



Chapter 1 Introduction to Personal Computer Hardware

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| 📎 Materials | |
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| ↗ Study Schedule (Class notes) | |
| ⌚ Type | Lecture |

ESD

Cases
Power Supplies
Power supply voltage
Connectors

Motherboard

Motherboard chipset
Motherboard form factors
Motherboard components

CPU

Cooling systems
Types of memory
Summary of Memory
Memory modules
Cache memory
Adapter cards and Expansion slots
Data storage drives
Storage device interface
ATA: Advanced Technology Attachment

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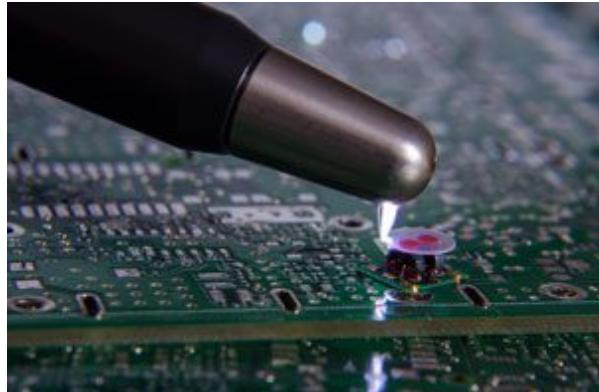
ESD

ESD: Electrostatic discharge can occur when there's a buildup of an electric charge (static electricity) that exists on a surface which comes into contact with another.

At least 3,000 volts of static electricity must build up before a person can feel ESD. Less than 30 volts of static electricity can damage a computer component.

Recommendations:

1. Keep all components in antistatic bags until you are ready to install them.
2. Use grounded mats on workbenches.
3. Use grounded floor mats on work areas.
4. Use antistatic wrist straps when working inside computers.



Cases

1. Horizontal case

2. Full-size tower
3. Compact tower
4. All-in-one

Power Supplies

1. AT: Advanced Technology: obsolete
2. ATX: Advanced Technology eXtended: obsolete
3. ATX12V: most common
4. EPS12V: high-end desktop models

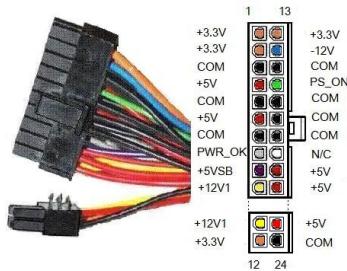
Power supply voltage

- 3.3V & 5V --> digital circus
- 12V --> run motors in disk drives and fans
- Single rail, dual rail, or multi rail

Connectors

- 20-pin or 24-pin slotted connector

Connects to the motherboard



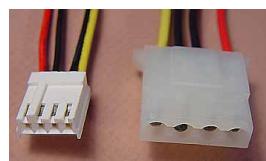
- SATA keyed connector

Connects to disk drivers



- Molex keyed connector

Connects to hard drives, optical drives, or other devices

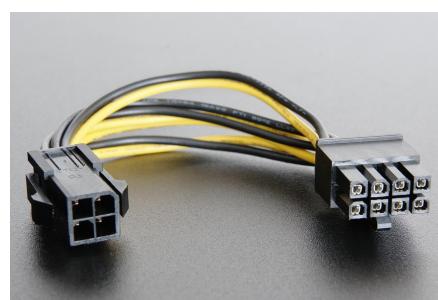


- Berg keyed connector

Connects to legacy floppy devices



- 4-pin or 8-pin auxiliary power connector

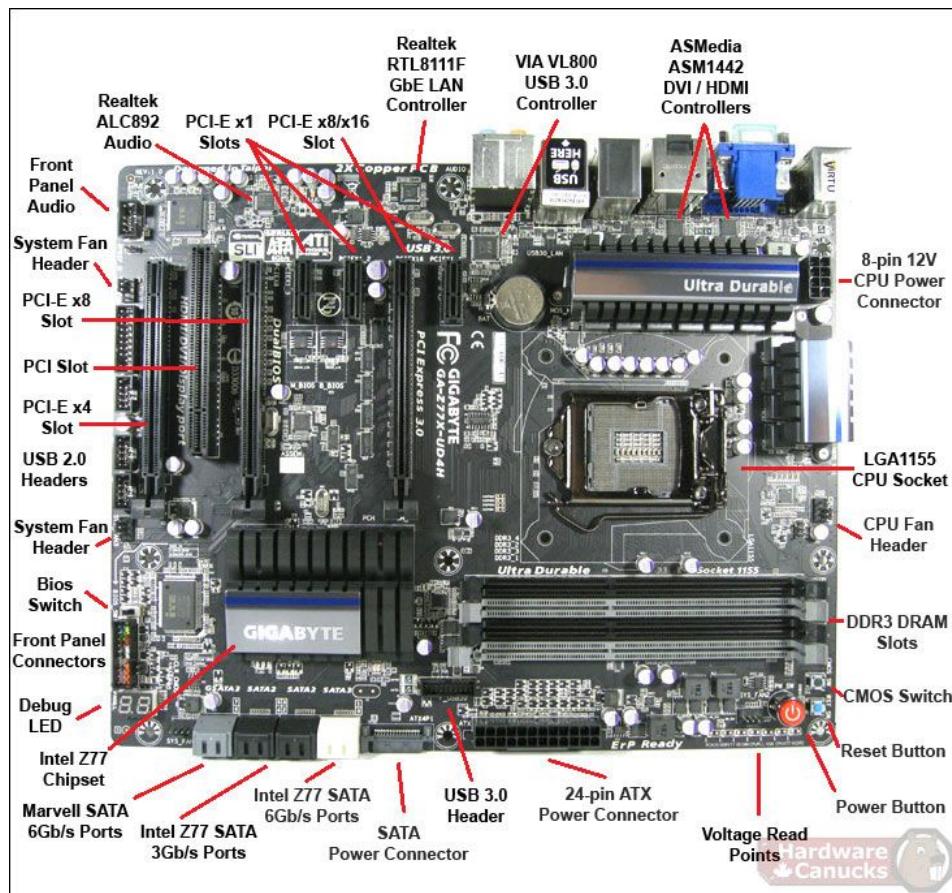


- 6/8-pin PCIe power connector



Motherboard

Motherboard is a printed circuit board (PCB) that contains bus, or electrical pathways, that interconnect electronic components.



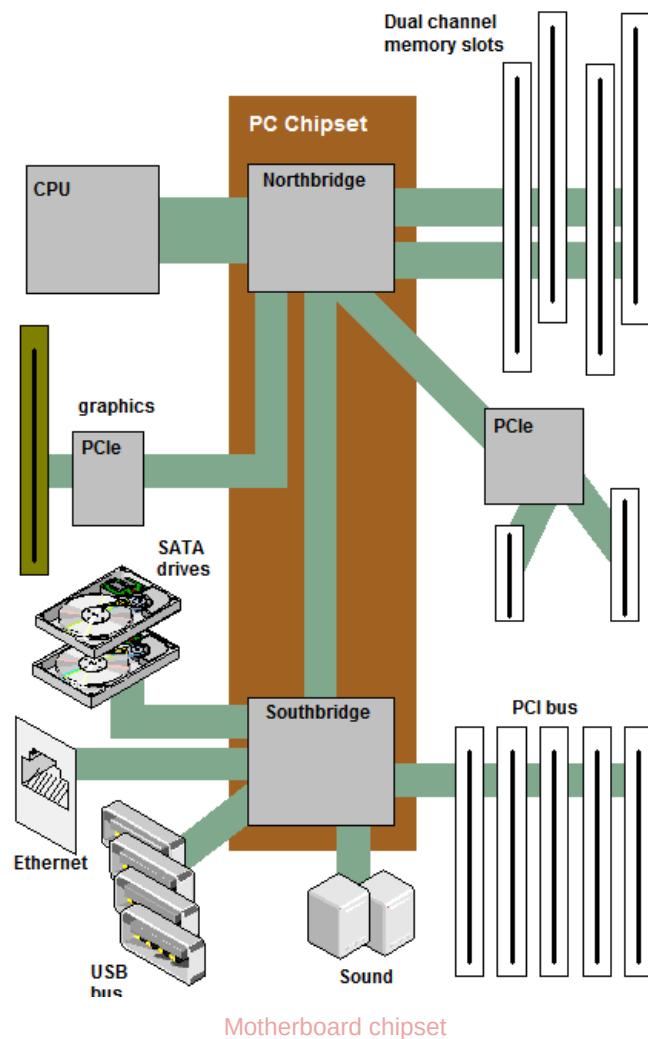
Motherboard components

1. Central Processing Unit (CPU)
2. Random Access Memory (RAM)
3. Expansion slots
4. Chipset

5. Basic Input/Output System (BIOS) and Unified Extensible Firmware Interface (UEFI) chip
- a. SATA (Serial Advanced Technology Attachment) connects optical drives, hard drives and SSD.
 - b. IDE (Integrated drive electronics): 40-pin connector each IDE interface supports a max of two devices.
 - c. Internal USB: 19-pin connector

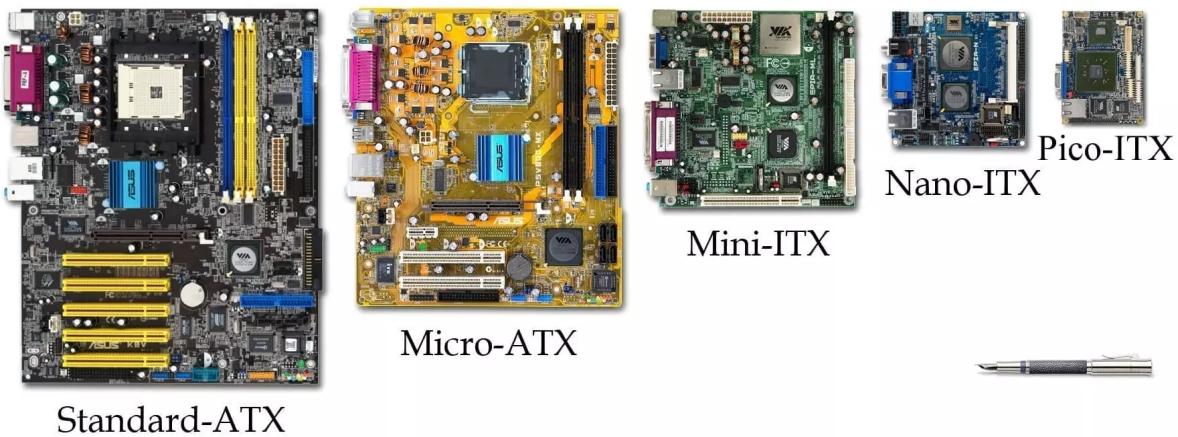
Motherboard chipset

- Northbridge controls high speed access to the RAM and video card. It also controls the speed at which the CPU communicates with all of the other components.
- Southbridge allows the CPU to communicate with slower speed devices, like hard drive.



Motherboard form factors

- ATX: advanced technology extended: most popular
- Micro-ATX: popular in desktop
- Mini-ATX: thin clients and set-top boxes (smallest)
- ITX: small-configured computer



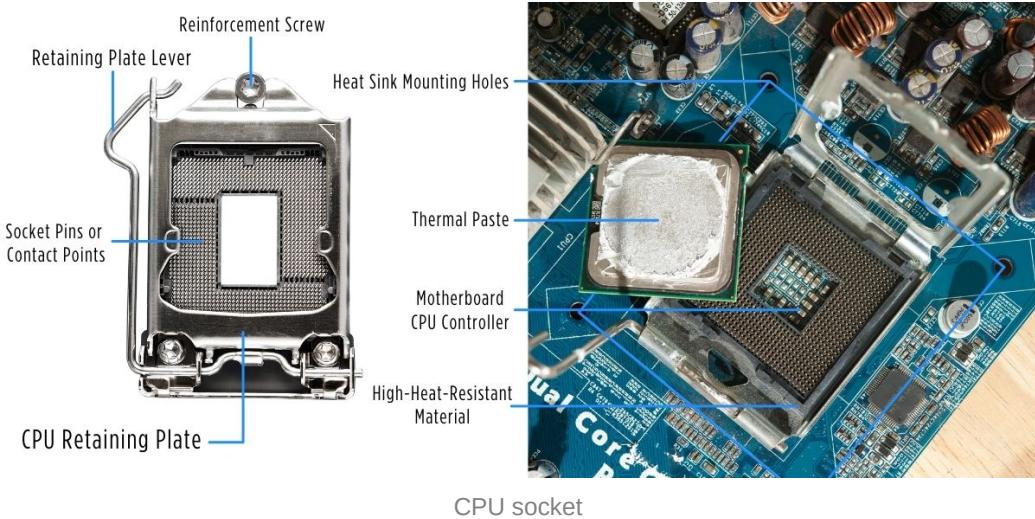
Motherboard form factors

Motherboard components

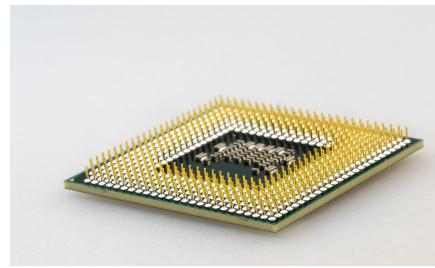
- SATA: Serial Advanced Technology Attachment is a disk drive interface used for connecting optical drives, hard drives, and SSD to the motherboard. Support hot swapping.
- IED: Integrated Drive Electronics is an older standard interface for connecting disk drives to the motherboard. It uses a 40-pin connections. Each IED interface supports a maximum of two devices.
- Internal USB: a 19-pin connector is used to connect the external USB 3 ports on the computer case to the motherboard.

CPU

- The CPU socket is the connection between the motherboard and the processor.

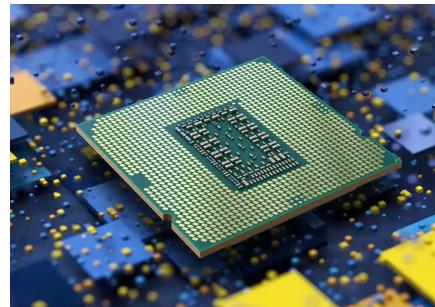


- Pin Grid Array (PGA): pins are on the underside of the processor



PGA

- Land Grid Array (LGA): pins are in the socket



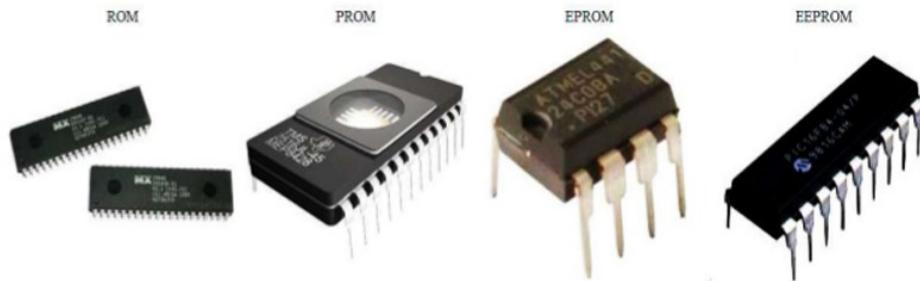
LGA

Colling systems

- Passive: heat sink
- Active: case fan

Types of memory

1. Read-Only Memory (ROM)
 - a. ROM is located on the motherboard
 - b. Nonvolatile
 - c. Types of ROM
 - i. ROM: cannot be erased or re-written (obsolete)
 - ii. PROM: programmable ROM. Cannot be erased.
 - iii. EPROM: erasable programmable ROM. Can be erased by exposing it to strong ultraviolet light.
 - iv. EEPROM: electronically erasable programmable ROM, aka Flash ROM. It often used to store BIOS.



TIPOS DE MEMORIAS ROM

ROMs

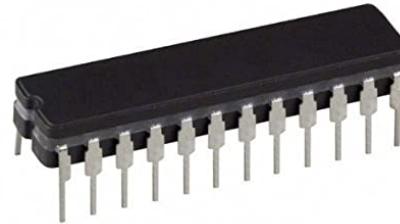
2. Random Access Memory (RAM)
 - a. Temporary store data
 - b. Volatile
 - c. Types of RAM
 - i. DRAM: Dynamic RAM: obsolete



DRAM

2. SARM: Static RAM:

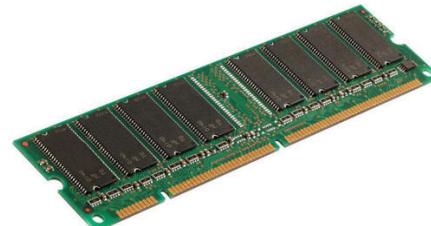
- a. Requires constant lower power
- b. Used for cache memory
- c. Faster than DRAM
- d. More expensive than DRAM



SARM

3. SDRAM: Synchronous Dynamic RAM

- a. Higher transfer rate

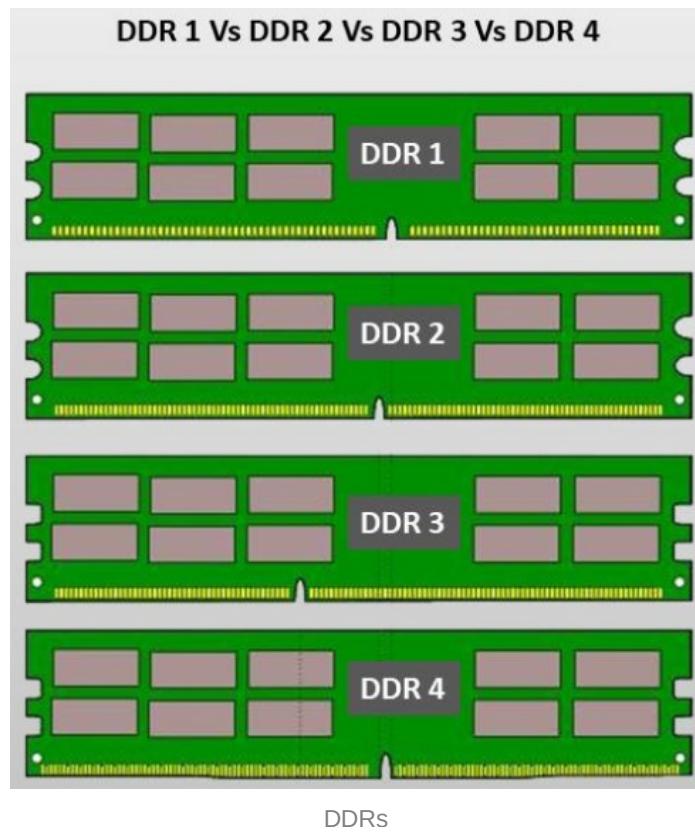


SDRAM

4. DDR SDRAM: Double Data Rate Synchronous Dynamic RAM

- a. 200 MHz

- b. Twice faster than SDRAM
 - c. **184-pin connector and single notch**
 - d. 2.5V
5. DDR2 SDRAM
- a. Higher clock speeds than DDR
 - b. 553 MHz
 - c. **240-pin connector**
 - d. 1.8V
6. DDR3 SDRAM
- a. 800 MHz
 - b. **240-pin connector**
 - c. 1.5V
7. DDR4 SDRAM
- a. 1600 MHz
 - b. **288-pin connector**
 - c. 1.2V
 - d. Available with advanced error correction (ECC memory)



8. GDDR: Graphic DDR
- a. Processes massive amount of data



GDDR

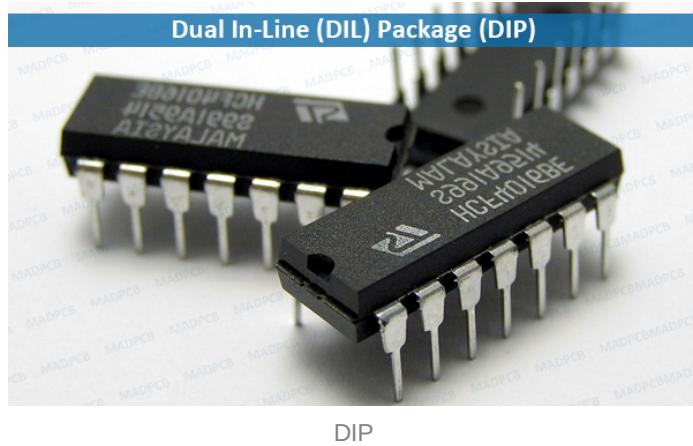
Summary of Memory

| Type of memory | Full name | Description |
|----------------|-------------|-------------|
| DRAM | Dynamic RAM | Obsolete |

| Type of memory | Full name | Description |
|----------------|--------------------------|---|
| SRAM | Static RAM | Requires constant power Used for cache memory Faster than DRAM More expensive than DRAM |
| SDRAM | Synchronous Dynamic DRAM | Higher transfer rate |
| DDR | Double Data Rate | Twice faster than SDRAM 200 MHz 184-pin connector |
| SDRAM | Synchronous Dynamic DRAM | Single notch 2.5V |
| DDR2 | Double Data Rate 2 | Higher clock speeds than DDR 553 MHz 240-pin connector |
| SDRAM | Synchronous Dynamic DRAM | 1.8V |
| DDR3 | Double Data Rate 3 | 800 MHz 240-pin connector |
| SDRAM | Synchronous Dynamic DRAM | 1.5V |
| DDR4 | Double Data Rate 4 | 1600 MHz 288-pin connector |
| SDRAM | Synchronous Dynamic DRAM | 1.2V Available with advanced error corrections (ECC memory) |
| GDDR | Graphic Double Data Rate | Processes massive amount of data |

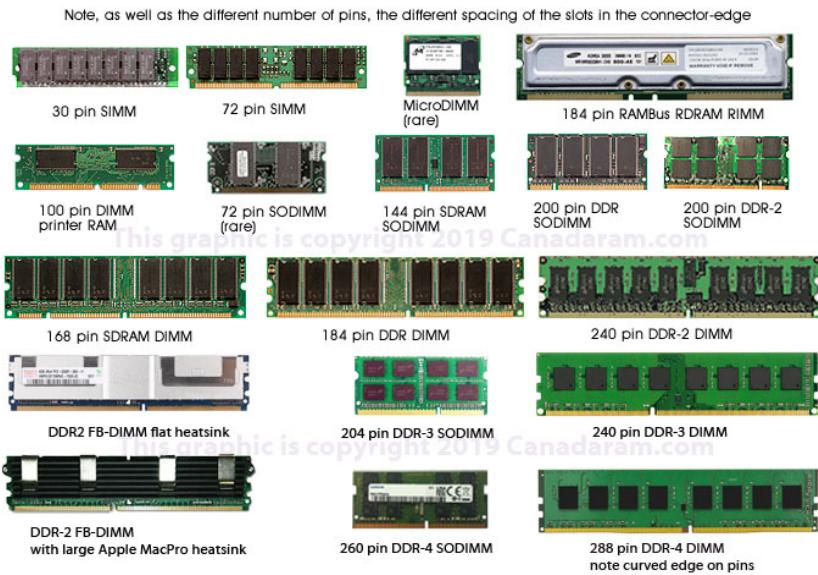
Memory modules

- Single-sided
 - Double-sided
1. DIP: Dual inline package: individual memory chip with dual rows of pins.
 2. SIMM: Single inline memory module is a small circuit board that holds several memory chips. It has 30-pin or 72-pin configurations.
 3. DIMM: Dual inline memory module is a circuit board that holds **SDRAM, DDR, DDR2, DDR3, DDR4** chips. There are 168-pin SDRAM DIMMs, 184-pin DDR DIMMs, 240-pin DDR2 and DDR3



DIMMs, and 288-pin DDR4 DIMMs.

4. SODIMM: Small outline DIMM has a 72-pin and 100-pin configurations for support of 32-bit transfers or a 144-pin, 200-pin, 204-pin, and 260-pin configurations for support of 64-bit transfers. This is for laptop use.



memory modules

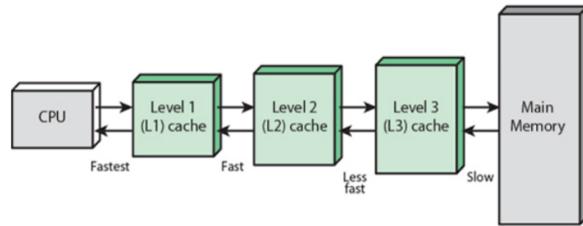
Cache memory

Cache memory store information very near the CPU (SDRAM)

- L1: on the CPU
- L2: external near the CPU
- L3: external



Cache memory



Types of Cache memory

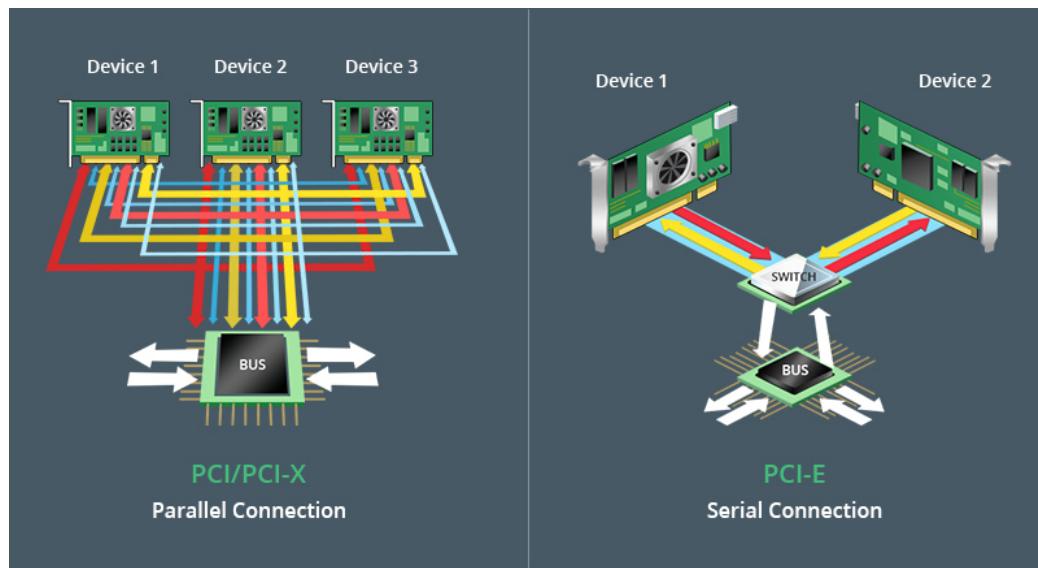
Adapter cards and Expansion slots

- Sound adapter
- NIC
- eSATA card



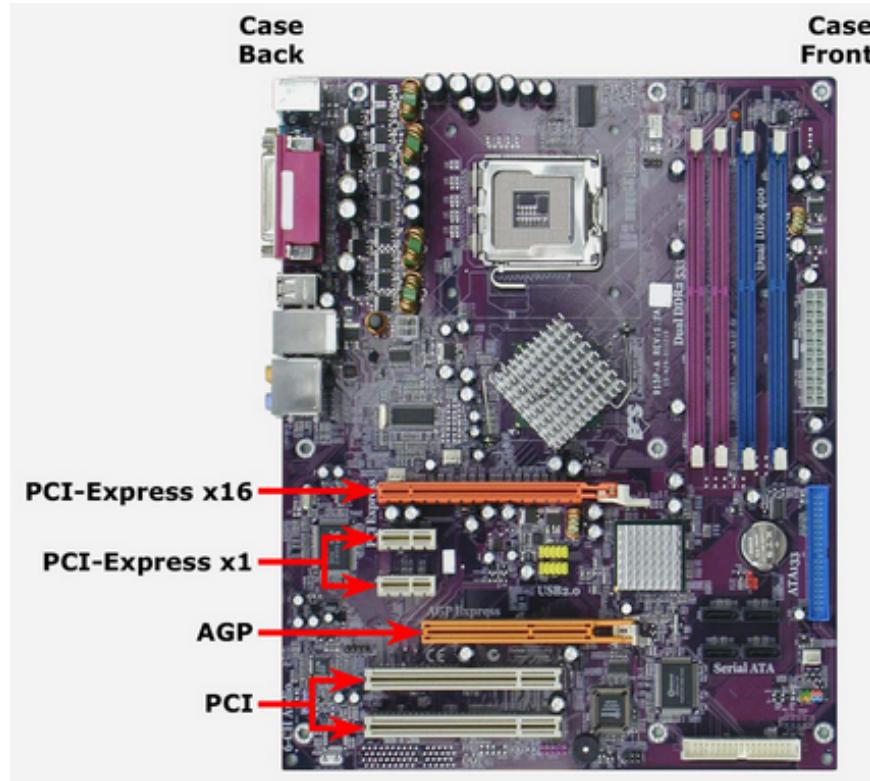
eSATA card

- Video adapter
- PCI: peripheral component interconnect: 32-bit or 64-bit expansion slot. (obsolete)
- Mini-PCI: Type I, Type II, Type III.
- PCI-X: PCI eXtended with 32-bit bus. It is 4 times faster than PCI (obsolete)
- PCI-e: PCI express is a serial bus. It has x1 (short), x4, x8, x16 (long and for video)



PCI/PCI-X vs. PCI-E

- Rister card
- AGP: accelerated graphics port. It's for video and replaced by PCI.



PCIs

Data storage drives

Storage device interface

ATA: Advanced Technology Attachment

- Parallel (PATA)
 - IDE: 8.3 Mb/s
 - EIDE: 16.6 Mb/s
- Serial (SATA)
 - SATA 1: 1.5 Gb/s
 - SATA 2: 3.0 Gb/s
 - SATA 3: 6.0 Gb/s

| PATA | SATA |
|---|---------------------------------------|
| Parallel Advanced Technology Attachment | Serial Advanced Technology Attachment |
| 40-pin connector | 7-pin connector |
| High in cost | Cheaper in cost |
| Lower speed of data transfer | Higher speed of data transfer |
| Higher power consumption | Lower power consumption |
| Bigger cable size | Smaller cable size |
| No hot swapping | Hot swapping |
| No external hard drives | External hard drives |

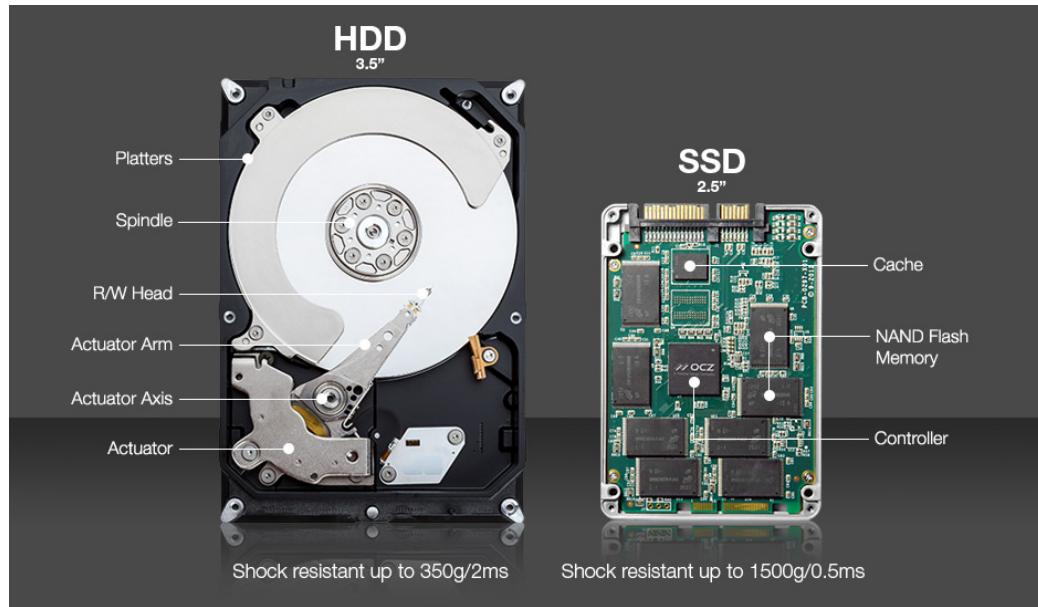
Magnetic Media Storage

- HDD: Hard disk drive
 - HDDs are the traditional magnetic disk devices that have been used for years.
- Tape Drive: magnetic tapes are most often used for archiving data.

Semiconductor storage

- SSD: solid-state drives store data as electrical charges in semiconductor flash memory.
- SSDs have no moving parts, make no noise, are more energy efficient, and produce less heat than HDDs.

- Disc drive form factor
- Expansion cards
- mSata or M.2 modules



HDD vs. SSD

Types of optical storage devices

- Compact disc (CD)
- Digital versatile disc (DVD)
- Blu-ray disc (BD)

Optical media summary

| Optical media | Description | Storage capacity |
|---------------|--|---|
| CD-ROM | CD read-only memory media that is pre-recorded | 700 MB |
| CD-R | CD recordable media that can be recorded one time | 700 MB |
| CD-RW | CD rewritable media that can be recorded, erased, and re-recorded | 700 MB |
| DVD-ROM | DVD read-only memory media that is pre-recorded | 4.7 GB (single layer) 8.5 GB (dual layer) |
| DVD-RAM | DVD rewritable media that can be recorded, erased, and re-recorded | 4.7 GB (single layer) 8.5 GB (dual layer) |

| Optical media | Description | Storage capacity |
|---------------|--|---|
| DVD +/- R | DVD recordable media that can be recorded one time | 4.7 GB (single layer) 8.5 GB (dual layer) |
| DVD +/- RW | DVD rewritable media that can be recorded, erased, and re-recorded | 4.7 GB (single layer) 8.5 GB (dual layer) |
| BD-ROM | Blu-ray read-only media that is pre-recorded with movies, games, or software | 25 GB (single layer) 50 GB (dual layer) |
| BD-R | Blu-ray recordable media that can be recorded one time | 25 GB (single layer) 50 GB (dual layer) |
| BD-RE | Blu-ray rewritable media that can be recorded, erased, and re-recorded | 25 GB (single layer) 50 GB (dual layer) |

Video ports and cables

- DVI: Digital visual interface
- **Display port: connect high-end graphics-capable PCs and displays**
- HDMI: high-definition multimedia interface
- Thunderbolt1 and Thunderbolt 2
- Thunderbolt 3:
 - Twice the bandwidth of thunderbolt 2
 - Less power
 - Provide two 4K monitors with video
- VGA: Video graphics array
- RCA: Radio corporation of America



Other ports and cables

- PS/2: Personal system 2 connects a keyboard or a mouse to a computer. It is a 6-pin mini-DIN female connector. No hot swapping.
- Audio and game port
- Network
- SATA

- IDE
- USB: the universal serial bus

Adapters and converters

- Adapter is a component that physically connects one technology to another.
- Converter performs the same function as an adapter but also translates the signals from one technology to the other.

Input/Output devices

Input devices

Original input devices

- Keyboard and mouse
- ADF/Flatbed scanner
- Joystick and gamepad
- KVM Switch (Keyboard, video and mouse)

New input devices

- Touch screen
- Stylus
- Magnetic stripe reader
- Barcode scanner

More new input devices

- Digital camera
- Webcam
- Signature pad
- Smart card reader
- Microphone

Most recent input devices

- NFC devices and terminals
- Facial recognition scanners
- Fingerprint scanners
- Voice recognition scanners
- Virtual reality headset

Output devices

- Monitor
- Projector
- VR Headset uses computer technology to create a simulated, 3D environment.
- AR Headset uses similar technology but superimposes images and audio over the real world in real time.
- Printers
 - Inkjet printer
 - Impact printer
 - 3D printer
 - Thermal printer
- Speakers
- Headphones