FPGA 编译项目报告

——技术报告

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1. 项目背景

目前大模型部署存在的难点

• 工具结合度低

现有的量化、打分和部署等工具模块间甚至模块内操作逻辑不一致,许多操作之间仍需手动调整参数。

• 新模型适配成本高

现有的工作流需要根据所使用的模型手动调整,新模型需要逐一环节调试,无法开箱即用。

• 操作学习成本高

现有的工具多为命令行工具,缺少直观的交互逻辑和图形化界面,用户操作上手难度较大。

2. 项目内容

2.1 技术特性

- 量化: 支持 GPTQ 指定 bits、group_size、desc_act
- 打分
 - 支持 lm-evaluation-harness 测试项arc_easy、arc_challenge、gsm8k_cot、gsm8k_platinum_cot、hellaswag、mmlu、gpqa、boolq、openbookqa
 - 支持 EvalPlus 测试项 humaneval、mbpp
- GPU 部署: 支持 vLLM 指定上下文长度、显存占用限制、服务端口、API 密钥
- 权重处理: 支持 Compiler-VCU128 指定 bits、group size、desc act

- FPGA 服务: 支持 Fast API 指定上下文长度、生成温度、服务端口、API 密钥
- GPU、Port 调度器: 支持 GPU 设备图分类、调整调度显存占用量、设备锁机制
- WebUI: 支持指定服务地址、用户管理

2.2 WebUI

前端 WebUI 主要支持用户进行一键式操作,为大模型上板做好准备工作,提供用户登录、各项部署细节选择、取消进程、实时日志查看服务。

• 网页界面展示





a) 用户登录界面展示

b) 日志界面展示

c) 部署工具界面展示

图 1 WebUI

```
//工具选项设置代码
data() {
   return {
     activeSections: ['model', 'quant', 'target', 'eval', 'task'],
     selectedModel: '',
     selectedQuantPrecision: 'int4',
     isDeploying: false,
     deployStatus: [],
     pollingInterval: null,
     progressPollingInterval: null,
     quantPid: null,
     selectedEvalMethod: 'evalPlus',
     selectedEvalTarget: 'none',
     quantLogs: [],
     evalLogs:[],
     dataLogs:[],
     models: [
      { value: 'qwen2', label: 'Qwen2-7B-Instruct', icon: modelQwen
          },
      { value: 'qwen2.5', label: 'Qwen2.5-7B-Instruct', icon:
          modelQwen },
```

```
{ value: 'qwen2-vl', label: 'Qwen2-VL-7B-Instruct', icon:
          modelQwen },
      { value: 'qwen2.5-vl', label: 'Qwen2.5-VL-7B-Instruct', icon:
          modelQwen },
      { value: 'deepseek', label: 'DeepSeek-R1-Distill-Qwen-7B', icon
          : modelDeepseek }
     ],
     precisions: [
      { value: 'int2', label: 'INT2', precisionValue: 2 },
      { value: 'int4', label: 'INT4(仅支持)', precisionValue: 4 },
      { value: 'int8', label: 'INT8', precisionValue: 8 }
     ],
     evalMethods: [
      { label: 'EvalPlus', value: 'evalPlus' },
      { label: 'lmEvaluationHarness', value: 'lmEvalHarness' }
     ],
     evalPlusTasks: [
      { value: 'humaneval', label: 'HumanEval' },
      { value: 'mbpp', label: 'MBPP' }
     ],
     lmEvalHarnessTasks: [
      { value: 'arc_easy', label: 'ARC Easy' },
      { value: 'arc_challenge', label: 'ARC Challenge' },
      { value: 'gsm8k_cot', label: 'GSM8K CoT' },
      { value: 'gsm8k_platinum_cot', label: 'GSM8K Platinum CoT' },
      { value: 'hellaswag', label: 'HellaSwag' },
      { value: 'mmlu', label: 'MMLU' },
      { value: 'gpqa', label: 'GPQA' },
      { value: 'boolq', label: 'BoolQ' },
      { value: 'openbookqa', label: 'OpenBookQA' }
     ],
     selectedEvalTasks: [],
     evalTargets: [
      { label: '原模型', value: 'origin' },
      { label: '量化模型', value: 'quant' },
      { label: '两个都评分', value: 'both' },
      { label: '不评分', value: 'none' }
     ],
   }
},
```

• 用户管理: 支持自定义登录用户

```
//前端登录界面代码
<script>
import axios from 'axios'
export default {
 name: 'Login',
 data() {
   return {
     loading: false,
     loginForm: {
      username: '',
      password: ''
     },
     rules: {
      username: [
        { required: true, message: '请输入用户名', trigger: 'blur' }
      ],
      password: [
        { required: true, message: '请输入密码', trigger: 'blur' }
      ]
     }
   }
 },
 methods: {
   handleLogin() {
     this.$refs.loginForm.validate(valid => {
      if (valid) {
        this.loading = true
        this.verifyCredentials()
      }
     })
   },
   async verifyCredentials() {
     try {
      const authHeader = 'Basic ' + btoa(`${this.loginForm.username}:
          ${this.loginForm.password}`)
      const response = await axios.get('/api/verify', {
        headers: { 'Authorization': authHeader }
      })
      if (response.data.success) {
        this.$emit('login-success', {
          username: this.loginForm.username,
```

```
password: this.loginForm.password
        })
      } else {
        throw new Error(response.data.message || '认证失败')
     } catch (error) {
      let errorMsg = '登录失败: '
      if (error.response) {
        errorMsg += error.response.data?.message || error.response.
            statusText
      } else {
        errorMsg += error.message
      this.$message.error(errorMsg)
      console.error('登录错误详情:', error)
     } finally {
      this.loading = false
     }
   }
 }
}
</script>
```

提供用户登录界面,使用体验更规范,同时可根据不同账户指定特定权限如管理员权限。支持客户添加指定账户,后续可拓展使用实时 token 验证方式提高安全性。

• 打分: 支持同时开展多框架多测试项测试和原模型、量化模型对比测试

```
if (response.data.success) {
   failCount = 0;
   const progressLines = response.data.progress || [];
   this.evalLogs.push(...progressLines);
   this.$emit('eval-log', progressLines);
   const hasError = this.evalLogs.some(line =>
      line.includes('[ERROR]') ||
      line.includes('失败') ||
      line.includes('异常') ||
      line.includes('Traceback')
   );
   const hasCompleted = this.evalLogs.some(line =>
      line.includes('完成') ||
      line.toLowerCase().includes('evaluation finished') ||
      line.toLowerCase().includes('scoring complete') ||
      line.toLowerCase().includes('done')
   );
   if (hasError) {
    clearInterval(interval);
     this.deployStatus.push(`${target === 'origin' ? '原模型' : '
        量化模型'} 评分失败,请检查日志`);
    return;
   }
   if (!response.data.is_running && !hasCompleted) {
     clearInterval(interval);
     this.deployStatus.push(`${target === 'origin' ? '原模型':'
        量化模型'}评分中断但未检测到"完成"关键词,可能失败`);
    return;
   if (hasCompleted) {
    clearInterval(interval);
    this.deployStatus.push(`${target === 'origin' ? '原模型' : '
        量化模型'}评分完成`);
   }
 }
} catch (error) {
 const isAxiosError = error.isAxiosError;
 const errMsg = error?.message || '';
```

```
const isIgnorable = errMsg.includes('ERR_EMPTY_RESPONSE') ||
       (isAxiosError && !error.response);
    if (isIgnorable) {
      failCount++;
      console.warn(`评分轮询失败(可忽略): ${errMsg}, 当前失败次数:$
         {failCount}`);
      if (failCount >= MAX_FAILS) {
       clearInterval(interval);
       this.deployStatus.push(`${target === 'origin' ? '原模型':'
           量化模型'} 连续多次无法获取评分进度,任务可能失败`);
       this.$message.error('评分进度查询连续失败,已中止');
      }
      return;
    clearInterval(interval);
    this.deployStatus.push(`${target === 'origin' ? '原模型' : '量化
       模型'} 评分进度获取失败: ${errMsg}`);
    this.$message.error('评分进度查询失败');
   }
 }, 3000);
},
```

当流程进行到原模型打分或量化模型评分时调用 startEvaluation 启动评分程序

```
'Authorization': 'Basic ' + btoa(`${this.authInfo.username}:${
         this.authInfo.password}`)
    }
   });
   if (response.data.success) {
    this.deployStatus.push(`${target === 'origin' ? '原模型' : '量化
        模型'} 评分任务已启动`);
    this.startEvaluationPolling(target);
   } else {
     throw new Error(response.data.message || '评分启动失败');
 } catch (error) {
   console.error(`评分启动失败(${target})`, error);
   const errorMsg = error.response?.data?.message || error.message;
   this.deployStatus.push(`${target === 'origin' ? '原模型' : '量化模
      型'} 评分启动失败: ${error.message}`);
 }
},
```

当用户取消部署时,前端向 api 发送取消信息,后端分别取消对应流程代码

```
//前端向api发送取消信息并监控是否成功取消进程
async cancelDeploy() {
 try {
   if (!this.isDeploying) return;
   if (this.progressPollingInterval) {
    clearInterval(this.progressPollingInterval);
   }
   this.deployStatus.push('正在取消部署流程...');
   try {
     const quantCancelResp = await axios.post(`${this.apiUrl}/
        cancel_quant`, {}, {
      headers: {
        'Authorization': 'Basic ' + btoa(`${this.authInfo.username}:${
           this.authInfo.password}`)
      }
    });
     if (quantCancelResp.data.success) {
      this.deployStatus.push('已成功取消量化进程');
```

```
} else {
   this.deployStatus.push(' 取消量化失败: ' + quantCancelResp.data.
      message);
 }
} catch (e) {
 this.deployStatus.push(' 取消量化时发生异常: ' + (e.message));
}
try {
 const cancelResp = await axios.post(`${this.apiUrl}/cancel_eval`,
     {}, {
   headers: {
     'Authorization': 'Basic ' + btoa(`${this.authInfo.username}:${
       this.authInfo.password}`)
   }
 });
 if (cancelResp.data.success) {
   this.deployStatus.push(` 已取消评分进程`);
 } else {
   this.deployStatus.push( 无法取消评分: ${cancelResp.data.message}
      }`);
 }
} catch (error) {
 this.deployStatus.push(` 取消评分失败: ${error.message}`);
}
try {
 const cancelResp = await axios.post(`${this.apiUrl}/
     cancel_deployment`, {}, {
   headers: {
    'Authorization': 'Basic ' + btoa(`${this.authInfo.username}:${
       this.authInfo.password}`)
   }
 });
 if (cancelResp.data.success) {
   this.deployStatus.push(`已取消部署进程`);
   this.$message.success('部署进程已成功取消');
 } else {
   this.$message.warning(cancelResp.data.message || '无法取消部署进
```

```
程');
    }
   } catch (error) {
    const errMsg = error?.response?.data?.message || error.message;
    this.deployStatus.push(` 取消部署失败: ${errMsg}`);
    this.$message.error('取消部署失败');
   }
   try {
    const cancelResp = await axios.post(`${this.apiUrl}/
        cancel_compile`, {}, {
      headers: {
        'Authorization': 'Basic ' + btoa(`${this.authInfo.username}:${
          this.authInfo.password}`)
      }
    });
    if (cancelResp.data.success) {
      this.deployStatus.push(` 已取消编译进程`);
    } else {
      }
   } catch (error) {
    this.deployStatus.push(` 取消编译失败: ${error.message}`);
   }
   this.isDeploying = false;
   this.$message.warning('部署流程和评分流程已中断');
 } catch (error) {
   console.error('取消部署失败:', error);
   const errorMsg = error.response?.data?.message || error.message;
   this.deployStatus.push(` 取消失败: ${errorMsg}`);
   this.$message.error(`取消失败: ${errorMsg}`);
 } finally {
   this.isDeploying = false;
},
```

```
//取消评分进程
@app.route('/api/cancel_eval', methods=['POST'])
@auth.login_required
```

```
def cancel_evaluation():
   global current_eval_process
   try:
      if not is_eval_running():
         return jsonify({
             'success': False,
             'message': '没有正在运行的评估进程'
         }), 400
      with open(EVALUATION_LOG, 'a') as f:
         f.write("[INFO] L正在取消评估进程...\n")
      current_eval_process.terminate()
      current_eval_process.join(timeout=2)
      with open(EVALUATION_LOG, 'a') as f:
         f.write("[INFO]山评估进程已被用户取消\n")
      current_eval_process = None
      return jsonify({
          'success': True,
          'message': '评估进程已成功取消'
      })
   except Exception as e:
      error_msg = f"取消评估失败:u{str(e)}"
      log_error(error_msg, "backend")
      return jsonify({
          'success': False,
          'message': error_msg
      }), 500
```

• GPU 部署: 支持同时部署原模型、量化模型以便对比

```
//根据用户需求进行对应模型部署
async startDeployment() {
  const model = this.getCurrentModel();

  this.deployLogs = [];
  this.deployStatus.push(`开始部署模型 ${model.label} ...`);

  try {
```

```
const response = await axios.post(`${this.apiUrl}`, {
    model_name: model.label,
    start_deployment: true
   }. {
    headers: {
       'Authorization': 'Basic ' + btoa(`${this.authInfo.username}:${
          this.authInfo.password}`)
    }
   });
   if (response.data.success) {
     this.deployStatus.push(` 模型 ${model.label} 部署任务已启动`);
    this.startDeploymentPolling();
   } else {
     throw new Error(response.data.message || '部署启动失败');
 } catch (error) {
   console.error('部署启动失败', error);
   const errorMsg = error.response?.data?.message || error.message;
   this.deployStatus.push(` 模型 ${model.label} 部署启动失败: ${
      errorMsg}`);
 }
},
```

用户可在模型部署界面选择对原模型/量化模型进行部署,后续将补充对话框, 实现部署后用户即时与模型互动直观体验功能

```
:value="model.value">
        <span style="float:uleft">{{ model.label }}</span>
        <img :src="model.icon" class="option-icon" />
      </el-option>
     </el-select>
   </el-form-item>
   <!-- 部署类型选择 -->
   <el-form-item label="部署类型">
     <el-select v-model="deployType" placeholder="请选择部署类型">
      <el-option
          v-for="type_in_deployTypes"
          :key="type.value"
          :label="type.label"
          :value="type.value">
        <span style="float:uleft">{{ type.label }}</span>
      </el-option>
     </el-select>
   </el-form-item>
   <!-- 启动部署按钮 -->
   <div class="deploy-button-wrapper">
     <el-form-item>
      <el-button type="primary"
                :loading="isDeploying"
                :disabled="!selectedModel_||_|deployType"
                @click="startDeploy">
        启动部署
      </el-button>
     </el-form-item>
   </div>
   <!-- 部署日志展示区域 -->
   <el-card class="deploy-log-card" v-if="deployLogs.length_\>\0">
     <div class="log-title">部署日志</div>
     <div class="log-content">
      <div v-for="(log,_index)_in_deployLogs" :key="index" class="</pre>
          log-line">{{ log }}</div>
     </div>
   </el-card>
 </el-form>
</el-card>
```

• API 接口: 捕捉用户需求并启动后端程序

```
WORKSPACE_ROOT = "/data/disk0/Workspace/Compiler-Toolchain/Compiler-
   Toolchain"
sys.path.insert(0, WORKSPACE_ROOT)
os.chdir(WORKSPACE ROOT)
//以量化板块为例展示进程启动与日志捕获
def quantification_entrypoint(model_id, log_path, is_vl_model):
try:
   gptq_log_dir = os.path.join(WORKSPACE_ROOT, "CT", "WebUI", "
      gptq_log")
   os.makedirs(gptq_log_dir, exist_ok=True)
   os.chdir(gptq_log_dir)
   with open(log_path, 'a') as f:
      with contextlib.redirect_stdout(f), contextlib.redirect_stderr(
          f):
          if is_vl_model:
             from CT.Example.Quantization.qwenVLQuantization import
                 simpleQuantization
             print(f"[INFO] L启动VL模型量化:_{model_id}")
          else:
             from CT.Example.Quantization.quantization import
                 simpleQuantization
             print(f"[INFO] L启动普通模型量化:__{model_id}")
          simpleQuantization(model_id)
          print(f"[INFO]」模型量化完成: __{model_id}")
except Exception as e:
   with open(log_path, 'a') as f:
      f.write(f"[ERROR]」模型量化异常:」{e}\n")
def is_quant_running():
   global current_quant_process
   return current_quant_process is not None and current_quant_process.
      is_alive()
def run_quantification(model_name):
   global current_quant_process
```

```
try:
   # 清空进度日志
   with open(PROGRESS_LOG, 'w') as f:
      f.write("")
   is_vl_model = "VL" in model_name.upper()
   log_error(f"开始量化模型:u{model_name}u(类型:u{'VL'uifu
      is_vl_model⊔else⊔'普通'})", "quant")
   # 创建并启动量化进程
   current_quant_process = multiprocessing.Process(
      target=quantification_entrypoint,
      args=(model_name, PROGRESS_LOG, is_vl_model,)
   current_quant_process.start()
   return current_quant_process.pid
except Exception as e:
   error_msg = f"量化失败_-_模型:{model_name}_」错误:{traceback.
      format_exc()}"
   log_error(error_msg, "quant")
   current_quant_process = None
   raise
```

```
//接收前端信息执行对应操作
@app.route('/api', methods=['POST'])
@auth.login_required
def post_api():
    try:
        if data.get("start_quantization"):
        if "model_name" not in data:
            error_msg = "缺少模型名称参数"
            log_error(error_msg, "backend")
            return jsonify({'success': False, 'message': error_msg}),
            400

try:
        if is_quant_running():
            current_quant_process.terminate()
            time.sleep(1)
```

```
pid = run_quantification(data["model_name"])
          log_error(f"已启动量化进程_PID:__{pid}", "backend")
          return jsonify({
             'success': True,
             'message': '量化进程已启动',
             'pid': pid,
             'current_params': {
                'model_name': data["model_name"]
             }
          })
      except Exception as e:
          error_msg = f"量化进程启动失败:u{str(e)}"
          log_error(error_msg, "backend")
          return jsonify({'success': False, 'message': error_msg}),
             500
@app.route('/api/progress', methods=['GET'])
@auth.login_required
def get_progress():
   """获取量化进度"""
   try:
      if not os.path.exists(PROGRESS_LOG):
          return jsonify({
             'success': False,
             'message': '进度文件不存在',
             'is_running': False
          }), 404
      with open(PROGRESS_LOG, 'r') as f:
          lines = f.readlines()[-150:]
      # 过滤 ANSI 转义字符
      clean_lines = [remove_ansi_codes(line.strip()) for line in
          lines if line.strip()]
      return jsonify({
          'success': True,
          'progress': clean_lines,
          'is_running': is_quant_running()
      })
   except Exception as e:
      log_error(f"获取进度失败:u{str(e)}", "backend")
```

```
return jsonify({
          'success': False,
          'message': '获取进度失败',
          'is_running': False
      }), 500
@app.route('/api/cancel_quant', methods=['POST'])
@auth.login_required
def cancel_quantization():
   global current_quant_process
   try:
      if not is_quant_running():
         return jsonify({
             'success': False,
             'message': '没有正在运行的量化进程'
          }), 400
      with open(PROGRESS_LOG, 'a') as f:
          f.write("[INFO] L正在取消量化进程...\n")
      current_quant_process.terminate()
      current_quant_process.join(timeout=2)
      with open(PROGRESS_LOG, 'a') as f:
          f.write("[INFO]」量化进程已被用户取消\n")
      current_quant_process = None
      return jsonify({
          'success': True,
          'message': '量化进程已成功取消'
      })
   except Exception as e:
      error_msg = f"取消量化失败:u{str(e)}"
      log_error(error_msg, "backend")
      return jsonify({
          'success': False,
          'message': error_msg
      }), 500
```

• 客制化: 支持定制页面图标、企业名称、语言前端代码通过组件进行组合, 针对

客户指定的页面需求可快速调整背景图片、图标、网页风格等一系列元素,实现便捷定制。

2.3 FPGA OpenAI-Style API

- OpenAI-Style API 提供了快捷的与 FPGA 部署模型对话的工具, 在前端 openwebui 或是 agent 直接通过 OpenAI api chat/completion 端口均可拉起工具
- openwebui 界面展示



图 2 FPGA 模型对话界面展示

• socket 实现与上位机的通信,在指定端口发送和接收消息

```
class FPGAConnection:

def __init__(self):
    self.conn = None
    self.shutdown_event = threading.Event()
    self.lock = threading.Lock()

def connect(self):

while not self.shutdown_event.is_set():
    try:
    print(f"[H100]」尝试连接上位机_{TCP_HOST}:{TCP_PORT}")
    sock = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
```

```
sock.settimeout(10)
          sock.connect((TCP_HOST, TCP_PORT))
          self.conn = sock
          print(f"[H100] 山成功连接到上位机")
          return True
      except Exception as e:
          print(f"[H100] __ 连接失败:__{str(e)}")
          time.sleep(RECONNECT_DELAY)
   return False
def send_message(self, message):
   if self.conn is None:
      raise ConnectionError("未连接到上位机")
   try:
      with self.lock:
          full_message = message + END_MARKER.decode('utf-8')
          encoded_msg = full_message.encode('utf-8')
          msg_length = len(encoded_msg)
          self.conn.sendall(struct.pack('>I', msg_length))
          self.conn.sendall(encoded_msg)
          print(f"[H100]」发送消息到上位机口(长度:口{msg_length})")
          time.sleep(2)
          length_data = self.conn.recv(4)
          if not length_data:
             raise ConnectionError("连接已关闭")
          msg_length = struct.unpack('>I', length_data)[0]
          chunks = []
          bytes_received = 0
          while bytes_received < msg_length:</pre>
             chunk = self.conn.recv(min(msg_length -
                 bytes_received, BUFFER_SIZE))
```

```
if not chunk:
                raise ConnectionError("连接中断")
             chunks.append(chunk)
             bytes_received += len(chunk)
          full_message = b''.join(chunks).decode('utf-8')
          if full_message.endswith(END_MARKER.decode('utf-8')):
             full_message = full_message[:-len(END_MARKER)]
          print(f"[H100]山收到上位机响应山(长度:u{len(full_message)})
             ")
          return full_message
   except Exception as e:
      print(f"[H100]」通信错误:__{str(e)}")
      self.close()
      raise
def close(self):
   """关闭连接"""
   if self.conn:
      try:
          self.conn.close()
      except:
          pass
      self.conn = None
   print("[H100] 山连接已关闭")
```

• FPGA 回传消息通过转化层处理为标准 OpenAI api 格式,可供 agent 直接读取

```
def process_requests():
    global fpga_connection

while True:
    try:
        queue_item = request_queue.get()

if len(queue_item) == 2:
        _, data = queue_item
        response_callback = None
    elif len(queue_item) == 3:
```

```
_, data, response_callback = queue_item
else:
   print(f"[H100]_错误: 无效的队列项格式:__{queue_item}")
   continue
with connection_lock:
   if fpga_connection is None or fpga_connection.conn is
       None:
       print("[H100] _ 错误: 未连接上位机")
       continue
try:
   with connection_lock:
       current_conn = fpga_connection
   send_data = {
       "model": data.get("model"),
       "messages": data.get("messages"),
       "temperature": data.get("temperature"),
       "max_tokens": data.get("max_tokens")
   }
   response = current_conn.send_message(json.dumps(send_data
       ))
   openai_response = {
       "id": f"chatcmpl-{int(time.time())}",
       "object": "chat.completion",
       "created": int(time.time()),
       "model": openai_model,
       "choices": [{
          "message": {
              "role": "assistant",
             "content": response
          },
          "finish_reason": "stop",
          "index": 0
       }]
   }
```

```
if response_callback:
    response_callback(openai_response)

except Exception as e:
    print(f"[H100]_处理请求失败:__{str(e)}")

with connection_lock:
    if fpga_connection:
        fpga_connection.close()
        fpga_connection = None

except Exception as e:
    print(f"[H100]__请求处理错误:__{str(e)}")
    time.sleep(1)
```

• 与 agent 或网页进行收发消息交互

```
def openai_endpoint():
try:
   with connection_lock:
      if fpga_connection is None or fpga_connection.conn is None:
          return jsonify({"error": "未连接上位机"}),503
   request_data = request.json
   print(f"[H100]山收到Agent请求:山{json.dumps(request_data,山indent
      =2)}")
   response_event = threading.Event()
   response_data = [None]
   def response_callback(resp):
      response_data[0] = resp
      response_event.set()
   processing_data = {
      "messages": request_data['messages'],
      "model": request_data.get('model', 'glm'),
      "max_tokens": request_data.get('max_tokens', 1024),
      "temperature": request_data.get('temperature', 0.7),
```

```
"response_callback": response_callback
}

request_queue.put((1, request_data, response_callback))
print("发送给agent回复")
#request_queue.put(("fpga", processing_data))
response_event.wait(timeout=60)

if response_data[0] is None:
    return jsonify({"error": "处理超时"}), 504

return jsonify(response_data[0])

except Exception as e:
    print(f"[H100]_API错误:__{str(e)}")
    return jsonify({"error": "服务器错误"}), 500
```

• 上位机监听服务器发送的消息,编译成 FPGA 可读的形式传给 FPGA

```
def other_server_communication():
   global other_server_socket
   server_socket = socket.socket(socket.AF_INET, socket.
      SOCK_STREAM)
   server_socket.setsockopt(socket.SOL_SOCKET, socket.SO_REUSEADDR
   server_socket.bind(("0.0.0.0", OTHER_SERVER_PORT)) # 监听所有接
   server_socket.listen(1)
   print(f"上位机已在端口 {OTHER_SERVER_PORT} 监听H100连接...")
   while True:
      try:
         client_sock, addr = server_socket.accept()
         print(f"接受来自H100的连接: {addr}")
         other_server_socket = client_sock
         while True:
             length_data = other_server_socket.recv(4)
             if not length_data:
                raise ConnectionError("连接已关闭")
                # 解析消息长度
             msg_length = struct.unpack('>I', length_data)[0]
```

```
bytes_received = 0
             while bytes_received < msg_length:
                chunk = other_server_socket.recv(min(msg_length -
                    bytes_received, 4096))
                if not chunk:
                    raise ConnectionError("连接中断")
                chunks.append(chunk)
                bytes_received += len(chunk)
             full_message = b''.join(chunks).decode('utf-8')
             if full_message.endswith(END_MARKER.decode('utf-8')):
                full_message = full_message[:-len(END_MARKER)]
             message_queue.put(full_message)
             print(f"收到完整服务器消息(长度: {msg_length}): {
                 full_message[:50]}...")
      except (ConnectionError, socket.error) as e:
          print(f"服务器连接错误: {str(e)}")
          if other_server_socket:
             other_server_socket.close()
             other_server_socket = None
          time.sleep(5) # 等待后重连
      except Exception as e:
          print(f"处理服务器消息出错: {str(e)}")
          if other_server_socket:
             other_server_socket.close()
             other_server_socket = None
          time.sleep(1)
def main_kvcache_show(tokenizer, client, memory=0):
   global other_server_socket
   server_thread = threading.Thread(target=
      other_server_communication, daemon=True)
   server_thread.start()
   round = 1
   while True:
```

chunks = []

```
query, is_server_message = collect_input()
if query is None:
   time.sleep(0.1)
   continue
try:
   data = json.loads(query)
   user_messages = [msg for msg in data.get("messages", [])
                 if msg.get("role") == "user"]
   if user_messages:
      actual_query = user_messages[-1]["content"]
   else:
      system_messages = [msg for msg in data.get("messages
          ", [])
                      if msg.get("role") == "system"]
      actual_query = system_messages[0]["content"] if
          system_messages else "没有提供查询内容"
   temperature = data.get("temperature", [])
   max_tokens = data.get("max_tokens", [])
   print(f"解析后的查询内容: {actual_query}")
   print(f"参数: temperature={temperature}, max_tokens={
      max_tokens}")
except json.JSONDecodeError:
   print("无法解析JSON,使用原始输入")
   actual_query = query
except Exception as e:
   print(f"解析输入时出错: {str(e)}")
   actual_query = query
prompt = "[Round {}]\n\n问: {}\n\n答: ".format(round,
   actual_query)
print(f"构造的prompt: {prompt[:100]}...")
inputs = tokenizer([prompt], return_tensors="pt")
```

```
print("FPGA: ", end="")
run_model_kvcache_show(client, inputs["input_ids"], inputs["
    input_ids"].shape[1], 0, memory)
full_response = ""
while True:
   state, ids_len, ids = get_next_ids(client)
   if state == 0:
       print("")
       main_time_show(client)
       if other_server_socket:
          send_to_other_server(full_response)
       break
   generated_text = tokenizer.decode(ids)
   print(generated_text, end="", flush=True)
   full_response += generated_text
round += memory
```

3. 开发计划表

- 未来会继续向现有的工具链中添加新的功能
- 除了在各个环节加入新的功能外,还将额外开发 Cli 命令行工具以便在服务器 终端操作调用
- 苏灿同学会同时参与量化部分的 llmc 开发

子项目	开发者	已完成内容	6月29日	未来开发
量化	高琦	GPTQ	AWQ	VIT量化工具适配
打分		Lm-Evaluation- Harness EvalPlus	OpenCompass	Ilmc
GPU部署		vLLM	暂无	
权重处理	苏灿	Compiler-VCU128	多模态模型权重处理和上板	
API服务		Fast API	暂无	
调度器	高琦	GPU, Port	已完成	
WebUI	黎睿正	基础功能	适配后端GPU部署 测试功能	完成WebUI开发内 容
Cli	高琦	暂不开发	适配完毕已有功能	

图 3 开发计划表