

# COMBIVIS Studio HMI 4.0



Lesson 6

Trend, Embetted Object & Alarm





## You will learn in this lesson...



#### Goal:

- Create a:
  - Embedded Object
  - Trend
  - Alarm



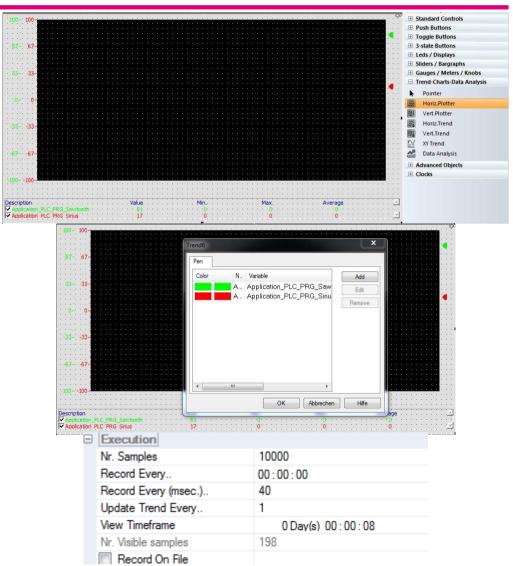


### **Trend**



- Add a trend (e.g. "Horizontal Plotter") via drag & drop from the toolbox
- The object can be scaled and positioned freely
- Add a variable via drag & drop to the trend (or Shift + Double click left mouse)

 The resolution, frequence, actualisation and many more properties of the trend can be set via "Execution"



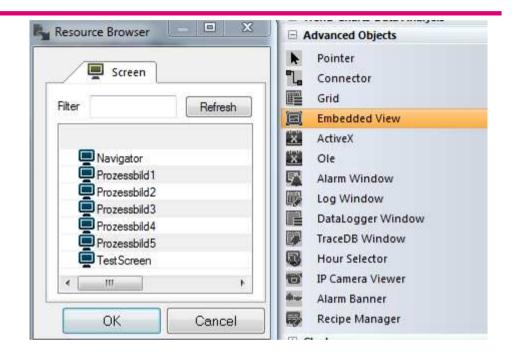




#### **Embedded screens**



- An embedded screen will be created as a standard-screen
- The "Embedded View" can be added via drag & drop to the active screen
- The screen is scaleable and positionable freely
- Use this element for standardvisualization, which should be looks similiar at all screens (e.g. navigationbars, language selection, usermanagement, Status-screen, etc.)



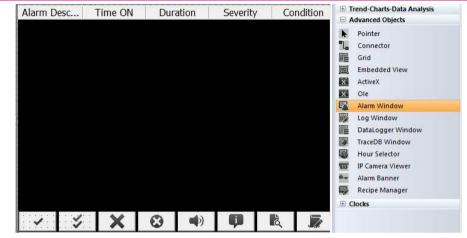




## Alarm-management and -handling



- For an easy handle and overview of alarms you can add the "Alarm Window"
- Every alarm gots a variable (properties) which triggers the alarm
- A threshold defines the limit of the alarm
- You can set the activation-value, codition and text in the threshold
- It's possible to add a dynamic value of a variable to the text with "%(varname)"
- Use the "Alarm Banner" for a compact overview of the current alarms





Ab New Alarm Threshold

New Alarm Threshold

Alarm Help

Execution

Advanced





Sawtooth >= 700

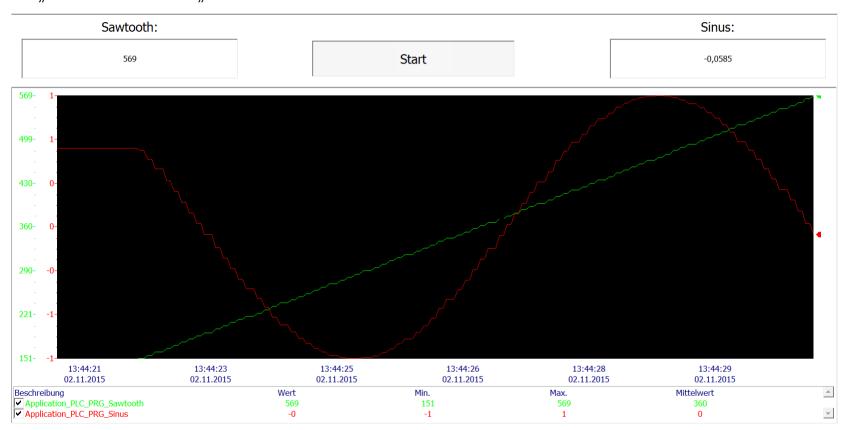
🗈 🧱 Data Loggers An 🙀 Add a new Alarm Area

Language

## **Practice**



1. Add a trend ("Horizontal Plotter") to the Screen2 and link the variables "Sawtooth" and "Sinus".



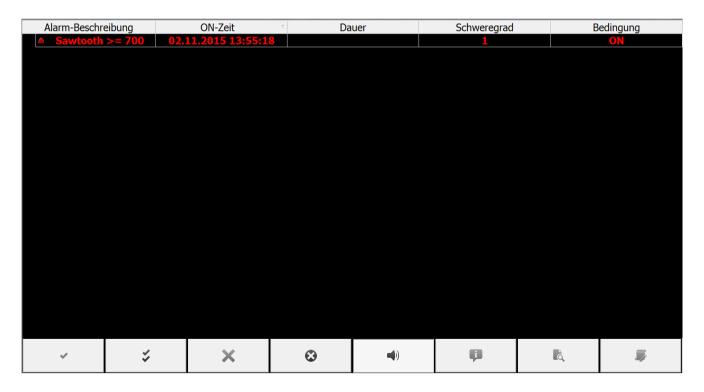




### **Practice**



- 2. Add a new screen ("Screen3") and insert the "Alarm Window" via drag & drop.
  - A. Add an alarm("SawtoothError") with attached Alarm-threshold, which triggers if the "Sawtooth" is greater/equal 700.
  - B. Text-output of alarm-threshold "Sawtooth >= 700"







#### **Practice**



- 3) Create and add an embedded view ("Navigator") with following objects:
  - a) Button "Previous" to switch to the previous screen (ID!)
  - b) Button "Next" to switch to the next screen (ID!)
  - c) Alarm-Banner with invisible button ("hot Region"), which switches to the alarm-manager (Screen3)
  - d) Button "Exit" for shutting down the application

    Note: fit the screen to the size of the HMI (eg.: screenwidht x 50)



4. Upload the project to the HMI







## COMBIVIS Studio HMI 4.0



✓ Lesson 6

..go on with lesson 7 - Events & multilanguage projects



