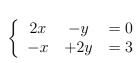
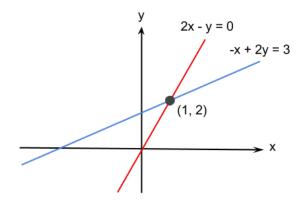
# 1 The Geometry of Linear Equations (L1)

## 1.1 Example 1: 2 Unknowns



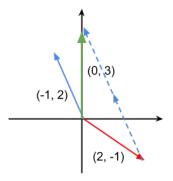


The two lines intersect at  $(1,2) \Rightarrow x = 1, y = 2$  satisfy the two equations. The equations represented in Ax = b form:

$$\begin{pmatrix} 2 & -1 \\ -1 & 2 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 0 \\ 3 \end{pmatrix}$$

Represented as a linear combination of columns:

$$x \begin{pmatrix} 2 \\ -1 \end{pmatrix} + y \begin{pmatrix} -1 \\ 2 \end{pmatrix} = \begin{pmatrix} 0 \\ 3 \end{pmatrix}$$



x = 1, y = 2 also satisfy the combination of columns.

# 1.2 Example 2: 3 Unknowns

$$\begin{cases} 2x & -y & = 0 \\ -x & +2y & -z & = -1 \\ & -3y & +4z & = 4 \end{cases}$$

Each equation can be represented as a plane. The solution then is the point where three planes intersect.

The equations represented in Ax = b form:

$$\begin{pmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -3 & 4 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 0 \\ -1 \\ 4 \end{pmatrix}$$

Represented as a linear combination of columns:

$$x \begin{pmatrix} 2 \\ -1 \\ 0 \end{pmatrix} + y \begin{pmatrix} -1 \\ 2 \\ -3 \end{pmatrix} + z \begin{pmatrix} 0 \\ -1 \\ 4 \end{pmatrix} = \begin{pmatrix} 0 \\ -1 \\ 4 \end{pmatrix}$$

We can easily see that x = 0, y = 0, z = 1 satisfy the combination of columns.

Similarly, if we change the right hand side to:

$$x \begin{pmatrix} 2 \\ -1 \\ 0 \end{pmatrix} + y \begin{pmatrix} -1 \\ 2 \\ -3 \end{pmatrix} + z \begin{pmatrix} 0 \\ -1 \\ 4 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ -3 \end{pmatrix}$$

We can also easily see that x = 1, y = 1, z = 0 satisfy the combination of columns.

# 1.3 Solution Spaces

Q. Given we have 3 unknowns, do the linear combinations of columns fill the 3-D space? i.e. Can we solve Ax = b for any b?

A. YES for the columns from the example above because the matrix is non-singular and invertible. NO if the column vectors lie on the same plane i.e. 2-D space.

Q. How about 9 unknowns i.e. '9-D' space?

A. NO if the column vector lie on the same '8-D' space.

# 2 Elimination with Matrices (L2)

#### 2.1 Gaussian Elimination

$$\begin{cases} x +2y +z = 2\\ 3x +8y +z = 12\\ 4y +z = 2 \end{cases}$$

When the equations are represented in Ax = b form:

$$A = \begin{pmatrix} 1 & 2 & 1 \\ 3 & 8 & 1 \\ 0 & 4 & 1 \end{pmatrix}$$

First pivot is 1 at (1, 1). We want to multiply the first row by a multiplier and subtract from the second row so that 3 at (2, 1) becomes 0. Such multiplier is 3:

$$\begin{pmatrix} \boxed{1} & 2 & 1 \\ 3 & 8 & 1 \\ 0 & 4 & 1 \end{pmatrix} \Rightarrow \begin{pmatrix} \boxed{1} & 2 & 1 \\ 1 - 3 * 1 & 8 - 3 * 2 & 1 - 3 * 1 \\ 0 & 4 & 1 \end{pmatrix} = \begin{pmatrix} \boxed{1} & 2 & 1 \\ 0 & 2 & -2 \\ 0 & 4 & 1 \end{pmatrix}$$

Second pivot is 2 at (2, 2). We now want to multiply the second row by a multiplier and subtract from the third row so that 4 at (3, 2) becomes 0. Such multiplier is 2:

$$\begin{pmatrix} 1 & 2 & 1 \\ 0 & \boxed{2} & -2 \\ 0 & 4 & 1 \end{pmatrix} \Rightarrow \begin{pmatrix} 1 & 2 & 1 \\ 0 & \boxed{2} & -2 \\ 0 - 2 * 0 & 4 - 2 * 2 & 1 - 2 * (-2) \end{pmatrix} = \begin{pmatrix} 1 & 2 & 1 \\ 0 & \boxed{2} & -2 \\ 0 & 0 & 5 \end{pmatrix}$$

Third pivot is 5 at (3,3):

$$\begin{pmatrix} 1 & 2 & 1 \\ 0 & 2 & -2 \\ 0 & 0 & \boxed{5} \end{pmatrix} = U$$

#### Pivots cannot be 0.

For example, if

$$A = \begin{pmatrix} 1 & 2 & 1 \\ 3 & 6 & 1 \\ 0 & 4 & 1 \end{pmatrix}$$

After subtracting three times the first row from the second row, the second pivot becomes 0:

$$\begin{pmatrix} 1 & 2 & 1 \\ 1 - 3 * 1 & 6 - 3 * 2 & 1 - 3 * 1 \\ 0 & 4 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 2 & 1 \\ 0 & \boxed{0} & -2 \\ 0 & 4 & 1 \end{pmatrix}$$

18.06 Lectures 1-5 Alisa Ono January 2018

We must switch the second and third rows before proceeding so 4 becomes the new pivot.

Another example, if

$$A = \begin{pmatrix} 1 & 2 & 1 \\ 3 & 8 & 1 \\ 0 & 4 & -4 \end{pmatrix}$$

After subtracting three times the first row from the second row, then subtracting twice the second row from the third row, the third pivot becomes 0:

$$\begin{pmatrix} 1 & 2 & 1 \\ 0 & 2 & -2 \\ 0 - 2 * 0 & 4 - 2 * 2 & -4 - 2 * (-2) \end{pmatrix} = \begin{pmatrix} 1 & 2 & 1 \\ 0 & 2 & -2 \\ 0 & 0 & \boxed{0} \end{pmatrix}$$

Elimination fails because we cannot switch the rows to make the third pivot non-zero.

#### 2.2 Back Substitution

Augment the original matrix A with b:

$$\left(\begin{array}{c|c} A \mid b \end{array}\right) = \left(\begin{array}{ccc|c} 1 & 2 & 1 & 2 \\ 3 & 8 & 1 & 12 \\ 0 & 4 & 1 & 2 \end{array}\right)$$

Perform Gaussian elimination:

$$\begin{pmatrix}
\boxed{1} & 2 & 1 & 2 \\
3 & 8 & 1 & 12 \\
0 & 4 & 1 & 2
\end{pmatrix}
\Rightarrow
\begin{pmatrix}
1 & 2 & 1 & 2 \\
3 - 3 * 1 & 8 - 3 * 2 & 1 - 3 * 1 \\
0 & 4 & 1 & 2
\end{pmatrix}
=
\begin{pmatrix}
1 & 2 & 1 & 2 \\
0 & \boxed{2} & -2 & 6 \\
0 & 4 & 1 & 2
\end{pmatrix}$$

$$\Rightarrow
\begin{pmatrix}
1 & 2 & 1 & 2 \\
0 & \boxed{2} & -2 & 6 \\
0 - 2 * 0 & 4 - 2 * 2 & 1 - 2 * (-2) & 2 - 2 * 6
\end{pmatrix}
=
\begin{pmatrix}
1 & 2 & 1 & 2 \\
0 & \boxed{2} & -2 & 6 \\
0 & 0 & \boxed{5} & -10
\end{pmatrix}$$

Now write down the rows as equations and solve the unknowns by substitutions:

$$\begin{cases} x +2y +z = 2 \\ 2y -2z = 6 \\ 5z = -10 \end{cases} \Rightarrow \begin{cases} x = 2 \\ y = 1 \\ z = -2 \end{cases}$$

18.06 Lectures 1-5 Alisa Ono January 2018

## 2.3 Elementary Matrices

We will translate the elimination process into matrix operations.

$$A = \begin{pmatrix} 1 & 2 & 1 \\ 3 & 8 & 1 \\ 0 & 4 & 1 \end{pmatrix}$$

Subtracting three times the first row from the second:

$$E_{21} = \begin{pmatrix} 1 & 0 & 0 \\ \hline -3 & 1 & 0 \\ \hline 0 & 0 & 1 \end{pmatrix} \Rightarrow E_{21}A = \begin{pmatrix} 1 & 2 & 1 \\ 0 & 2 & -2 \\ 0 & 4 & 1 \end{pmatrix}$$

- First row of  $E_{21}$  has 1 at its first column because the first row of  $E_{21}A$  should be the same as the first row of A.
- Second row of  $E_{21}$  has -3 at its first and 1 at its second column because the second row of  $E_{21}A$  should be three times the first row of A subtracted from the second row of A.
- First row of  $E_{21}$  has 1 at its third column because the third row of  $E_{21}A$  should be the same as the third row of A.

Similarly, subtracting twice the second row from the third:

$$E_{32} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -2 & 1 \end{pmatrix} \Rightarrow E_{32}(E_{21}A) = \begin{pmatrix} 1 & 2 & 1 \\ 0 & 2 & -2 \\ 0 & 0 & 5 \end{pmatrix} = U$$

In summary, we found elementary matrices  $E_{21}$  and  $E_{32}$  such that  $E_{32}E_{21}A = U$ 

# 3 Multiplication and Inverse Matrices (L3)

## 3.1 Matrix Multiplications

 $Matrix \times Column \Rightarrow Column$ 

$$\begin{pmatrix} - & - & - \\ - & - & - \\ - & - & - \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x \times 1 \text{st column} \\ y \times 2 \text{nd column} \\ z \times 3 \text{rd column} \end{pmatrix}$$

 $Row \times Matrix \Rightarrow Row$ 

$$\begin{pmatrix} x & y & z \end{pmatrix} \begin{pmatrix} - & - & - \\ - & - & - \\ - & - & - \end{pmatrix} = \begin{pmatrix} x \times 1 \text{st row} & y \times 2 \text{nd row} & z \times 3 \text{rd row} \end{pmatrix}$$

 $A (m \times n) \times B (n \times p) \Rightarrow C (m \times p)$ 

$$\begin{pmatrix} \boxed{-} & - & - \\ - & - & - \end{pmatrix} \begin{pmatrix} \boxed{-} & - \\ - & - \end{pmatrix} = \begin{pmatrix} \boxed{-} & - \\ - & - \end{pmatrix}$$

(*i*-th row of A) × (*j*-th column of B) = 
$$\sum_{k=1}^{n} a_{ik} b_{kj} = C_{ij}$$

## 3.1.1 $A \times B$ by Columns

Each column of C is a combination of A's columns.

$$(A)\begin{pmatrix} - & - \\ - & - \\ - & - \end{pmatrix} = \begin{pmatrix} - & - \\ - & - \end{pmatrix}$$

 $A \times (j\text{-th column of B}) = j\text{-th column of C}$ 

#### $3.1.2 \quad A \times B \text{ by Rows}$

Each row of C is a combination of B's rows.

$$\begin{pmatrix} \boxed{- & - & -} \\ - & - & - \end{pmatrix} (B) = \begin{pmatrix} \boxed{- & -} \\ - & - \end{pmatrix}$$

 $(i\text{-th row of A}) \times B = i\text{-th row of C}$ 

#### 3.1.3 $A \times B$ by Column-Row Pairs

AB is the sum of  $(j\text{-th column of A}) \times (i\text{-th row of B})$ 

$$\begin{pmatrix} a_{1j} \\ a_{2j} \end{pmatrix} \begin{pmatrix} b_{i1} & b_{i2} \end{pmatrix} = \begin{pmatrix} a_{1j}b_{i1} & a_{1j}b_{i2} \\ a_{2j}b_{i1} & a_{2j}b_{i2} \end{pmatrix}$$

## $3.1.4 \quad A \times B \text{ by Blocks}$

We can also divide matrices into blocks of smaller matrices to multiply them.

$$\begin{pmatrix} (A_1) & (A_2) \\ (A_3) & (A_4) \end{pmatrix} \begin{pmatrix} (B_1) & (B_2) \\ (B_3) & (B_4) \end{pmatrix} = \begin{pmatrix} (A_1B_1 + A_2B_3) & (A_1B_2 + A_2B_4) \\ (A_3B_1 + A_4B_3) & (A_3B_2 + A_4B_4) \end{pmatrix}$$

#### 3.2 Matrix Inverses

Given a square matrix A, its inverse  $A^{-1}$  exists if A is non-singular and invertible.

$$A^{-1}A = I = AA^{-1}$$

#### Singular, non-invertible A:

- $\bullet$  Determinant of A is zero.
- There exists a non-zero vector x such that Ax = 0

Proof by contradiction: If  $A^{-1}$  existed and Ax = 0,  $A^{-1}Ax = x = 0$ , but  $x \neq 0$ 

For example,  $A = \begin{pmatrix} 1 & 3 \\ 2 & 6 \end{pmatrix}$  is singular and non-invertible. Ax = 0 when  $x = \begin{pmatrix} 3 \\ -1 \end{pmatrix}$ 

## 3.2.1 Finding $A^{-1}$ with Gauss-Jordan

$$\begin{pmatrix} 1 & 3 \\ 2 & 7 \end{pmatrix} \quad \begin{pmatrix} a & c \\ b & d \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$A \qquad A^{-1} \qquad I$$

Augment the matrix A with I:

$$\left(\begin{array}{c|c}A \mid I\end{array}\right) = \left(\begin{array}{cc|c}1 & 3 \mid 1 & 0\\2 & 7 \mid 0 & 1\end{array}\right)$$

We will repeat eliminations until the left side becomes I, which is when the right side is  $A^{-1}$ . Subtract twice the first row from the second:

$$\Rightarrow \left(\begin{array}{cc|cc} 1 & 3 & 1 & 0 \\ 2-2*1 & 7-2*3 & 0-2*1 & 1-2*0 \end{array}\right) = \left(\begin{array}{cc|cc} 1 & 3 & 1 & 0 \\ 0 & 1 & -2 & 1 \end{array}\right)$$

Subtract three times the second row from the first:

$$\Rightarrow \begin{pmatrix} 1 - 3 * 0 & 3 - 3 * 1 & 1 - 3 * (-2) & 0 - 3 * 1 \\ 0 & 1 & -2 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 7 & -3 \\ 0 & 1 & -2 & 1 \end{pmatrix}$$
$$A^{-1} = \begin{pmatrix} 7 & -3 \\ -2 & 1 \end{pmatrix}$$

## Why is the right side $A^{-1}$ ?

As shown in L2, we can represent the eliminations with an elementary matrix E:

$$E(A \mid I) = (I \mid ?)$$

Since EA = I,  $E = A^{-1}$  therefore  $? = EI = E = A^{-1}$ 

# 4 Factorization into A = LU (L4)

#### 4.1 Matrix Inverses

Inverse of A:  $A^{-1}A = I = AA^{-1}$ Inverse of AB:  $(AB)(B^{-1}A^{-1}) = I = (B^{-1}A^{-1})(AB)$ 

## $4.2 \quad A = LU \text{ with a Single Elementary Matrix}$

As show in L2, we can represent the elimination of A into U (upper triangular matrix) in term of an elementary matrix:

$$\begin{pmatrix} 1 & 0 \\ -4 & 1 \end{pmatrix} \quad \begin{pmatrix} 2 & 1 \\ 8 & 7 \end{pmatrix} = \begin{pmatrix} 2 & 1 \\ 0 & 3 \end{pmatrix}$$

$$E_{21} \qquad A \qquad U$$

Multiply both sides with  $E_{21}^{-1}$ :

$$\begin{pmatrix} 2 & 1 \\ 8 & 7 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 4 & 1 \\ E_{21}^{-1} \end{pmatrix} \begin{pmatrix} 2 & 1 \\ 0 & 3 \end{pmatrix}$$

We have transformed EA = U to A = LU, where L is a lower triangular matrix.

$$L = \begin{pmatrix} 1 & 0 \\ 4 & 1 \end{pmatrix}$$

# 4.3 A = LU with Multiple Elementary Matrices

Assuming no row exchanges took place:

$$E_{32}E_{21}A = U$$

$$(E_{32}E_{21})^{-1} = E_{21}^{-1}E_{32}^{-1}$$

$$A = E_{21}^{-1}E_{32}^{-1}U \Rightarrow L = E_{21}^{-1}E_{32}^{-1}$$

For example,

$$E_{32} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -5 & 1 \end{pmatrix} \quad E_{21} = \begin{pmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

18.06 Lectures 1-5 Alisa Ono January 2018

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -5 & 1 \end{pmatrix} \quad \begin{pmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \quad = \quad \begin{pmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 5 & 1 \end{pmatrix}$$

$$E_{21}^{-1} \qquad E_{32}^{-1} \qquad L$$

We can also see above that the multipliers, 5 for  $E_{32}$  and 2 for  $E_{21}$ , go directly into L.

## 4.4 Runtime of Elimination

Given a  $n \times n$  matrix A, how many operations (multiplication and subtraction) does it take to transform A to U? Assume no row exchanges.

It takes about  $n^2$  operations to zero out the first column below the first pivot,  $(n-1)^2$  for the second column below the second pivot, and so on...

$$n^2 + (n-1)^2 + \dots + 1^2 \approx \frac{1}{3}n^3$$

# 5 Transposes, Permutations, Spaces $\mathbb{R}^n$ (L5)

#### 5.1 Permutations

Row exchanges can be represented as matrix operations with permutation matrix P.

 $2\times2$  matrix for example:

$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad \begin{pmatrix} a & b \\ c & d \end{pmatrix} \quad = \quad \begin{pmatrix} c & d \\ a & b \end{pmatrix}$$

P is an identity matrix with reordered rows. Below are all possible  $3\times3$  permutation matrices:

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{pmatrix} \begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}$$

There are 3! possible orderings for a  $3\times3$  identity matrix, thus 6 different  $3\times3$  permutation matrices. In general, there are n! possible orderings for a  $n\times n$  identity matrix, thus n! different  $n\times n$  permutation matrices.

To account for the row exchanges, we can rewrite A = LU as PA = LU.

# 5.2 Transposes

$$(A^T)_{ij} = Aji$$

For example: 
$$A^{T} = \begin{pmatrix} 1 & 3 \\ 2 & 3 \\ 4 & 1 \end{pmatrix}^{T} = \begin{pmatrix} 1 & 2 & 4 \\ 3 & 3 & 1 \end{pmatrix}$$

Transposes of permutation matrices

$$P^T = P^{-1}$$
 i.e.  $P^T P = I$ 

Inverse of transposes

$$A^{T}(A^{-1})^{T} = I = (A^{-1})^{T}A^{T}$$

### 5.2.1 Symmetric Matrices

A is symmetric if  $A^T = A$ .

 $A^{T}A$  always produces a symmetric matrix because  $(A^{T}A)^{T} = A^{T}A^{TT} = A^{T}A$ 

$$\begin{pmatrix} 1 & 3 \\ 2 & 3 \\ 4 & 1 \end{pmatrix} \begin{pmatrix} 1 & 2 & 4 \\ 3 & 3 & 1 \end{pmatrix} = \begin{pmatrix} 10 & 11 & 7 \\ 11 & 13 & 11 \\ 7 & 11 & 17 \end{pmatrix}$$

## 5.3 Vector Spaces

Vector space  $\mathbb{R}^n$  represents all the *n*-dimensional real vectors i.e. all column vectors with n real components.

For example,  $R^2$  represents all the 2-dimensional real vectors i.e. x-y plane. All column vectors that consist of 2 components such as  $\begin{pmatrix} 3 \\ 2 \end{pmatrix}$ ,  $\begin{pmatrix} 0 \\ 0 \end{pmatrix}$ ,  $\begin{pmatrix} \pi \\ e \end{pmatrix}$  are all part of  $R^2$ .

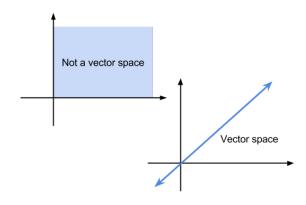
### 5.3.1 Vector Subspaces

Subspaces are vector spaces inside of  $\mathbb{R}^n$ .

If a vector space contains vectors v and w, then it must also contain cv + dw for any combinations of c and d. This means that every vector space must contain the zero vector (c = 0, d = 0).

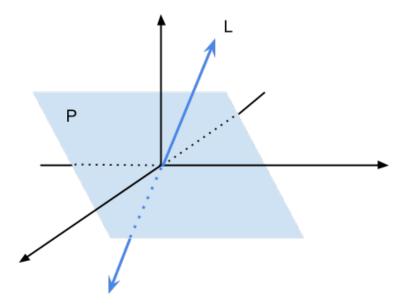
For example, a subspace of  $\mathbb{R}^2$  is either:

- All of  $R^2$
- Line through the origin
- Only the vector  $\begin{pmatrix} 0 \\ 0 \end{pmatrix}$  i.e. Z



## Combination of Subspaces

Given P is a plane through the origin and L is a line through the origin, P and L are both subspaces of  $\mathbb{R}^3$ .



 $P \cup L$  is not a subspace of  $R^3$ , but  $P \cap L$  i.e. the zero vector is a subspace of  $R^3$ .

In general, the intersection of two subspaces  $S \cap T$  is also a subspace.