



Object Oriented Programming

OOP 6 : String & Arrays

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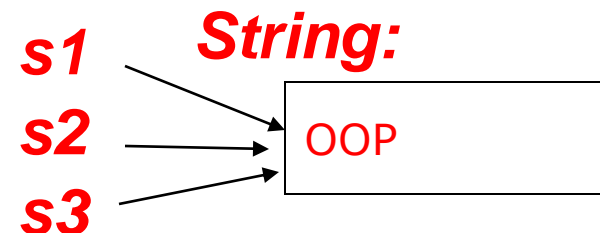
- String Class & Methods
- String Buffer & Methods
- Arrays

- Set of character, it contains special characters, alphabets, numbers.
- String class exists in java.lang package
- String supports two operators + and +=
 - Other Java classes do not provide these overloaded operates
- String in java is handled by two classes
 - String
 - StringBuffer

- Anonymous object of a class String
- Enclosed in double quotes
 - For example
 - `System.out.println("Hello")`
 - `String myStr="Hello";`
- Do not have constructor
 - Java manages
- Usage:
 - Assign to a String reference
 - Pass to the functions (methods, constructors)

- String is Immutable class
- Immutability Once created, a string cannot be changed: none of its methods changes the string. Such objects are called immutable.
- Immutable objects are convenient because several references can point to the same object safely
- There is no danger of changing an object through one reference without the others being aware of the change.

```
String s1 = "OOP";  
String s2 = "OOP";  
String s3 = "OOP";
```



```
String s1 = "Hello";  
String s2 = s1;  
s1 = s1.replace('e', '0');  
System.out.println(s1);  
System.out.println(s2);  
System.out.println(s1 == s2);
```

- An empty String has no characters.
- It's length is 0.

```
String word1 = "";
```

```
String word2 = new String();
```

- Not the same as an uninitialized String.

```
private String errorMsg;
```

errorMsg is null Empty strings

- `String()`
- `String(char chars[])`
- `String(char chars[],int start, int numChars)`
- `String(String x)`
- `String(byte bytes[])`
- `String(byte bytes[],int start, int numChars)`


```
int length()
```

Usage :

```
<string>.length();
```

Examples :

```
S.o.P("Object".length());
```

```
s1.length();
```

```
name.length();
```

Adding Strings together, Concatenation '+' operator can be used to concatenate two strings

String *concat(String other)* method can also be used

Examples :

1. *String s1 = "Hello"+"How are You"+20+20;*

// s1 will be "HelloHowareYou2020"

2. *String s2 = "Object"*

String s3 = "Programming"

String s4 = s2 + s3 OR String s4 = s2.concat(s3);

3. *System.out.println("xyz".concat("oop"));*

4. *String s1 = 20+20+"Hello"+"How are You";*

// s1 will be "40HelloHowareYou"

- `charAt()` method extracts a character from a string at a given index
- `<<where>>` parameter should be within range (0 to `stringlength-1`).
 - Otherwise `StringIndexOutOfBoundsException` will be thrown
- Examples :

```
char ch = "xyz".charAt(1); // ch will be 'y'
```

```
char ch = "xyz".charAt(3);
```

```
//StringIndexOutOfBoundsException
```

- To Extract more than one character we can use `getChars()` method
- Syntax:
- `void getChars (int sourceStart, int sourceEnd, char target[], int targetStart)`

Start index in Invoking String



char Array where characters from string are to be stored

End index in Invoking String

Start index in char Array from where the characters are to be stored

boolean equals(Object str)

boolean equalsIgnoreCase(String str)

Examples :

(i) *"xyz".equals("abc");* << false>>

(ii) *"xyz".equalsIgnoreCase("XYZ")* << true>

(iii) *s1.equals(s2)* << returns if s1 and s2 are equal>>

(iv) *s1.equalsIgnoreCase(s2)*

<< returns if s1 and s2 are equal by ignoring case>>

equals Vs ==

- Used searching first/last occurrences of a character / substring
- Return the index of character or substring if found otherwise -1
- These two methods are overloaded in several different ways

int indexOf(int ch) / int lastIndexOf(int ch)

int indexOf(String str) / int lastIndexOf(String str)

int indexOf(int ch, int startIndex) / int lastIndexOf(int ch, int startIndex)

int indexOf(String str, startIndex) / int lastIndexOf(String str, int startIndex)

```
String s1 = "Now is the time for all good men to come forward to aid their  
country";
```

```
System.out.println(s1.indexOf('t'));      7  
System.out.println(s1.lastIndexOf('t')); 66
```

```
System.out.println(s1.indexOf("to"));     33  
System.out.println(s1.lastIndexOf("to")); 49
```

```
System.out.println(s1.indexOf("to",35));  49  
System.out.println(s1.lastIndexOf("to",35)); 33
```

- String substring(int startIndex)
- Returns a substring from invoking string starting from startIndex up to last of the invoking string
 - *"Islamabad-Pakistan".substring(7);*
 - $\text{startIndex} \leq \text{invoking string length} - 1$.
- *String substring(int startIndex, int endIndex)*
 - Returns a substring from invoking string starting from startIndex up to endIndex-1
 - $\text{endIndex} > \text{startIndex}$ and both should be within permitted range.
 - *"Islamabad-Pakistan".substring(2,6);*

- String toLowerCase()
- String toUpperCase()
- Examples :
 1. S.O.P("object".toUpperCase());
 2. S.O.P("OBJECT".toLowerCase());

```
class StringTest
{
    public    static    boolean    isPalindrome(String str)
    {
        // This method returns true if str is palindrome otherwise false
    } // End of isPalindrome()
    public static void removeDuplicates(String values)
    {
        // Removes duplicates characters from values for example feeling ,. Remove one e
    } // End of removeDuplicates()
    public    static    int        exists(String value, String name)
    {
        // Returns the index of name in values if exists otherwise returns -1
    } // End of exists()
    public    static    String     getUnion(String name1, String name2)
    {
        // Returns the union of name1, name2
    } // End of getUnion()
    public    static    String     getIntersection(String name1, String name2)
    {
        // Returns the intersection of name1, name2
    } // End of getIntersection()
    public    static    void        main(string args[])
    {
        // Call all above methods
    } // End of main()
} // End of class StringTest
```