

# Methodology for the Ranking exercise for the Design Meeting 2 (T1D project)

---

1. Attendees were handed over a sheet with the list of the 84 interventions described in a booklet (part of the pre-work packet and also available in attendees' folders).
2. They were given 30 min to go over the 84 interventions and rank them according to 2 criteria (Impact and Knowledge / Understanding) on a scale from 1 to 5.
  - a. Impact: How impactful the intervention could be at the system level
  - b. Knowledge/Understanding: How much do we know how to implement such intervention
  - c. Scale 1: Little impact – Little to no knowledge
  - d. Scale 5: High Impact – Excellent understanding and know how
3. Each table had a scribe that reported the score sheets from each participant into an excel version.
4. The sheets were consolidated into a master file.
5. The average, standard deviation, and count for Impact and Understanding/ Knowledge was computed for each of the 84 interventions.
6. The 84 interventions were plotted on a chart comparing the average rating for Impact with Understanding / Knowledge.
7. Interventions that scored a 4 and above for impact & Understanding / Knowledge occupied the upper right corner and were identified as the highly ranked.
  - a. They are the interventions the assistance ranked as highly impactful; and with a good knowledge of how to implement
  - b. These interventions are to be described in the Change Packages
8. Interventions that scored a 4 and above for Impact but a score between 3 and 4 for Understanding, occupy the lower right corner of the chart and represent interventions that have high impact but limited knowledge about how to implement.
  - a. Such intervention will require prototyping and/or piloting before implementation