

Deep Learning from Scratch

Session #3: Feeding DNNs



by: Ali Tourani – Summer 2021

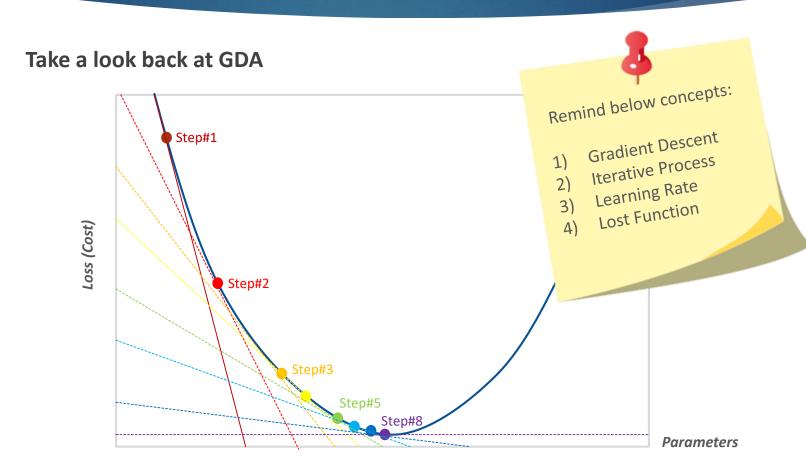
Agenda

- Warm-up and Review
- Essential Concepts
- Hyperparameters
- Overfitting Problem
- Learning Paradigms
- Roadmap

Warm-up and Review

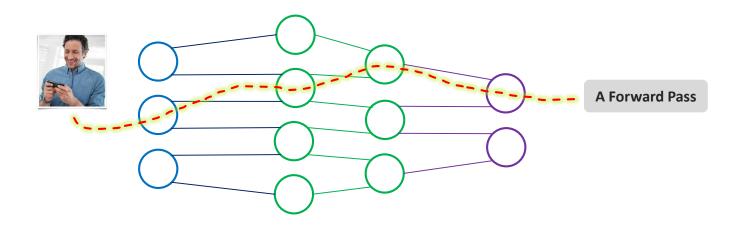
- Types of data: image, video, sound, text, time series
- Datasets
- Standard vs. real-world data
- Generate datasets
- Data labeling/annotation
- Where to find data?
 - ► Google's dataset search engine, Kaggle, etc.
- Deep learning and data
 - ► Training-set, dev-set, test-set





I. Pass

- ► A forward pass (calculation) or a backward pass (learning) in an ANN
- Traversing through all neurons of a neural network
- ▶ It might be time-consuming, considering the number of hidden layers



II. Batch

- ▶ A subset of the training-set, AKA a *Mini-Batch*
 - ▶ Goal: feeding the NN with a limited number of instances <u>iteratively</u>
- ► The number of data used in one forward/backward pass
- ▶ Batch size: the number of cases collected from the training-set







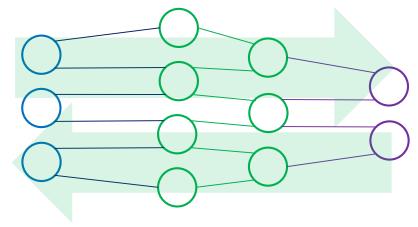


Batches Size = 3

III. Iteration

- A backward and forward pass of a batch of data
- The number of iterations?
 - Number of passes, each using a **[batch size]** number of instances
- We may need calculations for this!

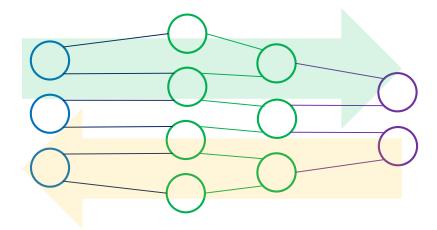




IV. Epoch

- Passing the entire dataset forward and backward ONLY ONCE
- ▶ The number of times the algorithm works through the whole training-set
- One epoch contains datasetSize/batchSize iterations







Important Notes

- Batch size and number of batches are not equal
- Setting a batch size is essential, as we cannot pass the whole training set into the ANN at once
- ► The final batch may contain fewer samples than the other batches
- ▶ The whole training set should be passed to the ANN multiple times
- ► The more number of epochs, the more learning processes
- ▶ There is no magic rule for choosing the right number of epochs and batch size

Let's see an example

▶ 10,000 images of human face (training data)

► Batch-size: **500**

of iterations: 20



So, if we divide a dataset of 10,000 samples into batches of size 500, we will have to wait for 20 iterations to complete one epoch.

Variables and parameters to define:



It is so important to set the hyperparameters before training the network (one of the main factors to gain magnificent results and accurate predictions).

I. Network Structure-related Hyperparameters

| Hyperparameter | How to tune? | Notes |
|----------------------------------|--|--|
| Number of Hidden Layers | Adding hidden layers until the error does not improve in the test | Having too many layers is as inefficient as too low layers |
| Network Weight Initialization | Using different weight initialization schemes according to the AFs | Uniform distribution might be a good idea in many cases |
| Activation Functions | Choosing proper AFs according to their functionality and usage | Using a particular type of AF on all layers will result in improper outcomes |

II. Training Algorithm-related Hyperparameters

| Hyperparameter | How to tune? | Notes |
|------------------|---|--|
| Learning Rate | Considering the effects of low and large LRs in the ANN's performance | Decaying or Adaptive LRs are usually preferred |
| Batch Size | Trying 32, 64, 128, 256, and so on | - |
| Number of Epochs | Increasing the number of epochs and checking the validation accuracy | - |



Important Notes

- Hyperparameters values are used to control the overall learning process
- They cannot be directly trained from the data
 - ► So, Hyperparameters are not model parameters
- ▶ Model parameters (e.g. weights, coefficients, etc.) are fetched from data, and hyperparameters are manually used to estimate their values
- Tuning of HPs lead to minimized loss functions and optimized models
- ▶ A good practice for tuning them can be as follows:

Model Definition

Sampling possible hyperparameter values

Evaluation & cross-validation

How to tune them?

- We can simply build a model for each possible combination of the HPs
- Grid Search
 - Iterates on all different permutations of values to select the most appropriate one
 - Might be inefficient in some scenarios

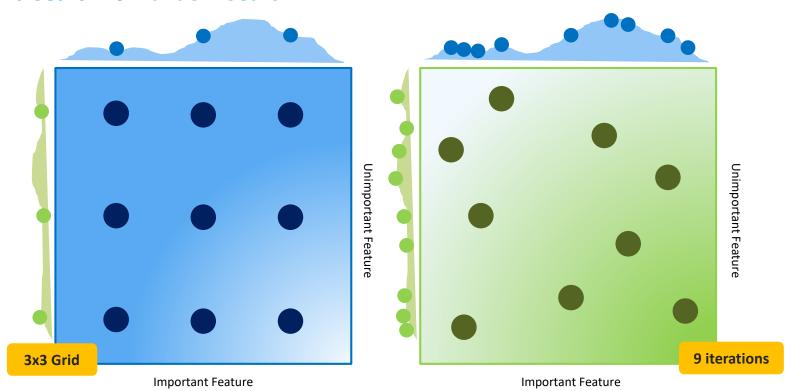
$$HP1 = [1, 2, 3, 4, 5]$$
 $HP2 = [0, 9, 18, 27, 35]$ $Result = \{(1,0), (1,9), ..., (5, 35)\}$

Random Search

Providing an statistical distribution for each hyperparameter (random sampling)

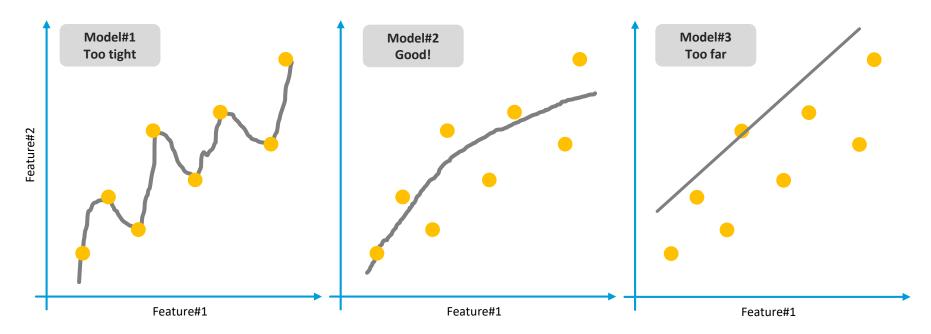
$$HP1 = random(1,5)$$
 $HP2 = random(0,35)$

Grid Search vs. Random Search



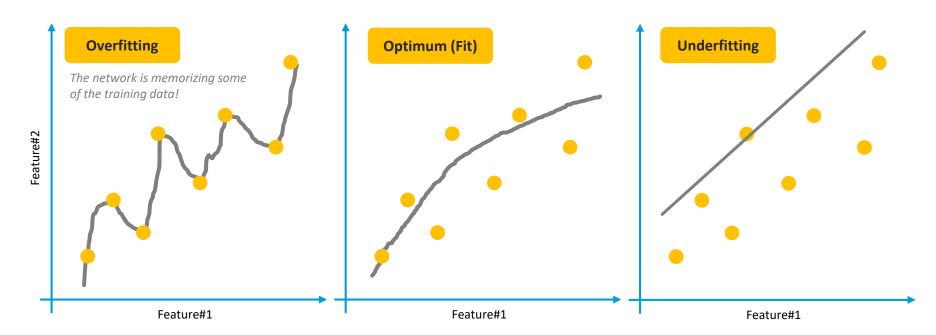
Consider the DNN model below:

► Goal: finding a model that fits data samples with an acceptable error



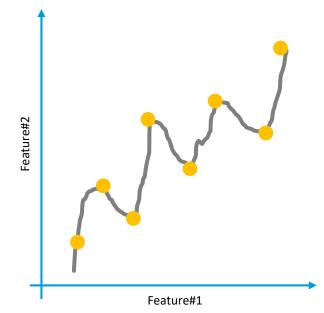
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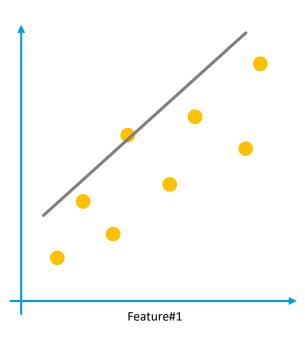
The Concept of Overfitting

- Generalization Problem in ML?
 - ▶ The model is not trained to solve **General Problems**
 - ► Accurate predictions on the training set but inaccurate on unseen data
 - ► A complex model containing extra parameters and data
- ▶ Detecting the relationships in training data that are not held in GENERAL
- Fitting the line instead of finding the trend



The Concept of Underfitting

- ▶ The model cannot provide accurate predictions even on the training set
- Unable to find a capacity to learn data fully
- The model could not:
 - ▶ Learn enough patterns from the training data
 - Capture the dominant trend
- Might be called "high bias" in some cases





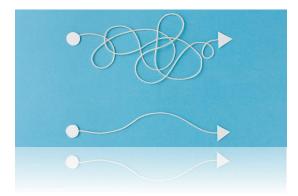
Important Notes

- ► The primary purpose of all ML models is to generalize well
- ▶ As we want the error to become smaller with more iterations, the process of overfitting detection should be based on the errors
- We should always try to find the trend instead of fitting the line
- Training with one epoch will lead to an underfitted model
- ► The training flow changes as: underfitted → optimum → overfitted
- Underfitting is as bad for the generalization of the model as overfitting

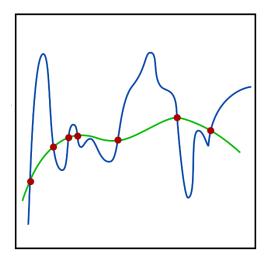


- Method#1: Training the ANN with more data
 - ▶ Reducing the capacity of the model to overfit a training set
 - Training the model with more data will increase the generalization
 - Data augmentation is a similar approach
- ► Method#2: Multiple Neural Networks
 - Running several ANNs in parallel on the same training set
 - Using different initial weights and configurations
 - Comparing their error with the error of their average

- Method#3: Constraining Model Complexity
 - Decreasing the complexity of the model and making the ANN smaller
 - Removing layers and reducing the number of neurons
 - Avoiding the network to catch all data points
 - Pruning it by removing nodes until it achieves a suitable performance
 - ▶ Any magic rule for the amount of simplification? Unfortunately not!



- ► Method#4: Early Stopping
 - ► A simple approach applicable to all **ANNs** (due to utilizing **GDA**)
 - ▶ But before going further, what is **Regularization?**

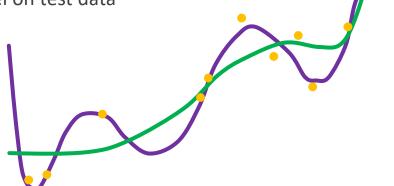


Regularization

- Simply, trying to reduce the error by fitting a function on the training set
- Finding patterns in the training data and generalize them as much as possible

How can it help?

- Preventing complex information from being learned (overfitting)
- Limiting the optimization problem to discourage complex models
- Improving generalization of our model on test data



How to avoid Overfitting?

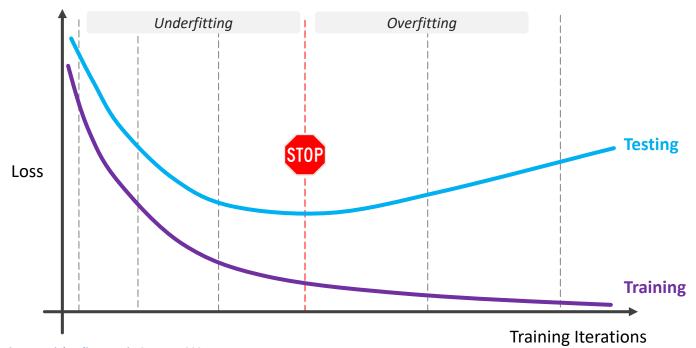
- ► Method#4: Early Stopping continued
 - ► A simple approach applicable to all **ANNs** (due to utilizing **GDA**)
 - ► Stop training when the **Generalization Error** increases!
 - ► The error measured with respect to dev set often shows a decrease followed by an increase
 - ▶ Stop when the training data starts to diverge from the testing data
 - Do the mentioned check in each iteration

Monitoring the model's performance

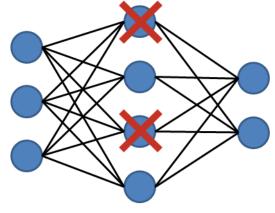
Using a trigger to stop training

How to avoid Overfitting?

Method#4: Early Stopping – continued

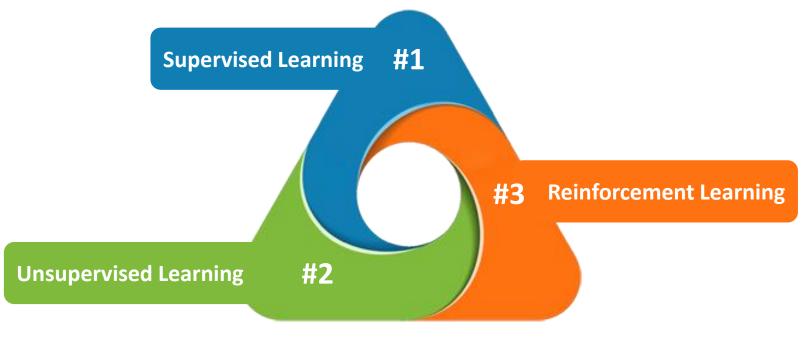


- ► Method#4: Dropout
 - ► A per-layer regularization method that randomly ignores some nodes
 - ▶ Randomly setting AFs to zero (params: randomization probability, e.g. 0.2)
 - Making the training process noisy to encourage the network to learn instead of memorize patterns
 - Reduces the capacity of the network (thinning)
 - Can be used on all/any of the hidden layers

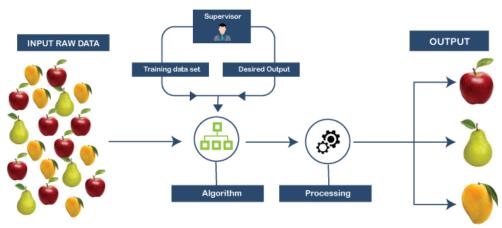


Do different ANNs (and particularly, DNNs) learn in a unique manner?

Definitely Not! It all depends on the learning task

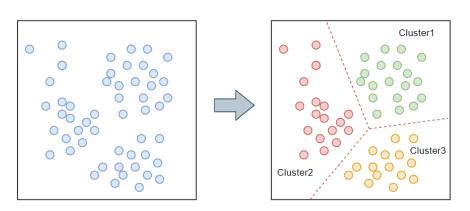


- Learning with a teacher! (tagged data)
- A set of paired inputs and outputs
 - ▶ Goal: producing desired output for each input sample
- Providing feedback on the quality of solutions
- Applications in classification, regression, pattern recognition, etc.





- Input data + output data + error (cost) function
- Trying to learn patterns from untagged data
- ► The outputs are imaginative in most cases
 - ► Case study: organizing photos in a gallery (how?)
- Note: DNNs are mainly impactful on structured data



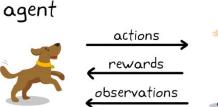


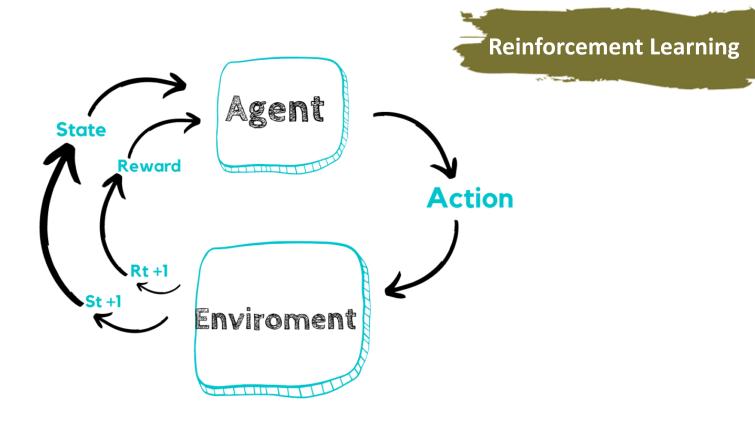
- Trying to maximize the total (cumulative) reward
 - ► An agent learns to achieve a goal in an environment
- Reinforcement Learning

- Based on Reward and Penalty
- The model itself should find the solution with a maximized reward
 - Finding a solution with the lowest possible costs in future
 - Maybe even with trial and error
- ► Advantage: gaining experience from hundreds of evaluations

actions rewards

environment







Reinforcement Learning

Case Study:

In autonomous vehicles, the AI module learns from the system's awards and penalties for unseen scenarios.

Roadmap



References

Web pages and Articles

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Papers

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Questions?

