Heading: Sprint #1 Report, Blackboard, 04/23/24.

• Actions to stop doing:
- We think we need to be showing up to meetings on time.
- We should also stop allowing our daily scrum meetings to go over 15 minutes.

• Actions to start doing:
- We should start implementing the engineering practices that we read about. (especially planning poker to help the scrum master)
- We should start finding a block of time so that all of us can come together to work. We work really well when all of us are together in person.
- We should start making a solid daily scrum meeting schedule (M,Tu,F) because we do it really loosely.

• Actions to keep doing:
- We met up a lot during the first sprint not only for daily scrum meetings, but also online for general meetings to help each other. We think this is super beneficial and doesn't hurt to meet up more.
- We thought we did a good job delegating and splitting up tasks.

• Work completed/not completed:
Completed:
- "As a student, I want to sign up for this app so I can learn something new." [3]
- "As a teacher, I want to sign up for this app so I can teach." [3]
- "As a student/teacher, I want the app to remember my login information so I don't have to sign up every time." [8]
Not Completed:
- "As a student/teacher, I want to see the past classes I've taken and the email I signed up with." [5]

• Work completion rate:
- **3 out of 4** user stories completed
- Total number of est. ideal work hours needed: 25
- Total number of est. ideal work hours completed: 22
- Total number of days: 10 days (business days M-F) for two weeks count
- 0.3 user stories/day completed
- 3 work hours/per day

Final Burnup Chart:

Sprint 1 burnup chart

hours needed to complete tasks

day by day

(accounting for business days only M-F)

· total estimate

· est. completed work