## GridSearchCV vs RandomizedSearchCV

#### GridSearchCV:

- Tries all combinations of parameters in a grid.
- Exhaustive, but can be very slow if the grid is large.
- Best when the number of parameters and possible values is small.

### RandomizedSearchCV:

- Randomly samples combinations from the parameter space.
- Much faster and scalable for large or continuous spaces.
- Ideal for initial search and tuning over a wide range.

#### Random Forest:

- Recommended: RandomizedSearchCV (due to many less-sensitive parameters).
- Good ranges: n\_estimators (100-1000), max\_depth (None, 10-50), etc.

#### XGBoost:

- Recommended: RandomizedSearchCV for initial search, then fine-tune with GridSearchCV.
- Important hyperparameters: learning\_rate, max\_depth, n\_estimators, subsample, colsample\_bytree.

## Handling Class Imbalance During Evaluation:

- Avoid accuracy.
- Use: precision, recall, F1, ROC-AUC, PR-AUC, confusion matrix.
- Use stratified splits, class weighting, resampling (SMOTE/undersampling), and threshold tuning.

#### **ROC Curve:**

- Plots TPR vs FPR at various thresholds.
- AUC-ROC measures overall model ranking ability.
- Higher AUC = better classifier.
- Use with balanced datasets; use PR Curve for high imbalance.

# XGBoost Hyperparameters:

- learning\_rate (eta): [0.01 0.3], lower = better generalization.
- max\_depth: [3 10], deeper = more complex model.
- n\_estimators: [100 1000+], number of boosting rounds.
- subsample: [0.5 1.0], row sampling for each tree.
- colsample\_bytree: [0.3 1.0], feature sampling per tree.

# Does XGBoost Use Only One Tree?

- No, XGBoost uses many trees built sequentially.
- Controlled by n\_estimators.
- Each tree corrects the previous one's errors using gradient boosting.