Alistair Ong

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EDUCATION

NATIONAL UNIVERSITY OF SINGAPORE

BCOMP IN COMPUTER SCIENCE (HONOURS)

University Scholars

PROGRAMME

Expected Dec 2020 | Singapore

THE UNIVERSITY OF TEXAS AT AUSTIN

BS IN COMPUTER SCIENCE (HONORS)

Spring 2019 Exchange | Austin, TX

ANGLO-CHINESE SCHOOL (INDEPENDENT)

INTERNATIONAL BACCALAUREATE Grad. Dec 2013 | Singapore

AWARDS

2018 USP Honour Roll
 2012 Standard Chartered
 Most Creative Apprentice

 2010 Edusave Scholarships for
 Integrated Programme
 Schools (ESIP)

SKILLS

LANGUAGES

Experienced:
Java • C • Javascript
Familiar:
Swift • Python •
HTML & CSS

FRAMEWORKS AND TOOLS

React • Redux

COURSEWORK

UNDERGRADUATE

Advanced Operating Systems Artificial Intelligence Algorithms and Complexity Computer Networks Software Engineering

SOCIETIES

NUS Students' Computing Club NUS University Scholars Club NUS USP Badminton NUS USP Floorball NUS USP Livecore

EXPERIENCE

SEA | Software Engineering Intern

May 2019 - Aug 2019 | Singapore, SG

- Worked on SeaTalk Web in Sea's Labs Division, SeaTalk team.
- Optimizing web and desktop app by caching to prevent excessive re-rendering.
- Created a standalone React-Redux web app for mock events management.

SPARK SYSTEMS PTE LTD | SOFTWARE ENGINEERING INTERN

May 2018 - Aug 2018 | Singapore, SG

- Created a mailer system with Amazon SES and JavaMail to automate creation and sending of files to both external and internal clients.
- Implemented automation suite for regression tests on GUI using TextFX.

MINISTRY OF HEALTH | INTERN, NON-COMMUNICABLE DISEASES DIVISION

Jan 2016 - July 2016 | Singapore, SG

- Planning of NurtureSG's data collection phase comprising of focus group discussions
- Researched into healthy programmes, initiatives in other countries to compile good practices to use in Singapore.

TEACHING EXPERIENCE

NATIONAL UNIVERSITY OF SINGAPORE

TEACHING ASSISTANT, COMPUTER ARCHITECTURE Aug 2018 – Dec 2018 | Singapore, SG

PROJECTS

EZCARD | SWIFT

- An iOS app for quick exchange and updating of contact information.
- Implemented model and logic for CRUD in app, implemented search functionality.
- Made using Swift and Firebase.

AOS I C

- Implemented shell on skeleton microkernel-based Barrelfish OS on an ARMv7 core PandaBoard ES using capabilities for physical and virtual address management, spawning of processes and IPCs.
- Implementation included an RPC handler for message passing of keyboard commands to shell process from main init process.

THETRACKER | JAVA

- An address book to keep track of friends, students and the modules and events they are in.
- Implemented deep and shallow copies of objects for proper object model update and references.
- Made using Java and JavaFX.

SFRVICE

2017 Vice Project Director SoC Sports Camp 2018

SoC Sports Camp 2018 NUS Students' Computing Club