standard_flow.sh Execution Time vs. Number of frames, split by function

Execution time (s)

No. of frames

Legend:
- object_stream_stretch
- frame_subsample
- frame_to_object_stream (traditional)
- frame_to_object_stream (spikes)
- frame_to_object_stream (reference)
- spikes_to_frame
- frame_to_spikes
- frame_insert_objects

Y-axis: 0, 50, 100, 150

X-axis: 10, 20, 30, 40, 50, 100, 200, 300, 400, 500