

INTRODUCTION TO PROGRAMMING WITH JAVA - CEJV416

Lecture #4

String

Math class

Scanner, getting inputs

The String

- Strings consist of 0 or more characters.
- Can represent any sequence of characters
 - Moose
 - □ 42366X788
 - **5551212**
 - The entire contents of a novel
- Dynamic
 - No fixed size
 - Is as large as required

The String

- Not a primitive
- String is a Java class
- The only class that supports the assignment operator =
 String city = "Montreal";
 city = "Toronto";
- If it isn't a number, true or false, or a single character* then its likely a String
- Strings can be empty
 String city = "";
- Strings can be nullString city;

Going from number to String

- Two ways to convert a number to a String
- Use the wrapper class

```
String counterString = Integer.toString(counter);
String priceString = Double.toString(price);
```

Use String concatenation with an empty String

```
String counterString = ""+counter;
String priceString = ""+price;
```

Going from String to number

Possibility of failure exists

Can only be done with wrapper classes
int quantity = Integer.parseInt(qtyString);
double price = Double.parseDouble(priceString);
What happens if:
String myNumber = "234.67X";
double distance = Double.parseDouble(myNumber);

The Evil Exception

```
Exception in thread "main" java.lang.NumberFormatException: For input string: "234.67X" at sun.misc.FloatingDecimal.readJavaFormatString(FloatingDecimal.java:1241) at java.lang.Double.parseDouble(Double.java:540) at com.kenfogel.basicproject.BasicClassApp.perform(BasicClassApp.java:41) at com.kenfogel.basicproject.BasicClassApp.main(BasicClassApp.java:56)

Java Result: 1
```

Working with Strings

```
How to append one string to another with the + operator
firstName = "Bob"; // firstName is Bob
lastName = "Smith"; // lastName is Smith
name = firstName + " "; // name is Bob followed by a space
name = name + lastName; // name is Bob Smith
□ How to append one string to another with the += operator
firstName = "Bob"; // firstName is Bob
lastName = "Smith"; // lastName is Smith
name = firstName + " ";// name is Bob followed by a space
name += lastName;  // name is Bob Smith
```

Special characters in Strings escape sequences

- Common escape sequences
 - □ **\n** newline
 - □ \t tab
 - □ \r return
 - □ \" double quotation mark
 - □ **** backslash

String text = "First line\nSecondLine";

will print out

First line

Second line

Console Output: System.out

```
Two methods of the System.out object
  println(data)
  print(data)
Code that uses the println method and prints a newline at the end
  System.out.println(
      "Welcome to the Invoice Total Calculator");
  System.out.println("Total: " + total);
  System.out.println(message);
  System.out.println(); // print a blank line
  Code that uses the print method
  System.out.print("Total: ");
  System.out.print(total);
  System.out.print("\n");
```

Exercise 7

Using String

The Math class – java.lang.Math

- Math contains numerous math functions
 - round(floatOrDouble)
 - pow(number, power)
 - sqrt(number)
 - max(a, b)
 - min(a, b)
 - random()

Math examples

The round method long result = Math.round(1.667); // result is 2 int result = Math.round(1.49); // result is 1 The pow method // result is 4.0 (2*2) double result = Math.pow(2, 2); double result = Math.pow(2, 3); // result is 8.0 (2*2*2) double result = Math.pow(5, 2); // result is 25.0 (5 squared) int result = (int)Math.pow(5, 2); // result is 25 (5 squared) The sqrt method double result = Math.sqrt(20.25); // result is 4.5

Math examples

The max and min methods int x = 67; int y = 23; // max is 67 int max = Math.max(x, y); // min is 23 int min = Math.min(x, y); □ The random method double x = Math.random() * 100;// result is a value >= 0.0 and < 100.0 long result = (long) x; // converts the result from double to long

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Math Problem

User Input – Round 1

- In Java all input is text
- Anything that is not text must be converted to its appropriate data type
- All GUI input is text
- A convenience class for console (non-GUI) input is available to assist in learning the fundamentals of Java without the complexity of a GUI
- This class is called Scanner

Scanner class — java.util.Scanner

- Accepts user input from the keyboard in a console application
- Has methods that accept user input and converts it to the appropriate data type
- Creating a Scanner object
 Scanner sc = new Scanner(System.in);

Scanner class

```
    Common methods of a Scanner object

  next()
  nextInt()
  nextDouble()
  nextLine()

    How to use the methods of a Scanner object

  String name = sc.next();
  int count = sc.nextInt();
  double subtotal = sc.nextDouble();
  String cityName = sc.nextLine();
```

Scanner Example

```
Scanner s = new Scanner (System.in);
System.out.println("Please provide a double number");
double input = s.nextDouble();
System.out.println("User input is: " + input);
Don't forget to include:
import java.util.Scanner;
```

Exercise 9

Math Problems

Exercise for Home

 Revisit your tax calculation to get the price and tax values from the user

 Write a program to get the user's first name and last name of user and prints her initials