Alina Rastatueva

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ABOUT

As a dedicated iOS developer, I'm broadening my knowledge and improving my skills. The past year has provided me with valuable experience by working on different user-friendly applications. I revealed the importance of writing both clean and maintainable code. Constantly exploring new technologies, I am eager to pursue new opportunities that foster my growth as a developer.

SKILLS

iOS: Swift, Xcode, UIKit, SwiftUI, UserDefaults, Keychain, CoreData, Realm, GCD, PencilKit, SpriteKit, PhotoKit

Other: Rest API, JSON, CocoaPods, SwiftPackage Manager, Git & GitHub, Lottie

ACHIEVEMENTS

Telegram iOS Contest

Created a prototype of a media editing app in Swift.

EXPERIENCE

Media editor

A standalone iOS app which provides users adding drawings and text for their pictures (completed version of the contest's project).

- Designed UI components for the app from scratch
- Gained experience in creating the app without using third-party implementations of media editors
- Built the app following POP principles and MVP patterns
- Worked on different components such as navigation, gestures, dynamic layouts, etc.

Food delivery

A standalone app for food delivery.

- Implemented with SwiftUI
- Built the app with the help of Rest API to show some data from the server
- Followed to SOLID principles and MVVM architecture pattern
- Worked on different components such as navigation, gestures, dynamic layouts, etc.

News app (NDA)

News application.

- Built the app following MVP architecture pattern from scratch
- Updated some modules of the app (from Objective-C to Swift), worked with backend and design teams
- Design UI components for the app programmatically
- Worked with Rest API to show the data from the server