Ryan Aljondi

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Available: July - December 2016
https://github.com/aljondo/

Current address:
204 Hemenway Street, Boston, MA 02115
Permanent Address:
28 Walters Ave, Dedham, MA 02026

Education

Northeastern University, Boston, MA   **2013 - Present**
College of Computer and Information Science
Candidate for a Bachelor of Science in Computer Science, 2018
Related Courses: Software Development, Object Oriented Design, Algorithms and Data, Human Computer Interaction, Digital Audio Processing, Financial Accounting
Activities: NUStage Musical Theatre Company, Scout, ACM

Dedham High School, Dedham, MA   **2008 - 2013**
Related Courses: Honors Computer Science, Advanced Placement Computer Science
Activities: Boy Scouts of America

Computer Knowledge
Languages: Java, Python, HTML & CSS, JavaScript, SQL
Software: WordPress, Git, Fruity Loops Studio, Pro Tools

Experience

Product Management Intern
Datawatch, Boston, MA   **January 2015 – July 2015**
- Determined trends in data analytics software by analyzing competitors' products
- Advised development teams on prioritizing upcoming features
- Presented to CEO and Vice Presidents regarding high-level marketing decisions during a business trip to North Carolina
- Created a website with full product documentation and specifications

Events Officer
Association of Computing Machinery, Boston, MA   **April 2015 – January 2016**
- Directed meetings and special events for members of ACM
- Identified companies that resonated with students and invited them to give tech talks

Northeastern InfoCommons Service Desk
Northeastern University, Boston, MA   **March 2014 – Present**
- Support students, staff, and faculty utilizing computer labs
- Maintain printers, troubleshoot hardware and software services

Projects

Programming
- Develop website that displays a customizable, rotating mood board   **Present**
- Develop Chrome extension that displays Billboard chart information for playing song   **Present**
- Develop website that allows users to develop custom light shows for uploaded songs   **Present**
- Developed implementation of Tetris in Java   **2014**

Music
- Produce music using FL Studio and Pro Tools   **2011 - Present**
  o Compose, mix, and master electronic music
  o Record and process acoustic instruments and vocals
- Commissioned to score independent video game project   **2010 – 2011**

Interests

Music: Piano, flute, percussion, music production and composition
Theatre: Vocal performance and acting
Martial Arts: Goju Ryu and Brazilian Jiu Jitsu