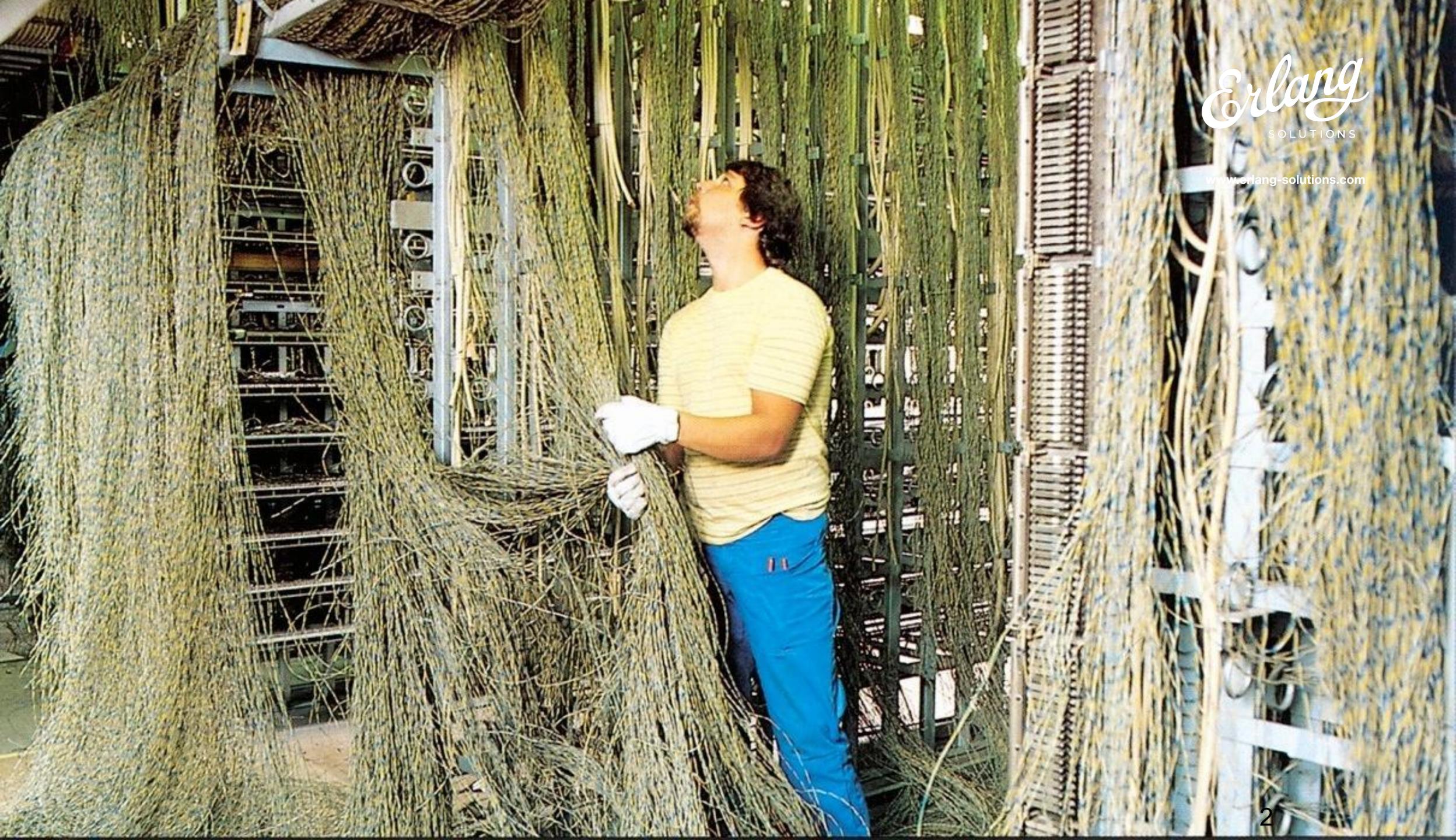


Why Erlang?



#### Problem domain

- Handle a very large numbers of concurrent activities
- Actions must be performed at a certain point in time or within a certain time
- System distributed over several computers
- Interaction with hardware
- Very large software system
- Complex functionality such as feature interaction
- Continuous operation over many years
- Software maintenance without stopping the system
- Stringent quality and reliability requirements.
- ► Fault tolerance both to hardware failures and software errors

Bjarne Däcker, November 2000 - Licentiate Thesis



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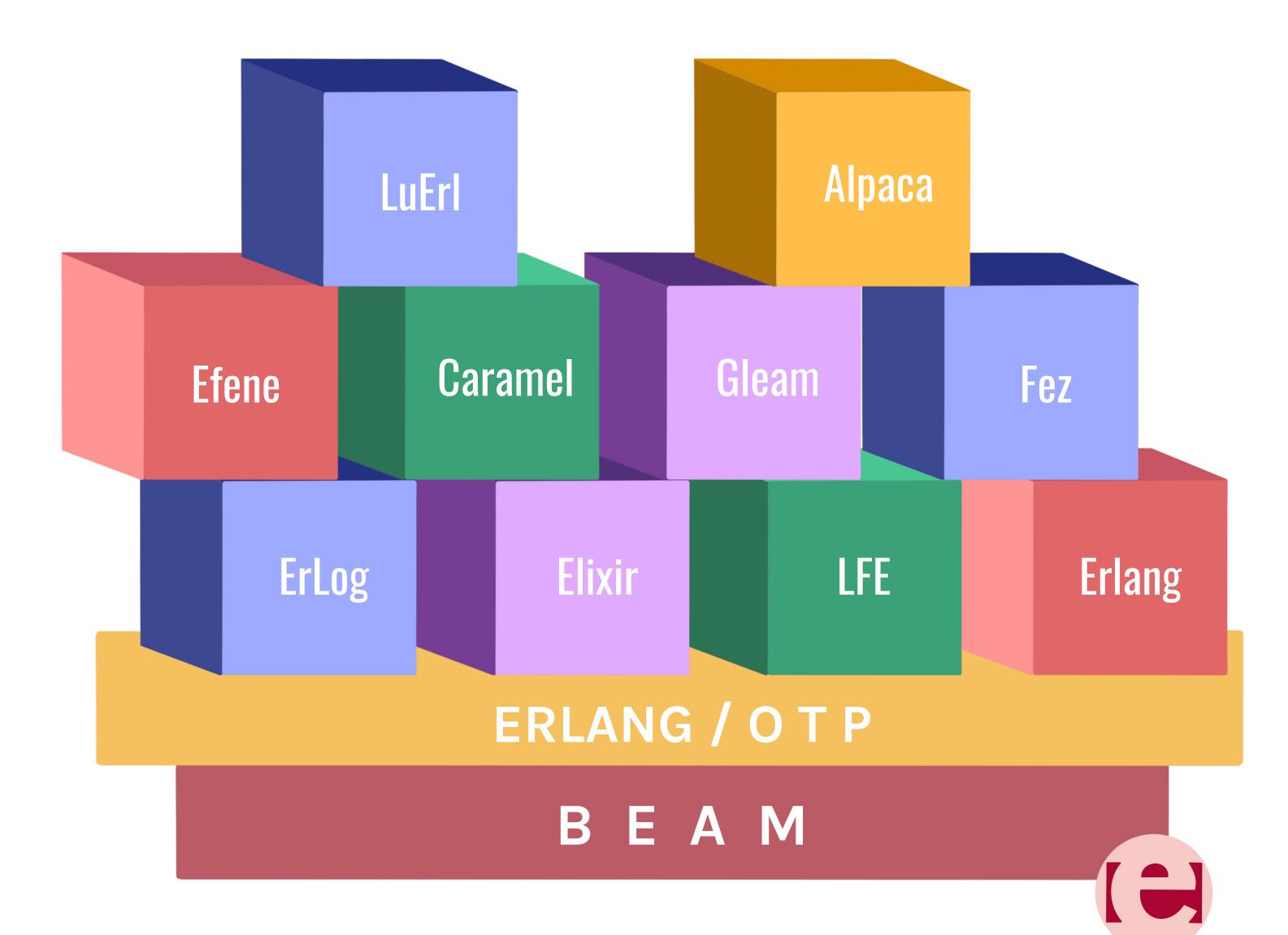


## Erlang & the BEAM

- Scales to millions of processes per VM
- No stop the world Garbage Collection
- Language Semantics
  - Distribution
  - Error Handling
  - Concurrency
- Multi-core support in the programming model
- VM Introspection
- Hot-code loading
- Easy to integrate NIFs in C, Go & Rust

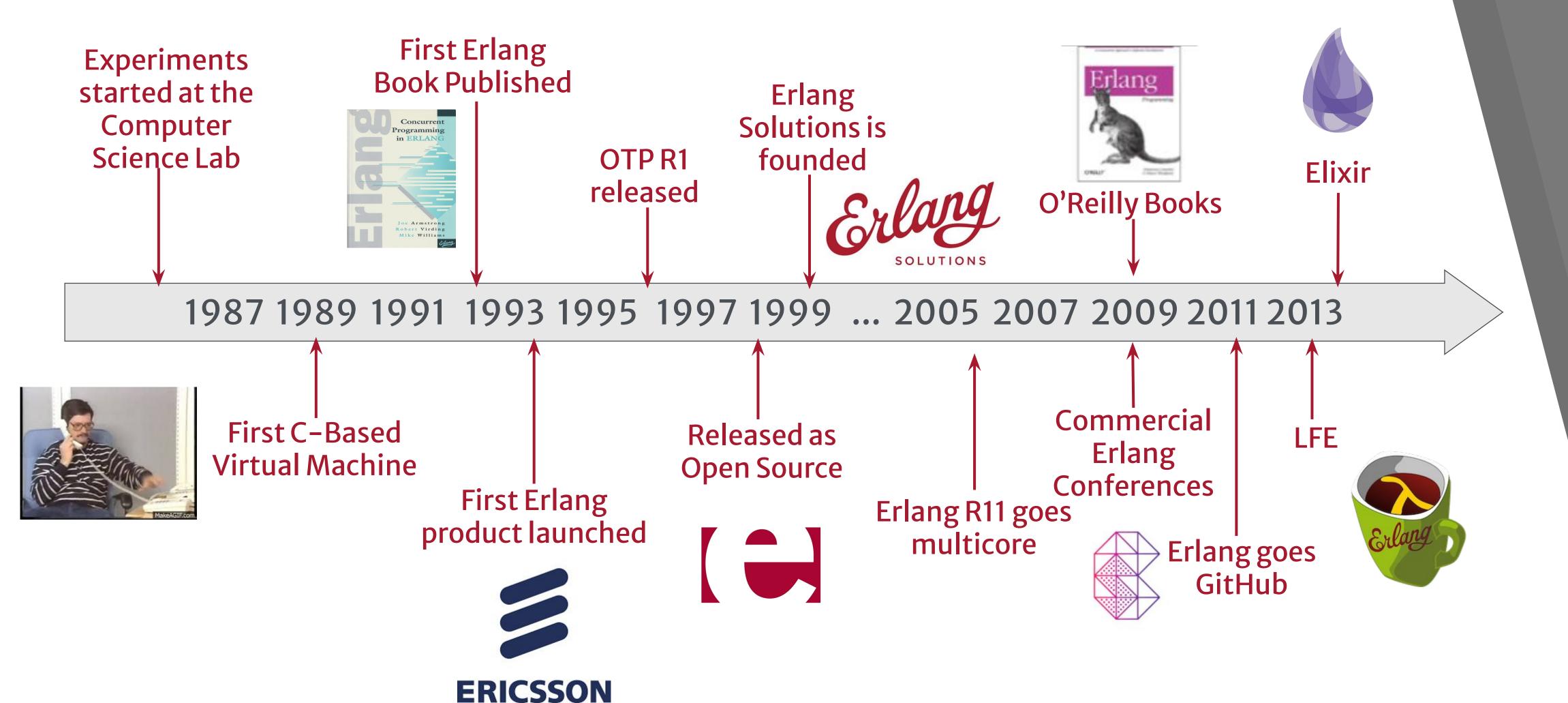


### A Language becomes an Ecosystem





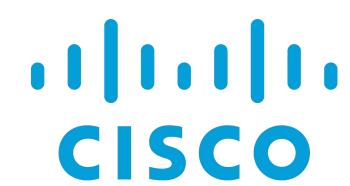
## A Language becomes an Ecosystem



# Who is using Erlang?























































#### What's in a name?



#### ► Erlang, Agner Krarup, 1878-1929

Danish mathematician. One of the founders of the theory of tele-traffic and queue theory used for dimensioning telephone exchanges and networks

$$A^{n}/n!$$
1+ A + A<sup>2</sup>/2! + ... + A<sup>n</sup>/n!

Erlang's formula. This formula computes the probability that all lines are busy in a system with **n** lines and a total traffic intensity **A** (measured in erlang)

#### erlang

Unit of measurement for traffic intensity, e.g. the average number of simultaneous calls through a telephone exchange.



## Background

- Problem Domain
- Erlang & the BEAM
- A language Becomes an Ecosystem
- Who is using Erlang?
- What's in a name?

