

Baron

Baron is an Action card from Intrigue. Keeping with the "Victory cards" topic in Intrigue, Baron adds an approach to get use out of Estates. It is a decent opening for getting a mid 6 or even 7, and can be a decent wellspring of gold when you manufacture a motor that draws your entire deck including your beginning estates.



Minion

Minion is an Action–Attack card from Intrigue. It tends to be played either for 2 or to draw 4 cards; along these lines, it works incredible with Action cards which give gold and Actions. Since Minion itself is such a card, the self-cooperative energy makes a motor comprising of generally Minions very amazing in 2-player amusements where it's plausible to get 6-8 Minions.



Ambassador

Ambassador is an Action-Attack card from Seaside. Whenever played, it gives you a chance to return up to 2 duplicates of a card from your hand to the supply, and makes all rivals gain a duplicate of that card; it gets out your deck like a trasher while filling your adversaries' decks with garbage. It is an incredibly amazing opening when setting up a motor in a 2-player game; in the late game, it can even be utilized as a Curser in the event that you are eager to purchase a Curse for it to utilize.

Tribute

TRIBUTE realed, if it is an. ction Card. +2 Actions Treasure Card, + 2
Victory Card, + 2 Cards ACTION

Tribute is an Action card from the main version of Intrigue. It gives you a variable reward contingent upon the best 2 cards of an adversary's deck; this reward can go from very powerless, if your rival uncovers two indistinguishable Treasures or Victory cards, to amazingly solid, if your rival uncovers a Nobles and a Harem. Tribute is a troublesome card to utilize in view of its unconventionality, and it works best with double sort cards.



Mine

Mine is an Action card from the Base set. It is a waste for advantage card which enables you to junk your Coppers to pick up Silvers and rubbish your Silvers to pick up Golds. It can likewise junk and increase other Kingdom treasures. Since it picks up the fortunes straightforwardly to your hand, you get the chance to utilize it quickly, and you get the advantage of the improved fortune for the remainder of the game. Mine is best when you have an approach to play it frequently or when there are different fortunes other than Silver and Gold that you need.