Ali Yazdi

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SUMMARY

Experienced software engineer skilled in mobile, backend, and cloud systems, advancing workflows through AI-driven tools to deliver smarter and more efficient solutions. Passionate about building products that merge human creativity with emerging technologies in a dynamic, collaborative environment.

KEY HIGHLIGHTS

- 6+ years of software development experience, delivering 10+ production-grade applications to market.
- Building embedded Linux devices at EXFO to unify network test solutions into a seamless ecosystem.
- Integrating generative AI into development workflows at EXFO, boosting productivity by 35%.
- Co-leading FlutterMtl; organized 50+ meetups, spoke at 10+, and mentored 10+ developers on AI and Flutter.
- Developed secure, scalable AWS infrastructure reducing deployment time by 40% using Terraform and CI/CD.
- Contributed to 10+ open-source projects and Flutter packages and articles enhancing developer productivity.

EXPERIENCE & EDUCATION

- EXFO Senior Software Engineer Montreal flutter	Jul 2024 – Present
- GDG Montreal Organizer and Speaker Montreal flutter, ai	${\rm Mar}~2023-{\rm Present}$
- ÀlaGarderie Freelancer Senior Software Engineer Montreal node.js, aws, flutter	Nov~2023-May~2024
- Les Toitures BLP Freelancer Senior Software Engineer Montreal flutter, firebase	$\mathrm{Dec}\ 2023\mathrm{-May}\ 2024$
- Woopen Senior Software Engineer Montreal flutter, firebase, node.js	${\rm Aug}\ 2021 - {\rm Jul}\ 2023$
- Iranian University Software Engineer Tehran jira, asp.net	$\mathrm{Apr}\ 2020 - \mathrm{Aug}\ 2021$
– Tarafdari Mobile Developer Tehran flutter, android, laravel	$\mathrm{Jan}\ 2019 - \mathrm{Apr}\ 2020$
- Amirkabir University of Technology Bachelor in Computer Science Tehran	$\mathrm{Sep}\ 2015\mathrm{-Sep}\ 2020$

NOTABLE PROJECTS

- Software Engineering Principles | Detailing software engineering principles | 1100+ claps on Medium
- Flutter Navigator | Implementation of Navigator 2 for Flutter focused on web apps | 380+ claps on Medium
- Chat Application | A robust real-time P2P WebRTC chat and video call | 68+ stars on GitHub
- Alumni Gallery | A responsive web app with a microservice architecture | 38+ stars on GitHub
- Recommendation System | A location-based thesis using content and collaborative filtering
- Planet vs Zombies Game | A 2D game using Java and object-oriented programming concepts

SKILLS

- Programming Languages | Dart, Python, JavaScript, Java, C/C++
- Frameworks | Flutter, Node.js, Django
- Cloud & DevOps | AWS, Firebase, GCP, Terraform, Docker, CI/CD
- AI & Development Tools | Cursor, Generative AI integrations, Jira, Sentry, WebRTC, Microservices
- Languages | English (Fluent), French (Professional), Persian (Native), German (Limited)

References

- Jhin Lee | Co-organizer at GDG Montreal | leehack@gmail.com