

Alireza Kazemipour

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Spring 2020

Highlights _

- Reimplementation of 14 famous Deep Reinforcement Learning papers.
- 3rd place in The RoboCup Iran Open 2018 International Competitions.
- 2 years of teamwork experience as a researcher in the KN2C robotics lab.
- Interdisciplinary knowledge in Reinforcement Learning, Deep Learning, Computer Vision and Robotics.

Research Interest _

- Machine Learning (Especially: Reinforcement learning and Deep Learning.)
- Computer Vision and Image Processing.
- Robotics.

Co-Instructor

• Robotics.	
Control theory.	
Education	
K.N. Toosi University of Technology	2015-2020
B.Sc in Electrical Engineering	
• Cumulative GPA: 3.2/4 (16.09/20) -via 143 Credits.	
Razi High school	2011-2015
High School Diplomas in Physics and Mathematics.	
• Total GPA: 3.89/4 (19.49/20).	
Honors and Awards	
• 3rd place of The RoboCup Iran Open Competitions in Unmanned Aerial Vehicle League. [link]	2018
• 6th place of The RoboCup Asia-Pacific Competitions in Unmanned Aerial Vehicle League. [link]	2018
• Ranked within top 0.7 percent in Iran's National University Exam among nearly 252,000 participants	. 2015
Certificates	
• Fundamentals of Reinforcement Learning - University of Alberta on Coursera [link]	2020
Neural Networks and Deep Learning - DeepLearning.AI on Coursera [link]	2020
• Divide & Conquer, Sorting & Searching, and Randomized Algorithms - Stanford on Coursera [link]	2021
Experience	
Research Assistant	2017-2019
Researcher at KN2C Robotics Lab, Supervisor: Dr. Hamid D. Taghirad	
 Member of Computer Vision and A.I group of Micro Aerial Vehicle section. 	
Teaching Assistant	Fall 2019
Signals and Systems, Instructor: Dr. Maryam mohebbi	
Teaching Assistant	Winter 2020
Fundamentals of Computer Vision, Instructor: Dr. Behrooz Nasihatkon	

KN2C's course "Fundamentals of Artificial Intelligence", Instructor: Armin sadreddin (KN2C ex-Leader)

Research Experience Rainbow 2020 Combining Improvements in Deep Reinforcement Learning. • Implementation of the DeepMind's paper Rainbow on Pong. [Project page] **Exploration by Random Network Distillation** 2020 Exploration based on the agent's Intrinsic rewards that are proportional to the novelty it faces. Implementation of the OpenAI's paper Exploration by RND on Montezuma's Revenge. [Project page] **Proximal Policy Optimization Algorithms** 2020 Policy gradient methods that alternate between sampling data and optimizing a "surrogate" objective function. • Implementation of the OpenAI's paper PPO on Breakout, Ant and Mario. [Atari Page] [MuJoCo Page] [Mario Page] **B.Sc. Final Project: Soft Actor-Critic** 2020 Off-Policy Maximum Entropy Deep Reinforcement Learning with a Stochastic Actor. Implementation of the Berkeley's paper SAC on Humanoid. [Project Page] **Discrete Soft Actor-Critic** 2020 Soft Actor-Critic For Discrete Action Settings. Implementation of the ICL's paper Discrete-SAC on Pacman. [Project Page] Deep deterministic Policy Gradient and Hindsight Experience Replay 2020 Using DDPG to control continuously and HER to solve sparse-reward environments problem. • Implementation of the DeepMind's paper DDPG and OpenAI's paper HER on FetchPickAndPlace. [Project Page] Twin Delayed Deep Deterministic Policy Gradient 2020 Addressing Function Approximation Error in Actor-Critic Methods. • Implementation of the McGill's paper TD3 on Hopper and Ant. [Project page] 2020 **Tabular Reinforcement Learning** Implementing fundamental Reinforcement Learning algorithms in tabular format on Taxi gym environment. Off-Policy Temporal Difference Learning (Q-Learning). [Project Page] • State-action-reward-state-action (SARSA). [Project Page] • Backward View of $TD(\lambda)$ both by Q-Learning and SARSA. [Q(λ) Project Page] [SARSA(λ) Project Page] • Combination of Q-learning and Q-planning (Dyna-Q). [Project Page] Cycle GAN 2020 Unpaired Image-to-Image Translation using Cycle-Consistent Adversarial Networks. • Implementation of the BAIR's paper Cycle GAN on Horse2Zebra datatset. [Project Page] **Persian Digits Classification** 2020

Designing and preparing instructions of 13th lab of Fundamentals of Computer Vision course

• Using Linear and RBF SVMs, KNN and Random Forest methods to classify images of handwritten Persian digits.

Auxiliary and Deep Convolutional GANs

2019

Using DCGAN to generate real-like images and Auxiliary GAN to improve quality.

• Implementation of the indico Research's paper DCGAN and Google Brain's paper AUXGAN on MNIST. [Project Page]

Using Deep Dream to visualize a model's layer output and Style Transfer to transfer the style of an image to another.

• Implementation of Deep Dream using Inception-V3 and Style Transfer using VGG19. [Project Page]

UAV Geo-Localization 2019

Using convolutional neural networks to estimate GPS coordinates.

· Using features of ResNet50 to match current downward view of an UAV with a known provided map.

Face Detection and Facial Expression Classification

2019

Final project of Fundamentals of Computer Vision course.

• Using Cascade Detectors with LBP features to detect the face and CNN to classify the expression of it.

Fast Fourier Transform on FPGA

2019

Final project of Design of Digital System course.

• Implementation of the 64 point FFT on FPGA using VHDL.

Line Detection and Following

2018

2018

Task in KN2C robotics lab.

• Using pure Computer Vision techniques like Contour Approximation Method, Image Filtering and Histograms on the embedded system (Odroid-XU4) of a drone to detect a colorful line in the downward view navigating to follow a specific path autonomously.

Pole Collision Avoidance

Task in KN2C robotics lab.

• Using pure Computer Vision techniques without any external aid of Depth Cameras or Laser Scanners to navigate a drone autonomously through some obstacles (poles) without any collisions.

Technical Skills

Programming Languages
Libraries
PyTorch | TensorFlow | Keras | Scikit-learn | Numpy | Gym | OpenCV | Matplotlib
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Qt | ROS
Version Control System
Operating systems
Linux (Ubuntu) | Microsoft Windows
Engineering software
MATLAB and Simulink | Keil µVision | Altium designer | CodeVision AVR | ISE - Xilinx
Upboard | Odroid-XU4 | Raspberry Pi
Atmel AVR Atmega and AtXmega series | ARM Cortex-M series (STM32)
Microsoft Office | Adobe Photoshop

Language Proficiency _

Farsi: Native English:

TOEFL (internet-based) score: 104

• Reading: 24 Listening: 29 Speaking: 25 Writing: 26

GRE (General)

- Analytical writing assessment: 3.5 (38th Percentile)
- Verbal Reasoning: 154 (63rd Percentile)
- Quantitative Reasoning: 160 (72nd Percentile)

Interests

- · Mountain hiking, Swimming, Playing Ping-Pong.
- · Listening to Music, Going to Theater, and discussion with peers.

References _

Prof. Hamid D. Taghirad

Professor at Faculty of Electrical Engineering and Vice-Chancellor for International Affairs, K. N. Toosi University of Technology

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Prof. Maryam Mohebbi

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