

# SaveFood System

## Entity – Relationship (ER) Diagram

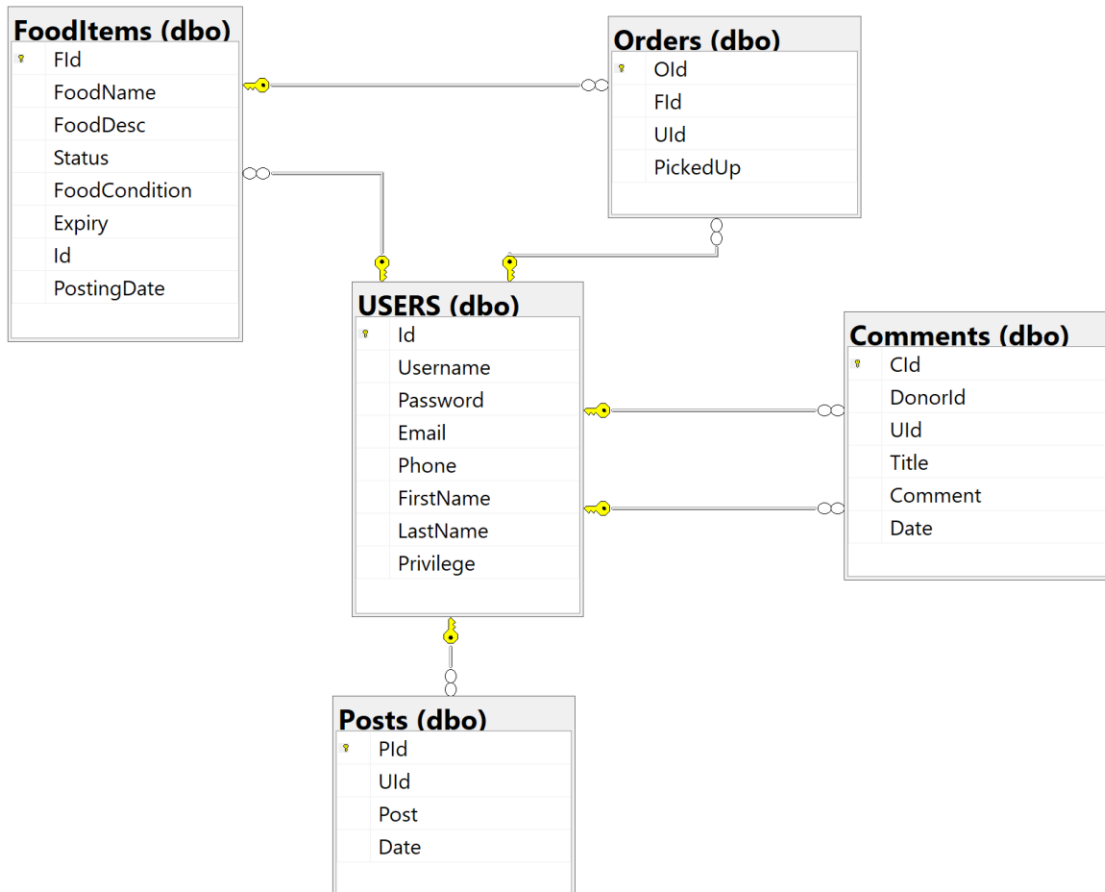


Diagram – 1