gnuplot-cpp 0.9

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## **Chapter 1**

## **Class Index**

## 1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:	
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2 Class Index

## **Chapter 2**

## **File Index**

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Here is a list of all files with brief descriptions:			
example.cc			
gnuplot_i.hpp			

4 File Index

## **Chapter 3**

## **Class Documentation**

## 3.1 Gnuplot Class Reference

```
#include <qnuplot_i.hpp>
```

## **Public Member Functions**

- **Gnuplot** (const std::string &style="points") set a style during construction
- **Gnuplot** (const std::vector< double > &x, const std::string &title="", const std::string &style="points", const std::string &labelx="x", const std::string &labely="y")

  plot a single std::vector at one go
- **Gnuplot** (const std::vector< double > &x, const std::vector< double > &y, const std::string &title="", const std::string &labelx="x", const std::string &labely="y")

plot pairs std::vector at one go

• **Gnuplot** (const std::vector< double > &x, const std::vector< double > &y, const std::vector< double > &z, const std::string &title="", const std::string &style="points", const std::string &labelx="x", const std::string &labely="y", const std::string &labelz="z")

plot triples std::vector at one go

•  $\sim$ Gnuplot ()

destructor: needed to delete temporary files

• Gnuplot & cmd (const std::string &cmdstr)

send a command to gnuplot

• **Gnuplot** & **operator**<< (const std::string &cmdstr)

Sends a command to an active gnuplot session, identical to cmd() (p. 10) send a command to gnuplot using the << operator.

• Gnuplot & showonscreen ()

sets terminal type to terminal\_std

• Gnuplot & savetops (const std::string &filename="gnuplot\_output")

saves a gnuplot session to a postscript file, filename without extension

- Gnuplot & set\_style (const std::string &stylestr="points")
- Gnuplot & set\_smooth (const std::string &stylestr="csplines")
- Gnuplot & unset\_smooth ()

unset smooth attention: smooth is not set by default

• Gnuplot & set\_pointsize (const double pointsize=1.0)

scales the size of the points used in plots

• Gnuplot & set\_grid ()

turns grid on/off

• Gnuplot & unset\_grid ()

grid is not set by default

- Gnuplot & set\_multiplot ()
- Gnuplot & unset\_multiplot ()
- Gnuplot & set\_samples (const int samples=100)

set sampling rate of functions, or for interpolating data

• **Gnuplot** & **set\_isosamples** (const int isolines=10)

set isoline density (grid) for plotting functions as surfaces (for 3d plots)

- Gnuplot & set\_hidden3d ()
- Gnuplot & unset\_hidden3d ()
- **Gnuplot** & **set\_contour** (const std::string &position="base")
- Gnuplot & unset\_contour ()
- Gnuplot & set\_surface ()
- Gnuplot & unset\_surface ()
- Gnuplot & set\_legend (const std::string &position="default")
- Gnuplot & unset\_legend ()

Switches legend off attention:legend is set by default.

• Gnuplot & set\_title (const std::string &title="")

sets and clears the title of a gnuplot session

• Gnuplot & unset\_title ()

Clears the title of a gnuplot session The title is not set by default.

• **Gnuplot** & **set\_ylabel** (const std::string &label="x")

set x axis label

• **Gnuplot** & **set\_xlabel** (const std::string &label="y")

set y axis label

• Gnuplot & set\_zlabel (const std::string &label="z")

set z axis label

• **Gnuplot** & **set\_xrange** (const double iFrom, const double iTo)

set axis - ranges

• **Gnuplot** & **set\_yrange** (const double iFrom, const double iTo)

set y-axis - ranges

• **Gnuplot** & **set\_zrange** (const double iFrom, const double iTo)

set z-axis - ranges

- Gnuplot & set\_xautoscale ()
- Gnuplot & set\_yautoscale ()
- Gnuplot & set\_zautoscale ()
- Gnuplot & set\_xlogscale (const double base=10)

turns on/off log scaling for the specified xaxis (logscale is not set by default)

• **Gnuplot** & **set\_ylogscale** (const double base=10)

turns on/off log scaling for the specified yaxis (logscale is not set by default)

• **Gnuplot** & **set\_zlogscale** (const double base=10)

turns on/off log scaling for the specified zaxis (logscale is not set by default)

- Gnuplot & unset\_xlogscale ()
- Gnuplot & unset\_ylogscale ()
- Gnuplot & unset\_zlogscale ()
- **Gnuplot** & **set\_cbrange** (const double iFrom, const double iTo)

set palette range (autoscale by default)

- Gnuplot & plotfile\_x (const std::string &filename, const unsigned int column=1, const std::string &title="")
- template<typename X >

**Gnuplot** & **plot\_x** (const X &x, const std::string &title="")

from std::vector

- Gnuplot & plotfile\_xy (const std::string &filename, const unsigned int column\_x=1, const unsigned int column\_y=2, const std::string &title="")
- $\bullet \ \ template{<} typename \ X \ , \ typename \ Y>$

**Gnuplot** & **plot\_xy** (const X &x, const Y &y, const std::string &title="")

from data

- **Gnuplot** & **plotfile\_xy\_err** (const std::string &filename, const unsigned int column\_x=1, const unsigned int column y=2, const unsigned int column dy=3, const std::string &title="")
- ullet template<typename X, typename Y, typename E >

**Gnuplot** & **plot\_xy\_err** (const X &x, const Y &y, const E &dy, const std::string &title="")

from data

- **Gnuplot** & **plotfile\_xyz** (const std::string &filename, const unsigned int column\_x=1, const unsigned int column\_y=2, const unsigned int column\_z=3, const std::string &title="")
- template<typename X, typename Y, typename Z>

**Gnuplot** & **plot\_xyz** (const X &x, const Y &y, const Z &z, const std::string &title="")

```
from std::vector
```

• Gnuplot & plot\_slope (const double a, const double b, const std::string &title="")

```
plot an equation of the form: y = ax + b, you supply a and b
```

- Gnuplot & plot\_equation (const std::string &equation, const std::string &title="")
- Gnuplot & plot\_equation3d (const std::string &equation, const std::string &title="")
- **Gnuplot** & **plot\_image** (const unsigned char \*ucPicBuf, const unsigned int iWidth, const unsigned int iHeight, const std::string &title="")

plot image

• Gnuplot & replot (void)

replot repeats the last plot or splot command. this can be useful for viewing a plot with different set options, or when generating the same plot for several devices (showonscreen, savetops)

• Gnuplot & reset\_plot ()

resets a gnuplot session (next plot will erase previous ones)

• Gnuplot & reset\_all ()

resets a gnuplot session and sets all variables to default

• void remove tmpfiles ()

deletes temporary files

• bool is\_valid()

Is the gnuplot session valid??

## **Static Public Member Functions**

- static bool **set\_GNUPlotPath** (const std::string &path)

  optional function: set **Gnuplot** (p. 5) path manual attention: for windows: path with slash '/' not backslash
- static void **set\_terminal\_std** (const std::string &type)

## 3.1.1 Detailed Description

Definition at line 68 of file gnuplot\_i.hpp.

## 3.1.2 Constructor & Destructor Documentation

## **3.1.2.1 Gnuplot::Gnuplot (const std::string &** *style* = "points") [inline]

set a style during construction

Definition at line 612 of file gnuplot\_i.hpp.

References set\_style().

3.1.2.2 Gnuplot::Gnuplot (const std::vector< double > & x, const std::string & title = "", const std::string & style = "points", const std::string & labelx = "x", const std::string & labely = "y") [inline]

plot a single std::vector at one go

Definition at line 624 of file gnuplot\_i.hpp.

References plot\_x(), set\_style(), set\_xlabel(), and set\_ylabel().

3.1.2.3 Gnuplot::Gnuplot (const std::vector< double > & x, const std::vector< double > & y, const std::string & title = "", const std::string & style = "points", const std::string & labelx = "x", const std::string & labely = "y") [inline]

plot pairs std::vector at one go

Definition at line 645 of file gnuplot\_i.hpp.

References plot\_xy(), set\_style(), set\_xlabel(), and set\_ylabel().

3.1.2.4 Gnuplot::Gnuplot (const std::vector< double > & x, const std::vector< double > & y, const std::vector< double > & z, const std::string & title = " ", const std::string & style = "points", const std::string & labelx = "x", const std::string & labely = "y", const std::string & labelz = "z") [inline]

plot triples std::vector at one go

Definition at line 667 of file gnuplot\_i.hpp.

References plot\_xyz(), set\_style(), set\_xlabel(), set\_ylabel(), and set\_zlabel().

```
:gnucmd(NULL) ,valid(false) ,two_dim(false) ,nplots(0)
676 {
677
        init();
678
679
        set_style(style);
        set_xlabel(labelx);
680
681
        set_ylabel(labely);
682
        set_zlabel(labelz);
683
684
        plot_xyz(x,y,z,title);
685 }
```

### 3.1.2.5 Gnuplot::~Gnuplot()

destructor: needed to delete temporary files

Definition at line 944 of file gnuplot\_i.hpp.

```
945 {
946 //
       remove_tmpfiles();
947
948
        // A stream opened by popen() should be closed by pclose()
949 #if defined(WIN32) || defined(_WIN32) || defined(__WIN32__) || defined(__TOS_WIN__)
950
       if (\_pclose(gnucmd) == -1)
951 #elif defined(unix) || defined(__unix) || defined(__unix__) || defined(__APPLE__)
952
       if (pclose(gnucmd) == -1)
953 #endif
954
            throw GnuplotException ("Problem closing communication to gnuplot");
955 }
```

## 3.1.3 Member Function Documentation

#### 3.1.3.1 Gnuplot & Gnuplot::cmd (const std::string & cmdstr)

send a command to gnuplot

Definition at line 1641 of file gnuplot\_i.hpp.

Referenced by main(), operator <<(), plot\_equation(), plot\_equation3d(), plot\_image(), plot\_slope(), plotfile\_x(), plotfile\_xy(), plotfile\_xy\_err(), plotfile\_xyz(), replot(), reset\_all(), savetops(), set\_cbrange(), set\_contour(), set\_grid(), set\_hidden3d(), set\_isosamples(), set\_legend(), set\_multiplot(), set\_pointsize(), set\_samples(), set\_surface(), set\_xautoscale(), set\_xlogscale(), set\_xrange(), set\_yautoscale(), set\_ylabel(), set\_ylogscale(), set\_zrange(), set\_zrange(), set\_zrange(), set\_zrange(), set\_zrange(), set\_surface(), unset\_contour(), unset\_grid(), unset\_hidden3d(), unset\_legend(), unset\_multiplot(), unset\_surface(), unset\_xlogscale(), unset\_ylogscale(), and unset\_zlogscale().

```
1642 {
1643
         if(!(valid))
1644
         {
1645
             return *this;
1646
1647
1648
1649
         // int fputs ( const char \star str, FILE \star stream );
1650
         // writes the string str to the stream.
         // The function begins copying from the address specified (str) until it
1651
         // reaches the terminating null character ('\0'). This final
1652
```

```
// null-character is not copied to the stream.
         fputs( (cmdstr+"\n").c_str(), gnucmd );
1654
1655
         // int fflush ( FILE * stream );
1656
         // If the given stream was open for writing and the last i/o operation was
1657
1658
         // an output operation, any unwritten data in the output buffer is written
1659
         // to the file. If the argument is a null pointer, all open files are
         // flushed. The stream remains open after this call.
1660
1661
         fflush (gnucmd);
1662
1663
1664
         if( cmdstr.find("replot") != std::string::npos )
1665
1666
             return *this;
1667
         }
         else if( cmdstr.find("splot") != std::string::npos )
1668
1669
        {
1670
             two_dim = false;
1671
             nplots++;
1672
1673
        else if( cmdstr.find("plot") != std::string::npos )
1674
        {
1675
            two_dim = true;
1676
            nplots++;
1677
         }
1678
1679
         return *this;
1680 }
```

## **3.1.3.2** bool Gnuplot::is\_valid() [inline]

Is the gnuplot session valid ??

#### **Parameters:**

## **Returns:**

true if valid, false if not

Definition at line 582 of file gnuplot\_i.hpp.

```
582 {return(valid);};
```

## **3.1.3.3 Gnuplot& Gnuplot::operator**<< (const std::string & cmdstr) [inline]

Sends a command to an active gnuplot session, identical to  $\mathbf{cmd}()$  (p. 10) send a command to gnuplot using the << operator.

## **Parameters:**

*cmdstr* -> the command string

#### **Returns:**

<- a reference to the gnuplot object

Definition at line 220 of file gnuplot\_i.hpp.

References cmd().

## 3.1.3.4 Gnuplot & Gnuplot::plot\_equation (const std::string & equation, const std::string & title = "")

plot an equation supplied as a std::string y=f(x), write only the function f(x) not y= the independent variable has to be x binary operators: \*\* exponentiation, \* multiply, / divide, + add, - substract, % modulo unary operators: - minus, ! factorial elementary functions: rand(x), abs(x), sgn(x), ceil(x), floor(x), int(x), imag(x), real(x), arg(x), sqrt(x), exp(x), log(x), log(x),

Definition at line 1345 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

```
1347 {
1348
          std::ostringstream cmdstr;
1349
1350
         // command to be sent to gnuplot
1351
1352
         if (nplots > 0 && two_dim == true)
             cmdstr << "replot ";</pre>
1353
1354
1355
             cmdstr << "plot ";</pre>
1356
         cmdstr << equation << " title \"";</pre>
1357
1358
         if (title == "")
1359
             cmdstr << "f(x) = " << equation;
1360
1361
1362
             cmdstr << title;</pre>
1363
          cmdstr << "\" with " << pstyle;</pre>
1364
1365
1366
1367
          // Do the actual plot
1368
         //
1369
          cmd(cmdstr.str());
1370
1371
         return *this;
1372 }
```

## 3.1.3.5 Gnuplot & Gnuplot::plot\_equation3d (const std::string & equation, const std::string & title = " ")

plot an equation supplied as a std::string z=f(x,y), write only the function f(x,y) not z= the independent variables have to be x and y

Definition at line 1378 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

```
1380 {
1381
         std::ostringstream cmdstr;
1382
1383
         // command to be sent to gnuplot
1384
         //
1385
         if (nplots > 0 && two_dim == false)
1386
             cmdstr << "replot ";</pre>
1387
         else
1388
             cmdstr << "splot ";</pre>
1389
1390
         cmdstr << equation << " title \"";</pre>
1391
         if (title == "")
1392
             cmdstr << "f(x,y) = " << equation;
1393
1394
         else
1395
             cmdstr << title;</pre>
1396
1397
         cmdstr << "\" with " << pstyle;</pre>
1398
1399
1400
         // Do the actual plot
1401
1402
         cmd(cmdstr.str());
1403
1404
         return *this;
1405 }
```

## 3.1.3.6 Gnuplot & Gnuplot::plot\_image (const unsigned char \* ucPicBuf, const unsigned int iWidth, const unsigned int iHeight, const std::string & title = "")

plot image

\* note that this function is not valid for versions of GNUPlot below 4.2

Definition at line 1586 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

```
1590 {
1591
        std::ofstream tmp;
1592
        std::string name = create_tmpfile(tmp);
        if (name == "")
1593
1594
             return *this;
1595
1596
1597
         // write the data to file
         //
1598
1599
         int iIndex = 0;
        for(int iRow = 0; iRow < iHeight; iRow++)</pre>
1600
1601
        {
1602
             for(int iColumn = 0; iColumn < iWidth; iColumn++)</pre>
1603
                 tmp << iColumn << " " << iRow << " "
1604
1605
                     << static_cast<float>(ucPicBuf[iIndex++]) << std::endl;
1606
             }
1607
```

```
1608
         tmp.flush();
1609
1610
         tmp.close();
1611
1612
1613
         std::ostringstream cmdstr;
1614
         // command to be sent to gnuplot
1615
1616
1617
         if (nplots > 0 && two_dim == true)
             cmdstr << "replot ";</pre>
1618
1619
         else
1620
             cmdstr << "plot ";</pre>
1621
1622
         if (title == "")
             cmdstr << "\"" << name << "\" with image";</pre>
1623
1624
1625
             cmdstr << "\" << name << "\" title \"" << title << "\" with image";</pre>
1626
1627
1628
         // Do the actual plot
1629
1630
         cmd(cmdstr.str());
1631
1632
         return *this;
1633 }
```

## 3.1.3.7 Gnuplot & Gnuplot::plot\_slope (const double a, const double b, const std::string & title = "")

plot an equation of the form: y = ax + b, you supply a and b

Definition at line 1311 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

```
1314 {
1315
         std::ostringstream cmdstr;
1316
         // command to be sent to gnuplot
1317
1318
1319
         if (nplots > 0 && two_dim == true)
             cmdstr << "replot ";</pre>
1320
1321
1322
             cmdstr << "plot ";</pre>
1323
1324
         cmdstr << a << " * x + " << b << " title \"";</pre>
1325
1326
         if (title == "")
             cmdstr << "f(x) = " << a << " * x + " << b;
1327
         else
1328
1329
             cmdstr << title;</pre>
1330
1331
         cmdstr << "\" with " << pstyle;</pre>
1332
1333
1334
         // Do the actual plot
1335
1336
         cmd(cmdstr.str());
1337
1338
         return *this;
1339 }
```

## 3.1.3.8 template<typename X > Gnuplot & Gnuplot::plot\_x (const X & x, const std::string & title = "") [inline]

from std::vector

Plots a 2d graph from a list of doubles: x.

Definition at line 693 of file gnuplot\_i.hpp.

References plotfile\_x().

Referenced by Gnuplot(), and main().

```
694 {
        if (x.size() == 0)
696
        {
697
            throw GnuplotException("std::vector too small");
            return *this;
699
        }
700
701
       std::ofstream tmp;
702
        std::string name = create_tmpfile(tmp);
703
        if (name == "")
704
            return *this;
705
706
707
       // write the data to file
708
709
       for (unsigned int i = 0; i < x.size(); i++)
710
            tmp << x[i] << std::endl;
711
       tmp.flush();
712
713
        tmp.close();
714
715
716
       plotfile_x(name, 1, title);
717
718
        return *this;
719 }
```

## 3.1.3.9 template<typename X, typename Y > Gnuplot::plot\_xy (const X & x, const Y & y, const std::string & title = "") [inline]

from data

Plots a 2d graph from a list of doubles: x y.

Definition at line 727 of file gnuplot\_i.hpp.

 $References\ plotfile\_xy().$ 

Referenced by Gnuplot(), and main().

```
728 {
729
        if (x.size() == 0 || y.size() == 0)
730
        {
731
            throw GnuplotException("std::vectors too small");
732
            return *this;
733
       }
734
735
       if (x.size() != y.size())
736
            throw GnuplotException("Length of the std::vectors differs");
737
738
            return *this;
```

```
739
        }
740
741
742
        std::ofstream tmp;
743
        std::string name = create_tmpfile(tmp);
744
        if (name == "")
745
            return *this;
746
747
        // write the data to file
748
749
750
        for (unsigned int i = 0; i < x.size(); i++)</pre>
            tmp << x[i] << " " << y[i] << std::endl;</pre>
751
752
753
        tmp.flush();
754
        tmp.close();
755
756
757
        plotfile_xy(name, 1, 2, title);
758
759
        return *this;
760 }
```

## 3.1.3.10 template<typename X, typename Y, typename E > Gnuplot & Gnuplot::plot\_xy\_err (const X & x, const Y & y, const E & dy, const std::string & title = "") [inline]

from data

plot x,y pairs with dy errorbars

Definition at line 767 of file gnuplot\_i.hpp.

References plotfile\_xy\_err().

Referenced by main().

```
771 {
772
        if (x.size() == 0 || y.size() == 0 || dy.size() == 0)
773
        {
774
            throw GnuplotException("std::vectors too small");
775
            return *this;
776
        }
777
778
       if (x.size() != y.size() || y.size() != dy.size())
779
       {
780
            throw GnuplotException("Length of the std::vectors differs");
781
            return *this;
782
        }
783
785
        std::ofstream tmp;
786
        std::string name = create_tmpfile(tmp);
787
        if (name == "")
788
            return *this;
789
790
        // write the data to file
791
792
793
        for (unsigned int i = 0; i < x.size(); i++)
            tmp << x[i] << " " << y[i] << " " << dy[i] << std::endl;
794
795
796
        tmp.flush();
797
        tmp.close();
```

## 3.1.3.11 template<typename X, typename Z > Gnuplot & Gnuplot::plot\_xyz (const X & x, const Y & y, const Z & z, const std::string & title = "") [inline]

from std::vector

Definition at line 812 of file gnuplot\_i.hpp.

References plotfile\_xyz().

Referenced by Gnuplot(), and main().

```
816 {
817
       if (x.size() == 0 || y.size() == 0 || z.size() == 0)
818
819
            throw GnuplotException("std::vectors too small");
820
           return *this:
821
822
       if (x.size() != y.size() || x.size() != z.size())
823
824
825
           throw GnuplotException("Length of the std::vectors differs");
826
           return *this;
827
       }
828
829
       std::ofstream tmp;
831
       std::string name = create_tmpfile(tmp);
832
       if (name == "")
833
           return *this;
834
835
836
       // write the data to file
837
       //
838
       for (unsigned int i = 0; i < x.size(); i++)
           tmp << x[i] << " " << y[i] << " " << z[i] <<std::endl;
839
840
841
       tmp.flush();
842
       tmp.close();
843
844
       plotfile_xyz(name, 1, 2, 3, title);
845
846
847
       return *this;
848 }
```

## 3.1.3.12 Gnuplot & Gnuplot::plotfile\_x (const std::string & filename, const unsigned int column = 1, const std::string & title = "")

plot a single std::vector: x from file

Definition at line 1412 of file gnuplot\_i.hpp.

References cmd().

Referenced by  $plot_x()$ .

```
1415 {
1416
         // check if file exists
1417
1418
1419
         file_available(filename);
1420
1421
1422
         std::ostringstream cmdstr;
1423
1424
         // command to be sent to gnuplot
1425
         //
1426
         if (nplots > 0 && two_dim == true)
1427
             cmdstr << "replot ";</pre>
1428
          else
1429
             cmdstr << "plot ";</pre>
1430
         cmdstr << "\"" << filename << "\" using " << column;</pre>
1431
1432
         if (title == "")
1433
             cmdstr << " notitle ";</pre>
1434
1435
          else
              cmdstr << " title \"" << title << "\" ";</pre>
1436
1437
         if(smooth == "")
1438
             cmdstr << "with " << pstyle;</pre>
1439
1440
         else
             cmdstr << "smooth " << smooth;</pre>
1441
1442
1443
         // Do the actual plot
1444
1445
1446
         cmd(cmdstr.str()); //nplots++; two_dim = true; already in cmd();
1447
1448
         return *this;
1449 }
```

## 3.1.3.13 Gnuplot & Gnuplot::plotfile\_xy (const std::string & filename, const unsigned int $column_x = 1$ , const unsigned int $column_y = 2$ , const std::string & title = "")

plot x,y pairs: x y from file

Definition at line 1457 of file gnuplot\_i.hpp.

References cmd().

Referenced by plot\_xy().

```
1461 {
1462
1463
         // check if file exists
1464
1465
         file_available(filename);
1466
1467
1468
         std::ostringstream cmdstr;
1469
1470
         // command to be sent to gnuplot
1471
         //
1472
         if (nplots > 0 && two_dim == true)
1473
             cmdstr << "replot ";</pre>
1474
         else
1475
             cmdstr << "plot ";</pre>
```

```
1476
         cmdstr << "\"" << filename << "\" using " << column_x << ":" << column_y;
1477
1478
1479
         if (title == "")
             cmdstr << " notitle ";
1480
1481
             cmdstr << " title \"" << title << "\" ";</pre>
1482
1483
1484
         if(smooth == "")
             cmdstr << "with " << pstyle;</pre>
1485
1486
1487
             cmdstr << "smooth " << smooth;</pre>
1488
1489
1490
         // Do the actual plot
         //
1491
1492
         cmd(cmdstr.str());
1493
1494
         return *this;
1495 }
```

# 3.1.3.14 Gnuplot & Gnuplot::plotfile\_xy\_err (const std::string & filename, const unsigned int $column_x = 1$ , const unsigned int $column_y = 2$ , const unsigned int $column_dy = 3$ , const std::string & title = "")

plot x,y pairs with dy errorbars: x y dy from file

Definition at line 1502 of file gnuplot\_i.hpp.

References cmd().

Referenced by plot\_xy\_err().

```
1507 {
1508
1509
         // check if file exists
1510
1511
         file_available(filename);
1512
1513
         std::ostringstream cmdstr;
1514
1515
         // command to be sent to gnuplot
1516
         //
1517
         if (nplots > 0 && two_dim == true)
1518
             cmdstr << "replot ";</pre>
1519
         else
1520
             cmdstr << "plot ";</pre>
1521
         cmdstr << "\"" << filename << "\" using " \,
1522
                << column_x << ":" << column_y << ":" << column_dy
1523
1524
                << " with errorbars ";
1525
1526
         if (title == "")
            cmdstr << " notitle ";
1527
1528
         else
1529
             cmdstr << " title \"" << title << "\" ";</pre>
1530
1531
         // Do the actual plot
1532
1533
1534
         cmd(cmdstr.str());
1535
1536
         return *this;
1537 }
```

3.1.3.15 Gnuplot & Gnuplot::plotfile\_xyz (const std::string & filename, const unsigned int  $column_x = 1$ , const unsigned int  $column_y = 2$ , const unsigned int  $column_z = 3$ , const std::string & title = "")

plot x,y,z triples: x y z from file

Definition at line 1544 of file gnuplot\_i.hpp.

References cmd().

Referenced by plot\_xyz().

```
1549 {
1550
         // check if file exists
1551
1552
1553
         file_available(filename);
1554
1555
         std::ostringstream cmdstr;
1556
1557
         // command to be sent to gnuplot
1558
         //
1559
         if (nplots > 0 && two_dim == false)
1560
             cmdstr << "replot ";</pre>
1561
         else
1562
              cmdstr << "splot ";</pre>
1563
1564
         cmdstr << "\"" << filename << "\" using " << column_x << ":" << column_y
                << ":" << column_z;
1565
1566
         if (title == "")
1567
1568
             cmdstr << " notitle with " << pstyle;</pre>
1569
         else
             cmdstr << " title \"" << title << "\" with " << pstyle;</pre>
1570
1571
1572
         \ensuremath{//} Do the actual plot
1573
1574
         //
1575
         cmd(cmdstr.str());
1576
1577
         return *this;
1578 }
```

## 3.1.3.16 void Gnuplot::remove\_tmpfiles ()

deletes temporary files

Definition at line 1948 of file gnuplot\_i.hpp.

## 3.1.3.17 Gnuplot& Gnuplot::replot (void) [inline]

replot repeats the last plot or splot command. this can be useful for viewing a plot with different set options, or when generating the same plot for several devices (showonscreen, savetops)

#### **Parameters:**

ъ.

#### **Returns:**

\_

Definition at line 563 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

```
563 {if (nplots > 0) cmd("replot"); return *this; };
```

## 3.1.3.18 Gnuplot & Gnuplot::reset\_all ()

resets a gnuplot session and sets all variables to default

Definition at line 976 of file gnuplot\_i.hpp.

References cmd(), and showonscreen().

Referenced by main().

```
977 {
978 // remove_tmpfiles();
979
980
     nplots = 0;
     cmd("reset");
981
       cmd("clear");
982
983
    pstyle = "points";
       smooth = "";
984
985
       showonscreen();
986
       return *this;
987
988 }
```

## 3.1.3.19 Gnuplot & Gnuplot::reset\_plot ()

resets a gnuplot session (next plot will erase previous ones)

Definition at line 962 of file gnuplot\_i.hpp.

Referenced by main().

```
963 {
964 // remove_tmpfiles();
965
966    nplots = 0;
967
968    return *this;
969 }
```

### 3.1.3.20 Gnuplot & Gnuplot::savetops (const std::string & filename = "gnuplot\_output")

saves a gnuplot session to a postscript file, filename without extension

Definition at line 1077 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

## 3.1.3.21 Gnuplot & Gnuplot::set\_cbrange (const double *iFrom*, const double *iTo*)

set palette range (autoscale by default)

Definition at line 1295 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

## 3.1.3.22 Gnuplot & Gnuplot::set\_contour (const std::string & position = "base")

enables/disables contour drawing for surfaces (for 3d plot) base, surface, both

Definition at line 1190 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

```
1191 {
1192
        if (position.find("base") == std::string::npos &&
            position.find("surface") == std::string::npos &&
1193
1194
            position.find("both")
                                    == std::string::npos
1195
        {
1196
            cmd("set contour base");
1197
        }
1198
        else
1199
        {
1200
            cmd("set contour " + position);
1201
         }
1202
```

```
1203 return *this;
1204 }
```

#### 3.1.3.23 bool Gnuplot::set\_GNUPlotPath (const std::string & path) [static]

optional function: set **Gnuplot** (p. 5) path manual attention: for windows: path with slash '/' not backslash '\'

#### **Parameters:**

```
path -> the gnuplot path
```

#### **Returns:**

true on success, false otherwise

Definition at line 856 of file gnuplot\_i.hpp.

```
857 {
858
859
       std::string tmp = path + "/" + Gnuplot::m_sGNUPlotFileName;
861
862 #if defined(WIN32) || defined(_WIN32) || defined(__WIN32__) || defined(__TOS_WIN__)
       if ( Gnuplot::file_exists(tmp,0) ) // check existence
863
864 #elif defined(unix) || defined(__unix) || defined(__unix__) || defined(__APPLE__)
    if ( Gnuplot::file_exists(tmp,1) ) // check existence and execution permission
866 #endif
867
     {
868
           Gnuplot::m_sGNUPlotPath = path;
869
           return true;
870
      }
871
       else
872
       {
873
          Gnuplot::m_sGNUPlotPath.clear();
874
           return false;
       }
875
876 }
```

#### 3.1.3.24 Gnuplot& Gnuplot::set\_grid () [inline]

turns grid on/off

Definition at line 266 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

```
266 {cmd("set grid");return *this;};
```

#### 3.1.3.25 Gnuplot& Gnuplot::set\_hidden3d() [inline]

enables/disables hidden line removal for surface plotting (for 3d plot)

#### **Parameters:**

—

## **Returns:**

<- reference to the gnuplot object

Definition at line 302 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

```
302 {cmd("set hidden3d");return *this;};
```

## **3.1.3.26** Gnuplot & Gnuplot::set\_isosamples (const int *isolines* = 10)

set isoline density (grid) for plotting functions as surfaces (for 3d plots)

Definition at line 1175 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

## 3.1.3.27 Gnuplot & Gnuplot::set\_legend (const std::string & position = "default")

switches legend on/off position: inside/outside, left/center/right, top/center/bottom, nobox/box Definition at line 1092 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

## 3.1.3.28 Gnuplot& Gnuplot::set\_multiplot() [inline]

set the mulitplot mode

#### **Parameters:**

\_

#### **Returns:**

<- reference to the gnuplot object

Definition at line 277 of file gnuplot\_i.hpp.

References cmd().

```
277 {cmd("set multiplot") ;return *this;};
```

## **3.1.3.29** Gnuplot & Gnuplot::set\_pointsize (const double *pointsize* = 1.0)

scales the size of the points used in plots

Definition at line 1148 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

```
1149 {
1150          std::ostringstream cmdstr;
1151          cmdstr << "set pointsize " << pointsize;
1152          cmd(cmdstr.str());
1153
1154          return *this;
1155 }</pre>
```

#### **3.1.3.30** Gnuplot & Gnuplot::set\_samples (const int samples = 100)

set sampling rate of functions, or for interpolating data

Definition at line 1161 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

## 3.1.3.31 Gnuplot & Gnuplot::set\_smooth (const std::string & stylestr = "csplines")

interpolation and approximation of data, arguments: csplines, bezier, acsplines (for data values > 0), sbezier, unique, frequency (works only with plot\_x, plot\_xy, plotfile\_x, plotfile\_xy (if smooth is set, set\_style has no effekt on data plotting)

Definition at line 1041 of file gnuplot\_i.hpp.

Referenced by main().

```
1042 {
1043
        if (stylestr.find("unique")
                                      == std::string::npos
                                                             23
            stylestr.find("frequency") == std::string::npos
1044
            stylestr.find("csplines") == std::string::npos &&
1045
            stylestr.find("acsplines") == std::string::npos &&
1046
1047
            stylestr.find("bezier")
                                       == std::string::npos
1048
            stylestr.find("sbezier")
                                      == std::string::npos
1049
         {
1050
            smooth = "";
1051
         }
1052
         else
1053
        {
             smooth = stylestr;
1054
1055
1056
1057
         return *this;
1058 }
```

## 3.1.3.32 Gnuplot & Gnuplot::set\_style (const std::string & stylestr = "points")

set line style (some of these styles require additional information): lines, points, linespoints, impulses, dots, steps, fisteps, boxes, histograms, filledcurves

Definition at line 995 of file gnuplot\_i.hpp.

Referenced by Gnuplot(), and main().

1031 1032

```
996 {
997
        if (stylestr.find("lines")
                                             == std::string::npos &&
998
            stylestr.find("points")
                                              == std::string::npos
                                             == std::string::npos
            stylestr.find("linespoints")
999
            stylestr.find("impulses")
1000
                                             == std::string::npos &&
             stylestr.find("dots")
                                               == std::string::npos
1001
             stylestr.find("steps")
1002
                                              == std::string::npos
             stylestr.find("fsteps")
1003
                                              == std::string::npos &&
             stylestr.find("histeps")
1004
                                              == std::string::npos &&
1005
             stylestr.find("boxes")
                                              == std::string::npos &&
                                                                          // 1-4 columns of data are required
             stylestr.find("filledcurves") == std::string::npos &&
1006
             stylestr.find("histograms") == std::string::npos )
1007
                                                                          //only for one data column
1008 //
               stylestr.find("labels")
                                                == std::string::npos && // 3 columns of data are required
                                                == std::string::npos && // 3-4 columns of data are requir
1009 //
              stylestr.find("xerrorbars")
1010 //
              stylestr.find("xerrorlines")
                                              == std::string::npos && // 3-4 columns of data are requir
                                             == std::string::npos && // 3-4 columns of data are requir
== std::string::npos && // 3-4 columns of data are requir
1011 //
               stylestr.find("errorbars")
               stylestr.find("errorlines")
1012 //
                                               == std::string::npos && // 3-4 columns of data are requir
1013 //
              stylestr.find("yerrorbars")
1014 //
               stylestr.find("yerrorlines")
                                                 == std::string::npos &&
                                                                            // 3-4 columns of data are requir
               stylestr.find("boxerrorbars") == std::string::npos && // 3-5 columns of data are requir
1015 //
               stylestr.find("xyerrorbars")
                                                 == std::string::npos && // 4,6,7 columns of data are requ
1016 //
               stylestr.find("xyerrorlines") == std::string::npos && // 4,6,7 columns of data are requestylestr.find("boxxyerrorbars") == std::string::npos && // 4,6,7 columns of data are requestylestr.find("boxxyerrorbars")
1017 //
1018 //
               stylestr.find("financebars") == std::string::npos && // 5 columns of data are required
1019 //
               stylestr.find("candlesticks")
                                                                            // 5 columns of data are required
1020 //
                                               == std::string::npos &&
               stylestr.find("vectors")
1021 //
                                                 == std::string::npos
               stylestr.find("image")
1022 //
                                                 == std::string::npos &&
               stylestr.find("rgbimage")
1023 //
                                                 == std::string::npos &&
1024 //
                                                 == std::string::npos
               stylestr.find("pm3d")
1025
         {
1026
             pstyle = std::string("points");
1027
1028
         else
1029
1030
             pstyle = stylestr;
```

```
1033     return *this;
1034 }
```

## 3.1.3.33 Gnuplot& Gnuplot::set\_surface() [inline]

enables/disables the display of surfaces (for 3d plot)

## **Parameters:**

\_

#### **Returns:**

<- reference to the gnuplot object

Definition at line 332 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

```
332 {cmd("set surface"); return *this; };
```

## **3.1.3.34 void Gnuplot::set\_terminal\_std (const std::string &** *type***)** [static]

optional: set standart terminal, used by showonscreen defaults: Windows - win, Linux - x11, Mac - aqua

## **Parameters:**

*type* -> the terminal type

#### **Returns:**

\_

Definition at line 884 of file gnuplot\_i.hpp.

#### 3.1.3.35 Gnuplot& Gnuplot::set title (const std::string & title = "") [inline]

sets and clears the title of a gnuplot session

#### **Parameters:**

```
title -> the title of the plot [optional, default == ""]
```

## **Returns:**

<- reference to the gnuplot object

Definition at line 366 of file gnuplot\_i.hpp.

Referenced by main(), and unset\_title().

## 3.1.3.36 Gnuplot& Gnuplot::set\_xautoscale() [inline]

autoscale axis (set by default) of xaxis

#### **Parameters:**

#### **Returns:**

<- reference to the gnuplot object

Definition at line 409 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

```
409 {cmd("set xrange restore");cmd("set autoscale x");return *this;};
```

## 3.1.3.37 Gnuplot & Gnuplot::set\_xlabel (const std::string & label = "y")

set y axis label

Definition at line 1211 of file gnuplot\_i.hpp.

References cmd().

Referenced by Gnuplot(), and main().

## **3.1.3.38** Gnuplot & Gnuplot::set\_xlogscale (const double *base* = 10)

turns on/off log scaling for the specified xaxis (logscale is not set by default)

Definition at line 1106 of file gnuplot\_i.hpp.

References cmd().

## 3.1.3.39 Gnuplot & Gnuplot::set\_xrange (const double *iFrom*, const double *iTo*)

```
set axis - ranges
```

Definition at line 1252 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

## **3.1.3.40 Gnuplot& Gnuplot::set\_yautoscale**() [inline]

autoscale axis (set by default) of yaxis

#### **Parameters:**

## **Returns:**

<- reference to the gnuplot object

Definition at line 418 of file gnuplot\_i.hpp.

References cmd().

```
418 {cmd("set yrange restore");cmd("set autoscale y");return *this;};
```

### 3.1.3.41 Gnuplot & Gnuplot::set\_ylabel (const std::string & label = "x")

set x axis label

Definition at line 1224 of file gnuplot\_i.hpp.

References cmd().

Referenced by Gnuplot(), and main().

```
1225 {
1226     std::ostringstream cmdstr;
1227
1228     cmdstr << "set ylabel \"" << label << "\"";
1229     cmd(cmdstr.str());
1230
1231     return *this;
1232 }</pre>
```

## **3.1.3.42** Gnuplot & Gnuplot::set\_ylogscale (const double *base* = 10)

turns on/off log scaling for the specified yaxis (logscale is not set by default)

Definition at line 1120 of file gnuplot\_i.hpp.

References cmd().

## 3.1.3.43 Gnuplot & Gnuplot::set\_yrange (const double *iFrom*, const double *iTo*)

set y-axis - ranges

Definition at line 1266 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

#### 3.1.3.44 Gnuplot& Gnuplot::set zautoscale () [inline]

autoscale axis (set by default) of zaxis

#### **Parameters:**

—

#### **Returns:**

<- reference to the gnuplot object

Definition at line 427 of file gnuplot\_i.hpp.

References cmd().

```
427 {cmd("set zrange restore");cmd("set autoscale z");return *this;};
```

#### 3.1.3.45 Gnuplot & Gnuplot::set\_zlabel (const std::string & label = "z")

set z axis label

Definition at line 1237 of file gnuplot\_i.hpp.

References cmd().

Referenced by Gnuplot(), and main().

## **3.1.3.46** Gnuplot & Gnuplot::set\_zlogscale (const double *base* = 10)

turns on/off log scaling for the specified zaxis (logscale is not set by default)

Definition at line 1134 of file gnuplot\_i.hpp.

References cmd().

#### 3.1.3.47 Gnuplot & Gnuplot::set\_zrange (const double *iFrom*, const double *iTo*)

```
set z-axis - ranges
```

Definition at line 1280 of file gnuplot\_i.hpp.

References cmd().

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## 3.1.3.48 Gnuplot & Gnuplot::showonscreen ()

sets terminal type to terminal\_std

Definition at line 1065 of file gnuplot\_i.hpp.

References cmd().

Referenced by main(), and reset\_all().

## 3.1.3.49 Gnuplot& Gnuplot::unset\_contour() [inline]

contour is not set by default, it disables contour drawing for surfaces

#### **Parameters:**

\_

#### **Returns:**

<- reference to the gnuplot object

Definition at line 323 of file gnuplot\_i.hpp.

References cmd().

```
323 {cmd("unset contour"); return *this;};
```

## 3.1.3.50 Gnuplot& Gnuplot::unset\_grid() [inline]

grid is not set by default

Definition at line 268 of file gnuplot\_i.hpp.

References cmd().

```
268 {cmd("unset grid"); return *this; };
```

## **3.1.3.51** Gnuplot& Gnuplot::unset\_hidden3d() [inline]

hidden3d is not set by default

#### **Parameters:**

\_ .

#### **Returns:**

<- reference to the gnuplot object

Definition at line 311 of file gnuplot\_i.hpp.

References cmd().

```
311 {cmd("unset hidden3d"); return *this;};
```

## 3.1.3.52 Gnuplot& Gnuplot::unset\_legend () [inline]

Switches legend off attention:legend is set by default.

#### **Parameters:**

—

#### **Returns:**

<- reference to the gnuplot object

Definition at line 357 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

```
357 {cmd("unset key"); return *this;}
```

## **3.1.3.53** Gnuplot& Gnuplot::unset\_multiplot() [inline]

unsets the mulitplot mode

#### **Parameters:**

—

## **Returns:**

<- reference to the gnuplot object

Definition at line 286 of file gnuplot\_i.hpp.

References cmd().

```
286 {cmd("unset multiplot");return *this;};
```

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## **3.1.3.54 Gnuplot& Gnuplot::unset\_smooth**() [inline]

unset smooth attention: smooth is not set by default

#### **Parameters:**

#### **Returns:**

```
<- a reference to a gnuplot object
```

Definition at line 259 of file gnuplot\_i.hpp.

Referenced by main().

```
259 { smooth = ""; return *this;};
```

## **3.1.3.55 Gnuplot& Gnuplot::unset\_surface** () [inline]

surface is set by default, it disables the display of surfaces (for 3d plot)

## **Parameters:**

**.** 

#### **Returns:**

```
<- reference to the gnuplot object
```

Definition at line 342 of file gnuplot\_i.hpp.

References cmd().

Referenced by main().

```
342 {cmd("unset surface"); return *this;}
```

## 3.1.3.56 Gnuplot& Gnuplot::unset\_title() [inline]

Clears the title of a gnuplot session The title is not set by default.

#### **Parameters:**

\_

## **Returns:**

<- reference to the gnuplot object

Definition at line 384 of file gnuplot\_i.hpp.

References set\_title().

```
384 {this->set_title();return *this;}
```

## **3.1.3.57 Gnuplot& Gnuplot::unset\_xlogscale()** [inline]

turns off log scaling for the x axis

#### **Parameters:**

Returns:

<- reference to the gnuplot object

Definition at line 444 of file gnuplot\_i.hpp.

References cmd().

```
444 {cmd("unset logscale x"); return *this;};
```

#### **3.1.3.58 Gnuplot& Gnuplot::unset\_ylogscale**() [inline]

turns off log scaling for the y axis

#### **Parameters:**

\_

#### **Returns:**

<- reference to the gnuplot object

Definition at line 453 of file gnuplot\_i.hpp.

References cmd().

```
453 {cmd("unset logscale y"); return *this;};
```

## 3.1.3.59 Gnuplot& Gnuplot::unset\_zlogscale() [inline]

turns off log scaling for the z axis

#### **Parameters:**

—

#### **Returns:**

<- reference to the gnuplot object

Definition at line 462 of file gnuplot\_i.hpp.

References cmd().

```
462 {cmd("unset logscale z"); return *this;};
```

The documentation for this class was generated from the following file:

gnuplot\_i.hpp

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## 3.2 GnuplotException Class Reference

A C++ interface to gnuplot.

```
#include <gnuplot_i.hpp>
```

#### **Public Member Functions**

• **GnuplotException** (const std::string &msg)

## 3.2.1 Detailed Description

A C++ interface to gnuplot.

The interface uses pipes and so won't run on a system that doesn't have POSIX pipe support Tested on Windows (MinGW and Visual C++) and Linux (GCC)

Version history: 0. C interface by N. Devillard (27/01/03) 1. C++ interface: direct translation from the C interface by Rajarshi Guha (07/03/03) 2. corrections for Win32 compatibility by V. Chyzhdzenka (20/05/03) 3. some member functions added, corrections for Win32 and Linux compatibility by M. Burgis (10/03/08)

Requirements: gnuplot has to be installed (http://www.gnuplot.info/download.html) for Windows: set Path-Variable for **Gnuplot** (p. 5) path (e.g. C:/program files/gnuplot/bin) or set **Gnuplot** (p. 5) path with: **Gnuplot::set\_GNUPlotPath(const std::string &path)** (p. 23);

Definition at line 60 of file gnuplot\_i.hpp.

#### 3.2.2 Constructor & Destructor Documentation

## **3.2.2.1 GnuplotException::GnuplotException (const std::string & msg)** [inline]

Definition at line 63 of file gnuplot\_i.hpp.

```
63 : std::runtime_error(msg){}
```

The documentation for this class was generated from the following file:

• gnuplot\_i.hpp

## **Chapter 4**

## **File Documentation**

## 4.1 example.cc File Reference

```
#include <iostream>
#include "gnuplot_i.hpp"
```

## **Defines**

- #define **SLEEP\_LGTH** 2
- #define **NPOINTS** 50

## **Functions**

- void wait\_for\_key ()
- int main (int argc, char \*argv[])

## **4.1.1** Define Documentation

## **4.1.1.1** #define NPOINTS 50

Definition at line 20 of file example.cc.

Referenced by main().

## 4.1.1.2 #define SLEEP\_LGTH 2

Definition at line 19 of file example.cc.

## **4.1.2** Function Documentation

## 4.1.2.1 int main (int argc, char \* argv[])

Definition at line 27 of file example.cc.

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NPOINTS, Gnuplot::plot\_equation(), Gnuplot::plot\_equation3d(), Gnuplot::cmd(), Gnuplot::plot\_image(), Gnuplot::plot\_slope(), Gnuplot::plot\_x(), Gnuplot::plot\_xy(), Gnuplot::plot\_ xy\_err(), Gnuplot::plot\_xyz(), Gnuplot::replot(), Gnuplot::reset\_all(), Gnuplot::reset\_plot(), Gnuplot::savetops(), Gnuplot::set\_cbrange(), Gnuplot::set\_contour(), Gnuplot::set\_grid(), Gnuplot::set\_ hidden3d(), Gnuplot::set\_isosamples(), Gnuplot::set\_legend(), Gnuplot::set\_pointsize(), Gnuplot::set\_  $samples(), \quad Gnuplot::set\_smooth(), \quad Gnuplot::set\_style(), \quad Gnuplot::set\_surface(), \quad Gnuplot::set\_title(), \quad Gnuplot::set$ Gnuplot::set\_xautoscale(), Gnuplot::set\_xlabel(), Gnuplot::set\_xrange(), Gnuplot::set\_ylabel(), Gnuplot::set yrange(), Gnuplot::set zlabel(), Gnuplot::set zrange(), Gnuplot::showonscreen(), Gnuplot::unset grid(), Gnuplot::unset legend(), Gnuplot::unset smooth(), Gnuplot::unset surface(), Gnuplot::unset title(), and wait for key().

```
28 {
29
       // if path-variable for gnuplot is not set, do it with:
30
       // Gnuplot::set_GNUPlotPath("C:/program files/gnuplot/bin/");
31
32
       // set a special standard terminal for showonscreen (normally not needed),
33
       // e.g. Mac users who want to use x11 instead of aqua terminal:
       // Gnuplot::set_terminal_std("x11");
34
3.5
       cout << "*** example of gnuplot control through C++ ***" << endl << endl;</pre>
36
37
38
39
       // Using the GnuplotException class
40
       //
41
       try
42
           Gnuplot g1("lines");
4.3
44
45
46
           // Slopes
47
           //
48
           cout << "*** plotting slopes" << endl;</pre>
49
           g1.set_title("Slopes\\nNew Line");
50
           cout << "y = x" << endl;
51
           g1.plot_slope(1.0,0.0,"y=x");
52
53
           cout << "y = 2*x" << endl;
54
           g1.plot_slope(2.0,0.0,"y=2x");
55
56
57
           cout \ll "y = -x" \ll endl;
           gl.plot_slope(-1.0,0.0,"y=-x");
58
59
           g1.unset_title();
60
61
           // Equations
62
63
           //
64
           g1.reset_plot();
65
           cout << endl << "*** various equations" << endl;</pre>
66
67
           cout << "y = sin(x)" << endl;
           g1.plot_equation("sin(x)", "sine");
68
69
           cout << "y = log(x)" << endl;
70
71
           g1.plot_equation("log(x)", "logarithm");
72
73
           cout << "y = sin(x) * cos(2*x)" << endl;
74
           g1.plot_equation("sin(x)*cos(2*x)", "sine product");
7.5
76
77
           // Styles
78
           //
79
           g1.reset_plot();
           cout << endl << endl << "*** showing styles" << endl;
80
81
```

```
cout << "sine in points" << endl;</pre>
83
           g1.set_pointsize(0.8).set_style("points");
84
           g1.plot_equation("sin(x)", "points");
85
           cout << "sine in impulses" << endl;</pre>
86
87
           g1.set_style("impulses");
           g1.plot_equation("sin(x)", "impulses");
88
29
90
           cout << "sine in steps" << endl;</pre>
           g1.set_style("steps");
91
92
           g1.plot_equation("sin(x)", "steps");
93
94
           // Save to ps
95
96
           //
97
           g1.reset_all();
           cout << endl << "*** save to ps " << endl;</pre>
98
99
100
            cout << "y = sin(x) saved to test_output.ps in working directory" << endl;</pre>
101
            g1.savetops("test_output");
102
            g1.set_style("lines").set_samples(300).set_xrange(0,5);
103
            g1.plot_equation("sin(12*x)*exp(-x)").plot_equation("exp(-x)");
104
105
            gl.showonscreen(); // window output
106
107
108
            //
109
            // User defined 1d, 2d and 3d point sets
110
            //
111
            std::vector<double> x, y, y2, dy, z;
112
            for (int i = 0; i < NPOINTS; i++) // fill double arrays x, y, z
113
114
115
                x.push_back((double)i);
                                                     //x[i] = i
                y.push\_back((double)i * (double)i); // y[i] = i^2
116
                                                     // z[i] = x[i] * y[i] = i^3
117
                z.push_back( x[i]*y[i] );
                dy.push\_back((double)i * (double)i / (double) 10); // <math>dy[i] = i^2 / 10
118
119
120
            y2.push_back(0.00); y2.push_back(0.78); y2.push_back(0.97); y2.push_back(0.43);
121
            y2.push_back(-0.44); y2.push_back(-0.98); y2.push_back(-0.77); y2.push_back(0.02);
122
123
124
            g1.reset_all();
125
            cout << endl << "*** user-defined lists of doubles" << endl;</pre>
            g1.set_style("impulses").plot_x(y, "user-defined doubles");
126
127
128
            al.reset plot();
            cout << endl << "*** user-defined lists of points (x,y)" << endl;</pre>
129
130
            g1.set_grid();
131
            g1.set_style("points").plot_xy(x,y,"user-defined points 2d");
132
133
            gl.reset_plot();
            cout << endl << endl << "*** user-defined lists of points (x,y,z)" << endl;
134
135
            q1.unset grid();
            gl.plot_xyz(x,y,z,"user-defined points 3d");
136
137
138
            gl.reset_plot();
139
            cout << endl << endl << "*** user-defined lists of points (x,y,dy)" << endl;</pre>
140
            g1.plot_xy_err(x,y,dy,"user-defined points 2d with errorbars");
141
142
143
            //
            // Multiple output screens
144
            //
145
146
            cout << endl << endl;</pre>
            cout << "*** multiple output windows" << endl;</pre>
147
148
```

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```
149
            g1.reset_plot();
            g1.set_style("lines");
150
            cout << "window 1: sin(x)" << endl;</pre>
151
152
            g1.set_grid().set_samples(600).set_xrange(0,300);
153
            g1.plot_equation("sin(x) + sin(x*1.1)");
154
155
            g1.set xautoscale().replot();
156
157
            Gnuplot q2;
158
            cout << "window 2: user defined points" << endl;</pre>
159
            g2.plot_x(y2, "points");
160
            g2.set_smooth().plot_x(y2,"cspline");
161
            g2.set_smooth("bezier").plot_x(y2,"bezier");
            g2.unset_smooth();
162
163
            Gnuplot g3("lines");
164
            cout << "window 3: \log(x)/x" << endl;
165
            g3.set_grid();
166
167
            g3.plot_equation("log(x)/x","log(x)/x");
168
169
            Gnuplot g4("lines");
170
            cout << "window 4: splot x*x+y*y" << endl;</pre>
171
            q4.set_zrange(0,100);
            g4.set_xlabel("x-axis").set_ylabel("y-axis").set_zlabel("z-axis");
172
173
            g4.plot_equation3d("x*x+y*y");
174
175
            Gnuplot g5("lines");
176
            cout << "window 5: splot with hidden3d" << endl;</pre>
177
            g5.set_isosamples(25).set_hidden3d();
178
            g5.plot_equation3d("x*y*y");
179
            Gnuplot g6("lines");
180
            cout << "window 6: splot with contour" << endl;</pre>
181
182
            g6.set_isosamples(60).set_contour();
183
            g6.unset_surface().plot_equation3d("sin(x)*sin(y)+4");
184
185
            q6.set_surface().replot();
186
187
            Gnuplot q7("lines");
188
            cout << "window 7: set_samples" << endl;</pre>
            g7.set_xrange(-30,20).set_samples(40);
189
            g7.plot_equation("besj0(x) \star0.12e1").plot_equation("(x \star \star besj0(x))-2.5");
190
191
192
            g7.set_samples(400).replot();
193
194
            Gnuplot g8("filledcurves");
195
            cout << "window 8: filledcurves" << endl;</pre>
            g8.set_legend("outside right top").set_xrange(-5,5);
196
            g8.plot_equation("x*x").plot_equation("-x*x+4");
197
198
199
200
            // Plot an image
201
            //
2.02
            Gnuplot g9;
            cout << "window 9: plot_image" << endl;</pre>
203
2.04
            const int iWidth = 255;
205
            const int iHeight = 255;
206
            g9.set_xrange(0,iWidth).set_yrange(0,iHeight).set_cbrange(0,255);
2.07
            g9.cmd("set palette gray");
208
            unsigned char ucPicBuf[iWidth*iHeight];
209
            // generate a greyscale image
210
            for(int iIndex = 0; iIndex < iHeight*iWidth; iIndex++)</pre>
211
            {
                 ucPicBuf[iIndex] = iIndex%255;
212
213
214
            q9.plot image(ucPicBuf,iWidth,iHeight, "grevscale");
215
```

```
g9.set_pointsize(0.6).unset_legend().plot_slope(0.8,20);
217
218
219
            // manual control
220
            //
221
            Gnuplot g10;
           cout << "window 10: manual control" << endl;</pre>
222
           g10.cmd("set samples 400").cmd("plot abs(x)/2"); // either with cmd()
223
224
           g10 << "replot sqrt(x)" << "replot sqrt(-x)"; // or with <<
225
226
            wait_for_key();
227
228
229
       catch (GnuplotException ge)
230
        {
2.31
            cout << ge.what() << endl;</pre>
232
233
234
235
        cout << endl << "*** end of gnuplot example" << endl;</pre>
236
237
        return 0;
238 }
```

#### 4.1.2.2 void wait\_for\_key()

Definition at line 242 of file example.cc.

```
243 {
244 #if defined(WIN32) || defined(_WIN32) || defined(__WIN32__) || defined(__TOS_WIN__) // every keypress
245
        cout << endl << "Press any key to continue..." << endl;</pre>
246
        FlushConsoleInputBuffer(GetStdHandle(STD_INPUT_HANDLE));
247
        _getch();
249 #elif defined(unix) || defined(__unix) || defined(__unix__) || defined(__APPLE__)
250 cout << endl << "Press ENTER to continue..." << endl;
251
252
        std::cin.clear();
253
        std::cin.ignore(std::cin.rdbuf()->in_avail());
254
        std::cin.get();
255 #endif
256
        return;
257 }
```

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## 4.2 gnuplot\_i.hpp File Reference

```
#include <iostream>
#include <string>
#include <vector>
#include <fstream>
#include <sstream>
#include <sstdexcept>
#include <cstdio>
#include <cstdlib>
#include <list>
```

#### Classes

• class GnuplotException

A C++ interface to gnuplot.

· class Gnuplot

#### **Functions**

• template<typename Container > void **stringtok** (Container &container, std::string const &in, const char \*const delimiters=" \t\n")

## **4.2.1** Function Documentation

4.2.1.1 template<typename Container > void stringtok (Container & container, std::string const & in, const char \*const delimiters = " \t\n") [inline]

Definition at line 905 of file gnuplot\_i.hpp.

```
908 {
909
       const std::string::size_type len = in.length();
910
             std::string::size_type i = 0;
911
912
       while (i < len)
913
            // eat leading whitespace
915
           i = in.find_first_not_of (delimiters, i);
916
917
           if (i == std::string::npos)
               return; // nothing left but white space
918
919
           // find the end of the token
920
           std::string::size_type j = in.find_first_of (delimiters, i);
921
922
           // push token
923
924
           if (j == std::string::npos)
925
926
                container.push_back (in.substr(i));
927
```

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