Ali Toyserkani

2A Mechatronics Engineering Student, University of Waterloo, Class of 2021 (GPA: 3.82)

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EXPERIENCE

Multi-Scale Additive Manufacturing (3D Printing) Lab | Research Assistant & Software Developer

Waterloo, ON | May 2017 – Aug 2017

- Built a cross-platform **Qt-based application** using **OpenGL** and **boost** to create machine-dependent toolpaths from imported CAD files. Code on **Github**.
- Co-developed a **new hybrid additive manufacturing method** for polymeric parts without the need for support structures.
- Co-created a real-time image processing model using OpenCV to adjust process parameters when detecting part defects.
- Conducted several phases of research experiments for multiple projects and plotted data using MATLAB.

UW Robotics Team | *Electrical Team Member*

Waterloo, ON | Jan 2017 - May 2017

- Worked on designing and building a rover than can **traverse tough terrain autonomously**, move/analyze objects, detect its surroundings and communicate with a base station via radio.
- Constructed the power distribution mechanism, fixtures for the camera hardware, and assembly parts for the rover's chassis.
- Earned 15th place at the 2017 International University Rover Challenge in Hanksville, Utah.

Fluid Mechanics Research Laboratory | Hardware Developer

Waterloo, ON | Jun 2016 - Dec 2016

- Created mechanical models of the human vocal tract using **SolidWorks** to educate youth on phonetics and linguistics.
- Emulated a changing human voice using Arduino UNO, 555-timers, amplifiers, and IoT for an immersive teaching experience.
- Manufactured and machined over 75 metal, plastic and wooden parts for the assemblies of multiple trachea models.

PROJECTS & COMPETITIONS

TrackyfAI – A Military Video Processing Tool | 2nd place, CANSOFCOM Military Challenge, Hack the North 2017

- Developed a data visualization tool for the government using Python to efficiently notice and log patterns in surveillance footage.
- Programmed image processing algorithms using OpenCV to track real-time object trajectories and create contour graphs.
- Integrated pre-trained **TensorFlow** models (Inception V3, darknet) to classify all objects within a detected contour.

HomeSleeves – Finger Sleeves for Home Automation | 3rd place, Toronto IEEE Hardware Hackathon 2017

- Built a wearable hand accessory using an **Arduino** Nano to control lighting and music volume with ease.
- Identified user commands by combining data using sensor fusion from capacitive force sensors and a 3-axis gyro/accelerometer.
- Controlled IoT devices by sending command signals with a TCP local WiFi socket using Node.js and Arduino.

ExtensaArm – A Modular 4-Axis Robotic Arm | *Term Project, Robotics Engineering Design, Fall 2016*

- Created a multi-purpose robotic arm with 4 degrees of freedom to repeat sets of user-taught tasks.
- Wrote embedded C software to wirelessly control the robotic arm's axes with a console joystick.
- Developed efficient algorithms to convert manually controlled robot movements to an executable machine file for task repetition.

TECHNICAL SKILLS & TOOLS

Languages: C++, C, Python, Bash, C#, JavaScript, Java

Software: Qt, OpenCV, Arduino, Node.js, OpenGL, TensorFlow, Unity, Unix/Linux, MATLAB

Hardware: Machining Tools, PCB Design, Soldering, Oscilloscopes, Sensors

Design: SolidWorks, AutoCAD, Fusion360, DipTrace, Altium

INTERESTS

- Running Trying to run at least 20 km a week. Ontario 2014 Track and Field Finalist.
- Leadership Always organizing meaningful events. Served as an executive on high school leadership council.
- Chess Slowly working my way towards grandmaster on chess.com.