## Lab 1: After Environment Setup; test your programming basics

## **Programming Exercise Objective:**

In this lab assessment, you will demonstrate what you have learned with respect to

- o main() and other user defined functions
- Macros
- o Pre-processor directives, variables, and libraries usage
- o C compiler practice
- o How to run C code effectively
- o Input validation and proper error message

## Program #1:

Write a small program: {(00\_Numbers.c)} that:-

- 1. Prints the numbers from 1 to 100
- 2. If the number is a multiple of three, it should print instead "I'm a multiple of 3!"
- 3. If the number is a multiple of five, it should print instead "I'm a multiple of 5!"
- 4. If the number is a multiple of three and five, it should print instead "I'm a multiple of 3 && 5!"

This program should not take you more than 10 minutes to write.

The following demonstrates the execution of the program:

```
#./00_Numbers
...
8
9 I'm multiple of 3!!!
10 I'm multiple of 5!!!
11
12 I'm multiple of 3!!!
13
14 15 I'm multiple of 3 && 5!!!

SAMPLE TEST OUTPUT: 00_Numbers
```

#### S2021 CST8234 – C Programming

### Program #2:

Write a small C program: pretty\_phone.c that:-

- 1. Read an integer number from the command line using scanf()
- 2. If the number is a valid 7-digit phone number, it should print the phone number formatted: XXX-YYYY
  - a. where XXX is the 3-digit central office code
  - b. where YYYY is the 4-digit subscriber line
- 3. If the number is not a valid 7-digit phone number, it should print an appropriate error message when...
  - a. the number is less than 7-digits
  - b. the number is greater than 7-digits
  - c. the central office code begins with a zero (0) or one (1)
- 4. A phone number is valid when:
  - a. 7-digits in length
  - b. the central office code cannot begin with zero (0) nor one (1)
- 5. Repeat until a value of 0.

The following demonstrates the execution of the program:

```
kraken:hurdleg_L1 hurdleg$ ./pretty_phone
Enter a phone number: 7274723
                                 [normal case]
727-4723
Enter a phone number: 1000000
                                 [min phone#]
Invalid central office code: 1
                                 [true min phone#]
Enter a phone number: 2000000
200-0000
Enter a phone number: 9999999
                                 [max phone#]
999-9999
Enter a phone number: 10000000 [max+1 = too many]
Invalid phone number: too many digits
Enter a phone number: 0234567
                                 [scanf() ignores leading 0s]
Invalid phone number: too few digits
Enter a phone number: 02345678
234-5678
Enter a phone number: 0
                                 [exit with success]
kraken:hurdleg_L1 hurdleg$ echo $? [echo return code]
0
                                           SAMPLE TEST OUTPUT: pretty_phone
```

#### S2021 CST8234 - C Programming

### Program #3:

Write a small C program: bin2dec.c that:-

- 1. Read a binary number (just 0 and 1) from the command line using scanf().
- 2. Prints the decimal number equivalent to the binary number entered.
- 3. Repeat until a value of 0.

kraken:hurdleg\_L1 hurdleg\$ ./bin2dec

Enter a binary number: 1100

The decimal equivalent of 1100 is 12 Enter a binary number: 11101

The decimal equivalent of 11101 is 29

Enter a binary number: 10

The decimal equivalent of 10 is 2

Enter a binary number: 0

kraken:hurdleg\_L1 hurdleg\$ echo \$?

0

kraken:hurdleg\_L1 hurdleg\$

SAMPLE TEST OUTPUT: bin2dec

# **Requirements:**

- 1) Create a folder called **algonquinUserID1\_L1** (e.g., "mynam00123\_L1"). Do all of your work in this folder, and when complete, submit the zipped folder as per the "Lab Instructions" posted on Brightspace.
- 2) You must implement all possible user input data verification.
- 3) Each function must have header comments that explain what it does and describe/explain its inputs (if any) and return value (if any) and the code must be properly commented.

# **Marking:**

This assignment is out of 20 points:

- □ 10 points for Program #2
  - 05 for coding correctness (i.e., correct results)
  - · 05 for demonstration during scheduled lab
- □ 10 points for Program #3
  - 05 for coding correctness (i.e., correct results)
  - 05 for demonstration during scheduled lab

# **Submission:**

- Code (.c file)  $\rightarrow$  Compressed Zipfolder
- Screenshots (terminal: a) gcc -ansi -pedantic -Wall and b) input(s)/output(s)) → Compressed Zipfolder
- Demonstration is mandatory. A missed demonstration will result in 50% deduction.