



Contact intro page

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Logline



A Shepherd girl cast out by her  
village uses her unique talent  
to help everyone and change  
their hearts

## Synopsis

The story starts with a young girl (young teenager-ish) in a field minding her flock of sheep. It's a hazy summer afternoon, warm breeze, tall grass swaying in the wind. The girl is a shepherd and is about to put her flock in a pen for the night. She gathers them up and puts them in a pen, counting them as she goes. But there's one missing, where's Oddball? She looks around but cannot see anything for the tall grass. She gets her tall stilts wreathed with flowers and looks up above the grass trying to spot the sheep. She spots him in a small clear path distracted by a butterfly. Oddball is not like the other sheep, he has black patches and maybe a missing eye? or leg? idk. When she returns him, the other normal sheep are relieved and group hug.

The Girl walks on her stilts back to her village where lots of other people live. It starts to look dark and stormy. But they look at her weirdly and distrustfully. She's different and odd, she's bare foot and walking around on stilts and they wear proper shoes and walk on the ground. She ends up drawing a crowd where the kids her age start pulling the flowers off her stilts and eventually push her over off the stilts. The adults do nothing but turn their noses away, some pull their children away concerned and frightened by the weirdness. The girl sits on the ground crying while everyone shuns her.

Just then someone rushes into the crowd panicking. Their child is missing, they didn't come home yet and no one knows where they are. Everyone in the village starts looking for the child, ignoring/forgetting the girl. She gets up, brushes herself off and picks up her stilts, heading to the outskirts of town to look for the child. With the aid of the stilts, she is able to look above all the tall grass of the fields and finds the child asleep in the grass unharmed.

She takes the child back to the village and their mother, saying the "pretty giant girl" found her. The young child does not understand or realise the events of earlier. Realising that the stilts helped find the child even after they bullied her, the villagers are ashamed of their actions. Together they help the girl tie new flowers to the stilts. The storm clouds dissipate and a sunset shines on the clouds.

Poem/story

EXT. FIELDS. AFTERNOON

WIDE: BIG, OPEN FIELDS WITH TALL GOLDEN GREEN GRASS AND ROLLING HILLS. IT'S A HAZY SPRING/SUMMER AFTERNOON. THERE'S A WARM, STRONG BREEZE AND BIG WHITE FLUFFY CLOUDS IN THE SKY. THERE'S WILD FLOWERS IN THE GRASS, PARTICULARLY DAFFODILS AND LILIES.

SHEPHERD GIRL is looking out over the grass, watching her small flock of sheep. She looks like she's enjoying the sun and being outside. Eventually she squints at the sun as if looking at the time, gets up and starts gathering her sheep to put away in a pen for the night.

SHEPHERD GIRL counts thdm as they go into. She looks confused.

SHEPHERD GIRL  
(To herself) That's strange,  
there's one missing...

Looks up and around. The grass is particularly high though and it's obvious she can't see very far.

SHEPHERD GIRL  
Where's Oddball?

SHEPHERD GIRL walks away but appears a few moments later above the grass on tall stilts wreathed with beautiful wildflowers. Now she can see far around her thanks to the stilts. After talking a few steps, SHEPHERD GIRL spots a black and white shape in the grass. It's ODDBALL, distracted by a butterfly. SHEPHERD GIRL looks relieved.

ODDBALL is clearly different to the other sheep. He's black and white and missing an eye.

ODDBALL is returned to the other sheep in the pen. They look relieved and embrace him. SHEPHERD GIRL looks happy.

SHEPHERD GIRL leaves the sheep and walks away on her stilts heading home towards a small village in the distance.



EXT. VILLAGE SQUARE. LATER AFTERNOON, SLIGHTLY STORMY

Typical old quaint English village. Old buildings and cobblestone roads. Contrast to the green fields surrounding village, everything here is mostly brick.

SHEPHERD GIRL walks into village square still on her stilts. VILLAGERS of various ages notice her and start to whisper. They give her weird stares and grimaces as she passes them. They point at her stilts in disgust and confusion.

VILLAGER 1

(Somewhere in the crowd, whispering  
To Villager 2) What *she* doing here?

VILLAGER 2

And what's with the strange poles.

VILLAGER 3

(Somewhere else) She isn't normal

A crowd starts to form and soon SHEPHERD GIRL is surrounded by the VILLAGERS. Whispering everywhere intensifies, soon growing louder and louder. SHEPHERD GIRL looks around her confused and more and more scared. Storm clouds grow.

VILLAGER IN CROWD

(Shouting) Outsider!

VILLAGER IN CROWD

(Whispered shouting) Go away  
weirdo!

VILLAGER IN CROWD

(Shouting) You're too different!

SHEPHERD GIRL is upset and scared. Young people close in on her and start grabbing and ripping the flowers off her stilts. The shouts of the villagers continue.

SHEPHERD GIRL

(Desperate) No, please don't!

Someone pushes SHEPHERD GIRL over and she falls off her stilts. The VILLAGERS stand over her, now quiet as tears run down her face. Suddenly, a MOTHER rushes into the crowd. She's worried and panicked.

MOTHER

Has anyone seen my boy?! He hasn't  
come home yet and I can't find him  
anywhere! Please, help me!

The VILLAGERS look concerned and the crowd starts to disperse as they begin to look for the BOY. A few VILLAGERS console the MOTHER. The SHEPHERD GIRL is still on the ground, now ignored. She looks at VILLAGERS who just shunned her and then to her tattered stilts lying in front of her. The SHEPHERD GIRL gets up, brushes herself off and picks up the stilts.

EXT. FIELDS. STORMY AFTERNOON

The SHEPHERD GIRL looks out over the stormy field, wind blowing the grass and trees swaying. She spots a tree in the distance with a dark shape at the bottom and walks over to investigate. It's the BOY, fast asleep under the tree in a patch of flowers and clover. The SHEPHERD GIRL smiles down at the BOY, relieved.

EXT. VILLAGE SQUARE. LATE AFTERNOON, STORMY

The SHEPHERD GIRL returns to the villager walking on the stilts with the young BOY on her shoulders. The BOY waves enthusiastically to his MOTHER still surrounded by the VILLAGERS. They look at the two of them in shock, relief and awe.

YOUNG BOY

(Yelling to his MOTHER) Look mummy!  
The nice giant lady found me!

The VILLAGERS look ashamed as the SHEPHERD GIRL returns the young BOY to his MOTHER. They realise it was her differences that helped save the BOY and she still helped even after how they treated her.

The SHEPHERD GIRL stands quietly as she watches the BOY and the MOTHER reunite and hug. She turns to see the VILLAGERS sheepishly approach her with armfuls of flowers. The SHEPHERD GIRL smiles and together they tie the flowers back onto the stilts and reconcile. The sun shines through the storm clouds and finishes with a sunset.

concept design

storyboard

moodboard

beatboard

shot list

schedule

Category	Rate	No.	Capital	Overtime Expenses	Projects			Status	Proj Mgr
Pre-production			Budg	Act	Budg	Act	Pre-production	Time weeks	unstarted In Progress completed
Mid Level Concept Artist	\$300/day	4	24000				Pre-production		
Mid Level Storyboard Artist	\$420/day	4	3600				Ideation, Initial Reaserch and Planning	1	
Graphic Designer	\$300/day	1	4500				Concept Generation and First Concept Art	2	
Script Writer	\$250/day	2	3500				Script Writing	2	
Art Director	\$576/day	1	40320				Voice Over Recording	1	
Creative Director	\$825/day	1	57750				Concept art based on script refinement (Environments)	2	
Producer	\$670/day	1	46900				Concept art based on script refinement (Visuals)	2	
Background Artist	\$275/day	2	3000				Concept art based on script refinement (Characters)	2	
							Character Designs		
							Storyboarding (Roughs)		
							Storyboarding (Revisions)		
							Animatic		
							Pre-production finalisation and revisions		
							Team Progress Meetings and Critiques		
Production			Budg	Act	Budg	Act	Production		
Mid Level 2D Character Animator	\$355/day	4	28400				Production		
Senior Animation Director	\$675/day	1	13500				Animating: Keys		
2D Generalist	\$512/day	1	5120				Animating: Break downs		
Voice Actors	\$350/minute	4	5600				Animating: Revisions		
Commissioned Music	\$600/minute	1	2400				Background Design		
Clean Up Artist	\$320/day	1	3200				Commissioned Music Production		
							Team Progress Meetings and Critiques		
Post-Production									
Compositing Artist	\$355/day	2	7100						
VFX Artist	\$650/day	1	6500						
Graphic Designer	\$300/day	1	1500						
Clean Up Artist	\$320/day	1	3200						
Sound Designer	\$305/day	2	6100						
Motion Designer	\$385/day	1	3850						
Hardware									
Budget for Extra Tech Equipment			20000						
Budget for Extra Art Suppliees			10000						
Software			Budg	Act	Budg	Act	Post-Production		
Toon Boom Harmony Advanced	\$162/month	4	648				Post-Production		
Adobe Suite	\$116/month	4	464				Editing		
Microsoft 360	\$78.30/month	4	313				Compositing		
MYOB Premier	\$70/month	4	280				Music and Sound Effects		
McAfee Antivirus	\$143.95/year	1	149				VFX		
Backups	\$149/year	1	149				Final Review and Edits		
Servers	\$150/year	1	150						
Monday.com	\$268/month	4	1072				Overtime Margin (if needed)		
Liscenses (various)			5000						
Totals:			338,270	0	0	0			



budget