1	A0	PA0	ADC_IN0				
	2	A1	PA1	ADC_IN1				
CN8 analog	3	A2	PA4	ADC_IN4				
CINO arraiog	4	A3	PB0	ADC_IN8				
	5	A4	PC1 or PB9 <sup>(1)</sup>	ADC_IN11 (PC1) or I2C1_SDA (PB9)				
	6	A5	PC0 or PB8 <sup>(1)</sup>	ADC_IN10 (PC0) or I2C1_SCL (PB8)				
			Right connectors					
	10	D15	PB8	I2C1_SCL				
CN5 digital	9	D14	PB9	I2C1_SDA				
CIND digital	8	AREF	-	AVDD				
	7	GND	-	ground				



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Table 11. ARDUINO  $^{\otimes}$  connectors on NUCLEO-F030R8, NUCLEO-F070RB, NUCLEO-F072RB, NUCLEO-F091RC (continued)

Connector	Pin	Pin name	STM32 pin	Function
	6	D13	PA5	SPI1_SCK
	5	D12	PA6	SPI1_MISO
CN5 digital	4	D11	PA7	TIM17_CH1 or SPI1_MOSI
CNS digital	3	D10	PB6	TIM16_CH1N or SPI1_CS
	2	D9	PC7	TIM3_CH2
	1	D8	PA9	-
	8	D7	PA8	-
	7	D6	PB10	TIM2_CH3 <sup>(2)</sup>
	6	D5	PB4	TIM3_CH1
CN9 digital	5	D4	PB5	-
Cive digital	4	D3	PB3	TIM2_CH2 <sup>(3)</sup>
	3	D2	PA10	-
	2	D1	PA2	USART2_TX
	1	D0	PA3	USART2_RX

<sup>1.</sup> Refer to Table 10: Solder bridges for details.

<sup>2.</sup> PWM is not supported by D6 on STM32F030 and STM32F070 since the timer is not available on PB10.

<sup>3.</sup> PWM is not supported by D3 on STM32F030 and STM32F070 since the timer is not available on PB3.

Table 12. ARDUINO® connectors on NUCLEO-F103RB

Connector	Pin	Pin name	STM32 pin	Function
			Left connectors	
	1	NC		-
	2	IOREF	- I	3.3V Ref
	3	RESET	NRST	RESET
CNC navion	4	+3.3V		3.3V input/output
CN6 power	5	+5V		5V output
	6	GND	- 1	ground
	7	GND		ground
	8	VIN	-	Power input
	1	A0	PA0	ADC_0
	2	A1	PA1	ADC_1
2112	3	A2	PA4	ADC_4
CN8 analog	4	A3	PB0	ADC_8
	5	A4	PC1 or PB9 <sup>(1)</sup>	ADC_11 (PC1) or I2C1_SDA (PB9)
	6	A5	PC0 or PB8 <sup>(1)</sup>	ADC_10 (PC0) or I2C1_SCL (PB8)
			Right connectors	
	10	D15	PB8	I2C1_SCL
	9	D14	PB9	I2C1_SDA
	8	AREF		AVDD
	7	GND	-	ground
0115 11 11 1	6	D13	PA5	SPI1_SCK
CN5 digital	5	D12	PA6	SPI1_MISO
	4	D11	PA7	TIM3_CH2 or SPI1_MOSI
	3	D10	PB6	TIM4_CH1 or SPI1_CS
	2	D9	PC7	TIM3_CH2
	1	D8	PA9	
	8	D7	PA8	-
-	7	D6	PB10	TIM2_CH3
	6	D5	PB4	TIM3_CH1
010 11 11	5	D4	PB5	-
CN9 digital	4	D3	PB3	TIM2_CH2
-	3	D2	PA10	<u>-</u> -
-	2	D1	PA2	USART2_TX
	1	D0	PA3	USART2_RX

<sup>1.</sup> Refer to Table 10: Solder bridges for details.



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Table 13. ARDUINO® connectors on NUCLEO-F302R8

Connector	Pin	Pin name	STM32 pin	Function
<u>'</u>			Left connectors	
	1	NC	-	-
-	2	IOREF	-	3.3V Ref
	3	RESET	NRST	RESET
CNIC navvan	4	+3.3V	-	3.3V input/output
CN6 power	5	+5V	-	5V output
	6	GND	-	ground
	7	GND	-	ground
	8	VIN	-	Power input
	1	A0	PA0	ADC_IN1
	2	A1	PA1	ADC_IN2
CNO engles	3	A2	PA4	ADC_IN5
CN8 analog	4	A3	PB0	ADC_IN11
	5	A4	PC1 or PB9 <sup>(1)</sup>	ADC_IN7 (PC1) or I2C1_SDA (PB9)
	6	A5	PC0 or PB8 <sup>(1)</sup>	ADC_IN6 (PC0) or I2C1_SCL (PB8)
<b>'</b>			Right connectors	
	10	D15	PB8	I2C1_SCL
	9	D14	PB9	I2C1_SDA
	8	AREF	-	AVDD
	7	GND	-	ground
CNE digital	6	D13	PB13	SPI2_SCK
CN5 digital –	5	D12	PB14	SPI2_MISO
	4	D11	PB15	TIM15_CH2 or SPI2_MOSI
	3	D10	PB6	TIM16_CH1N or SPI2_CS
	2	D9	PC7	-
	1	D8	PA9	-
	8	D7	PA8	-
	7	D6	PB10	TIM2_CH3
	6	D5	PB4	TIM16_CH1
CNO distra	5	D4	PB5	-
CN9 digital –	4	D3	PB3	TIM2_CH2
	3	D2	PA10	-
	2	D1	PA2	USART2_TX
	1	D0	PA3	USART2_RX

<sup>1.</sup> Refer to *Table 10: Solder bridges* for details.

Warning: PWM is not supported by D9 on STM32F302 since the timer is not available on PC7.

Table 14. ARDUINO® connectors on NUCLEO-F303RE

Connector	Pin	Pin name	STM32 pin	Function
<u> </u>			Left connectors	
	1	NC	-	-
	2	IOREF	-	3.3V Ref
	3	RESET	NRST	RESET
CN6 nawar	4	+3.3V	-	3.3V input/output
CN6 power	5	+5V	-	5V output
	6	GND	-	ground
	7	GND	-	ground
	8	VIN	-	Power input
	1	A0	PA0	ADC1_IN1
	2	A1	PA1	ADC1_IN2
	3	A2	PA4	ADC2_IN1
CN8 analog	4	A3	PB0	ADC3_IN12
	5	A4	PC1 or PB9 <sup>(1)</sup>	ADC12_IN7 (PC1) or I2C1_SDA (PB9)
	6	A5	PC0 or PB8 <sup>(1)</sup>	ADC12_IN6 (PC0) or I2C1_SCL (PB8)
-			Right connectors	
	10	D15	PB8	I2C1_SCL
-	9	D14	PB9	I2C1_SDA
	8	AREF	-	AVDD
-	7	GND	-	ground
ONE digital	6	D13	PA5	SPI1_SCK
CN5 digital	5	D12	PA6	SPI1_MISO
	4	D11	PA7	TIM17_CH1 or SPI1_MOSI
	3	D10	PB6	TIM4_CH1 or SPI1_CS
	2	D9	PC7	TIM3_CH2
	1	D8	PA9	-



Table 14. ARDUINO® connectors on NUCLEO-F303RE (continued)

Connector	Pin	Pin name	STM32 pin	Function
	8	D7	PA8	-
•	7	D6	PB10	TIM2_CH3
	6	D5	PB4	TIM3_CH1
CN9 digital	5	D4	PB5	-
	4	D3	PB3	TIM2_CH2
	3	D2	PA10	-
	2	D1	PA2	USART2_TX

<sup>1.</sup> Refer to *Table 10: Solder bridges* for details.

Table 15. ARDUINO® connectors on NUCLEO-F334R8

Connector	Pin	Pin name	STM32 pin	Function
			Left connectors	
	1	NC	-	-
	2	IOREF	-	3.3V Ref
	3	RESET	NRST	RESET
CNG nower	4	+3.3V	-	3.3V input/output
CN6 power	5	+5V	-	5V output
	6	GND	-	ground
	7	GND	-	ground
	8	VIN	-	Power input
	1	A0	PA0	ADC1_IN1
	2	A1	PA1	ADC1_IN2
CNIO analas	3	A2	PA4	ADC2_IN1
CN8 analog	4	A3	PB0	ADC1_IN11
	5	A4	PC1 or PB9 <sup>(1)</sup>	ADC_IN7 (PC1) or I2C1_SDA (PB9)
	6	A5	PC0 or PB8 <sup>(1)</sup>	ADC_IN6 (PC0) or I2C1_SCL (PB8)
			Right connectors	
	10	D15	PB8	I2C1_SCL
	9	D14	PB9	I2C1_SDA
	8	AREF	-	AVDD
CNE digital	7	GND	-	ground
CN5 digital	6	D13	PA5	SPI1_SCK
	5	D12	PA6	SPI1_MISO
	4	D11	PA7	TIM17_CH1 or SPI1_MOSI
	3	D10	PB6	TIM16_CH1N or SPI1_CS

Table 15. ARDUINO® connectors on NUCLEO-F334R8 (continued)

Connector	Pin	Pin name	STM32 pin	Function
CN5 digital	2	D9	PC7	TIM3_CH2
CNS digital	1	D8	PA9	-
	8	D7	PA8	-
	7	D6	PB10	TIM2_CH3
	6	D5	PB4	TIM3_CH1
CN9 digital	5	D4	PB5	-
CN9 digital	4	D3	PB3	TIM2_CH2
	3	D2	PA10	-
	2	D1	PA2	USART2_TX
	1	D0	PA3	USART2_RX

<sup>1.</sup> Refer to Table 10: Solder bridges for details.

Table 16. ARDUINO® connectors on NUCLEO-F401RE and NUCLEO-F411RE

Connector	Pin	Pin name	STM32 pin	Function				
	Left connectors							
	1	NC	-	-				
	2	IOREF	-	3.3V Ref				
	3	RESET	NRST	RESET				
CN6 power	4	+3.3V	-	3.3V input/output				
Civo power	5	+5V	-	5V output				
	6	GND	-	ground				
	7	GND	-	ground				
	8	VIN	-	Power input				
	1	A0	PA0	ADC1_0				
	2	A1	PA1	ADC1_1				
CN8 analog	3	A2	PA4	ADC1_4				
CINO allalog	4	А3	PB0	ADC1_8				
	5	A4	PC1 or PB9 <sup>(1)</sup>	ADC1_11 (PC1) or I2C1_SDA (PB9)				
	6	A5	PC0 or PB8 <sup>(1)</sup>	ADC1_10 (PC0) or I2C1_SCL (PB8)				
			Right connectors					
	10	D15	PB8	I2C1_SCL				
CN5 digital	9	D14	PB9	I2C1_SDA				
CIND digital	8	AREF	-	AVDD				
	7	GND	-	ground				

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Table 16. ARDUINO® connectors on NUCLEO-F401RE and NUCLEO-F411RE (continued)

Connector	Pin	Pin name	STM32 pin	Function
	6	D13	PA5	SPI1_SCK
	5	D12	PA6	SPI1_MISO
CNE digital	4	D11	PA7	TIM1_CH1N or SPI1_MOSI
CN5 digital	3	D10	PB6	TIM4_CH1 or SPI1_CS
	2	D9	PC7	TIM3_CH2
	1	D8	PA9	-
	8	D7	PA8	-
	7	D6	PB10	TIM2_CH3
	6	D5	PB4	TIM3_CH1
CNO digital	5	D4	PB5	-
CN9 digital	4	D3	PB3	TIM2_CH2
	3	D2	PA10	-
	2	D1	PA2	USART2_TX
	1	D0	PA3	USART2_RX

<sup>1.</sup> Refer to Table 10: Solder bridges for details.

Table 17. ARDUINO® connectors on NUCLEO-L053R8

Connector	Pin	Pin name	STM32 pin	Function
<u>'</u>			Left connectors	
	1	NC	-	-
	2	IOREF	-	3.3V Ref
	3	RESET	NRST	RESET
ONG TANK	4	+3.3V	-	3.3V input/output
CN6 power	5	+5V	-	5V output
	6	GND	-	ground
	7	GND	-	ground
	8	VIN	-	Power input
	1	A0	PA0	ADC_IN0
	2	A1	PA1	ADC_IN1
010	3	A2	PA4	ADC_IN4
CN8 analog	4	A3	PB0	ADC_IN8
	5	A4	PC1 or PB9 <sup>(1)</sup>	ADC_IN11 (PC1) or I2C1_SDA (PB9)
	6	A5	PC0 or PB8 <sup>(1)</sup>	ADC_IN10 (PC0) or I2C1_SCL (PB8)
		<u> </u>	Right connectors	1
	10	D15	PB8	I2C1_SCL
	9	D14	PB9	I2C1_SDA
	8	AREF	-	AVDD
	7	GND	-	ground
CNE digital	6	D13	PA5	SPI1_SCK
CN5 digital	5	D12	PA6	SPI1_MISO
	4	D11	PA7	TIM12_CH2 or SPI1_MOSI
	3	D10	PB6	SPI1_CS
	2	D9	PC7	TIM12_CH2
	1	D8	PA9	-
	8	D7	PA8	-
	7	D6	PB10	TIM2_CH3
	6	D5	PB4	TIM12_CH1
ONO divisi	5	D4	PB5	-
CN9 digital	4	D3	PB3	TIM2_CH2
	3	D2	PA10	-
	2	D1	PA2	USART2_TX
	1	D0	PA3	USART2_RX

<sup>1.</sup> Refer to Table 10: Solder bridges for details.



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Warning: PWM is not supported by D10 on STM32L053 since the timer is not available on PB6.

Table 18. ARDUINO® connectors on NUCLEO-L010RB and NUCLEO-L073RZ

Connector	Pin	Pin name	STM32 pin	Function
			Left connectors	
	1	NC	-	-
	2	IOREF	-	3.3V Ref
	3	RESET	NRST	RESET
CN6 power	4	+3.3V	-	3.3V input/output
Civo power	5	+5V	-	5V output
	6	GND	-	ground
	7	GND	-	ground
	8	VIN	-	Power input
	1	A0	PA0	ADC_IN0
	2	A1	PA1	ADC_IN1
CN8	3	A2	PA4	ADC_IN4
analog	4	A3	PB0	ADC_IN8
	5	A4	PC1 or PB9 <sup>(1)</sup>	ADC_IN11 (PC1) or I2C1_SDA (PB9)
	6	A5	PC0 or PB8 <sup>(1)</sup>	ADC_IN10 (PC0) or I2C1_SCL (PB8)
			Right connectors	
	10	D15	PB8	I2C1_SCL
	9	D14	PB9	I2C1_SDA
	8	AREF	-	AVDD
	7	GND	-	ground
CN5 digital	6	D13	PA5	SPI1_SCK
CINO digital	5	D12	PA6	SPI1_MISO
ļ	4	D11	PA7	TIM22_CH2 or SPI1_MOSI
	3	D10	PB6	SPI1_CS
	2	D9	PC7	TIM3_CH2
	1	D8	PA9	-

Table 18. ARDUINO® connectors on NUCLEO-L010RB and NUCLEO-L073RZ (continued)

Connector	Pin	Pin name	STM32 pin	Function
	8	D7	PA8	-
	7	D6	PB10	TIM2_CH3
	6	D5	PB4	TIM3_CH1
CN9 digital	5	D4	PB5 -	-
Cive digital	4	D3	PB3	TIM2_CH2
	3	D2	PA10	-
	2	D1	PA2	USART2_TX
	1	D0	PA3	USART2_RX

<sup>1.</sup> Refer to Table 10: Solder bridges for details.

Warning: PWM is not supported by D10 on STM32L010 and STM32L073 since the timer is not available on PB6.

Table 19. ARDUINO® connectors on NUCLEO-F446RE

Connector	Pin	Pin name	STM32 pin	Function
			Left connectors	
	1	NC	-	-
	2	IOREF	-	3.3V Ref
	3	RESET	NRST	RESET
CN6 nower	4	+3.3V	-	3.3V input/output
CN6 power -	5	+5V	-	5V output
	6	GND	-	ground
	7	GND	-	ground
	8	VIN	-	Power input
	1	A0	PA0	ADC123_IN0
	2	A1	PA1	ADC123_IN1
CN8	3	A2	PA4	ADC12_IN4
analog	4	A3	PB0	ADC12_IN8
	5	A4	PC1 or PB9 <sup>(1)</sup>	ADC123_IN11 (PC1) or I2C1_SDA (PB9)
	6	A5	PC0 or PB8(1)	ADC123_IN10 (PC0) or I2C1_SCL (PB8)
		•	Right connectors	
CN5 digital	10	D15	PB8	I2C1_SCL
Civo digital -	9	D14	PB9	I2C1_SDA



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Table 19. ARDUINO® connectors on NUCLEO-F446RE (continued)

Connector	Pin	Pin name	STM32 pin	Function
	8	AREF	-	AVDD
	7	GND	-	ground
	6	D13	PA5	SPI1_SCK
CNE digital	5	D12	PA6	SPI1_MISO
CN5 digital	4	D11	PA7	TIM14_CH1    SPI1_MOSI
	3	D10	PB6	TIM4_CH1    SPI1_CS
	2	D9	PC7	TIM8_CH2
	1	D8	PA9	TIM8_CH2
	8	D7	PA8	-
	7	D6	PB10	TIM2_CH3
	6	D5	PB4	TIM3_CH1
CNO digital	5	D4	PB5	-
CN9 digital	4	D3	PB3	ground  SPI1_SCK  SPI1_MISO  TIM14_CH1    SPI1_MOSI  TIM4_CH1    SPI1_CS  TIM8_CH2  -  TIM2_CH3
	3	D2	PA10	-
	8         AREF         -         AVDI           7         GND         -         groun           6         D13         PA5         SPI1_S           5         D12         PA6         SPI1_M           4         D11         PA7         TIM14_CH1    S           3         D10         PB6         TIM4_CH1    S           2         D9         PC7         TIM8_C           1         D8         PA9         -           8         D7         PA8         -           7         D6         PB10         TIM2_C           6         D5         PB4         TIM3_C           5         D4         PB5         -           4         D3         PB3         TIM2_C           3         D2         PA10         -           2         D1         PA2         USART2	USART2_TX		
	1	D0	PA3	USART2_RX

<sup>1.</sup> Refer to Table 10: Solder bridges for details.

Table 20. ARDUINO® connectors on NUCLEO-F410RB

Connector	Pin	Pin name	STM32 pin	Function
•			Left connectors	
	1	NC	-	-
	2	IOREF	-	3.3V Ref
	3	RESET	NRST	RESET
ONG	4	+3.3V	-	3.3V input/output
CN6 power –	5	+5V	-	5V output
	6	GND	-	ground
	7	GND	-	ground
	8	VIN	-	Power input
	1	A0	PA0	ADC1_0
	2	A1	PA1	ADC1_1
CN8	3	A2	PA4	ADC1_4
analog	4	A3	PB0	ADC1_8
	5	A4	PC1 or PB9 <sup>(1)</sup>	3.3V Ref  NRST RESET  - 3.3V input/output  - 5V output  - ground  - ground  - Power input  PA0 ADC1_0  PA1 ADC1_1  PA4 ADC1_4  PB0 ADC1_8  PC1 or PB9(1) ADC1_11 (PC1) or I2C1_SDA (PB9)  PC0 or PB8(1) ADC1_10 (PC0) or I2C1_SCL (PB8)  Right connectors  D15 I2C1_SCL  D14 I2C1_SDA  AREF AVDD  GND ground  D13 SPI1_SCK  D12 SPI1_MISO  D11 TIM1_CH1N    SPI1_MOSI  D10 SPI1_CS  D9  D8  - D8  - D7  - D6  - D5  D4  - D5  - D6  - D5  - D6  - D5  - D4
	6	A5	PC0 or PB8 <sup>(1)</sup>	- 3.3V Ref RESET 3.3V input/output 5V output ground ground Power input ADC1_0 ADC1_1 ADC1_4 ADC1_8 ADC1_13 (PC1) or I2C1_SDA (PB9) ADC1_10 (PC0) or I2C1_SCL (PB8)  s  I2C1_SCL I2C1_SDA AVDD ground SPI1_SCK SPI1_MISO TIM1_CH1N    SPI1_MOSI SPI1_CS
			Right connectors	
	10	PB8	D15	I2C1_SCL
	9	PB9	D14	I2C1_SDA
	8	-	AREF	AVDD
	7	-	GND	ground
0115 11 11 1	6	PA5	D13	SPI1_SCK
CN5 digital –	5	PA6	D12	SPI1_MISO
	4	PA7	D11	TIM1_CH1N    SPI1_MOSI
	3	PB6	D10	SPI1_CS
	2	PC7	D9	-
	1	PA9	D8	-
	8	PA8	D7	-
	7	PB10	D6	-
	6	PB4	D5	-
01/0 17 17 1	5	PB5	D4	-
CN9 digital –	4	PB3	D3	-
	3	PA10	D2	-
	2	PA2	D1	USART2_TX
	1	PA3	D0	USART2_RX

<sup>1.</sup> Refer to Table 10: Solder bridges for details.



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Warning: PWM is not supported by D3, D5, D6, D9 and D10 on STM32F410RB since timer is not available on PB6, PC7, PB10, PB4, PB3.

Table 21. ARDUINO® connectors on NUCLEO-L152RE

Connector	Pin	Pin name	STM32 pin	Function
<u>'</u>			Left connectors	
	1	NC	-	-
	2	IOREF	Left connectors	3.3V Ref
	3	RESET	NRST	RESET
CNC navvan	4	+3.3V	-	3.3V input/output
CN6 power	5	+5V	-	5V output
	6	GND	-	ground
	7	GND	-	ground
	8	VIN	-	Power input
	1	A0	PA0	ADC_IN0
	2	A1	PA1	ADC_IN1
ONIO I	3	A2	PA4	- 3.3V Ref RESET 3.3V input/output 5V output ground ground Power input ADC_IN0 ADC_IN1 ADC_IN4 ADC_IN8 ADC_IN8 ADC_IN10 (PC1) or I2C1_SDA (PB9) ADC_IN10 (PC0) or I2C1_SCL (PB8)  I2C1_SCL I2C1_SDA AVDD ground SPI1_SCK SPI1_MISO TIM11_CH1 or SPI1_CS TIM3_CH2 TIM2_CH3
CN8 analog	4	A3	PB0	ADC_IN8
	5	A3 PB0 ADC_IN8  A4 PC1 or PB9 <sup>(1)</sup> ADC_IN11 (PC1) or I2C1_  A5 PC0 or PB8 <sup>(1)</sup> ADC_IN10 (PC0) or I2C1_  Right connectors	ADC_IN11 (PC1) or I2C1_SDA (PB9)	
	5 A4 PC1 or PB9 <sup>(1)</sup> ADC_ 6 A5 PC0 or PB8 <sup>(1)</sup> ADC_ Right connectors	ADC_IN10 (PC0) or I2C1_SCL (PB8)		
			Right connectors	
	10	D15	PB8	I2C1_SCL
	9	D14	PB9	I2C1_SDA
	8	AREF	-	AVDD
	7	GND	-	ground
CNE digital	6	D13	PA5	SPI1_SCK
CN5 digital	5	D12	PA6	SPI1_MISO
	4	D11	PA7	TIM11_CH1 or SPI1_MOSI
	3	D10	PB6	TIM4_CH1 or SPI1_CS
	2	D9	-	
	1	D8	PA9	-
	8	D7	PA8	-
CNO digital	7	D6	PB10	TIM2_CH3
CN9 digital	6	D5	PB4	TIM3_CH1
	5	D4	PB5	-



Table 21. ARDUINO® connectors on NUCLEO-L152RE (continued)

Connector	Pin	Pin name	STM32 pin	Function
	4	D3	PB3	TIM2_CH2
CN9 digital	3	D2	PA10	-
Cive digital	2	D1	PA2	USART2_TX
	1	D0	PA3	USART2_RX

<sup>1.</sup> Refer to Table 10: Solder bridges for details.

Table 22. ARDUINO® connectors on NUCLEO-L452RE

Connector	Pin	Pin name	STM32 pin	Function
			Left connectors	
	1	NC	-	-
	2	I NC I IOREF	-	3.3V Ref
	3	RESET	NRST	-
CNC nover	4	+3.3V	-	3.3V input/output
CN6 power	5	+5V	-	5V output
	6	GND	-	ground
	7	GND	-	ground
	8	VIN	-	Power input
	1	A0	PA0	ADC1_IN5
	2	A1	PA1	ADC1_IN6
CN8	3	A2	PA4	ADC1_IN9
analog	4	A3	PB0	ADC1_IN15
	5	A4	PC1 or PB9 <sup>(1)</sup>	ADC1_IN2 (PC1) or I2C1_SDA (PB9)
	6	A5	PC0 or PB8 <sup>(1)</sup>	ADC1_IN1 (PC0) or I2C1_SCL (PB8)
			Right connectors	
	10	D15	PB8	I2C1_SCL
	9	D14	PB9	I2C1_SDA
	8	AREF	-	AVDD
	7	GND	-	ground
CN5 digital	6	D13	PA5	SPI1_SCK
CINO digital	5	D12	PA6	SPI1_MISO
	4	D11	PA7	TIM1_CH1N or SPI1_MOSI
	3	D10	PB6	3.3V Ref  RESET  3.3V input/output  5V output  ground  ground  Power input  ADC1_IN5  ADC1_IN6  ADC1_IN9  ADC1_IN15  ADC1_IN15  ADC1_IN2 (PC1) or I2C1_SDA (PB9)  ADC1_IN1 (PC0) or I2C1_SCL (PB8)  I2C1_SCL  I2C1_SDA  AVDD  ground  SPI1_SCK  SPI1_MISO  TIM1_CH1N or SPI1_MOSI  TIM16_CH1N or SPI1_CS
	2	D9	PC7	
	1	D8	PA9	-
CN9 digital	8	D7	PA8	-



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Table 22. ARDUINO® connectors on NUCLEO-L452RE (continued)

Connector	Pin	Pin name	STM32 pin	Function
	7	D6	PB10	TIM2_CH3
	6	D5	PB10 PB4 PB5 PB3	TIM3_CH1
	5	D4	PB5	-
CN9 digital	4	D3	PB3	TIM2_CH2
	3	D2	PA10	-
	2	D1	PA2	USART2_TX
	1	D0	PA3	USART2_RX

<sup>1.</sup> Refer to *Table 10: Solder bridges* for details.

Table 23. ARDUINO® connectors on NUCLEO-L476RG

Connector	Pin	Pin name	STM32 pin	Function
			Left connectors	
	1	NC	-	-
	2	IOREF	-	- 3.3V Ref RESET 3.3V input/output 5V output ground ground Power input ADC12_IN5 ADC12_IN6 ADC12_IN9 ADC12_IN15 ADC12_IN15 ADC12_IN15 ADC12_IN15 ADC12_IN15 ADC12_IN15 ADC12_IN15 ADC12_IN15 ADC123_IN2 (PC1) or I2C1_SDA (PB9) ADC123_IN1 (PC0) or I2C1_SCL (PB8)
	3	RESET	NRST	
CN6 power	4	+3.3V	-	3.3V input/output
CN6 power -	5	+5V	-	5V output
	6	GND	-	ground
	7	GND	-	ground
	8	VIN	-	Power input
	1	A0	PA0	ADC12_IN5
	2	A1	PA1	eft connectors
CN8	3	A2	PA4	
analog	4	A3	PB0	ADC12_IN15
	5	A4	PC1 or PB9 <sup>(1)</sup>	ST
	6	A5	PC0 or PB8 <sup>(1)</sup>	- 3.3V Ref  NRST RESET  - 3.3V input/output  - 5V output  - ground  - ground  - Power input  PA0 ADC12_IN5  PA1 ADC12_IN6  PA4 ADC12_IN9  PB0 ADC12_IN15  or PB9(1) ADC123_IN2 (PC1) or I2C1_SDA (PB9)  or PB8(1) ADC123_IN1 (PC0) or I2C1_SCL (PB8)  t connectors  PB8 I2C1_SCL  PB9 I2C1_SDA  - AVDD  - ground  PA5 SPI1_SCK  PA6 SPI1_MISO  PA7 TIM17_CH1 or SPI1_MOSI
			Right connectors	
	10	D15	PB8	I2C1_SCL
	9	D14	PB9	I2C1_SDA
	8	AREF	-	AVDD
CNE digital	7	GND	-	ground
CN5 digital -	6	D13	PA5	SPI1_SCK
	5	D12	PA6	SPI1_MISO
	4	D11	PA7	3.3V Ref  RESET  3.3V input/output  5V output  ground  ground  Power input  ADC12_IN5  ADC12_IN6  ADC12_IN9  ADC12_IN9  ADC12_IN15  ADC12_IN15  ADC12_IN15  ADC123_IN2 (PC1) or I2C1_SDA (PB9)  ADC123_IN1 (PC0) or I2C1_SCL (PB8)  I2C1_SCL I2C1_SDA  AVDD  ground  SPI1_SCK  SPI1_MISO  TIM17_CH1 or SPI1_MOSI
	3	D10	PB6	TIM4_CH1 or SPI1_CS

Connector	Pin	Pin name	STM32 pin	Function
CNE digital	2	D9	PC7	TIM3_CH2
CN5 digital	1	D8	PA9	-
	8	D7	PA8	-
	7	D6	PB10	TIM2_CH3
	6	D5	PB4 TIM3_	TIM3_CH1
CN9 digital	5	D4	PB5	TIM3_CH2 TIM2_CH3
Cive digital	4	D3	PB3	
	3	D2	PA10	-
	2	D1	PA2	USART2_TX
	1	D0	PA3	USART2_RX

Table 23. ARDUINO® connectors on NUCLEO-L476RG (continued)

# 6.12 ST morpho connector

The ST morpho connector consists in male pin headers (CN7 and CN10) accessible on both sides of the board. They can be used to connect the STM32 Nucleo board to an extension board or a prototype/wrapping board placed on top or on bottom side of the STM32 Nucleo board. All signals and power pins of the STM32 are available on ST morpho connector. This connector can also be probed by an oscilloscope, logical analyzer or voltmeter.

Table 24 to Table 33 show the pin assignments of each STM32 on ST morpho connector.

CN7 odd pins CN7 even pins CN10 odd pins CN10 even pins Pin Pin Name Name Pin Name Name Pin 1 PC10 PC11 2 1 PC9 PC8 2 PC12 PD2 PB8 PC6 4 3 4 3 5 **VDD** E5V 6 5 PB9 PC5 6 U5V(2) 7 BOOT0<sup>(1)</sup> **GND** 8 7 **AVDD** 8 9 PF6 10 9 **GND** 10 PF7 PA5 11 **IOREF** 12 11 PA12 12 13 PA13 RESET 14 13 PA6 PA11 14 PA14 PA7 PB12 15 +3.3V 16 15 16 17 PA15 +5V 18 17 PB6 PB11 18 19 **GND GND** 20 19 PC7 **GND** 20 PB7 **GND** 22 21 PB2 22 21 PA9 PC13<sup>(3)</sup> 23 VIN 24 23 PA8 PB1 24 PC14<sup>(3)</sup> 25 25 PB10 PB15 26 26

Table 24. ST morpho connector on NUCLEO-F030R8

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<sup>1.</sup> Refer to Table 10: Solder bridges for details.

CN7 c	odd pins	CN7 even	pins	CN10 o	dd pins	CN10 ev	en pins
Pin	Name	Name	Pin	Pin	Name	Name	Pin
27	PC15	PA0	28	27	PB4	PB14	28
29	PF0	PA1	30	29	PB5	PB13	30
31	PF1	PA4	32	31	PB3	AGND	32
33	VBAT	PB0	34	33	PA10	PC4	34
35	PC2	PC1 or PB9 <sup>(4)</sup>	36	35	PA2	PF5	36
37	PC3	PC0 or PB8 <sup>(4)</sup>	38	37	PA3	PF4	38

Table 24. ST morpho connector on NUCLEO-F030R8 (continued)

<sup>4.</sup> Refer to Table 10: Solder bridges for details.

Table 2	25. ST morp	ho conn	ector on	NUCL	_EO-F07	0RB

CN7	odd pins	CN7 even pins		CN10 odd pins		CN10 even pins	
Pin	Name	Name	Pin	Pin	Name	Name	Pin
1	PC10	PC11	2	1	PC9	PC8	2
3	PC12	PD2	4	3	PB8	PC6	4
5	VDD	E5V	6	5	PB9	PC5	6
7	BOOT0 <sup>(1)</sup>	GND	8	7	AVDD	U5V <sup>(2)</sup>	8
9	-	-	10	9	GND	-	10
11	-	IOREF	12	11	PA5	PA12	12
13	PA13 <sup>(3)</sup>	RESET	14	13	PA6	PA11	14
15	PA14 <sup>(3)</sup>	+3.3V	16	15	PA7	PB12	16
17	PA15	+5V	18	17	PB6	PB11	18
19	GND	GND	20	19	PC7	GND	20
21	PB7	GND	22	21	PA9	PB2	22
23	PC13	VIN	24	23	PA8	PB1	24
25	PC14	-	26	25	PB10	PB15	26
27	PC15	PA0	28	27	PB4	PB14	28
29	PF0	PA1	30	29	PB5	PB13	30
31	PF1	PA4	32	31	PB3	AGND	32
33	VDD	PB0	34	33	PA10	PC4	34
35	PC2	PC1 or PB9 <sup>(4)</sup>	36	35	PA2	-	36
37	PC3	PC0 or PB8 <sup>(4)</sup>	38	37	PA3	-	38

<sup>1.</sup> The default state of BOOT0 is LOW. It can be set to HIGH when a jumper is on pin5-7 of CN7.



<sup>1.</sup> The default state of BOOT0 is LOW. It can be set to HIGH when a jumper is on pin5-7 of CN7. Two unused jumpers are available on CN11 and CN12 (bottom side of the board).

<sup>2.</sup> U5V is 5 V power from ST-LINK/V2-1 USB connector and it rises before +5V.

<sup>3.</sup> PA13 and PA14 share with SWD signals connected to ST-LINK/V2-1, it is not recommended to use them as IO pins if the ST-LINK part is not cut.

<sup>2.</sup> U5V is 5 V power from ST-LINK/V2-1 USB connector and it rises before +5V.

<sup>3.</sup> PA13 and PA14 share with SWD signals connected to ST-LINK/V2-1, it is not recommended to use them as IO pins if the ST-LINK part is not cut.

<sup>4.</sup> Refer to Table 10: Solder bridges for details.

Table 26. ST morpho connector on
NUCLEO-F072RB, NUCLEO-F091RC, NUCLEO-F303RE, NUCLEO-F334R8

CN7 c	CN7 odd pins		CN7 even pins		CN10 odd pins		CN10 even pins	
Pin	Name	Name	Pin	Pin	Name	Name	Pin	
1	PC10	PC11	2	1	PC9	PC8	2	
3	PC12	PD2	4	3	PB8	PC6	4	
5	VDD	E5V	6	5	PB9	PC5	6	
7	BOOT0 <sup>(1)(2)</sup>	GND	8	7	AVDD	U5V <sup>(3)</sup>	8	
9	-	=	10	9	GND	-	10	
11	-	IOREF	12	11	PA5	PA12	12	
13	PA13 <sup>(4)</sup>	RESET	14	13	PA6	PA11	14	
15	PA14 <sup>(4)</sup>	+3.3V	16	15	PA7	PB12	16	
17	PA15	+5V	18	17	PB6	PB11	18	
19	GND	GND	20	19	PC7	GND	20	
21	PB7	GND	22	21	PA9	PB2	22	
23	PC13	VIN	24	23	PA8	PB1	24	
25	PC14	-	26	25	PB10	PB15	26	
27	PC15	PA0	28	27	PB4	PB14	28	
29	PF0	PA1	30	29	PB5	PB13	30	
31	PF1	PA4	32	31	PB3	AGND	32	
33	VBAT	PB0	34	33	PA10	PC4	34	
35	PC2	PC1 or PB9 <sup>(5)</sup>	36	35	PA2	-	36	
37	PC3	PC0 or PB8 <sup>(5)</sup>	38	37	PA3	-	38	

The default state of BOOT0 is LOW. It can be set to HIGH when a jumper is on pin5-7 of CN7. Two unused jumpers are available on CN11 and CN12 (bottom side of the board).

- 2. CN7 pin 7 (BOOT0) can be configured by engineering byte as PF11 on NUCLEO-F091RC.
- 3. U5V is 5 V power from ST-LINK/V2-1 USB connector and it rises before +5V.
- 4. PA13 and PA14 share with SWD signals connected to ST-LINK/V2-1, it is not recommended to use them as IO pins if the ST-LINK part is not cut.
- 5. Refer to Table 10: Solder bridges for details.

Table 27. ST morpho connector on NUCLEO-F103RB

CN7 o	dd pins	CN7 even pins		CN10 o	dd pins	CN10 even pins	
Pin	Name	Name	Pin	Pin	Name	Name	Pin
1	PC10	PC11	2	1	PC9	PC8	2
3	PC12	PD2	4	3	PB8	PC6	4
5	VDD	E5V	6	5	PB9	PC5	6



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Table 27. ST morpho connector on NUCLEO-F103RB (continued)

CN7 o	dd pins	CN7 even	CN7 even pins		CN10 odd pins		ven pins
Pin	Name	Name	Pin	Pin	Name	Name	Pin
7	BOOT0 <sup>(1)</sup>	GND	8	7	AVDD	U5V <sup>(2)</sup>	8
9	-	-	10	9	GND	-	10
11	-	IOREF	12	11	PA5	PA12	12
13	PA13 <sup>(3)</sup>	RESET	14	13	PA6	PA11	14
15	PA14 <sup>(3)</sup>	+3.3V	16	15	PA7	PB12	16
17	PA15	+5V	18	17	PB6	PB11	18
19	GND	GND	20	19	PC7	GND	20
21	PB7	GND	22	21	PA9	PB2	22
23	PC13	VIN	24	23	PA8	PB1	24
25	PC14	-	26	25	PB10	PB15	26
27	PC15	PA0	28	27	PB4	PB14	28
29	PD0	PA1	30	29	PB5	PB13	30
31	PD1	PA4	32	31	PB3	AGND	32
33	VBAT	PB0	34	33	PA10	PC4	34
35	PC2	PC1 or PB9 <sup>(4)</sup>	36	35	PA2	-	36
37	PC3	PC0 or PB8 <sup>(4)</sup>	38	37	PA3	-	38

The default state of BOOT0 is LOW. It can be set to HIGH when a jumper is on pin5-7 of CN7. Two unused jumpers are available on CN11 and CN12 (bottom side of the board).

<sup>2.</sup> U5V is 5 V power from ST-LINK/V2-1 USB connector and it rises before +5 V.

<sup>3.</sup> PA13 and PA14 share with SWD signals connected to ST-LINK/V2-1, it is not recommended to use them as IO pins if the ST-LINK part is not cut.

<sup>4.</sup> Refer to Table 10: Solder bridges for details.

Table 28. ST morpho connector on NUCLEO-F302R8

CN7 c	odd pins	CN7 even	CN7 even pins		CN10 odd pins		en pins
Pin	Name	Name	Pin	Pin	Name	Name	Pin
1	PC10	PC11	2	1	PC9	PC8	2
3	PC12	PD2	4	3	PB8	PC6	4
5	VDD	E5V	6	5	PB9	PC5	6
7	BOOT0 <sup>(1)</sup>	GND	8	7	AVDD	U5V <sup>(2)</sup>	8
9	-	-	10	9	GND	-	10
11	-	IOREF	12	11	PB13	PA12	12
13	PA13 <sup>(3)</sup>	RESET	14	13	PB14	PA11	14
15	PA14 <sup>(3)</sup>	+3.3V	16	15	PB15	PB12	16
17	PA15	+5V	18	17	PB6	PB11	18
19	GND	GND	20	19	PC7	GND	20
21	PB7	GND	22	21	PA9	PB2	22
23	PC13	VIN	24	23	PA8	PB1	24
25	PC14	-	26	25	PB10	PA7	26
27	PC15	PA0	28	27	PB4	PA6	28
29	PF0	PA1	30	29	PB5	PA5	30
31	PF1	PA4	32	31	PB3	AGND	32
33	VBAT	PB0	34	33	PA10	PC4	34
35	PC2	PC1 or PB9 <sup>(4)</sup>	36	35	PA2	-	36
37	PC3	PC0 or PB8 <sup>(4)</sup>	38	37	PA3	-	38

The default state of BOOT0 is LOW. It can be set to HIGH when a jumper is on pin5-7 of CN7. Two unused jumpers are available on CN11 and CN12 (bottom side of the board).

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<sup>2.</sup> U5V is 5 V power from ST-LINK/V2-1 USB connector and it rises before +5V.

<sup>3.</sup> PA13 and PA14 share with SWD signals connected to ST-LINK/V2-1, it is not recommended to use them as IO pins if the ST-LINK part is not cut.

<sup>4.</sup> Refer to Table 10: Solder bridges for details.

Table 29. ST morpho connector on NUCLEO-F401RE, NUCLEO-F411RE, NUCLEO-F446RE

CN7	CN7 odd pins		CN7 even pins		CN10 odd pins		CN10 even pins	
Pin	Name	Name	Pin	Pin	Name	Name	Pin	
1	PC10	PC11	2	1	PC9	PC8	2	
3	PC12	PD2	4	3	PB8	PC6	4	
5	VDD	E5V	6	5	PB9	PC5	6	
7	BOOT0 <sup>(1)</sup>	GND	8	7	AVDD	U5V <sup>(2)</sup>	8	
9	-	-	10	9	GND	-	10	
11	-	IOREF	12	11	PA5	PA12	12	
13	PA13 <sup>(3)</sup>	RESET	14	13	PA6	PA11	14	
15	PA14 <sup>(3)</sup>	+3.3V	16	15	PA7	PB12	16	
17	PA15	+5V	18	17	PB6	-	18	
19	GND	GND	20	19	PC7	GND	20	
21	PB7	GND	22	21	PA9	PB2	22	
23	PC13	VIN	24	23	PA8	PB1	24	
25	PC14	-	26	25	PB10	PB15	26	
27	PC15	PA0	28	27	PB4	PB14	28	
29	PH0	PA1	30	29	PB5	PB13	30	
31	PH1	PA4	32	31	PB3	AGND	32	
33	VBAT	PB0	34	33	PA10	PC4	34	
35	PC2	PC1 or PB9 <sup>(4)</sup>	36	35	PA2	-	36	
37	PC3	PC0 or PB8 <sup>(4)</sup>	38	37	PA3	-	38	

The default state of BOOT0 is LOW. It can be set to HIGH when a jumper is on pin5-7 of CN7. Two unused jumpers are available on CN11 and CN12 (bottom side of the board).

<sup>2.</sup> U5V is 5 V power from ST-LINK/V2-1 USB connector and it rises before +5V.

<sup>3.</sup> PA13 and PA14 share with SWD signals connected to ST-LINK/V2-1, it is not recommended to use them as IO pins if the ST-LINK part is not cut.

<sup>4.</sup> Refer to Table 10: Solder bridges for details.

Table 30. ST morpho connector on NUCLEO-L010RB, NUCLEO-L053R8, NUCLEO-L073RZ, NUCLEO-L152RE

CN7	CN7 odd pins		CN7 even pins		dd pins	CN10 even pins	
Pin	Name	Name	Pin	Pin	Name	Name	Pin
1	PC10	PC11	2	1	PC9	PC8	2
3	PC12	PD2	4	3	PB8	PC6	4
5	VDD	E5V	6	5	PB9	PC5	6
7	BOOT0 <sup>(1)</sup>	GND	8	7	AVDD	U5V <sup>(2)</sup>	8
9	-	-	10	9	GND	-	10
11	-	IOREF	12	11	PA5	PA12	12
13	PA13 <sup>(3)</sup>	RESET	14	13	PA6	PA11	14
15	PA14 <sup>(3)</sup>	+3.3V	16	15	PA7	PB12	16
17	PA15	+5V	18	17	PB6	PB11	18
19	GND	GND	20	19	PC7	GND	20
21	PB7	GND	22	21	PA9	PB2	22
23	PC13	VIN	24	23	PA8	PB1	24
25	PC14	-	26	25	PB10	PB15	26
27	PC15	PA0	28	27	PB4	PB14	28
29	PH0	PA1	30	29	PB5	PB13	30
31	PH1	PA4	32	31	PB3	AGND	32
33	VLCD	PB0	34	33	PA10	PC4	34
35	PC2	PC1 or PB9 <sup>(4)</sup>	36	35	PA2	-	36
37	PC3	PC0 or PB8 <sup>(4)</sup>	38	37	PA3	-	38

The default state of BOOT0 is LOW. It can be set to HIGH when a jumper is on pin5-7 of CN7. Two unused jumpers are available on CN11 and CN12 (bottom side of the board).

4. Refer to Table 10: Solder bridges for details.



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<sup>2.</sup> U5V is 5 V power from ST-LINK/V2-1 USB connector and it rises before +5V.

<sup>3.</sup> PA13 and PA14 share with SWD signals connected to ST-LINK/V2-1, it is not recommended to use them as IO pins if the ST-LINK part is not cut.

Table 31. ST morpho connector on NUCLEO-L452RE

CN7 d	odd pins	CN7 even pins		CN10 o	dd pins	CN10 even pins	
Pin	Name	Name	Pin	Pin	Name	Name	Pin
1	PC10	PC11	2	1	PC9	PC8	2
3	PC12	PD2	4	3	PB8	PC6	4
5	VDD	E5V	6	5	PB9	PC5	6
7	PH3 / BOOT0 <sup>(1)</sup>	GND	8	7	AVDD	U5V <sup>(2)</sup>	8
9	-	-	10	9	GND	-	10
11	-	IOREF	12	11	PA5	PA12	12
13	PA13 <sup>(3)</sup>	RESET	14	13	PA6	PA11	14
15	PA14 <sup>(3)</sup>	+3.3V	16	15	PA7	PB12	16
17	PA15	+5V	18	17	PB6	PB11	18
19	GND	GND	20	19	PC7	GND	20
21	PB7	GND	22	21	PA9	PB2	22
23	PC13	VIN	24	23	PA8	PB1	24
25	PC14	-	26	25	PB10	PB15	26
27	PC15	PA0	28	27	PB4	PB14	28
29	PH0	PA1	30	29	PB5	PB13	30
31	PH1	PA4	32	31	PB3	AGND	32
33	VBAT	PB0	34	33	PA10	PC4	34
35	PC2	PC1 or PB9 <sup>(4)</sup>	36	35	PA2	-	36
37	PC3	PC0 or PB8 <sup>(4)</sup>	38	37	PA3	-	38

<sup>1.</sup> The default state of BOOT0 is LOW. It can be set to HIGH when a jumper is on pins 5-7 of CN7.

<sup>2.</sup> U5V is 5 V power from ST-LINK/V2-1 USB connector and it rises before +5V.

<sup>3.</sup> PA13 and PA14 share with SWD signals connected to ST-LINK/V2-1, it is not recommended to use them as IO pins if the ST-LINK part is not cut.

<sup>4.</sup> Refer to Table 10: Solder bridges for details.

Table 32. ST morpho connector on NUCLEO-L476RG

CN7 c	odd pins	CN7 even pins		CN10 odd pins		CN10 even pins	
Pin	Name	Name	Pin	Pin	Name	Name	Pin
1	PC10	PC11	2	1	PC9	PC8	2
3	PC12	PD2	4	3	PB8	PC6	4
5	VDD	E5V	6	5	PB9	PC5	6
7	BOOT0 <sup>(1)</sup>	GND	8	7	AVDD	U5V <sup>(2)</sup>	8
9	-	-	10	9	GND	-	10
11	-	IOREF	12	11	PA5	PA12	12
13	PA13 <sup>(3)</sup>	RESET	14	13	PA6	PA11	14
15	PA14 <sup>(3)</sup>	+3.3V	16	15	PA7	PB12	16
17	PA15	+5V	18	17	PB6	PB11	18
19	GND	GND	20	19	PC7	GND	20
21	PB7	GND	22	21	PA9	PB2	22
23	PC13	VIN	24	23	PA8	PB1	24
25	PC14	-	26	25	PB10	PB15	26
27	PC15	PA0	28	27	PB4	PB14	28
29	PH0	PA1	30	29	PB5	PB13	30
31	PH1	PA4	32	31	PB3	AGND	32
33	VBAT	PB0	34	33	PA10	PC4	34
35	PC2	PC1 or PB9 <sup>(4)</sup>	36	35	PA2	-	36
37	PC3	PC0 or PB8 <sup>(4)</sup>	38	37	PA3	-	38

<sup>1.</sup> The default state of BOOT0 is LOW. It can be set to HIGH when a jumper is on pin5-7 of CN7.

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<sup>2.</sup> U5V is 5 V power from ST-LINK/V2-1 USB connector and it rises before +5V.

<sup>3.</sup> PA13 and PA14 share with SWD signals connected to ST-LINK/V2-1, it is not recommended to use them as IO pins if the ST-LINK part is not cut.

<sup>4.</sup> Refer to Table 10: Solder bridges for details.

Table 33. ST morpho connector on NUCLEO-F410RB

CN7	odd pins	CN7 even	pins	CN10 o	dd pins	CN10 even pins	
Pin	Name	Name	Pin	Pin	Name	Name	Pin
1	PC10	PC11	2	1	PC9	PC8	2
3	PC12	PB11	4	3	PB8	PC6	4
5	VDD	E5V	6	5	PB9	PC5	6
7	BOOT0 <sup>(1)</sup>	GND	8	7	AVDD	U5V <sup>(2)</sup>	8
9	-	-	10	9	GND	-	10
11	-	IOREF	12	11	PA5	PA12	12
13	PA13 <sup>(3)</sup>	RESET	14	13	PA6	PA11	14
15	PA14 <sup>(3)</sup>	+3.3V	16	15	PA7	PB12	16
17	PA15	+5V	18	17	PB6	-	18
19	GND	GND	20	19	PC7	GND	20
21	PB7	GND	22	21	PA9	PB2	22
23	PC13	VIN	24	23	PA8	PB1	24
25	PC14	-	26	25	PB10	PB15	26
27	PC15	PA0	28	27	PB4	PB14	28
29	PH0	PA1	30	29	PB5	PB13	30
31	PH1	PA4	32	31	PB3	AGND	32
33	VBAT	PB0	34	33	PA10	PC4	34
35	PC2	PC1 or PB9 <sup>(4)</sup>	36	35	PA2	-	36
37	PC3	PC0 or PB8 <sup>(4)</sup>	38	37	PA3	-	38

<sup>1.</sup> The default state of BOOT0 is LOW. It can be set to HIGH when a jumper is on pin5-7 of CN7.

<sup>2.</sup> U5V is 5 V power from the ST-LINKV2-1 USB connector and it rises before +5V.

<sup>3.</sup> PA13 and PA14 share with SWD signals connected to ST-LINK/V2-1, it is not recommended to use them as IO pins if the ST-LINK part is not cut.

<sup>4.</sup> Refer to Table 10: Solder bridges for details.

## 7 Nucleo-64 boards information

# 7.1 Product marking

The sticker located on the top or bottom side of the PCB board shows the information about product identification such as board reference, revision, and serial number.

The first identification line has the following format: 'MBxxxx-Variant-yzz', where 'MBxxxx' is the board reference, 'Variant' (optional) identifies the mounting variant when several exist, 'y' is the PCB revision and 'zz' is the assembly revision: for example B01.

The second identification line is the board serial number used for traceability.

Evaluation tools marked as "ES" or "E" are not yet qualified and therefore not ready to be used as reference design or in production. Any consequences deriving from such usage will not be at ST charge. In no event, ST will be liable for any customer usage of these engineering sample tools as reference design or in production.

'E' or 'ES' marking examples of location:

- On the target STM32 that is soldered on the board (for illustration of STM32 marking, refer to the STM32 datasheet "Package information" paragraph at the www.st.com website).
- Next to the evaluation tool ordering part number that is stuck or silk-screen printed on the board.

Some boards feature a specific STM32 device version that allows the operation of any stack or library. This STM32 device shows a 'U' marking option at the end of the standard part number and is not available for sales.

In order to use the same commercial stack in his application, a developer may need to purchase a part number specific to this stack/library. The price of those part numbers includes the stack/library royalties.

The board reference for the STM32 Nucleo-144 boards is MB1136.



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# 7.2 Board revision history

#### **Revision C-01**

The revision C-01 is the initially released version.

#### **Revision C-02**

#### Add LSE:

- X2(32 KHz)
- R34 and R36 changed from OFF to 0  $\Omega$
- C31 and C32 changed from OFF to 10 pF
- SB48 and SB49 changed from ON to OFF

#### Remove HSE:

- SB16 and SB50 changed from OFF to ON
- SB55 changed from ON to OFF

Note that for the NUCLEO-L4xxRx Nucleo-64 boards:

- SB16 and SB50 must be OFF.
- SB55 changed must be ON.

#### **Revision C-03**

- X2 changed to ABS25-32.768KHZ-6-TB
- C31 and C32 changed from 10 pF to 4.3 pF
- C26 changed from 2.2 μF to 4.7 μF

### **Revision C-04**

T2 changed from STS7PF30L to STS9P3LLH6

## 7.3 Board known limitations

## Revisions C-01 to C-04

None

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# **Revision history**

Table 34. Document revision history

Date	Revision	Changes
10-Feb-2014	1	Initial release.
13-Feb-2014	2	Updated Figure 1, Chapter 5.5 and Table 10.
11-Apr-2014	3	Extended the applicability to NUCLEO-F302R8. Updated <i>Table 1:</i> Ordering information, Section 6.11: Arduino connectors and Section 6.12: ST morpho connector. Updated Figure 1
10-June-2014	4	Updated the board figure: Figure 1.  Updated HSE and LSE configuration description: Section 6.7.1, Section 5.5, and Section 6.7.2. Extended the applicability to NUCLEO-F334R8, NUCLEO-F411RE, and NUCLEO-L053R8.
20-June-2014	5	Updated the electrical schematics figures: Figure 27, Figure 28, Figure 29, and Figure 30.  Refer to the AN2867 for oscillator design guide for STM32 microcontrollers in Section 6.7.1: OSC clock supply and Section 6.7.2: OSC 32 KHz clock supply.
30-Sept-2014	6	Extended the applicability to NUCLEO-F091RC and NUCLEO-F303RE; Updated Table 1: Ordering information; Updated Table 11: Arduino connectors on NUCLEO-F030R8, NUCLEO-F070RB, NUCLEO-F072RB, NUCLEO-F091RC; Updated Table 26: ST morpho connector on NUCLEO-F072RB, NUCLEO-F091RC, NUCLEO-F303RE, NUCLEO-F334R8; Updated Figure 6: Typical configuration; Added Figure 13: NUCLEO-F091RC; Added Figure 16: NUCLEO-F303RE; Updated Section 6.7.2: OSC 32 KHz clock supply; Updated Figure 27: Top and Power(1/4), Figure 28: STM32 MCU;

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Table 34. Document revision history (continued)

Date	Revision	Document revision history (continued)  Changes
Date	IZEAISIOII	
19-Jan-2015	7	Extended the applicability to NUCLEO-F070RB, NUCLEO-L073RZ, and NUCLEO-L476RG; Updated Table 1: Ordering information; Updated Section 6.2: Embedded ST-LINK/V2-1; Updated Section 6.7.1: OSC clock supply; Added Figure 11: NUCLEO-F070RB; Added Figure 21: NUCLEO-L073RZ; Added Figure 24: NUCLEO-L476RG Updated Table 11: Arduino connectors on NUCLEO-F030R8, NUCLEO-F070RB, NUCLEO-F072RB, NUCLEO-F091RC Added Table 18: Arduino connectors on NUCLEO-L476RG Added Table 23: Arduino connectors on NUCLEO-L476RG Added Table 25: ST morpho connector on NUCLEO-F070RB Updated Table 30: ST morpho connector on NUCLEO-L053R8, NUCLEO-L073RZ, NUCLEO-L152RE Added Table 32: ST morpho connector on NUCLEO-L476RG Updated schematics from Figure 27: Top and Power(1/4) to Figure 30: Extension connectors
08-Jul-2015	8	Extended the applicability to Updated <i>Table 1: Ordering information</i> ; Added <i>Figure 25: NUCLEO-F446RE</i> and <i>Figure 26: NUCLEO-F410RB</i> Updated Section 6.11: Arduino connectors on page 37 and Section 6.12: ST morpho connector on page 53
04-Aug-2015	9	Added Section 5.4: NUCLEO-L476RG bootloader limitations.
17-Nov-2015	10	Updated Section 6.9: Solder bridges and Section 6.7.1: OSC clock supply.
29-Nov-2015	11	Updated Introduction, Section 3: Ordering information, Section 6.10: Extension connectors, Section 6.11: Arduino connectors, Section 6.12: ST morpho connector to add NUCLEO-L452RE.
15-Dec-2017	12	Updated document title and cover page.  Updated Chapter 2: Product marking and Section 5.3:  Development toolchains.  Expanded document scope to NUCLEO-L010RB:  - Updated Table 1: Ordering information  - Updated Table 18: Arduino connectors on NUCLEO-L010RB and NUCLEO-L073RZ  - Updated Table 21: NUCLEO-L073RZ and NUCLEO-L010RB  - Updated Table 30: ST morpho connector on NUCLEO-L010RB, NUCLEO-L053R8, NUCLEO-L073RZ, NUCLEO-L152RE

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Table 34. Document revision history (continued)

Date	Revision	Changes
3-Apr-2019	13	Updated document title, Introduction, Chapter 2: Ordering information, Section 2.1: Product marking, Section 2.2: Codification, and Section 5.1: Getting started.  Added Chapter 3: Development environment and Section 3.3: Demonstration software.
19-Aug-2020	14	Updated the connector reference in the description of SB54 and SB55 in Table 10: Solder bridges. Removed pin 10 duplicated rows in Table 11: ARDUINO® connectors on NUCLEO-F030R8, NUCLEO-F070RB, NUCLEO-F072RB, NUCLEO-F091RC, Table 12: ARDUINO® connectors on NUCLEO-F103RB, Table 16: ARDUINO® connectors on NUCLEO-F401RE and NUCLEO-F411RE, and Table 19: ARDUINO® connectors on NUCLEO-F446RE. Removed electrical schematics. Added Section 7 including Product marking, Board revision history, and Board known limitations.

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