



# Computational Intelligence

Subject2: Artificial Neural Networks



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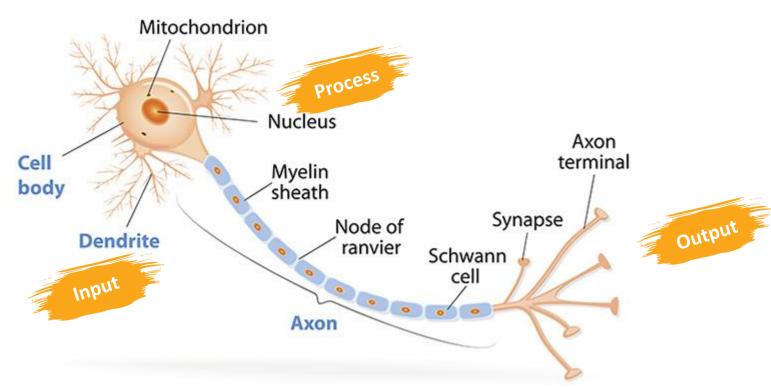


## Agenda

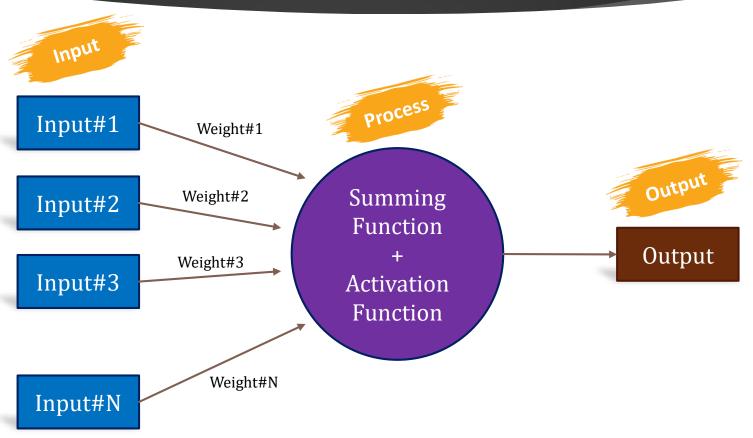
- Intro
- ► How do they work?
- Activation Functions
- Applications of ANNs













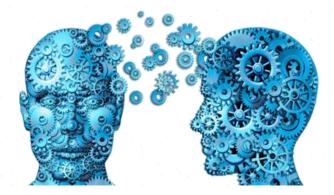
#### **Natural vs. Artificial Neural Networks**

NNNs	ANNs
Dendrites	Links
The strength of the signal	Weights
Accumulated signals in the Soma	Sum of the weighted inputs
Signal transmission from an Axon	Activation Function (AF)



#### What makes humans to be so efficient at learning things?

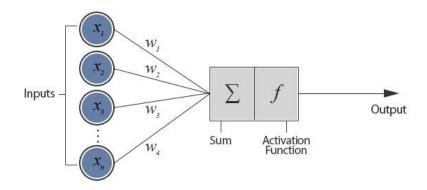
- ► The great structure and innate capabilities of the human brain
- The dream of creating thinking machines
- Emulate the learning behavior of organic brains
- ► **Result**: the advent of Artificial Neural Networks (ANNs)





#### **Main specifications of ANNs**

- Using neuron-like elements
  - Neurons do the processing of data
  - Interconnected like a web
- Sending signals through the links
  - ► Each link has a weight
- Using a summation function
- Using an Activation Function





#### **Main specifications of ANNs**

- Learning process in ANNs:
  - 1. Extracting statistical regularities from the input data
  - 2. Encoding the structure into the parameters of the network
- Self-learning capabilities
  - ▶ Producing better results as more data becomes available



#### **Artificial Neuron (AN)**

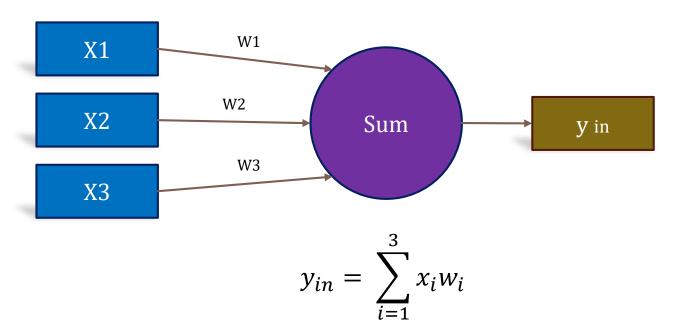
► Implements a non-linear mapping from to [0,1] or [-1,1], depending on the Activation Function

$$f_{AN}: R^I \to [0,1]$$
  $f_{AN}: R^I \to [-1,1]$ 

- ▶ Where *I* is the number of inputs
- Each input signal is associated to a weight
- ► The AN computes the **Net** (summation), and then, passes it through the **Activation Function** to compute the output signal



### **Artificial Neuron (AN)**





#### **Artificial Neuron (AN)**

- $\blacktriangleright$  How to calculate the Net Input Signal  $(y_{in})$ ?
- ► Method 1 Summation Units:
  - ► More common!

$$net = \sum_{i=1}^{I} x_i w_i$$

- Method 2 Product Units:
  - ▶ Allows higher-order combinations
  - ► Increased information capacity

$$net = \sum_{i=1}^{I} x_i^{w_i}$$

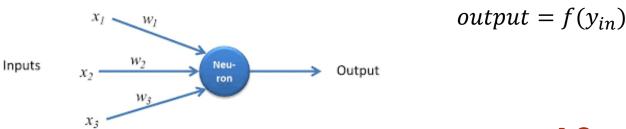


#### In an Artificial Neuron with three inputs:

- lnput signals are  $x_1, x_2, x_3$
- Weights are  $w_1, w_2, w_3$
- ► The value of summation is equal to

$$y_{in} = net = \sum_{i=1}^{3} x_i w_i$$

► The final output after processing in Activation Function is:



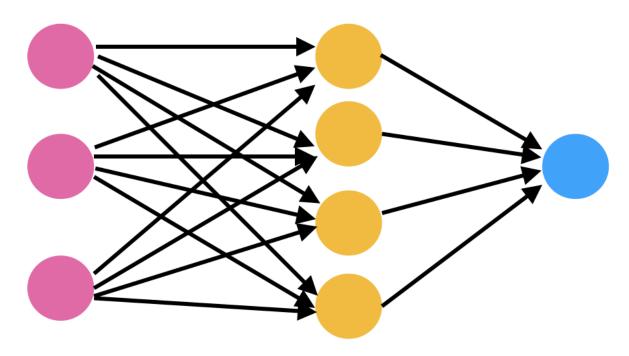


#### The functionality of an Artificial Neuron:

- The strength of each input signal depends on its weight
  - ▶ The weight  $w_1 = 0.2$  weakens the input signal
  - ▶ The weight  $w_1 = 5$  empowers the input signal
  - ▶ The weight  $w_1 = 0$  makes the input signal ineffective
- In some cases, we might need a threshold  $\theta$  in the neuron



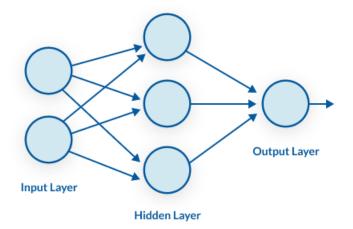
### An Artificial Neural Network (ANN):



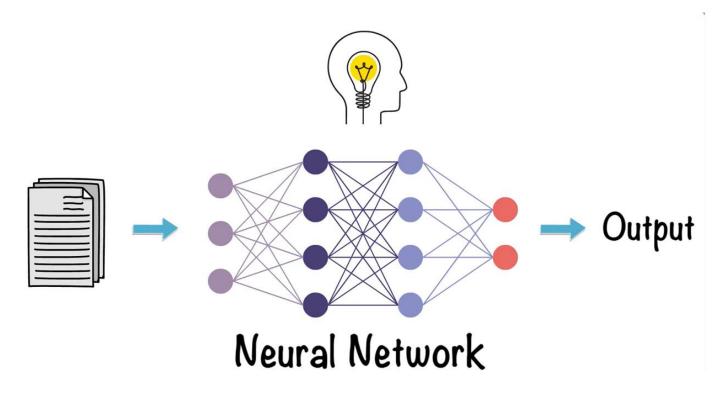


#### An Artificial Neural Network (ANN):

- A supervised learning system built of a large number of neurons
  - Organized in interconnected layers
- Each neuron can make simple decisions
  - Decisions are fed to other neurons

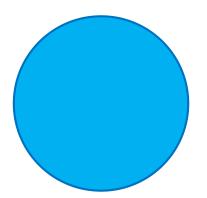


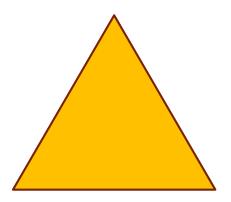






- ► Imagine we want to classify different objects using ANNs
  - ► Inputs: Rectangle, Circle, Triangle
  - ► Goal: Correct classification

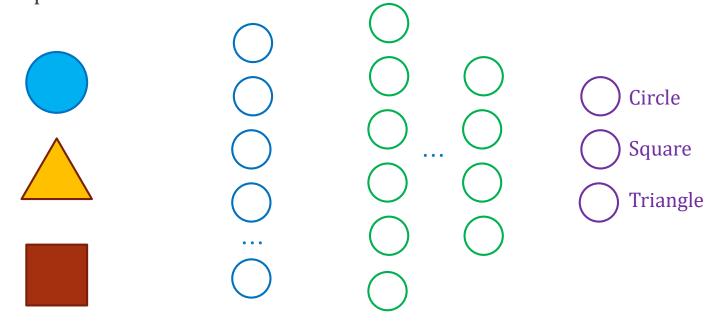








A simple neural network for classification



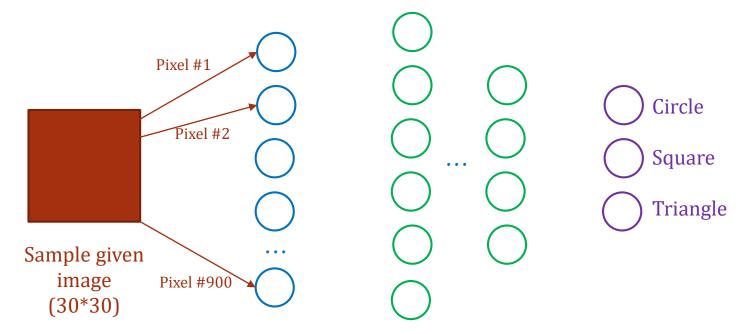
Input Layer

Hidden Layer(s)

**Output Layer** 

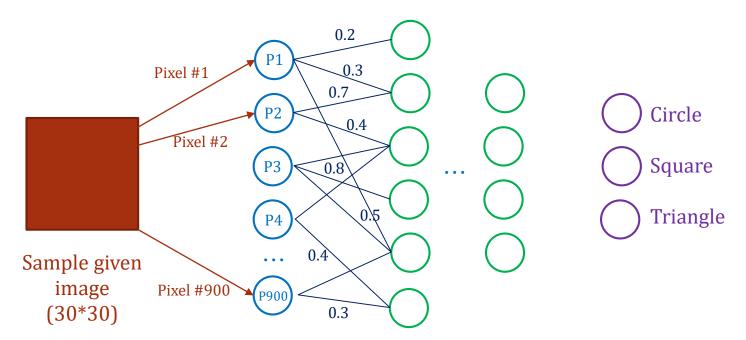


► Each pixel should be mapped to a single neuron from the input layer

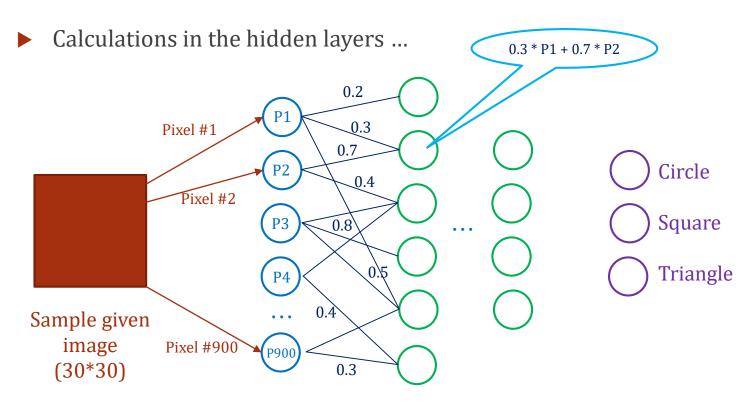




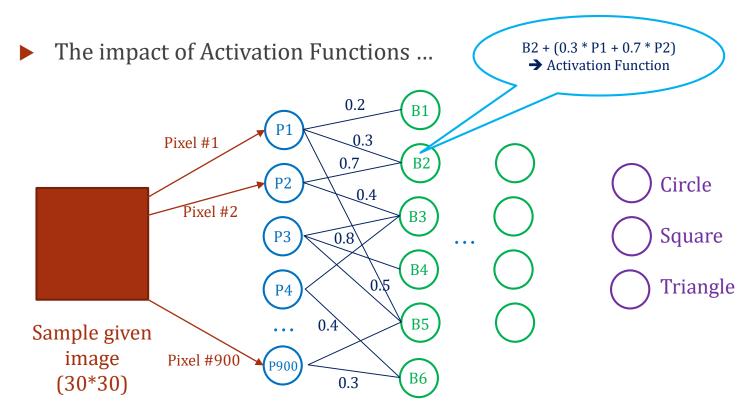
Calculations in the hidden layers ...





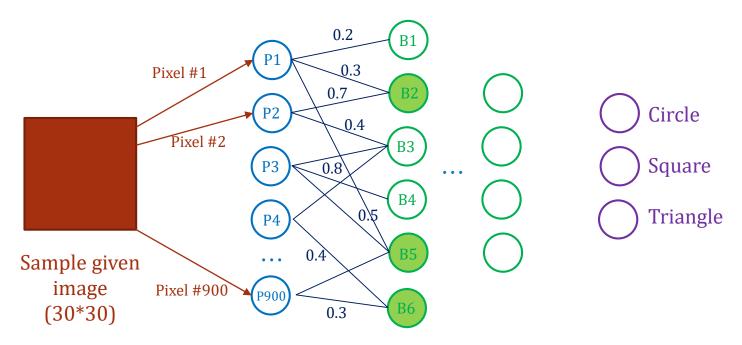






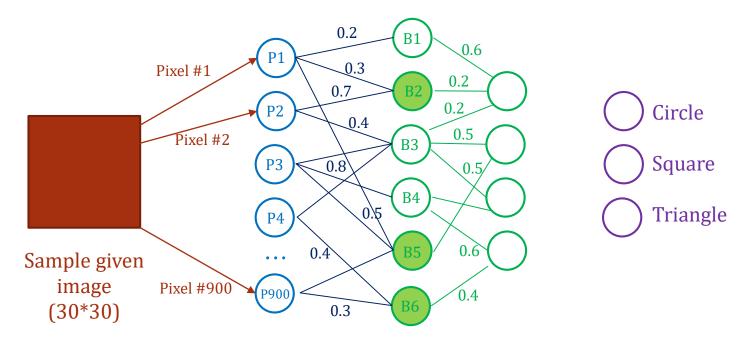


► The impact of Activation Functions (Active nodes have green backgrounds) ...



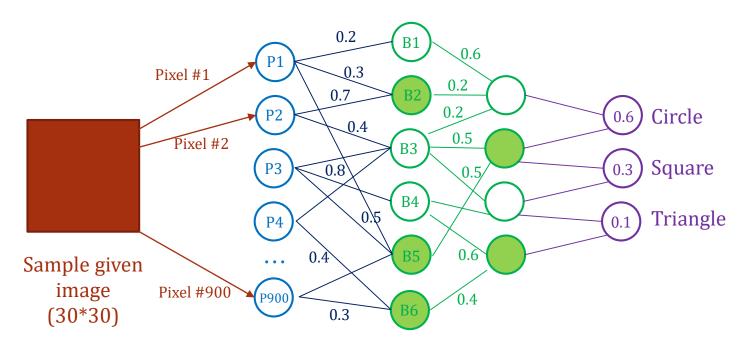


Forward propagation ...



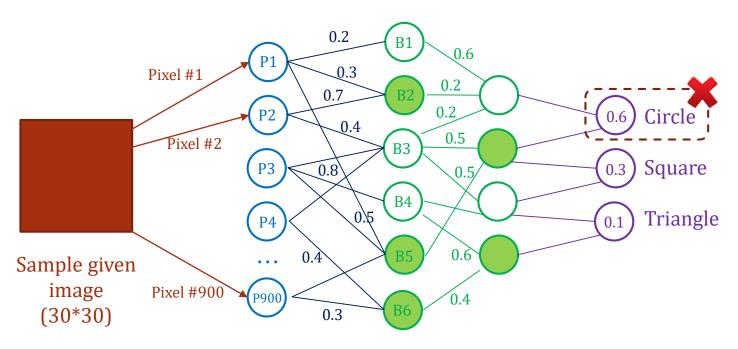


Forward propagation ...



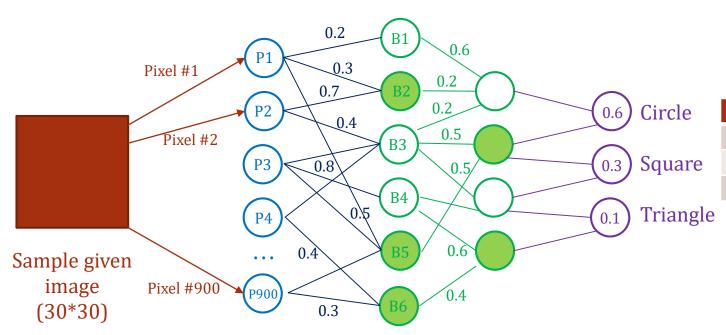


Wrong prediction! (The highest probability is circle with 0.6)





How to know? Comparing to the Actual (expected) Outputs



7

**Actual** 

0

1

0

**Error** 

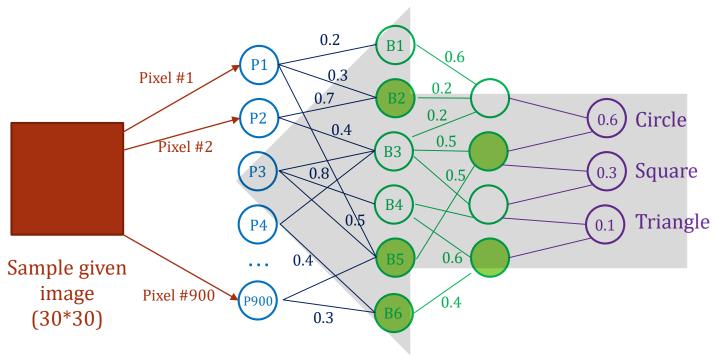
-0.6

0.7

-0.1



How to resolve? Backpropagation ...



Actual	Error
0	-0.6
1	0.7
0	-0.1



## Configurations

#### **Artificial Neuron Network (ANN) - Configurations**

- Architecture
  - Order of neurons in different layers with different connections
  - ► Shallow 3-layered architecture: input-hidden-output
  - ▶ Deep architecture: many hidden layers
- Training process
  - ▶ How to set weights so that the learning process results in correct prediction



## Configurations

#### **Artificial Neuron Network (ANN) - Configurations**

- How many hidden layers do we need?
  - ► At least one! The more, the deeper architecture
- ► How many nodes (neurons) in each hidden layer?
  - No exact science or formula
  - 1. Midway between the number of inputs and outputs
  - 2. 2/3 the input nodes + output nodes
  - 3. Less than 2x the inputs
- What type of activation function do we need?



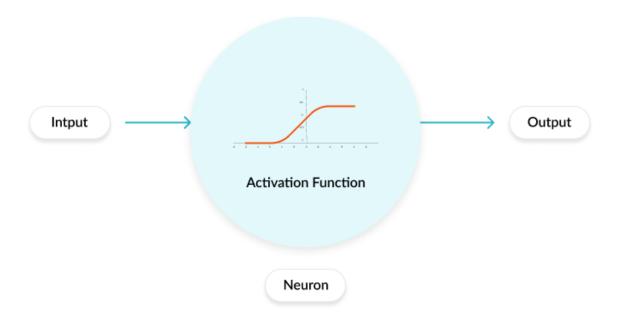
## Configurations

#### **Artificial Neuron Network (ANN) - Configurations**

- ► How should I choose the learning rate?
- How many iterations can solve the problem?
  - How many times it goes over data in the dataset
  - ► Maybe 1000, 2000, 10000+
- ► How do I choose the desired error level?
  - How accurate you want your network to be
- ► How can I choose the weights?
  - Randomly at first! But they should be updated



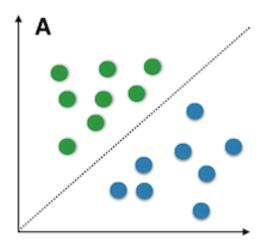
#### What are they?!





#### Linear data vs. Non-linear data

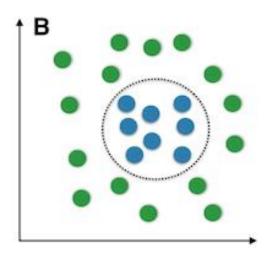
- In linear data structure
  - We can simply predict the outcome
  - ▶ Data elements are arranged in a linear order
  - ► They can be stored in array, stack, queue, etc.
  - ► Elements are attached to their adjacent





#### Linear data vs. Non-linear data

- ► In non-linear data structure
  - We need to analyze different aspects
  - ► Their implementations are complex
  - ► They can be stored in trees, graphs, etc.
  - ► Elements are attached in hierarchically manner





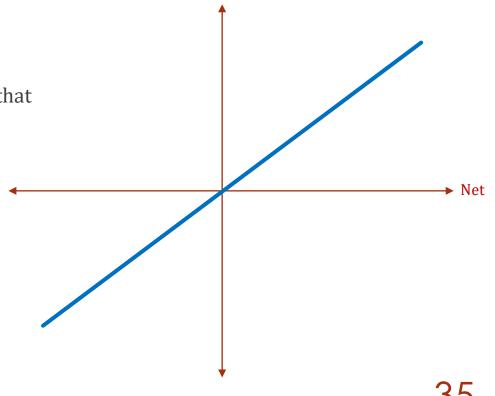
#### **Common types of AFs**

- Linear (Identity function)
  - Returns the same value that

was used as its argument

► Sample NNs: *Adaline* 

$$f(x) = x$$



f(Net)

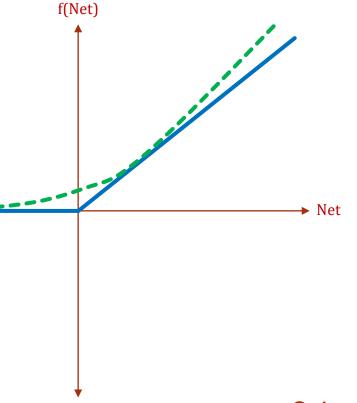


#### **Common types of AFs**

- ReLU (Rectifier)
  - Returns the positive part of its argument
  - Computationally efficient
  - ► Sample NNs: *Multi-layer*

$$f(x) = \max(0, z)$$

$$f(x) = \ln(1 + e^z)$$

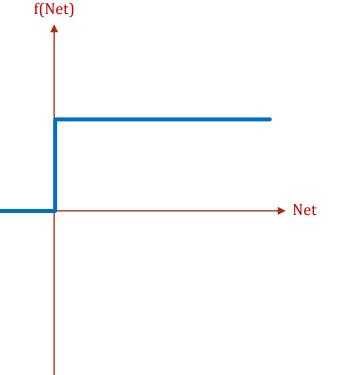




#### **Common types of AFs**

- Unit step (Heaviside)
  - Returns zero for negative arguments and one for non-negative arguments
  - ► Sample NNs: *Perceptron*

$$f(x) = \begin{cases} 0, & x < 0 \\ 1, & x \ge 0 \end{cases}$$

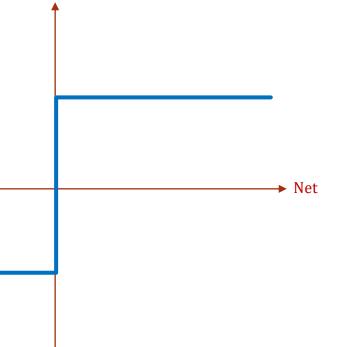




#### **Common types of AFs**

- Sign (Signum)
  - ► Returns -1 for negative arguments and +1 for non-negative arguments
  - ► Sample NNs: *Perceptron*

$$f(x) = \begin{cases} -1, & x < 0 \\ 0, & x = 0 \\ 1, & x > 0 \end{cases}$$



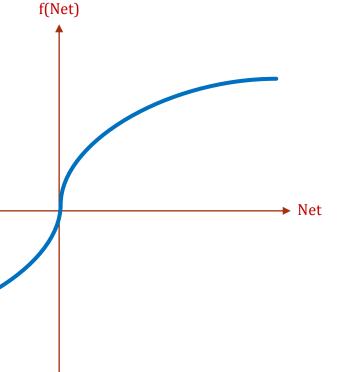
f(Net)



#### **Common types of AFs**

- ► Tanh (hyperbolic tangent)
  - Zero centered
  - ► Intensifies inputs, except near zero items
  - ▶ Range: (-1 to 1)
  - ► Sample NNs: *Multi-layer*

$$f(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}}$$

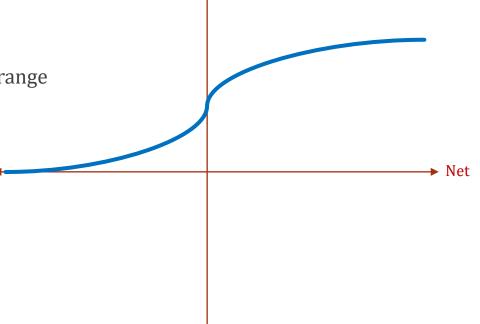




#### **Common types of AFs**

- Sigmoid (logistic)
  - Maps real values to small range
  - Clear predictions
  - Vanishing gradient
  - ▶ Range: (0 to 1)
  - ► Sample NNs: *Multi-layer*

$$f(x) = \frac{1}{1 + e^{-x}}$$

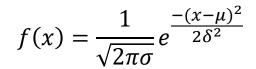


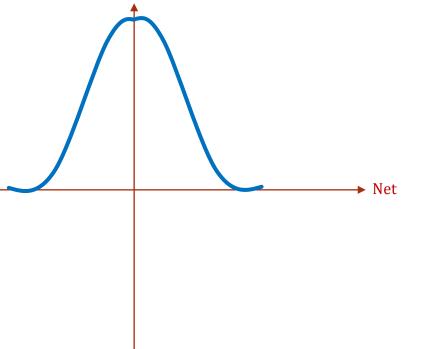
f(Net)



#### **Common types of AFs**

- Gaussian
  - Maps real values to small range
  - ▶ Range: (0, 1]
  - ► Sample NNs: *RBF*





f(Net)



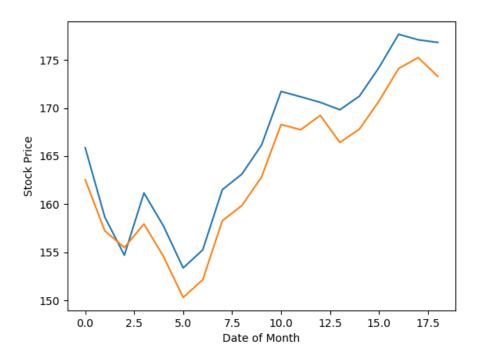
Google Online Translation tool





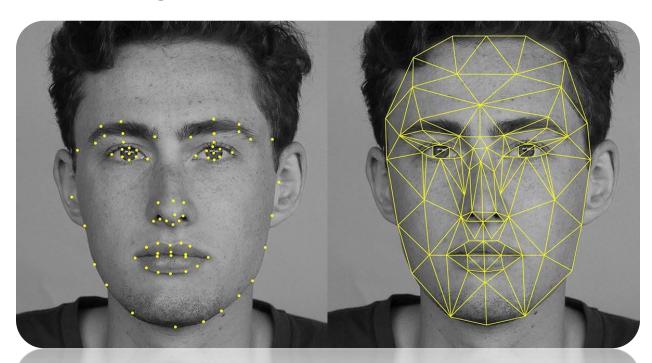


#### Prediction of stock prices





Human face recognition





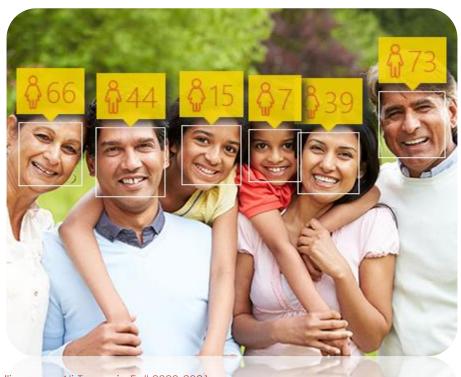
Music composition

### Music Generation Using Deep Learning



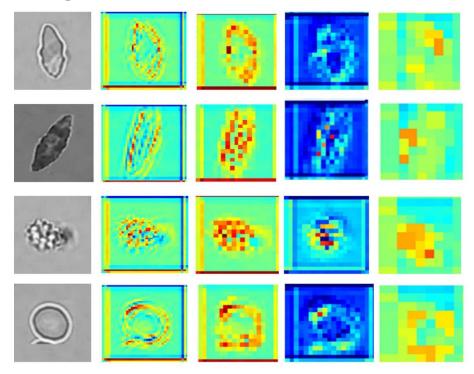


Age estimation





#### Pattern matching





#### Pattern completion







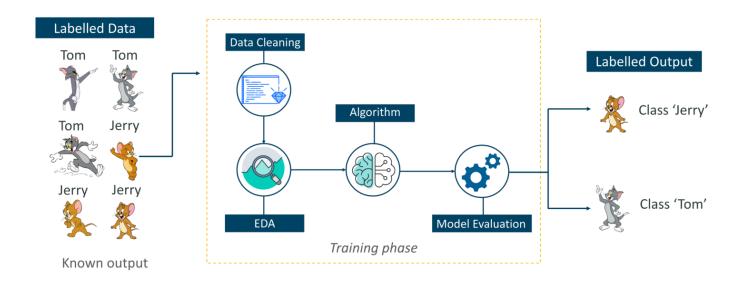
#### Data mining





## What's Next?

ANNs architectures, models, and parameters





# Questions?

