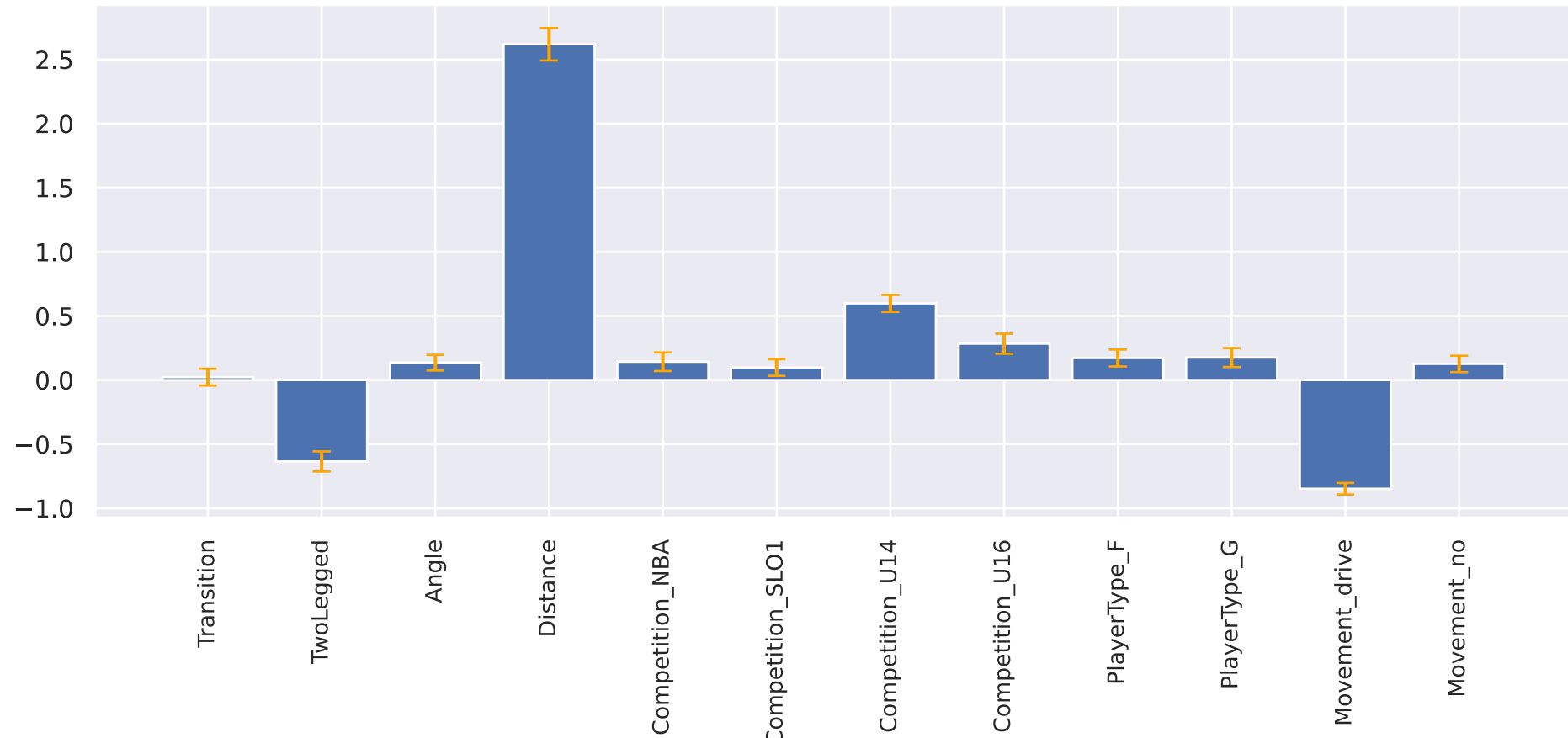
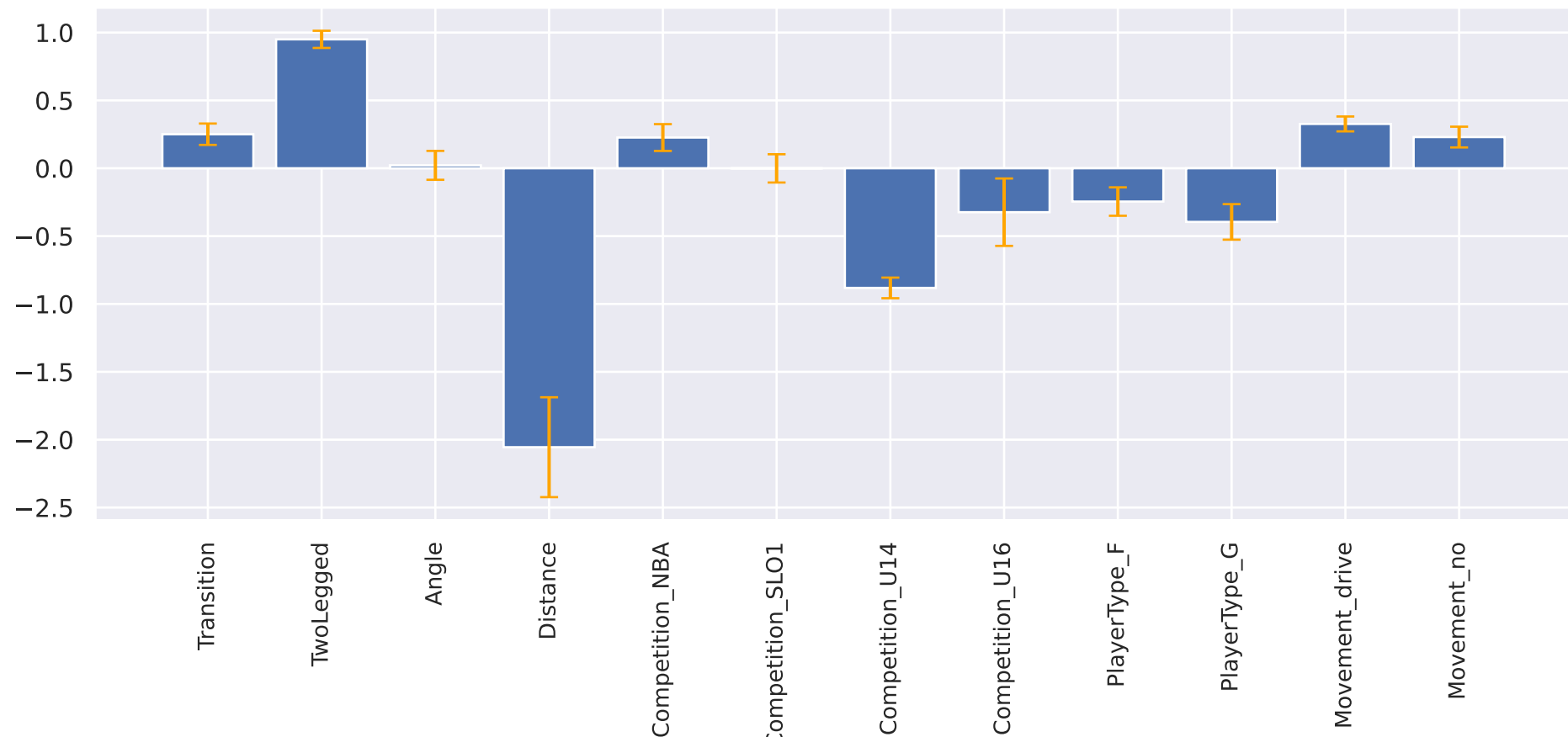


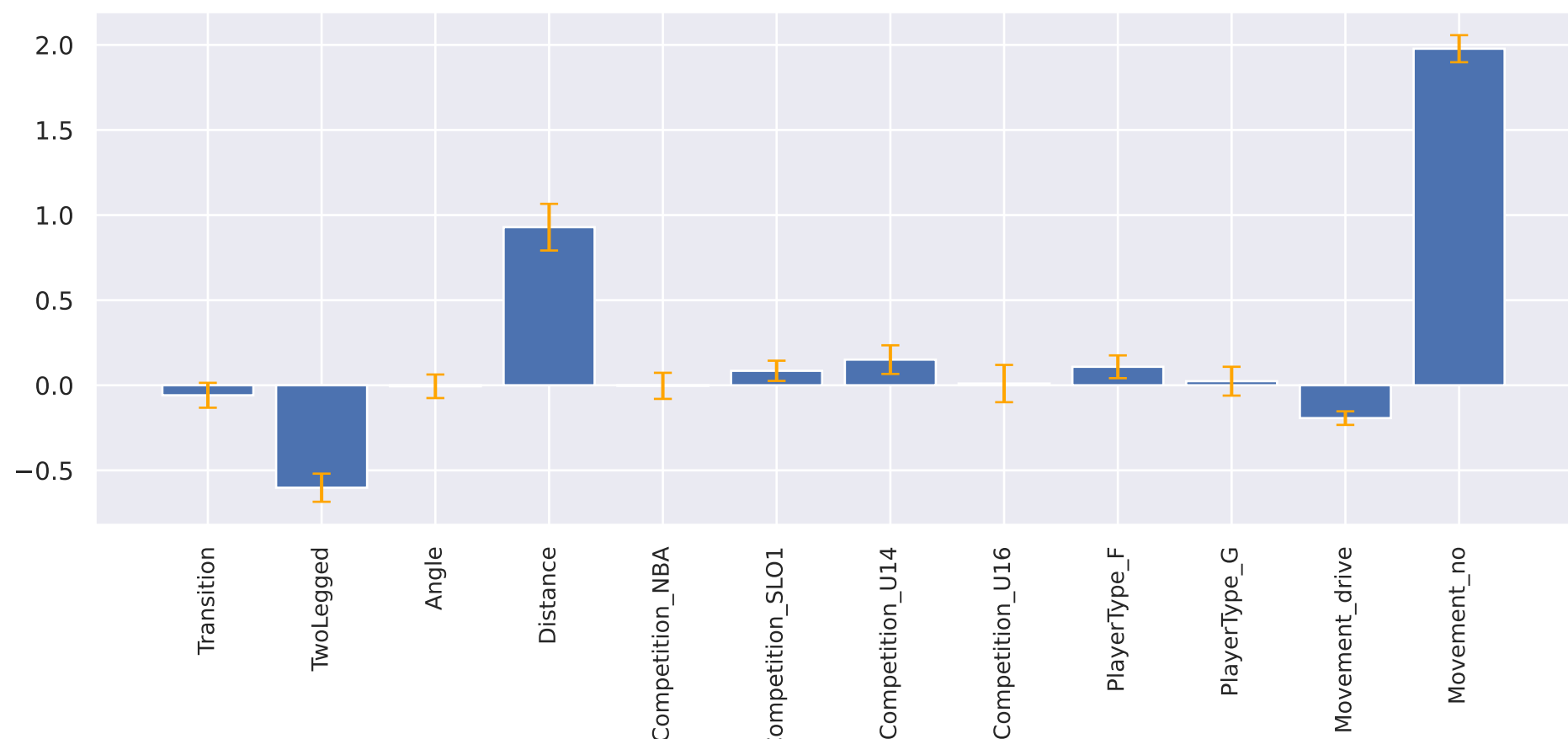
Class "above head"



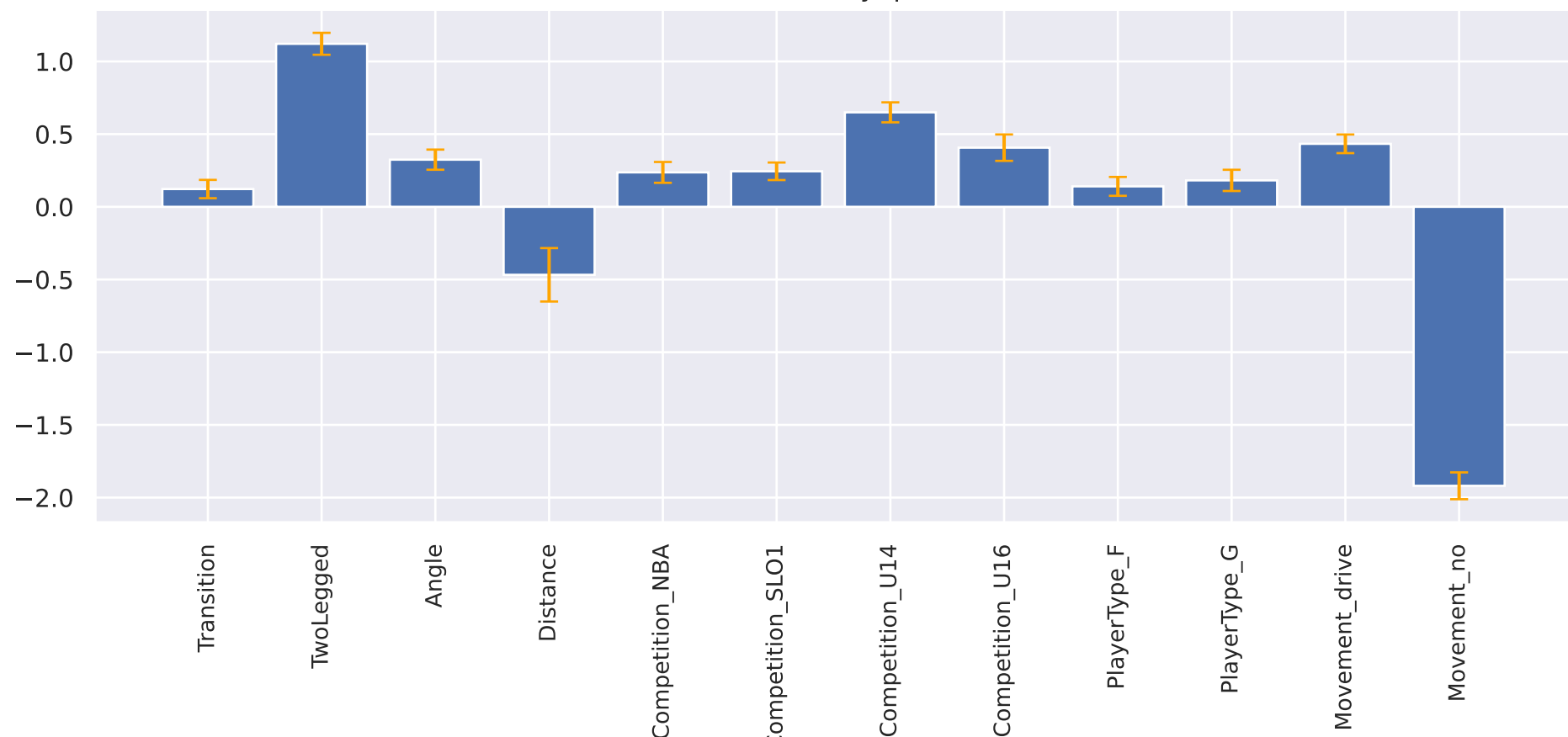
Class "dunk"



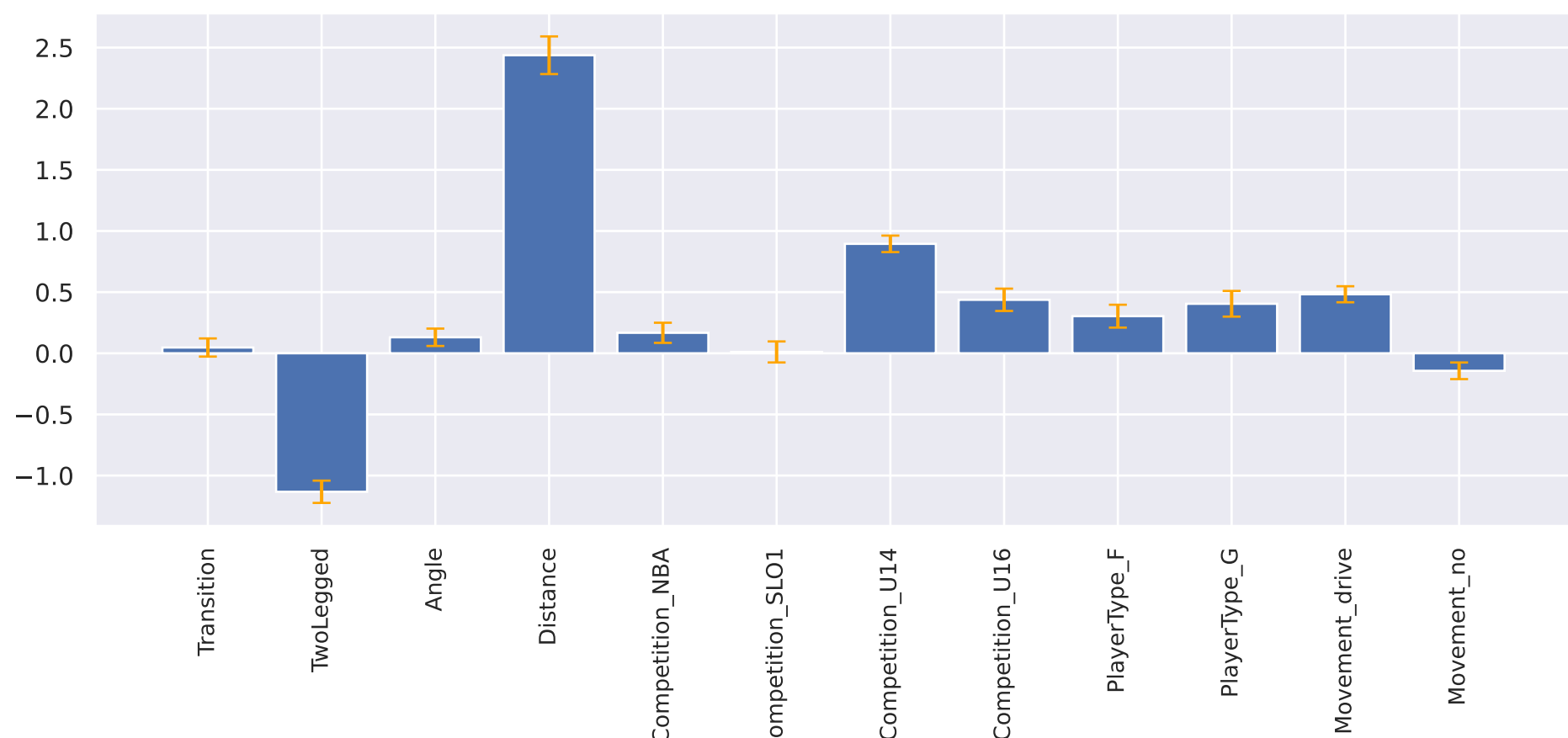
Class "hook shot"



Class "layup"



Class "other"



Class "tip-in"

