

## Sifteo Cubes - LifeTiles

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The concept of the project is to make health-related cubes that complete everyday healthy duties in a day. The cubes are tap-able and will take the inputs as a tap. The 6 cubes shall represent:

1. Consume 8 glasses of water.
2. Exercises: 30 minutes each indoors and outside.
3. Social communication/interaction: making daily communication a part of your day.
4. Meditate: Practice meditation as a mental workout
5. Hours of Sleep

Hence it shall be a light tapping on the cubes when a task has been achieved, e.g. tap each time you take a glass of water, once it reaches 8 glasses for the day, the tile shall turn green. Once all the tasks are done, the cubes shall turn green indicating the achievements of the day.

**Sketches:** Before & after completing the tasks

