Functions

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What is a function?

A function is a **block of organized, reusable code** that is used to **perform a single, specific task**. It performs actions on input data (arguments) and returns a result if necessary.

Why use functions?

• **Reusability**: functions are reusable blocks of code and allow to avoid copy/paste which is a dangerous practice and pollutes the code.

• **Organization**: functions help to organize your model. As a model grows in complexity, having all the code live inside a "main" script becomes increasingly complicated. Using functions allows to divide complicated tasks into smaller, simpler ones, and reduce the overall complexity of your model.

• **Abstraction**: Functions can be used as "black boxes", you don't need to know what is inside to use them. To use a function, you just need to know its name (= what it is supposed to do), the input arguments and the optional output.



How to define and call functions?

How to define functions?

```
def function_name(arguments):
    """function documentation = docstring (optional)"""
    <function code>
    # optional
    return [variable(s) or expression]
```

- Function blocks begin with the keyword **def** followed by the **function name**, parentheses () and a colon:
- Input arguments, if any, are placed within these parentheses.
- The code block within every function is indented.
- A function can optionally start by its **documentation**: a string written between triple quotes """ (multiple lines documentation is allowed).
- The optional statement **return [variable(s) or expression]** exits a function and returns output result(s).

Let's begin with a simple function with no input arguments and returning nothing:

```
In [1]: def it_helpdesk():
    """Print universal solution to any computer problem"""
    print("Have you tried to turn it off and on again?")
```

Function with an input argument:

```
In [2]: def it_helpdesk(problem):
    print("Thank you for your request for support concerning:")
    print(problem)
    print("Before we do anything, have you tried to turn it off and on again?")
```

Function returning something:

```
In [3]: # (case 1) function returning an expression
def it_helpdesk():
    return "Have you tried to turn it off and on again?"

# (case 2) function returning a variable
def it_helpdesk():
    answer = "Have you tried to turn it off and on again?"
    return answer
```

Function with an input argument and returning something:

```
In [4]: def it_helpdesk(problem):
    answer = "Thank you for your request for support concerning:\n"
    answer = answer + problem + "\n"
    answer = answer + "Before we do anything, have you tried to turn it off and on ag
ain?"
    return answer
```

How to call functions?

```
def function_name(...):
    ...

# function with no input argument and returning nothing
function_name()

# function with input arguments and returning nothing
function_name(arguments)

# function with input arguments and returning a result
res = function_name(arguments)
```

- To call a function, simply type its name followed by parentheses ().
- If the function requires input arguments, you need to provide values for them inside the parentheses. Theses values can be constants or expressions.
- If the function returns a result, it can be stored in a variable by preceding the function name with a variable name.

Function with no input arguments:

Have you tried to turn it off and on again?

```
In [5]: def it_helpdesk():
    print("Have you tried to turn it off and on again?")

# call and execute function "it_helpdesk()"
    it_helpdesk()
```

Function with an input argument:

```
In [6]: def it_helpdesk(problem):
    print("Thank you for your request for support concerning:")
    print(problem)
    print("Before we do anything, have you tried to turn it off and on again?")

# call function "it_helpdesk" and pass a string as input argument
it_helpdesk("My computer smells weird and is very hot")
```

Thank you for your request for support concerning:
My computer smells weird and is very hot
Before we do anything, have you tried to turn it off and on again?

```
In [7]: print("\n10 minutes later...\n")

# call function "it_helpdesk" and a variable
# (!) the name of the passed variable can be different from
# the name of the input argument
my_problem = "My computer is on fire!"
it_helpdesk(my_problem)
```

10 minutes later...

Thank you for your request for support concerning:
My computer is on fire!
Before we do anything, have you tried to turn it off and on again?

Function returning something:

```
In [8]: def it_helpdesk():
    return "Have you tried to turn it off and on again?"

# call function "it_helpdesk"
it_answer = it_helpdesk()
print(it_answer)
```

Have you tried to turn it off and on again?

Function with an input argument and returning something:

```
In [9]: def it_helpdesk(problem):
    answer = "Thank you for your request for support concerning:\n"
    answer = answer + problem + "\n"
    answer = answer + "Before we do anything, have you tried to turn it off and on ag
ain?"
    return answer

# call function "it_helpdesk" and pass a string as input argument
it_answer = it_helpdesk("My computer smells weird and is very hot")
print(it_answer)
```

Thank you for your request for support concerning:
My computer smells weird and is very hot
Before we do anything, have you tried to turn it off and on again?

```
In [10]: print("\n10 minutes later...\n")

# call function "it_helpdesk" and a variable
# (!) the name of the passed variable can be different from
# the name of the input argument
user_problem = "My computer is on fire!"
it_answer = it_helpdesk(user_problem)
print(it_answer)
```

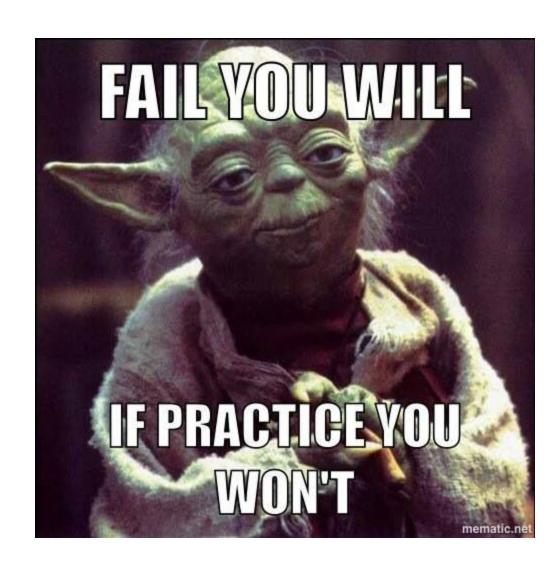
Thank you for your request for support concerning: My computer is on fire! Before we do anything, have you tried to turn it off and on again? **Note**: a function can return several values:

```
In [11]: # Note: this function already exists in Python
    def divmod(a, b):
        return a // b, a % b

    quotient, remainder = divmod(5, 2)
    print(quotient, remainder)
2 1
```

Time to practice

Do exercices 1, 2, 3 and 4.



Keyword Arguments

It is possible to pass input arguments to a function using the syntax **keyword=value**:

```
In [12]: def can_i_trust_this_website(website, country):
    if country == 'US' and 'foxnews' in website:
        print("Yes")
    else:
        print("No! It's all fake news!")

# call function can_i_trust_this_website using "keywords arguments"
    can_i_trust_this_website(website="http://www.plan.be", country="Belgium")
```

No! It's all fake news!

In that case, arguments can be passed in any order:

```
In [13]: # call function can_i_trust_this_website and pass input arguments in reverse order
    can_i_trust_this_website(country="Belgium", website="http://www.plan.be")
No! It's all fake news!
```

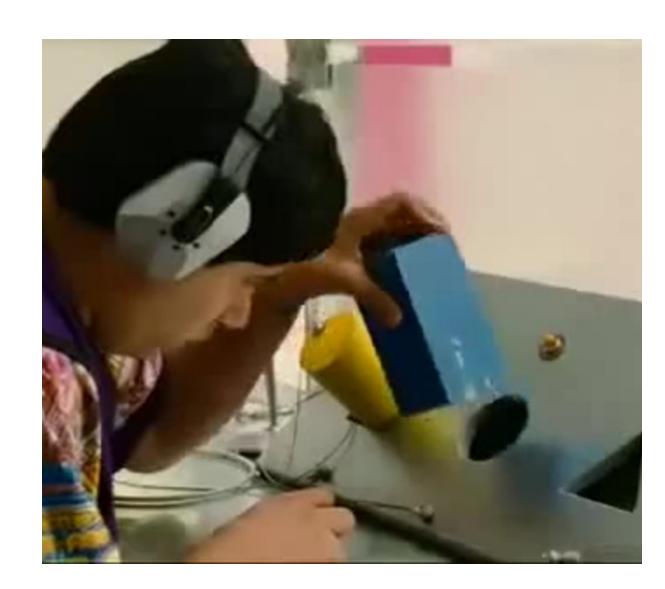
It is even possible to mix positional and keyword arguments:

```
In [14]: can_i_trust_this_website("http://www.plan.be", country="Belgium")
No! It's all fake news!
```

WARNING: positional arguments must always be passed first

Time to practice

Do exercice 5.



Default Argument Values

It is possible to set a default value to some arguments of a function:

```
In [16]: def can_i_trust_this_website(website, country='Belgium'):
    if country == 'US' and 'foxnews' in website:
        print("Yes")
    else:
        print("No! It's all fake news!")

# if no value is passed for the "country" argument,
# it will be set to "Belgium" by default
can_i_trust_this_website("http://www.plan.be")
```

No! It's all fake news!

WARNING: arguments with default values must always be declared after all the others:

What about default value of arguments of type list, dictionary or array (mutable objects)?

```
In [18]: # Wrong function defintion --> default value for mutable input arguments
         # should be None and initialized inside the function
         def new_list_wrong_way(value, new_list=[]):
             new_list.append(value)
             return new list
          result_1 = new_list_wrong_way(1)
          print('Expected [1]. Got:', result_1)
          result_2 = new_list_wrong_way(2)
          print('Expected [2]. Got:', result_2)
         result_3 = new_list_wrong_way(3)
         print('Expected [3]. Got:', result_3)
         Expected [1]. Got: [1]
         Expected [2]. Got: [1, 2]
```

Expected [3]. Got: [1, 2, 3]

The default value is evaluated only once. This leads to an unexpected behavior when the default value is an object of composed type such as a list or dictionary.

WARNING: To define a function with arguments having a list, a dictionary or an array as default value, use **None** as the default value in the function definition and and **set the default value at the beginning of the function**:

```
In [19]: # Right way
         def new_list_right_way(a, new_list=None):
             if new_list is None:
                  new_list = []
             new_list.append(a)
              return new_list
          result_1 = new_list_right_way(1)
          print('Expected [1]. Got:', result_1)
         result_2 = new_list_right_way(2)
         print('Expected [2]. Got:', result_2)
         result_3 = new_list_right_way(3)
         print('Expected [3]. Got:', result_3)
         Expected [1]. Got: [1]
```

Expected [2]. Got: [2]

Expected [3]. Got: [3]

Note: Keywords arguments and default argument values are two different things:

- Keywords arguments: "name=value" in function call
- Default argument values: "name=value" in function definition

An argument without a default value can be passed as keyword argument and an argument with default value can be used like any positional argument:

argument with a default value

positional arg

override default value

Time to practice

Do exercice 6.



Functions vs Methods

A method is a function called on a object using the syntax object.method(arguments):

```
In [21]: from larray import ones

pop = ones('age=0..5')
print(pop)

# call method 'sum' on object 'pop'
total_pop = pop.sum('age')
print()
print("total population:", total_pop)

age     0     1     2     3     4     5
          1.0     1.0     1.0     1.0     1.0

total population: 6.0
```

Arbitrary Argument Lists

Some functions or methods have special input arguments *args and **kwargs.

A function which has such arguments can have an arbitrary number of arguments:

*args for positional arguments (arguments passed without keyword)

```
In [22]: def function_with_arbitrary_positional_arguments(*args):
    # passed arguments are converted to a tuple
    print(args)

function_with_arbitrary_positional_arguments(0, 1, 2, 3, 4)

(0, 1, 2, 3, 4)
```

**kwargs for keyword arguments

```
In [23]: def function_with_arbitrary_keyword_arguments(**kwargs):
    # passed arguments are converted to a dictionary
    print(kwargs)

function_with_arbitrary_keyword_arguments(firstname='Sarah', name='Connor', country='US')

{'firstname': 'Sarah', 'name': 'Connor', 'country': 'US'}
```

The <u>builder method for Session</u> is a good example:

```
In [24]: from larray import Axis, Session, ones

# define axes
AGE = Axis('age = 0..5')
GENDER = Axis('gender = F,M')
COUNTRY = Axis('country = BE,FR,IT,UK')
# define arrays
pop_be = ones((AGE, GENDER))
pop_by_age = ones((AGE, COUNTRY))
pop_all = ones((AGE, GENDER, COUNTRY))
```

```
In [25]: # store axes and arrays in a session
    # Session builder accepts an arbitrary number of axes and arrays.
    # Axes are passed first and separated with commas (*args).
    # Arrays are then passed as keyword arguments (**kwargs).
    ses = Session(AGE, GENDER, COUNTRY, pop_be=pop_be, pop_by_age=pop_by_age, pop_all=pop_all)
    print(ses)
```

Session(age, gender, country, pop_be, pop_by_age, pop_all)

More infos on defining functions?

See the <u>official documentation of Python (3.5)</u>