

# Mobile Application Development

4/3

Sir Nabeel

- Frontend

- Backend

- Storage/Database

Software have three parts

Android

Java  
Spring

iOS

Objective  
C++

Google

Angular

Flutter  
(Framework)

React → React native

(Puv.web) → website

3-Level of Application:

① Local storage ② Database (Firebase)

③ Domain ← server

Flutter we are gonna use in this development

1- Setup Flutter

2- Flutter project.Run (Error → Gradle), Java DK  
counter app

Google  
Firebase

## Flutter Setup Steps:

1- Go on web browser search "Flutter".

2- Click on the Build app Flutter website.

3- Click on get started.

4- Click on the windows option & then Desktop

5- Scroll down and there is option of Download & install click on it then you get a zip file

6- Extract it and then click on This PC option in file explorer and past the extract flutter files in Drive C-

7- Set path in Environmental variable's Advanced  
copy from bin folder of flutter.



# Gradle

→ Only use for android

good

16/10

Open source automation tool that help to manage and build software project.

why gradle? : Help to manage dependency, ensuring having the correct version.

Gradle errors: In-correct configured build file can lead to error.

API's (Application Programming

The interconnects between two interfaces. Such that we want to use google map then API's are the interconnector. to take data from google map and transfer to our website

Dependencies:

We can say them as requirements.



widget??  
scaffold??

Footer2 → Address

6/3 Pubspec.yaml: Tell which app is and which service is being used.

Dependency :- koi bhi jo service hai like google map add krna to us ka code add krna.  
↓  
Requirements

Task:

GRADLE :- Tell errors  
what error occurs in gradle  
or flutter by gradle

AI API: You can type a msg and AI is replying

Local Storage: Waiting area for data if it is not being processed to other.  
↓  
Backend data or frontend data  
So it can wait in local storage.