Exp No: 5 CLIENT SERVER APPLICATION FOR CHAT Date: AIM ALGORITHM	
<u>AIM</u>	
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CODE

```
Server.java
import java.net.*;
import java.io.*;
public class Server{
  public static void main(String[] args){
     try {
       String msg = "";
       ServerSocket ss = new ServerSocket(1999);
       System.out.println("Waiting for Client..");
       Socket s = ss.accept();
       System.out.println("Connection Established With Client");
       DataOutputStream dos = new DataOutputStream(s.getOutputStream());
       DataInputStream dis = new DataInputStream(s.getInputStream());
       BufferedReader br = new BufferedReader(new InputStreamReader(System.in));
       while (true) {
          System.out.println("Message From Client: " + dis.readUTF());
          System.out.print("Enter Message: ");
          msq = br.readLine();
          if (msg.equals("!quit")) break;
          dos.writeUTF(msg);
       }
       ss.close();
     }
     catch (EOFException ie){
       System.out.println("Can't connect to the Client.");
     } catch (IOException ie){
       ie.printStackTrace();
Client/Main.java
import java.net.*;
import java.io.*;
public class Client{
  public static void main(String[] args){
     try {
```

```
String msg = "";
       Socket s = new Socket("localhost",1999);
       System.out.println("Connection Established With Server");
       DataOutputStream dos = new DataOutputStream(s.getOutputStream());
       DataInputStream dis = new DataInputStream(s.getInputStream());
       BufferedReader br = new BufferedReader(new InputStreamReader(System.in));
       while (true) {
         System.out.print("Enter Message: ");
         msg = br.readLine();
         if (msq.equals("!quit")) break;
         dos.writeUTF(msg);
         System.out.println("Message From Server:" + dis.readUTF());
       }
       s.close();
    } catch (SocketException ie){
       System.out.println("Can't connect to the Server.");
    } catch (IOException ie){
       ie.printStackTrace();
OUTPUT
```

Client:

```
Computer-Networks\5>java Client
Connection Established With Server
Enter Message: Hi
Message From Server:Hello
Enter Message: How are You
Message From Server:Good
Enter Message: Bye
Can't connect to the Server.
```

Server:

```
Computer-Networks\5>java Server
Waiting for Client..
Connection Established With Client
Message From Client: Hi
Enter Message: Hello
Message From Client: How are You
Enter Message: Good
Message From Client: Bye
Enter Message: !quit
```

RESULT