



# KAUST Academy & Tech Camp AI Week

Presented By: Ali Alqutayfi & Hassain Alsayhah

Linear Regression

Logistic  
Regression

Neural Networks

Deep Learning

# Artificial Intelligence and Machine Learning

## Convolutional Neural Networks CNNs

# Lecture Outline

- Understand how images are represented and processed in computers
- Explain the fundamental building blocks of Convolutional Neural Networks (CNNs)
- Learn how CNNs solve image classification problems
- Understand key CNN architectures and their innovations

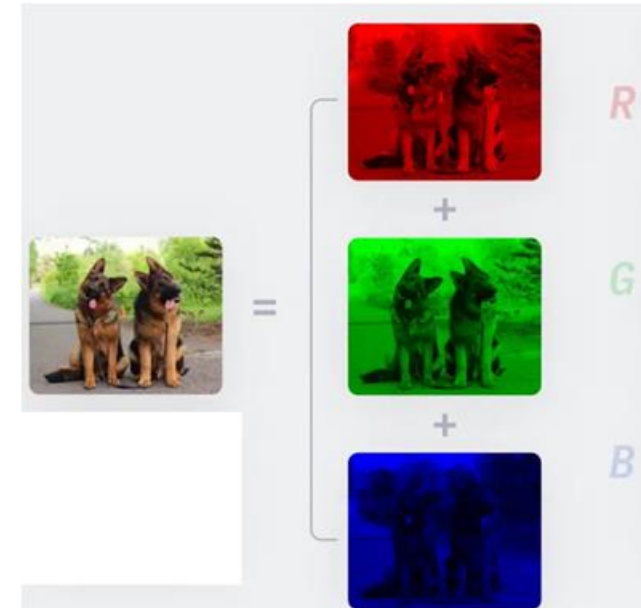
# How Computers See Images

- **Grayscale images:** Single channel matrix with values in  $[0,255]$
- **RGB images:** Three channels (Red, Green, Blue) with values in  $[0,255]$
- Each pixel becomes a feature for processing



157	153	174	168	180	152	123	151	172	161	155	156
155	182	163	74	75	62	33	17	110	210	180	154
180	180	50	14	34	6	10	33	48	106	159	181
206	109	5	124	131	111	120	204	166	15	56	180
194	68	137	251	237	239	239	228	227	87	71	201
172	105	207	233	233	214	220	235	228	98	74	206
188	88	179	209	185	215	211	158	139	75	20	169
189	97	155	84	10	168	134	11	31	62	22	148
199	168	191	193	158	227	178	143	182	106	36	190
205	174	155	252	236	231	149	176	228	43	95	234
190	216	116	149	236	187	85	150	79	38	218	241
190	224	147	108	227	210	127	102	96	101	255	224
190	214	173	66	103	143	96	50	2	109	249	215
187	196	235	75	1	81	47	0	6	217	255	211
183	202	237	145	0	0	12	108	200	138	243	236
195	206	123	207	177	121	123	200	175	13	96	218

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# Why Not Fully Connected Networks?

## Problems with Traditional Neural Networks for Images

### 1. Massive Parameter Count

- For a  $32 \times 32$  RGB image:  $32 \times 32 \times 3 = 3,072$  input features
- First hidden layer with 1000 neurons: 3,072,000 parameters
- Becomes computationally expensive quickly

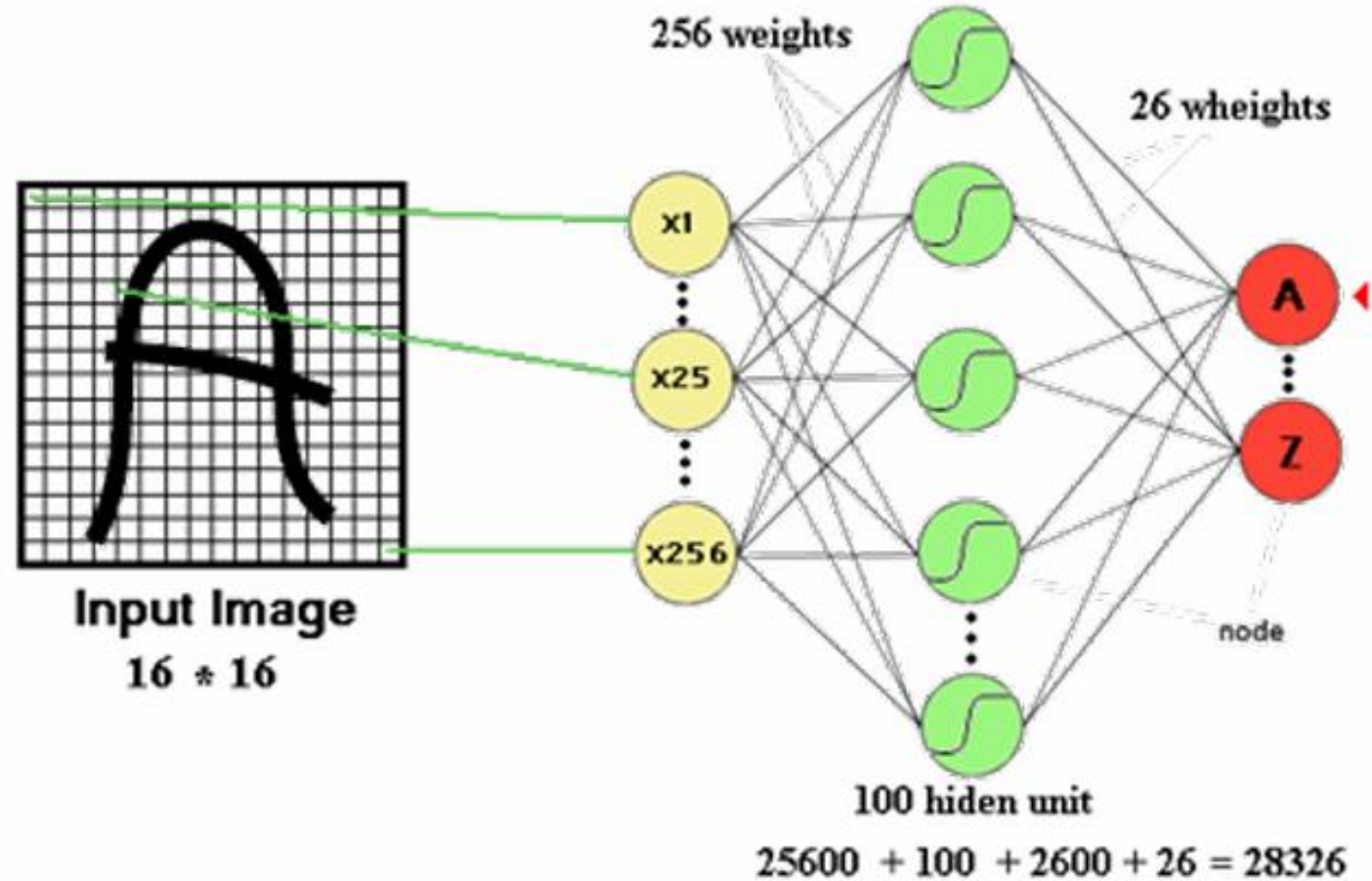
### 2. No Spatial Awareness

- Treats each pixel independently
- Ignores spatial relationships between nearby pixels
- Cannot recognize patterns like edges or shapes

### 3. No Translation Invariance

- Cannot recognize the same object if it's moved to a different position
- A shifted image is treated as completely different

# Why Not Fully Connected Networks?



# Why Not Fully Connected Networks?

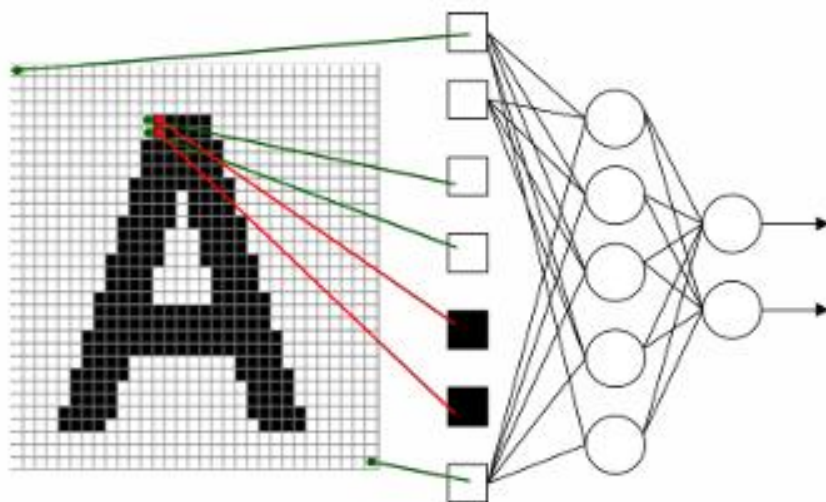


Figure 2: Original "A" character.

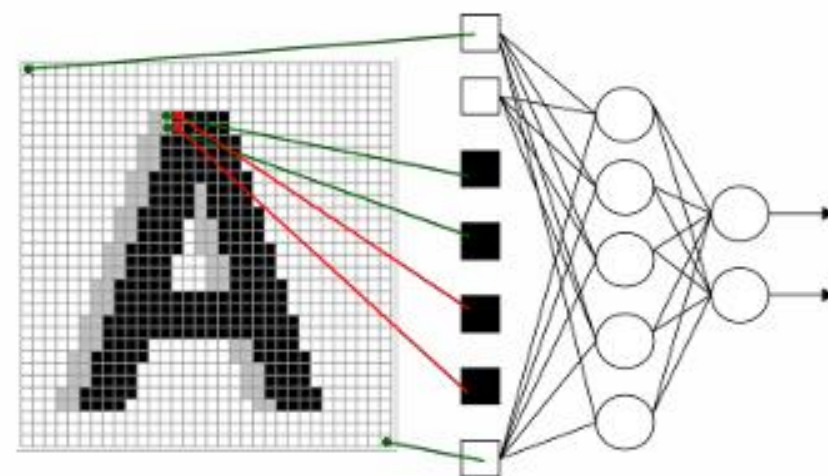
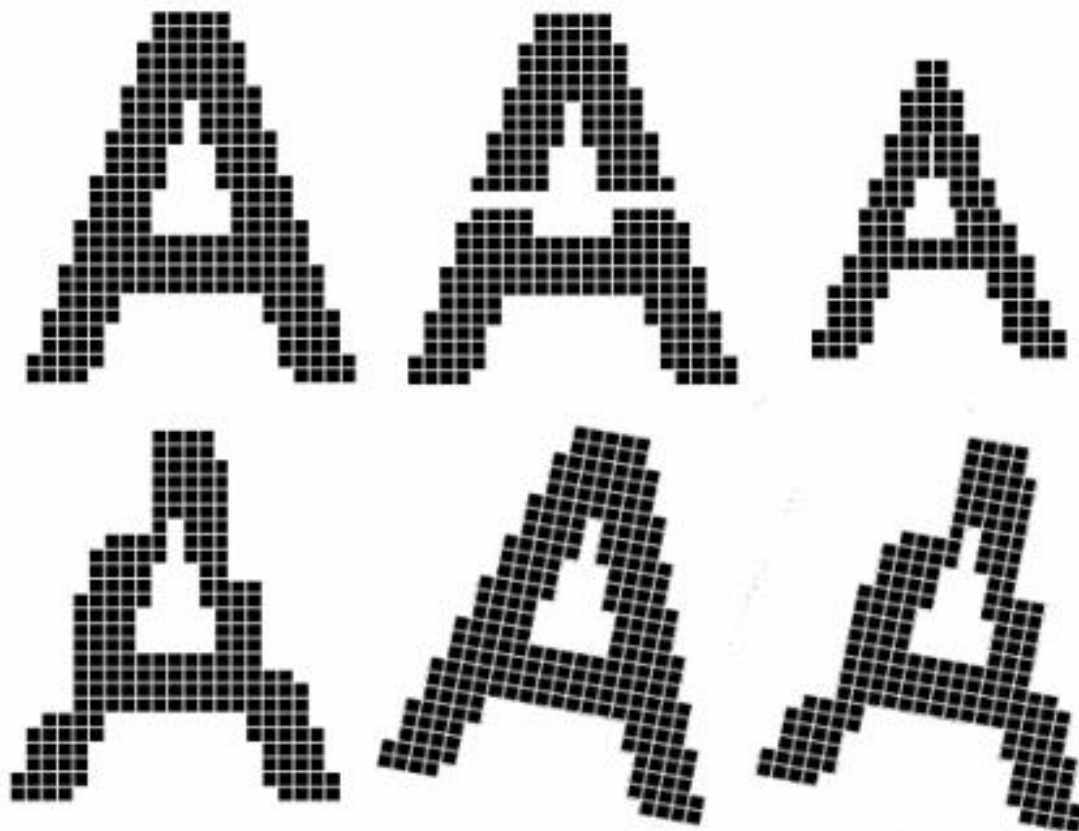


Figure 3: Shifted "A" character.

# Why Not Fully Connected Networks?



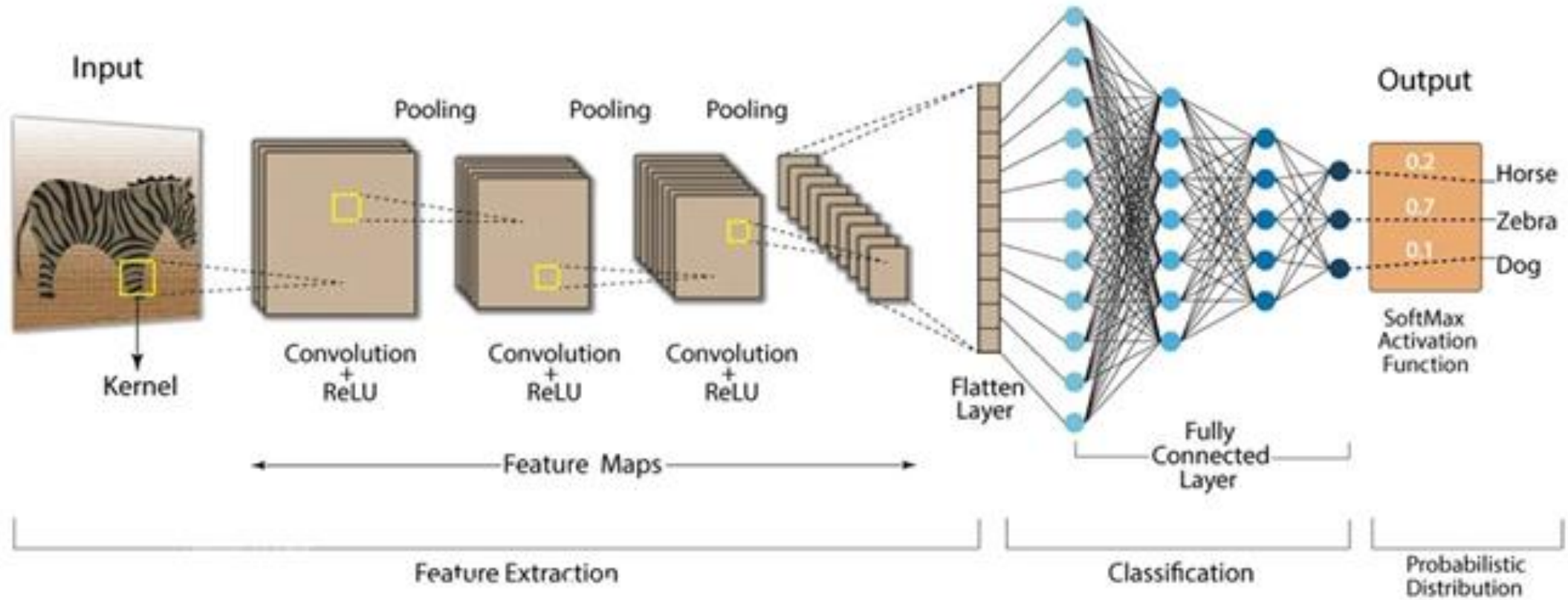


# Enter Convolutional Neural Networks (CNNs)

## What CNNs Solve

- **Find Patterns:** Detect local features like edges, textures, shapes
- **Work Efficiently:** Share parameters across spatial locations
- **Handle Variations:** Recognize objects regardless of position

# Enter Convolutional Neural Networks (CNNs)



# 1. Convolution Layer

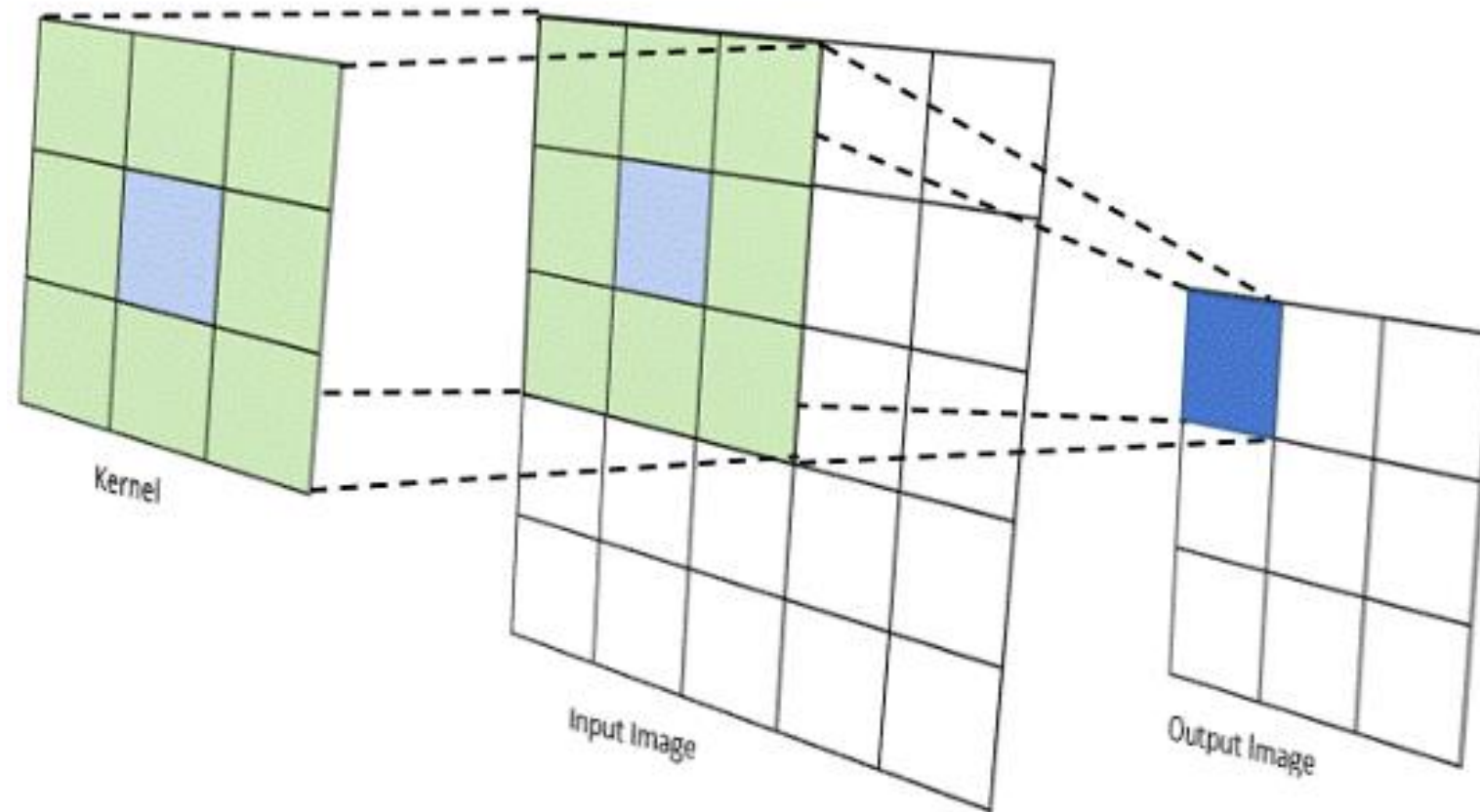
## How Convolution Works:

- Small filter (kernel) slides across the image
- Computes dot product at each position
- Creates feature map showing where patterns are detected

## Mathematical Formula:

$$z = W * x = \sum \sum W[a,b] \times X[i+a, j+b]$$

# 1. Convolution Layer



## 2. Controlling Convolution

**Padding:** Add zeros around image borders

- **Same Padding:** Output size = Input size
- **Valid Padding:** No padding, output size shrinks

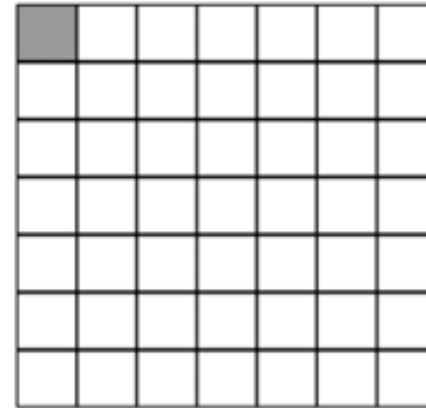
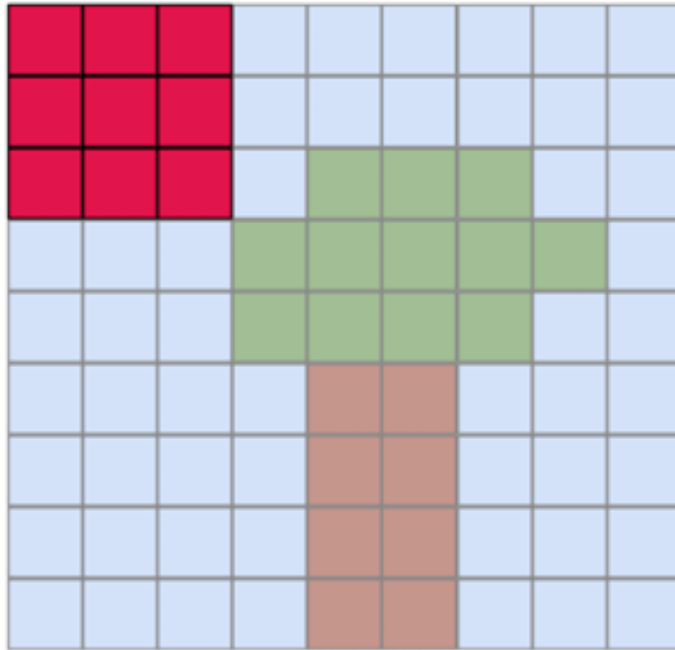
**Stride:** How many pixels the filter moves each step

- Stride = 1: Move one pixel at a time
- Stride > 1: Skip pixels, reduces output size

**Output Size Formula:**

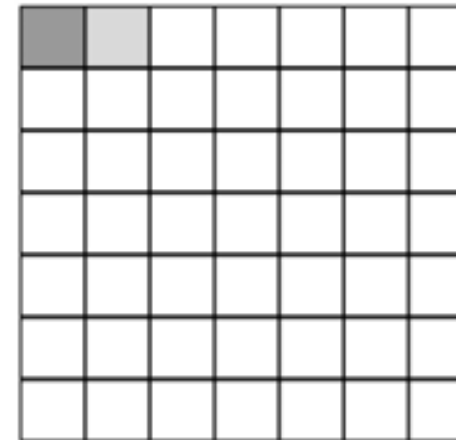
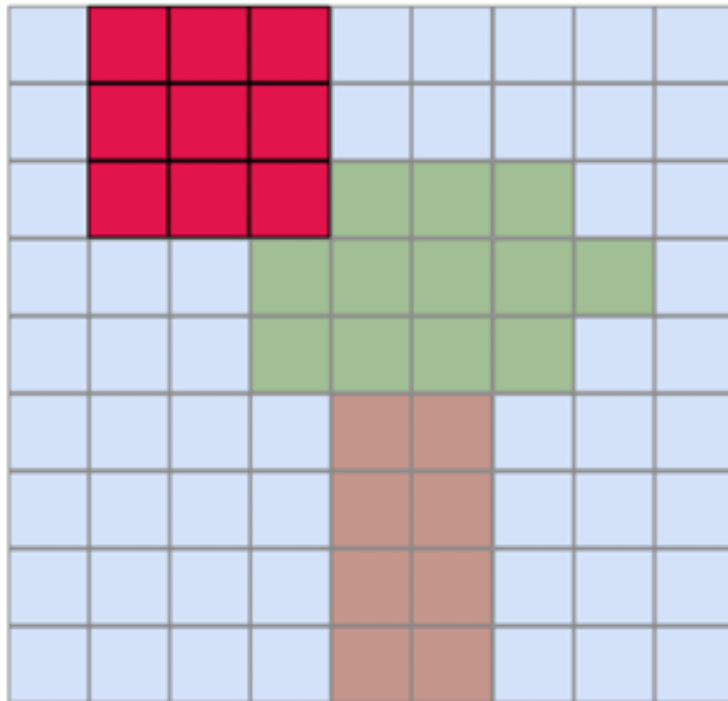
Output Size =  $\text{floor}(\text{Input Size} + 2 \times \text{Padding} - \text{Kernel Size}) / \text{Stride} + 1$

## 2. Controlling Convolution



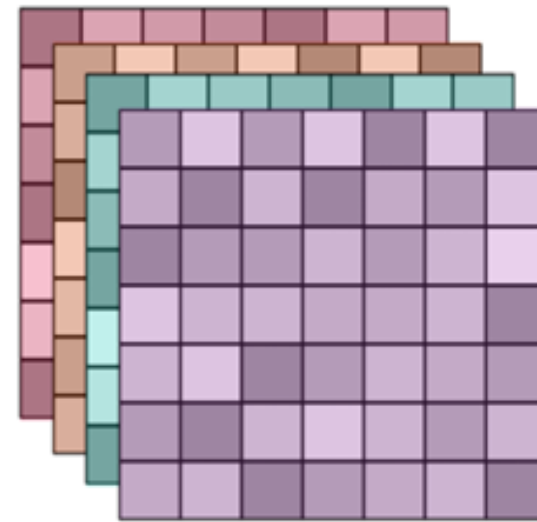
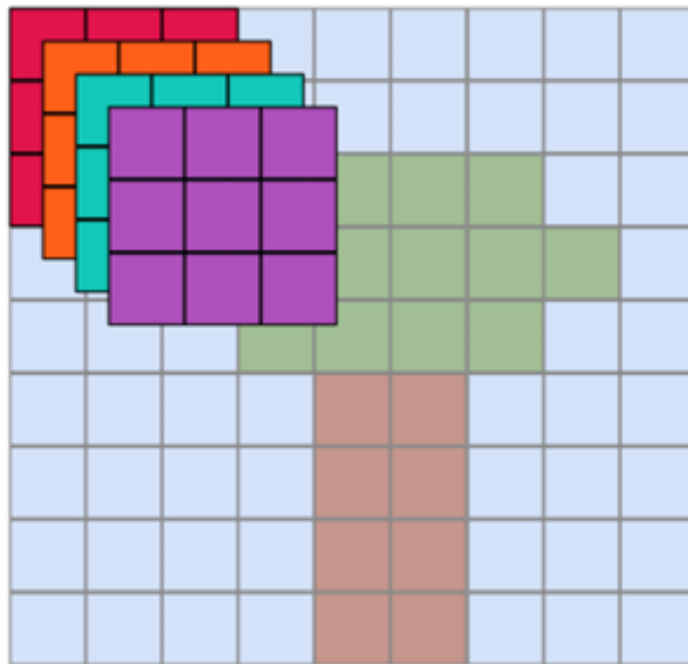
The **kernel** slides across the image and produces an output value at each position

## 2. Controlling Convolution



The **kernel** slides across the image and produces an output value at each position

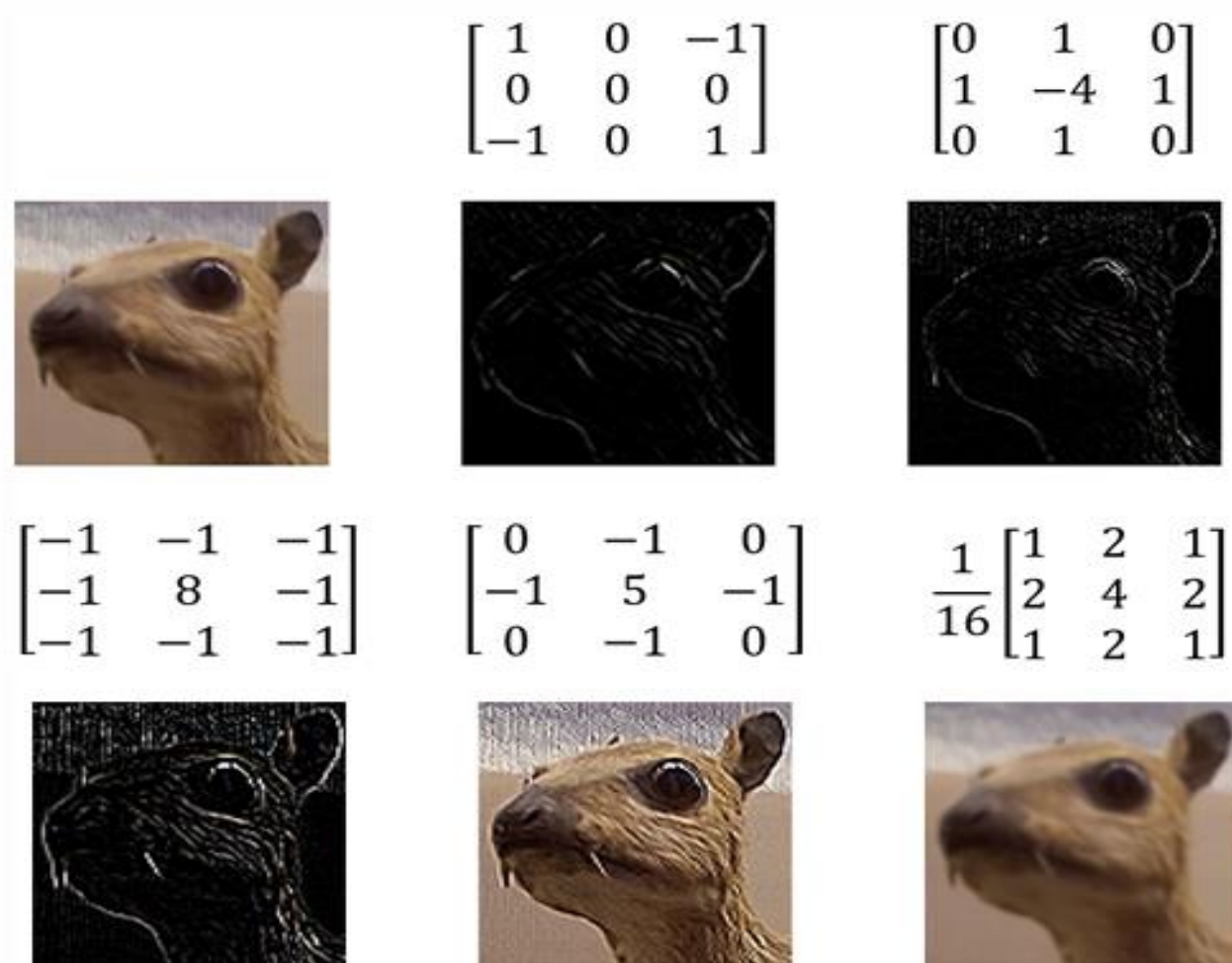
## 2. Controlling Convolution



We convolve multiple kernels and obtain multiple feature maps or **channels**



# How Convolution Works?



# 3. Activation Functions

- **ReLU:**  $\sigma(x) = \max(0, x)$
- Adds non-linearity to enable learning complex patterns
- Applied after each convolution

**Feature Map**

9	3	5	-8
-6	2	-3	1
1	3	4	1
3	-4	5	1

ReLU Layer

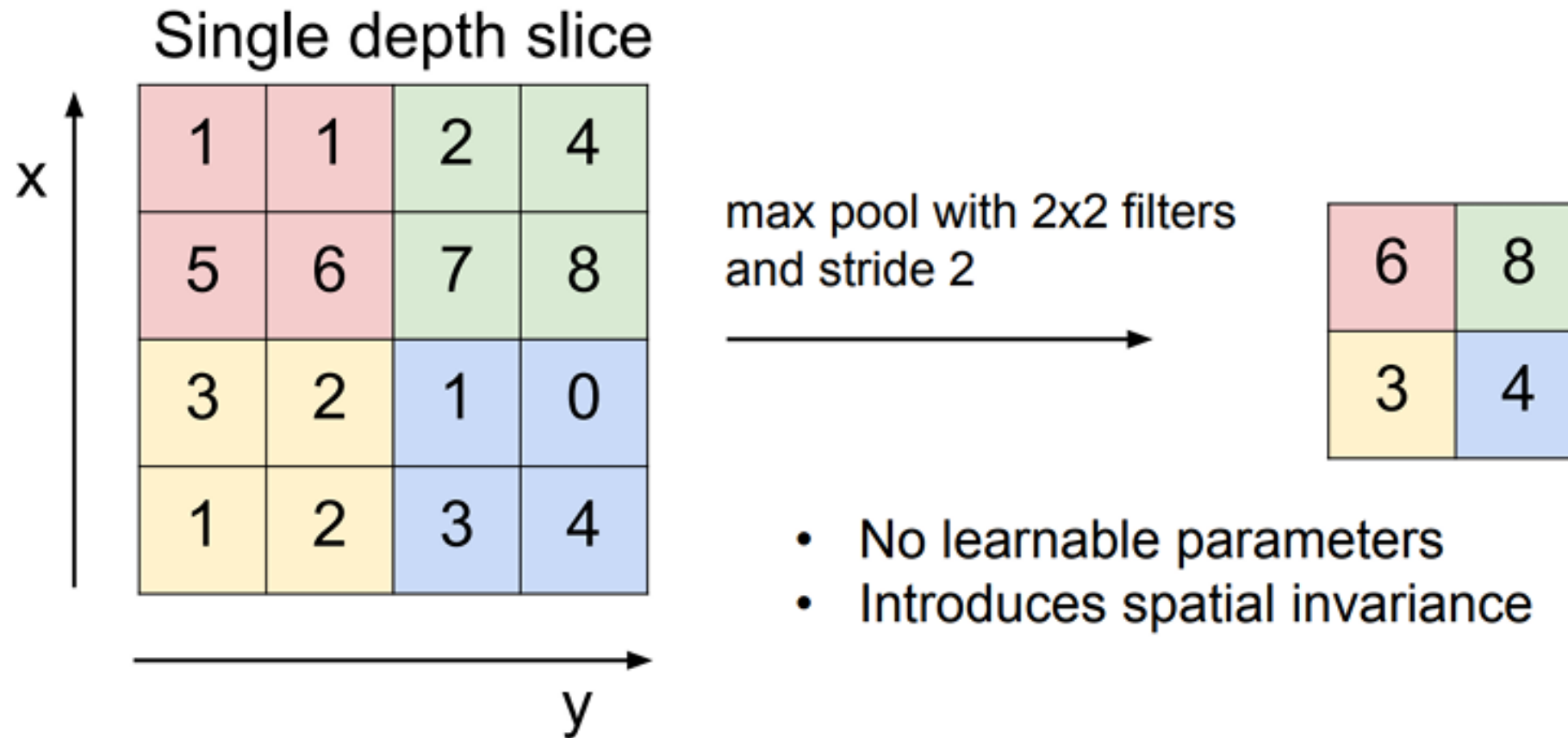


9	3	5	0
0	2	0	1
1	3	4	1
3	0	5	1

## 4. Pooling Layers

- **Max Pooling:** Take maximum value in each window
- **Average Pooling:** Take average value in each window
- **Purpose:** Reduce spatial dimensions, increase robustness

## 4. Pooling Layers



# CNN Output Size

$$n_{out} = \left\lfloor \frac{n_{in} + 2p - k}{s} \right\rfloor + 1$$

$n_{in}$  : number of input features

$n_{out}$  : number of output features

$k$  : convolution kernel size

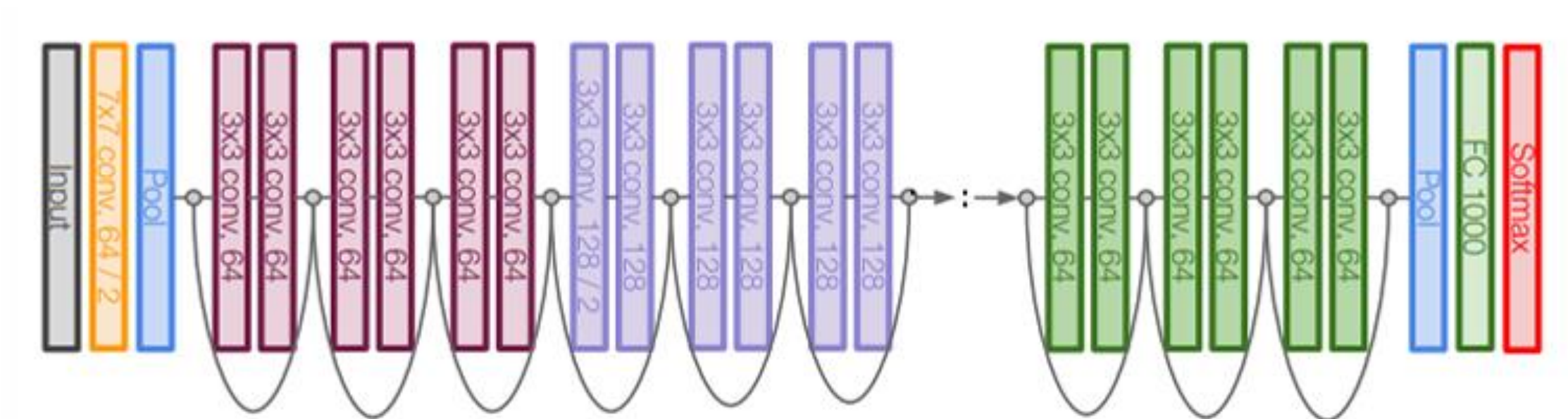
$p$  : convolution padding size

$s$  : convolution stride size

# Most Notable CNN-based Architectures

- **AlexNet [Krizhevsky et al. 2012]**: The first CNN to achieve breakthrough performance on image classification.
- **VGGNet [Simonyan and Zisserman, 2014]**: Used very deep networks (up to 19 layers).
- **InceptionNet (GoogLeNet) [Szegedy et al., 2014]**: Used multiple filter sizes per layer (Inception modules).
- **ResNet [He et al., 2015]**: Introduced skip connections for training very deep networks.
- **EfficientNet [Tan and Le, 2019]**: Found a scaling method that simultaneously scales a CNN's depth, width, and resolution optimally using a single scaling coefficient.

# ResNet



# Let's Code

- Understand Pytorch Basics
- Implement CNNs in Pytorch
- Implement Transfer Learning



# Homework

- Understand Pytorch Basics
- Implement CNNs in Pytorch for CIFAR10 Dataset
- Implement Transfer Learning for CIFAR10 Dataset