# Selex Game PSD/PNG Help sheet

# Layout.psd

This master PSD contains all graphic elements of the design organized in folders for each screen.

Use this file for visualizing the positioning of graphics.

# /BACKGROUND

This folder contains a single image which is the game background; the background includes the two branding logos.

## **/BOXES**

Contains the background images for the following screens:

- Welcome screen (Large-box w/leader board)
- Support options
- Top 3 leader board
- Graph
- Your Score (Large-box w/leader board)
- Exit Slide (Large-box)
- Alert box (Pop-up messages you may or may not need e.g error messages)

#### **/BUTTONS**

Contains all buttons (excluding name entry buttons). Each button comes with a normal state and click state. (The click state must also be the hover state).

#### /CURRENCY

Contains the fictional currency symbol. The large ones are used for the coin indicator (bottom left), the bluey green is used on the support options screen.

#### /HEADINGS

Contains 2 folders (PSD/PNG), all headings with effects applied are in these folders.

#### /LEADERBOARD

Contains the background image used in **all** score boards (Top10, Top3). The background is for individual scores.

The highlight is for the final score screen for when the player makes it onto the leader board.

# /MISC

Contains the background overlay (Vignette effect) for the last few screens.

## **/MONEY TOTAL**

Contains the single coin image used for the coin stack (just overlap multiple copies of the image to re-create the effect).

Background for the money total (positive/negative).

#### /NAME ENTRY

All the elements for the name entry on the Your Score screen. Up and down arrows and their click/hover states.

# /PLANES

All images of the Eurofighter Typhoon are in here. All named according to the number designated to each one.

Note: The planes in the air are all slightly different sizes, the ones on the ground are the same size.