

# **Applying Academic Knowledge in the Software Industry**

**Caveats and Comparisons of Brazil, USA and India**

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# Summary

- ◆ **The software industry around the world**
  - ❖ Software industry and the BRICs
- ◆ **Good experiences and reality-check**
  - ❖ Academic knowledge value to business
  - ❖ Research inside software companies
- ◆ **Current scenario and expectations**
  - ❖ United States, India and Brazil
- ◆ **Questions and answers**

# Acknowledgments + Disclaimer

- ◆ Office Business Applications Team
- ◆ Microsoft Brasil
- ◆ Disclaimer
  - ❖ Opinions and statements in this presentation do not necessarily represent the position of Microsoft Corporation

# Assumptions and Expectations

- ◆ Audience: mainly academic background
- ◆ Presentation will not play with Statistics
  - ❖ Numbers are important, but may not represent something that would change your daily life
- ◆ Several factors are out of scope, but influence the software industry
  - ❖ Laws, diversity acceptance (religion, race, etc.), government practices, etc.
- ◆ Time available in the end to hear from you
  - ❖ Part of a good conversation is hearing...

# Software Industry: USA

- ◆ S.I. very related to the overall economy
  - ❖ Gov processes automation: little success
    - ❖ Tax filling, HIPPA, Sarbanes-Oxley, ...
    - ❖ Market implications.
      - ◆ Ex: “Tax Software” companies
- ◆ Market: not a boom, but not a burst
  - ❖ Currently, there are more open CS positions than candidates in major markets
  - ❖ Graduate school: few people applying for Computer Science degrees

# Software Industry: India

- ◆ Focus mainly on services
  - ❖ Goes beyond software industry
    - ❖ Example: call centers, insurance, etc.
- ◆ Huge grown in the last decade
  - ❖ Large number of engineers
  - ❖ Government support
  - ❖ Connections in USA, Europe, etc.
  - ❖ Halfway across the world from USA
    - ❖ Disadvantages: communication
    - ❖ Advantage: 24 hours production

# Outsourcing, Offshoring, ...

- ◆ India is an example, but there are others
  - ❖ Outsourcing: contract with another company
  - ❖ Offshoring: having a subsidiary abroad
- ◆ Attention to software industry is not proportional to impact (wages, jobs, etc.)
  - ❖ Affected industry is more vocal
- ◆ India getting rewarded now: prepared to deal with the opportunity
  - ❖ Bangalore, Hyderabad, ... Silicon Valley effect

# Software Industry: Brazil

- ◆ Volume not proportional to economy
- ◆ There are a lot of “IT professionals”
  - ❖ Frequent complaint from software companies
    - ❖ Easy to find some to do “network setup”
    - ❖ Hard to find “programmers”
      - ◆ Experience in large projects
- ◆ Tradition in quality certification processes
  - ❖ Example: ISO 9000, CMMI
    - ❖ Good: well-defined processes
    - ❖ Not good: no decision power to employees

# First Slide With “Statistics”

- ◆ **BRICs: Brazil, Russia, India and China**
  - ❖ “In less than 40 years, the BRICs economies combined could be larger than the G6 (US, Japan, UK, Germany, France and Italy).”
  - ❖ Goldman Sachs Economic Research Group
- ◆ **Will software market grow proportionally?**
  - ❖ Would the need of software professionals in BRICs be larger than in G6?

# From University to Business

- ◆ **USA**
  - ❖ Internship, college recruiting, partnerships, joint-projects, etc.
  - ❖ Life-time relationship with “Alma Matter”
    - ❖ Major source of donations
  - ❖ Patents, stock grants and options are major source of resources
- ◆ **India**
  - ❖ Quickly moving to USA model
  - ❖ Excellent reputation of major institutions
    - ❖ IIT – Indian Institute of Technology

# Research Inside Companies

- ◆ Almost all over the world: tax breaks
- ◆ Intellectual property
- ◆ Short and long term results
  - ❖ DotCom results: infrastructure
  - ❖ Mouse, Object-Oriented Languages, etc.
- ◆ Several protection mechanisms
  - ❖ Trade secrets, copyright, trademark, patents
  - ❖ Major debate regarding some recent patents
  - ❖ Software is hard to protect by “trade secrets”
  - ❖ Example: 1-click ordering

# Looking to Brazil

- ◆ **Internship**
  - ❖ Typically not viewed as potential employee
- ◆ **Junior companies**
  - ❖ Not the real life experience: risk
- ◆ **Venture Capital**
  - ❖ Not existent
- ◆ **Research inside software companies**
  - ❖ Still making initial steps
- ◆ **University-business partnership**
  - ❖ Most promising option in the short term

# Call to Action

- ◆ **Partnership with Universities**
- ◆ **Real Opportunities for Technology Transfer**
- ◆ **High Technology fostering the expansion of the knowledge frontier**
- ◆ **Intellectual Property Value**
  
- ◆ **Contact:**  
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# Local Industry Success

- ◆ **Not developed or undiscovered markets**
  - ❖ Recent examples: Internet as media (search, information publishing), music, VOIP, ...
  - ❖ Undelivered promises: speech recognition, natural language processing, ...
- ◆ **Look also to internal market**
  - ❖ Not only exporting goods and services

# Second Slide With “Statistics”

|               | <b>Internet Users</b><br><b>(million)</b> | <b>Hosts</b><br><b>(million)</b> | <b>CD sales</b><br><b>(millions)</b> | <b>E-Learning</b><br><b>(index: 10)</b> |
|---------------|---|----------------------------------|--------------------------------------|---|
| <b>USA</b>    | <b>159</b>                                | <b>157</b>                       | <b>746</b>                           | <b>8.37</b>                             |
| <b>Brazil</b> | <b>14.3</b>                               | <b>3.1</b>                       | <b>58</b>                            | <b>5.63</b>                             |
| <b>India</b>  | <b>18.5</b>                               | <b>0.09</b>                      | <b>15</b>                            | <b>4.56</b>                             |

Source: E-Commerce and Development Report 2004 - United Nations  
[http://www.unctad.org/en/docs/ecdr2004\\_en.pdf](http://www.unctad.org/en/docs/ecdr2004_en.pdf)

# Conclusions

- ◆ **Software industry will grow around the world in the next decades**
  - ❖ Professionals are needed, mainly for BRICs
- ◆ **Academic knowledge is important**
  - ❖ Business success needs innovation
  - ❖ External factors had great influence: teamwork, management skills
  - ❖ Product of the University is the most important resource for the software industry: people
- ◆ **Questions and answers**

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