Ali Yazdi

Senior Software Engineer | GDG & Flutter Montreal Organizer

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SUMMARY

Experienced software engineer skilled in mobile, backend, and cloud systems, advancing workflows through AI-driven tools to deliver smarter and more efficient solutions. Passionate about building products that merge human creativity with emerging technologies in a dynamic, collaborative environment.

KEY HIGHLIGHTS

– 6+ years of software development experience, delivering 10+ production-grade applications to market.

– Building embedded Linux devices at EXFO to unify network test solutions into a seamless ecosystem.

– Integrating generative AI into development workflows, boosting productivity by 35%.

– Co-leading GDG Montréal; organized 300+ attendee DevFest and mentored 10+ developers on AI and Flutter.

– Developed secure, scalable AWS infrastructure reducing deployment time by 40% using Terraform and CI/CD.

– Contributed to 10+ open-source projects and Flutter packages and articles enhancing developer productivity.

EXPERIENCE & EDUCATION

– **EXFO** | Senior Software Engineer | Montréal | flutter	Jul 2024 – Present
– **GDG Montreal** | Organizer and Speaker | Montréal | flutter, ai	Mar 2023 – Present
– **ÀlaGarderie** | Freelancer Senior Software Engineer | Montréal | node.js, aws, flutter	Nov 2023 – May 2024
– **Les Toitures BLP** | Freelancer Senior Software Engineer | Montréal | flutter, firebase	Dec 2023 – May 2024
– **Woopen** | Senior Software Engineer | Montréal | flutter, firebase, node.js	Aug 2021 – Jul 2023
– **Iranian University** | Software Engineer | Tehran | jira, asp.net	Apr 2020 – Aug 2021
– **Tarafdari** | Mobile Developer | Tehran | flutter, android, laravel	Jan 2019 – Apr 2020
– **Amirkabir University of Technology** | Bachelor in Computer Science | Tehran	Sep 2015 – Sep 2020

NOTABLE PROJECTS

– **Software Engineering Principles** | Detailing software engineering principles | 1100+ claps on Medium

– **Flutter Navigator** | Implementation of Navigator 2 for Flutter focused on web apps | 380+ claps on Medium

– **Chat Application** | A robust real-time P2P WebRTC chat and video call | 68+ stars on GitHub

– **Alumni Gallery** | A responsive web app with a microservice architecture | 38+ stars on GitHub

– **Recommendation System** | A location-based thesis using content and collaborative filtering

– **Planet vs Zombies Game** | A 2D game using Java and object-oriented programming concepts

SKILLS

– **Programming Languages** | Dart, Python, JavaScript, Java, C/C++

– **Frameworks** | Flutter, Node.js, Django

– **Cloud & DevOps** | AWS, Firebase, GCP, Terraform, Docker, CI/CD

– **AI & Development Tools** | Cursor, Generative AI integrations, Jira, Sentry, WebRTC, Microservices

– **Languages** | English (Fluent), French (Professional), Persian (Native), German (Limited)

REFERENCES

– **Jhin Lee** | Co-organizer at GDG Montreal | leehack@gmail.com