# Feature Detection and System Identification

Laser triangulation based deposition feature detection and steady-state input-output modelling

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#### Goals

#### **Proof-of-Concept:**

Is it possible to make a low-cost vision sensing technique able to detect deposition height and width accurately in a real-time setup?

Hardware:	Software:
<ul> <li>Low-Cost components</li> </ul>	<ul> <li>Fast Detection Algorithm</li> </ul>
<ul> <li>Applicable to existing 3D-printers</li> </ul>	<ul> <li>Constant execution time</li> </ul>
Commercially attractive	



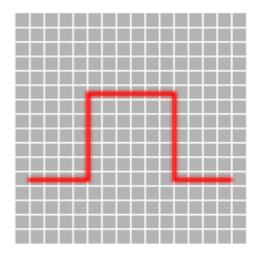


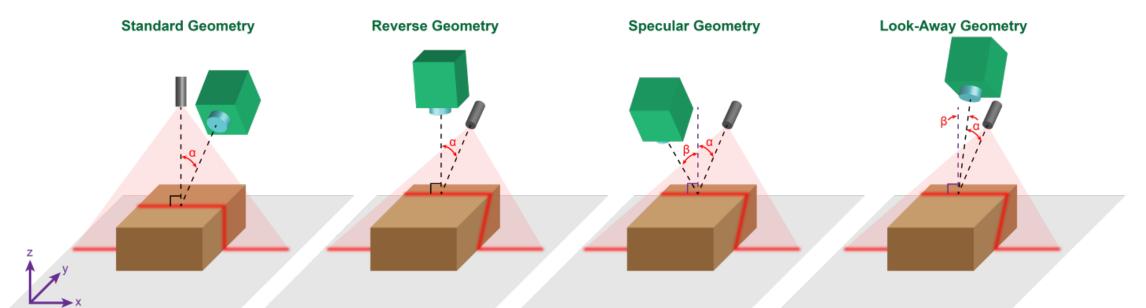
### **Laser Triangulation**

- Angular positioning exposes deposition geometry
- Many implementations possible

#### Reverse Geometry:

- Good Camera Focusing
- Good Height Resolution through high a



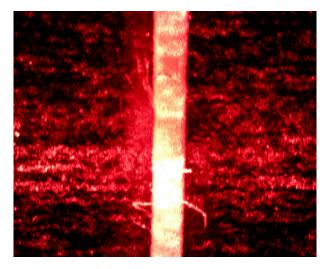




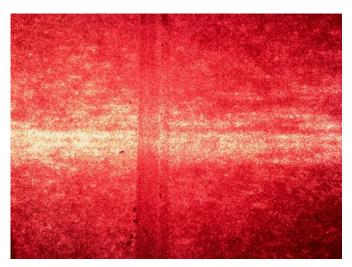


#### **Camera Visuals**

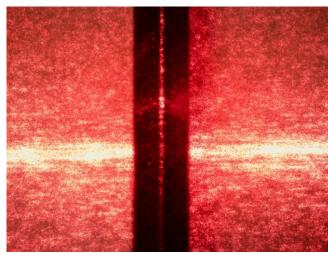
Problem Sources:	Opportunities:
<ul> <li>Laser Lens distortion → Noise</li> </ul>	<ul> <li>Separate pixel by intensity</li> </ul>
<ul> <li>Pixel Saturation → No difference</li> </ul>	<ul> <li>Use lens distortions as Pattern</li> </ul>
Reflection or Absorption	



White object



Transparent object



Black object





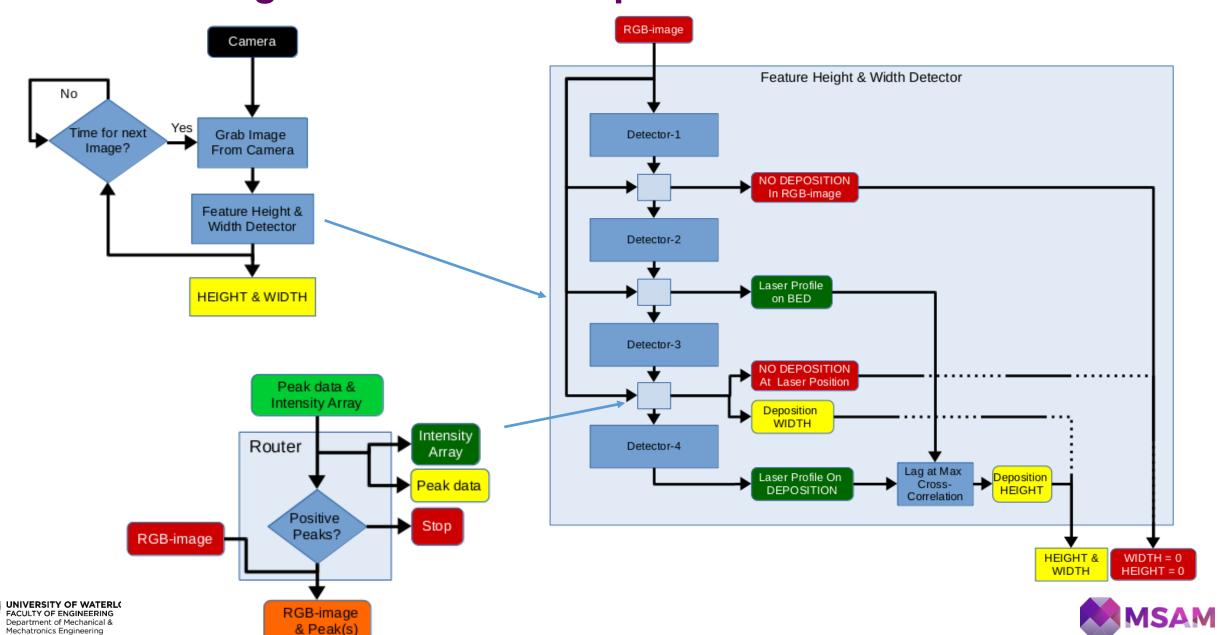
# **Computational matters**

Problem Sources:	Opportunities:
<ul> <li>8-bit RGB-images (15 million integers)</li> <li>→ Operations are costly</li> </ul>	<ul> <li>Find regions of interest</li> <li>→ Reduce operation cost</li> </ul>
<ul> <li>Avoid common 2D computer vision operations e.g. convolution filtering, edge detection</li> <li>→ Low Speed</li> </ul>	<ul> <li>Use fast 1D operations e.g. 1D filtering, differencing</li> <li>→ High Speed</li> </ul>
<ul> <li>Avoid optimization algorithms</li> <li>→ Timing consistency</li> </ul>	<ul> <li>Use consistent computational elements e.g. fixed array size</li> <li>→ Consistency</li> </ul>

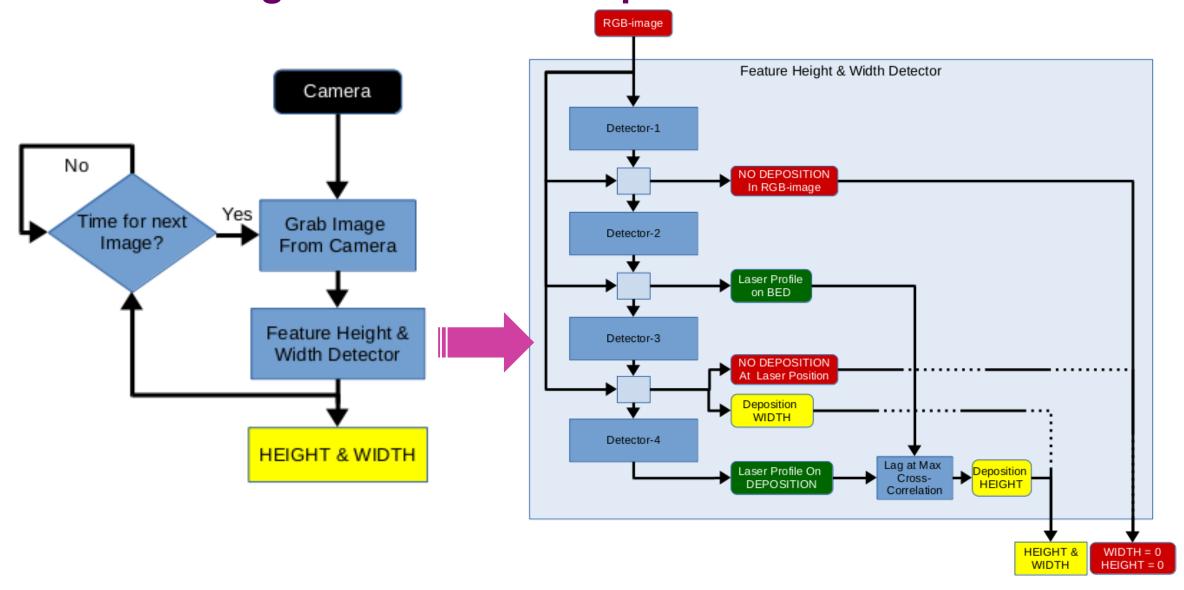




## **Detection Algorithm – Main Loop**



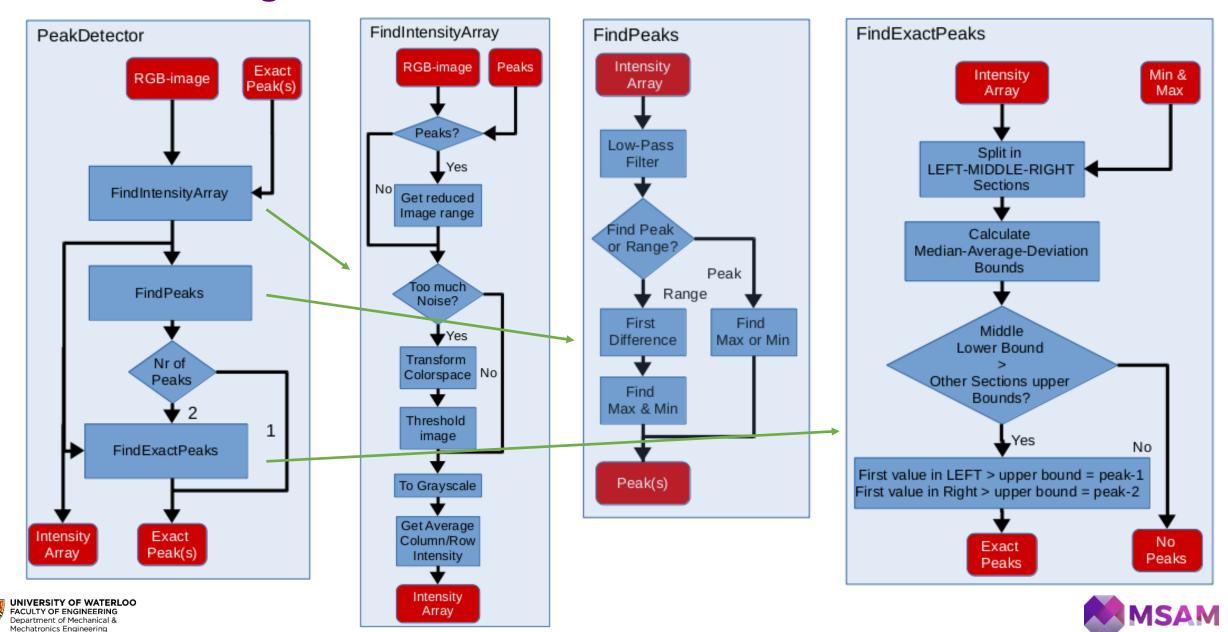
## **Detection Algorithm – Main Loop**



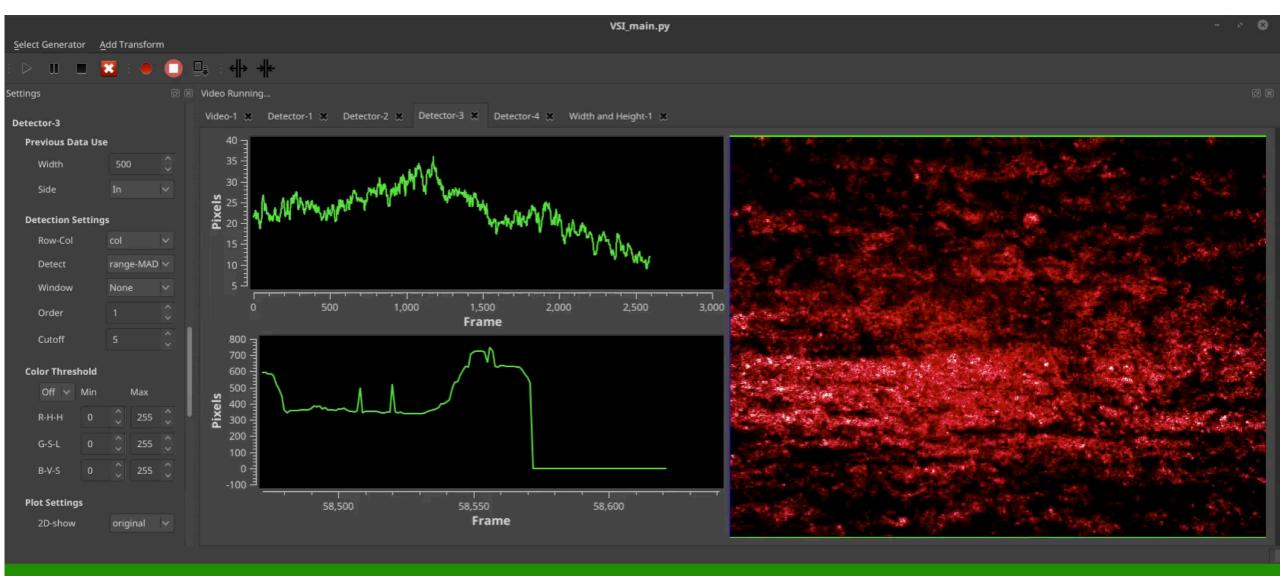




#### **Detection Algorithm – Detector**



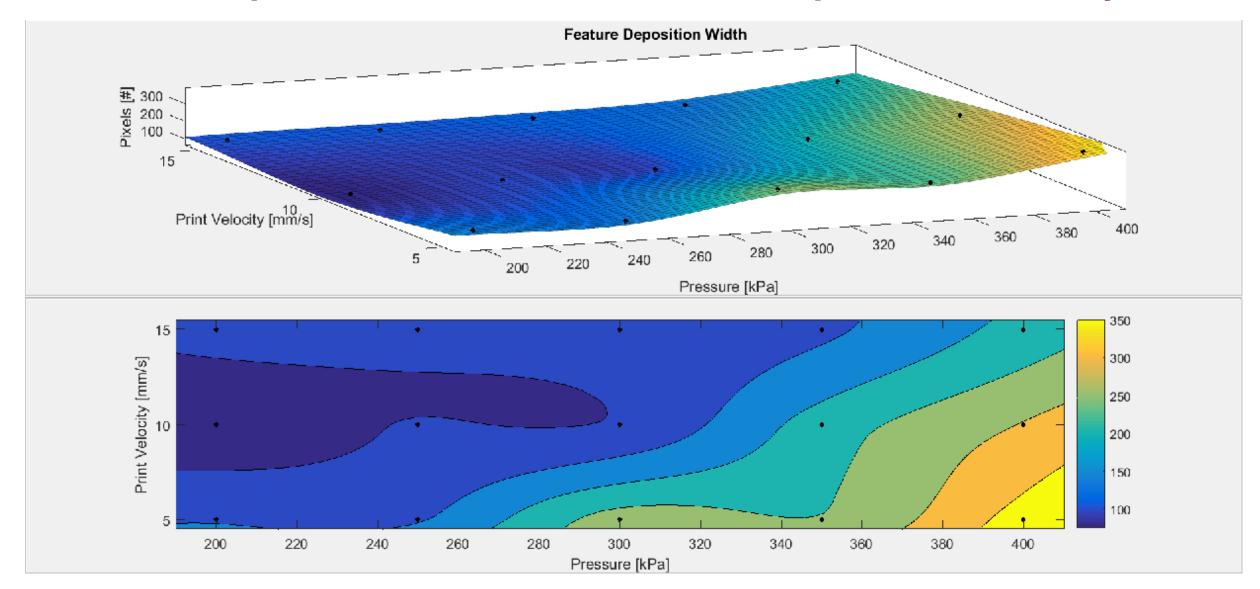
# **Detection Algorithm – Demo**







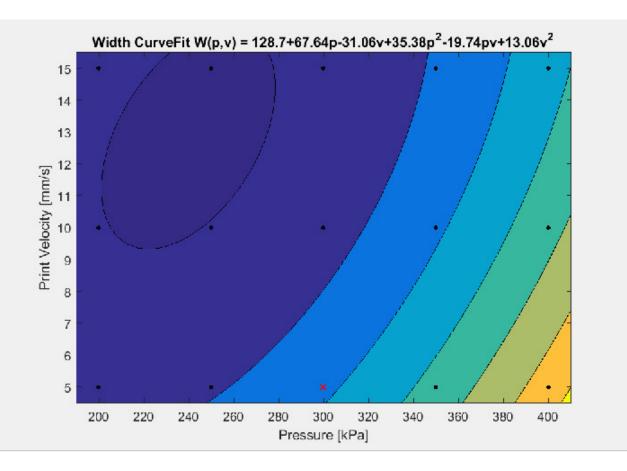
# **Profile Map of Width vs Pressure and Deposition Velocity**

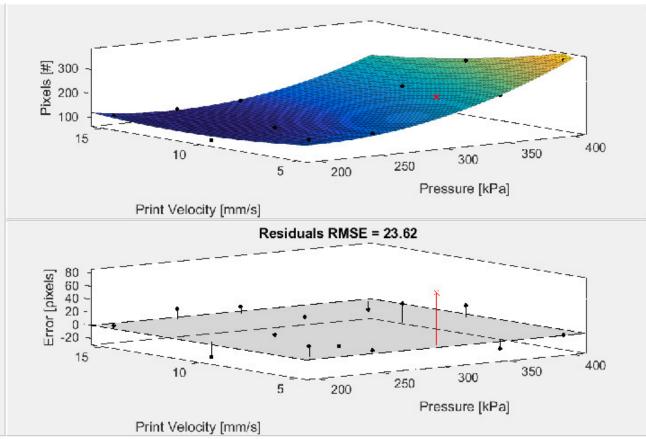






# **Steady-State Modeling – Width Fit**

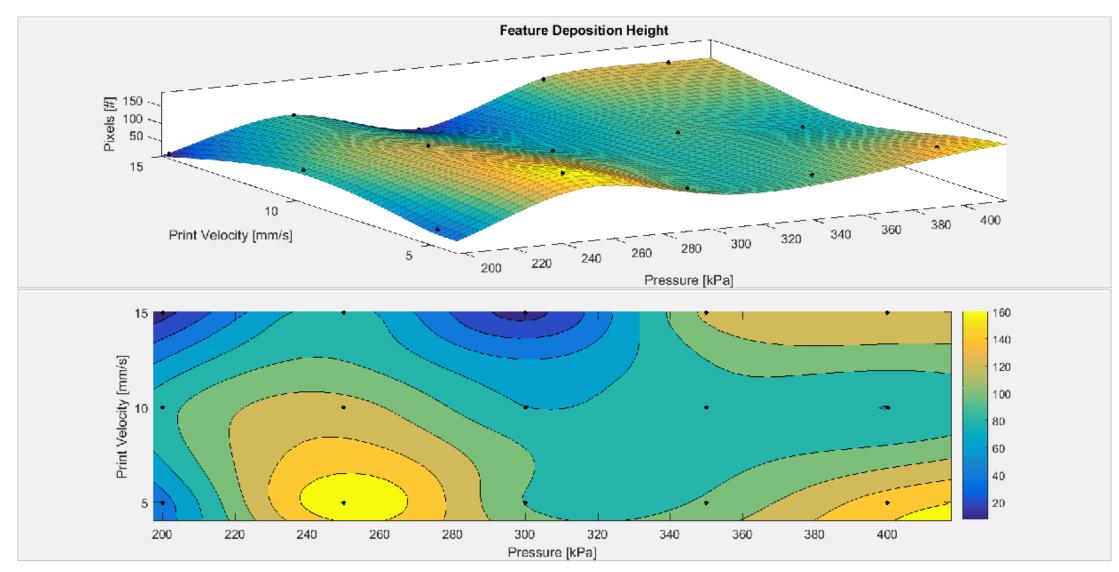








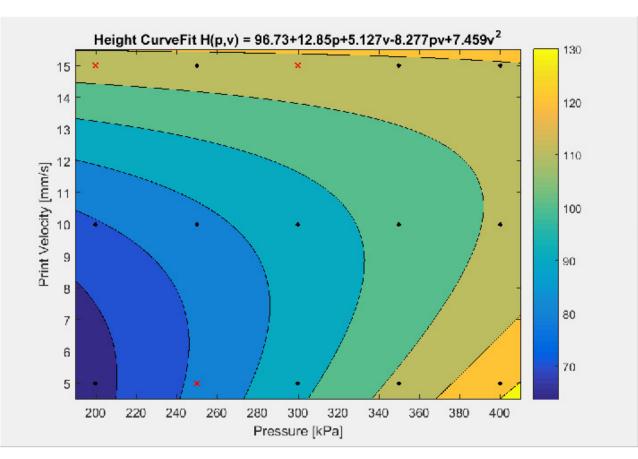
# **Steady-State Modeling – Height results**

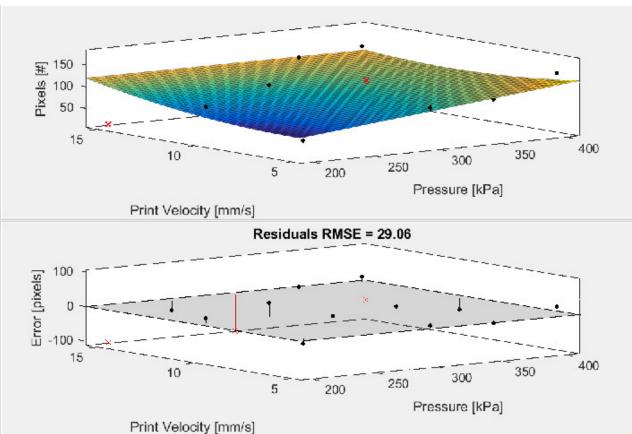






# **Steady-State Modeling – Height results**

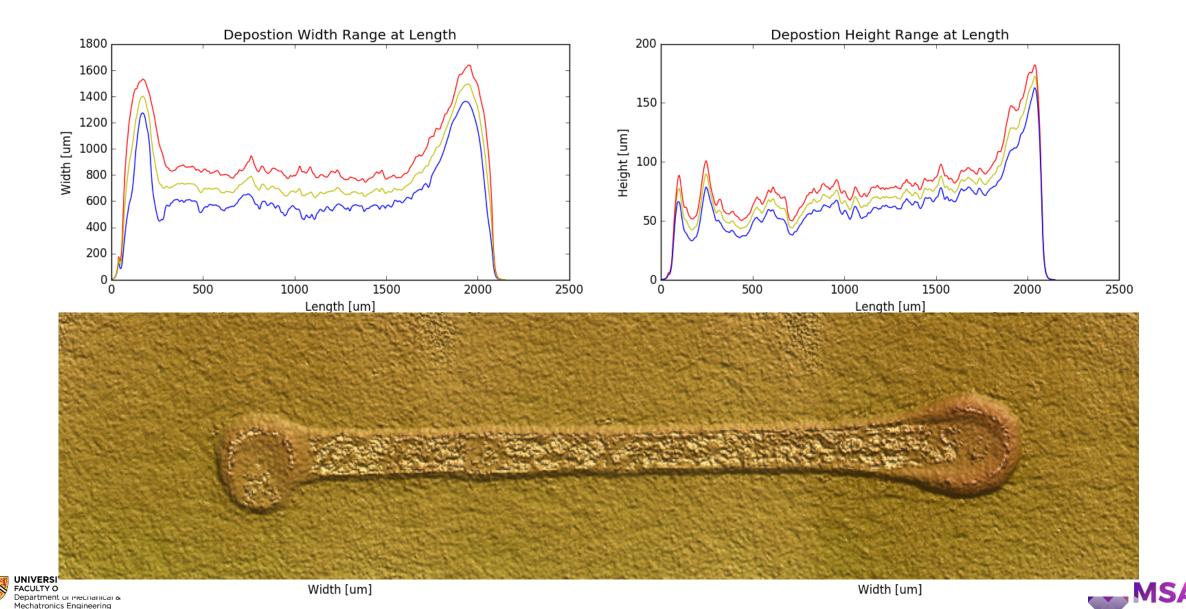




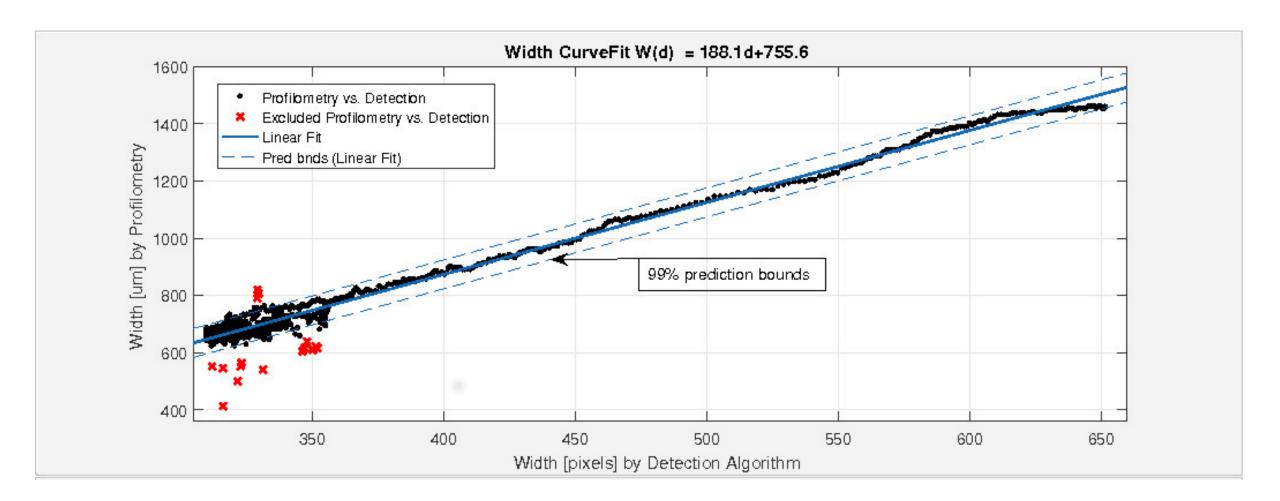




# **Profilometry Measurement - Calibration**



# **Profilometry Measurement - Validation**







# **Steady-State Modeling - Principle**

#### **Inputs - Gridding:**

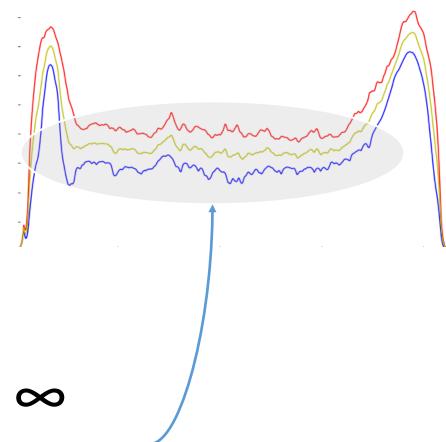
- V Printer bed velocity
- P Syringe pressure

#### **Outputs:**

- H Deposition Height [um]
- W Deposition Width [um]

#### **Steady-State system identification:**

- Theory: Static input → Output @ time →
- Practical: Take static response part of output







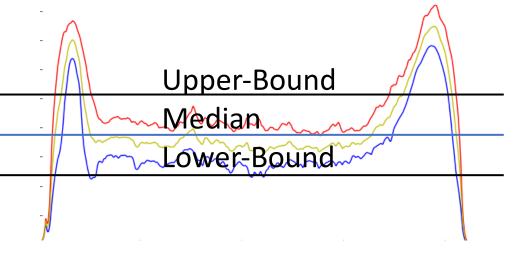
### **Steady-State Modeling – Implementation**

#### Input:

- Apply all static input combinations between:
  - $V \rightarrow [5,10,15] \text{ mm/s}$
  - P → [200,250,300,350,400] kPa
- Use multiple samples → Account for:
  - Internal changing dynamics e.g. Temperature
  - Setup changes
  - Human error

#### **Output:**

- Median-Average-Deviation → Detect region
- Median of region → Sample output
- Mean of samples → Mean output







### **Steady-State Modeling – Summary**

#### Width:

- Low velocity & High pressure → Large Width
- High velocity & Low pressure → Small Width

#### **Height:**

No clear pattern

#### How to use results?

- Cubic model fit → direct mapping from input to output
- Table lookup → Use interpolated grid values





## **Steady-State Modeling – Discussion**

#### Paper as print foundation:

Flexibility → foundation height changes



