# **Audit Report**

Version 1.0

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# **Protocol Summary**

TSWAP is an constant-product AMM that allows users permissionlessly trade WETH and any other ERC20 token set during deployment. Users can trade without restrictions, just paying a tiny fee in each swapping operation. Fees are earned by liquidity providers, who can deposit and withdraw liquidity at any time.

## **Disclaimer**

I makes all effort to find as many vulnerabilities in the code in the given time period, but holds no responsibilities for the findings provided in this document. A security audit by the team is not an endorsement of the underlying business or product. The audit was time-boxed and the review of the code was solely on the security aspects of the Solidity implementation of the contracts.

# **Risk Classification**

		Impact		
		High	Medium	Low
Likelihood	High	Н	H/M	М
	Medium	H/M	М	M/L
	Low	М	M/L	L

We use the CodeHawks severity matrix to determine severity. See the documentation for more details.

# **Audit Details**

# The findings described in this document correspond the following commit hash:

```
1 1ec3c30253423eb4199827f59cf564cc575b46db
```

# Scope

```
1 -- src
2 |--- PoolFactory.sol
3 |--- TSwapPool.sol
```

# **Roles**

- Liquidity Provider: An account who deposits assets into the pool to earn trading fees.
- User: An account who swaps tokens.

## **Issues found**

Severity	Number of issues found
High	5

Severity	Number of issues found	
Medium	0	
Low	2	
Info	10	
Gas	0	
Total	17	

# **Findings**

# High

# [H-1] TSwapPool: deposit is missing deadline check causing transactions to complete even after the deadline

**Description:** The deposit function accepts a deadline parameter, which according to the documentation is "The deadline for the transaction to be completed by". However, this parameter is never used. As a consequence, operationrs that add liquidity to the pool might be executed at unexpected times, in market conditions where the deposit rate is unfavorable.

**Impact:** Transactions could be sent when market conditions are unfavorable to deposit, even when adding a deadline parameter.

**Proof of Concept:** The deadline parameter is unused.

**Recommended Mitigation:** Consider making the following change to the function.

```
function deposit(
2
           uint256 wethToDeposit,
3
           uint256 minimumLiquidityTokensToMint, // LP tokens -> if empty,
               we can pick 100% (100% == 17 tokens)
           uint256 maximumPoolTokensToDeposit,
5
           uint64 deadline
6
       )
7
           external
           revertIfDeadlinePassed(deadline)
8 +
9
           revertIfZero(wethToDeposit)
           returns (uint256 liquidityTokensToMint)
10
       {
11
```

# [H-2] Incorrect fee calculation in TSwapPool::getInputAmountBasedOnOutput causes protocol to take too many tokens from users, resulting in lost fees

**Description:** The getInputAmountBasedOnOutput function is intended to calculate the amount of tokens a user should deposit given an amount of tokens of output tokens. However, the function currently miscalculates the resulting amount. When calculating the fee, it scales the amount by 10\_000 instead of 1\_000.

**Impact:** Protocol takes more fees than expected from users.

### **Recommended Mitigation:**

```
function getInputAmountBasedOnOutput(
           uint256 outputAmount,
2
3
           uint256 inputReserves,
           uint256 outputReserves
4
5
       )
6
           public
7
           pure
          revertIfZero(outputAmount)
8
9
          revertIfZero(outputReserves)
10
          returns (uint256 inputAmount)
11
12 -
          return ((inputReserves * outputAmount) * 10_000) / ((
      outputReserves - outputAmount) * 997);
13 +
           return ((inputReserves * outputAmount) * 1_000) / ((
      outputReserves - outputAmount) * 997);
14
```

# [H-3] Lack of slippage protection in TSwapPool::swapExactOutput causes users to potentially receive way fewer tokens

**Description:** The swapExactOutput function does not include any sort of slippage protection. This function is similar to what is done in TSwapPool::swapExactInput, where the function specifies a minOutputAmount, the swapExactOutput function should specify a maxInputAmount.

**Impact:** If market conditions change before the transaciton processes, the user could get a much worse swap.

**Proof of Concept:** 1. The price of 1 WETH right now is 1,000 USDC 2. User inputs a swapExactOutput looking for 1 WETH 1. inputToken = USDC 2. outputToken = WETH 3. outputAmount = 1 4. deadline = whatever 3. The function does not offer a maxInput amount 4. As the transaction is pending in the mempool, the market changes! And the price moves HUGE -> 1 WETH is now 10,000 USDC. 10x more than the user expected 5. The transaction completes, but the user sent the protocol 10,000 USDC instead of the expected 1,000 USDC

**Recommended Mitigation:** We should include a maxInputAmount so the user only has to spend up to a specific amount, and can predict how much they will spend on the protocol.

```
function swapExactOutput(
2
          IERC20 inputToken,
3 +
           uint256 maxInputAmount,
4
5 .
6 .
           inputAmount = getInputAmountBasedOnOutput(outputAmount,
7
              inputReserves, outputReserves);
8 +
           if(inputAmount > maxInputAmount){
9 +
               revert();
10 +
           }
           _swap(inputToken, inputAmount, outputToken, outputAmount);
```

# [H-4] TSwapPool:: sellPoolTokens mismatches input and output tokens causing users to receive the incorrect amount of tokens

**Description:** The sellPoolTokens function is intended to allow users to easily sell pool tokens and receive WETH in exchange. Users indicate how many pool tokens they're willing to sell in the poolTokenAmount parameter. However, the function currently miscalculaes the swapped amount.

This is due to the fact that the swapExactOutput function is called, whereas the swapExactInput function is the one that should be called. Because users specify the exact amount of input tokens, not output.

**Impact:** Users will swap the wrong amount of tokens, which is a severe disruption of protcol functionality.

### **Proof of Concept:**

### **Recommended Mitigation:**

Consider changing the implementation to use swapExactInput instead of swapExactOutput. Note that this would also require changing the sellPoolTokens function to accept a new parameter (ie minWethToReceive to be passed to swapExactInput)

```
function sellPoolTokens(
    uint256 poolTokenAmount,
    uint256 minWethToReceive,
    ) external returns (uint256 wethAmount) {
    return swapExactOutput(i_poolToken, i_wethToken, poolTokenAmount, uint64(block.timestamp));
}

return swapExactInput(i_poolToken, poolTokenAmount, i_wethToken, minWethToReceive, uint64(block.timestamp));
```

```
7 }
```

Additionally, it might be wise to add a deadline to the function, as there is currently no deadline. (MEV later)

# [H-5] In TSwapPool::\_swap the extra tokens given to users after every swapCount breaks the protocol invariant of x \* y = k

**Description:** The protocol follows a strict invariant of x \* y = k. Where: - x: The balance of the pool token - y: The balance of WETH - k: The constant product of the two balances

This means, that whenever the balances change in the protocol, the ratio between the two amounts should remain constant, hence the k. However, this is broken due to the extra incentive in the \_swap function. Meaning that over time the protocol funds will be drained.

The follow block of code is responsible for the issue.

**Impact:** A user could maliciously drain the protocol of funds by doing a lot of swaps and collecting the extra incentive given out by the protocol.

Most simply put, the protocol's core invariant is broken.

**Proof of Concept:** 1. A user swaps 10 times, and collects the extra incentive of 1\_000\_000\_000\_000\_000\_000 tokens 2. That user continues to swap untill all the protocol funds are drained

**Proof Of Code** 

Place the following into TSwapPool.t.sol.

```
1
2
       function testInvariantBroken() public {
           vm.startPrank(liquidityProvider);
3
4
           weth.approve(address(pool), 100e18);
5
           poolToken.approve(address(pool), 100e18);
6
           pool.deposit(100e18, 100e18, 100e18, uint64(block.timestamp));
7
           vm.stopPrank();
8
9
           uint256 outputWeth = 1e17;
           vm.startPrank(user);
11
           poolToken.approve(address(pool), type(uint256).max);
12
```

```
13
           poolToken.mint(user, 100e18);
           pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.
14
               timestamp));
           pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.
               timestamp));
           pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.
               timestamp));
           pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.
17
               timestamp));
           pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.
               timestamp));
           pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.
               timestamp));
           pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.
               timestamp));
           pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.
21
               timestamp));
           pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.
               timestamp));
23
           int256 startingY = int256(weth.balanceOf(address(pool)));
24
           int256 expectedDeltaY = int256(-1) * int256(outputWeth);
26
27
           pool.swapExactOutput(poolToken, weth, outputWeth, uint64(block.
               timestamp));
28
           vm.stopPrank();
29
           uint256 endingY = weth.balanceOf(address(pool));
           int256 actualDeltaY = int256(endingY) - int256(startingY);
           assertEq(actualDeltaY, expectedDeltaY);
       }
```

**Recommended Mitigation:** Remove the extra incentive mechanism. If you want to keep this in, we should account for the change in the x \* y = k protocol invariant. Or, we should set aside tokens in the same way we do with fees.

#### Low

# [L-1] TSwapPool::LiquidityAdded event has parameters out of order

**Description:** When the LiquidityAdded event is emitted in the TSwapPool::\_addLiquidityMintAndTran function, it logs values in an incorrect order. The poolTokensToDeposit value should go in the third parameter position, whereas the wethToDeposit value should go second.

**Impact:** Event emission is incorrect, leading to off-chain functions potentially malfunctioning.

## **Recommended Mitigation:**

```
1 - emit LiquidityAdded(msg.sender, poolTokensToDeposit, wethToDeposit);2 + emit LiquidityAdded(msg.sender, wethToDeposit, poolTokensToDeposit);
```

# [L-2] Default value returned by TSwapPool::swapExactInput results in incorrect return value given

**Description:** The swapExactInput function is expected to return the actual amount of tokens bought by the caller. However, while it declares the named return value ouput it is never assigned a value, nor uses an explict return statement.

**Impact:** The return value will always be 0, giving incorrect information to the caller.

#### **Recommended Mitigation:**

```
{
2
           uint256 inputReserves = inputToken.balanceOf(address(this));
3
           uint256 outputReserves = outputToken.balanceOf(address(this));
4
5 -
            uint256 outputAmount = getOutputAmountBasedOnInput(inputAmount
       , inputReserves, outputReserves);
            output = getOutputAmountBasedOnInput(inputAmount,
6 +
      inputReserves, outputReserves);
7
8 -
            if (output < minOutputAmount) {</pre>
9 -
                revert TSwapPool__OutputTooLow(outputAmount,
      minOutputAmount);
10 +
            if (output < minOutputAmount) {</pre>
                 revert TSwapPool__OutputTooLow(outputAmount,
11 +
      minOutputAmount);
12
           }
13
14 -
            _swap(inputToken, inputAmount, outputToken, outputAmount);
15 +
            _swap(inputToken, inputAmount, outputToken, output);
16
       }
```

### Informational

## [I-1] Event is missing indexed fields

**Description:** Index event fields make the field more quickly accessible to off-chain tools that parse events.

• Found in src/PoolFactory.sol Line: 35

```
event PoolCreated(address tokenAddress, address poolAddress);
//ii @audit-i Event is missing indexed fields
```

• Found in src/TSwapPool.sol Line: 44

• Found in src/TSwapPool.sol Line: 45

```
event LiquidityRemoved(address indexed liquidityProvider, uint256 wethWithdrawn, uint256 poolTokensWithdrawn); //ii
@audit-i Event is missing indexed fields
```

• Found in src/TSwapPool.sol Line: 46

```
event Swap(address indexed swapper, IERC20 tokenIn, uint256
amountTokenIn, IERC20 tokenOut, uint256 amountTokenOut); //
ii @audit-i Event is missing indexed fields
```

# [I-2] TSwapPool::MINIMUM\_WETH\_LIQUIDITY is constant and therefore not required to be emitted

## [I-3] Unused local variables

**Description:** There are some variables that are not being used anywhere, consider removing it for more code clarity and gas efficiency.

### **Recommended Mitigation:**

```
1 - uint256 poolTokenReserves = i_poolToken.balanceOf(address(this));
```

# [I-4] External call in TSwapPool::deposit should be placed before the \_addLiquidityMintAndTransfer call to follow CEI

**Description:** Consider using the CEI (Check-Effect-Interactions) design pattern to minimize code vulnerabilities.

## **Recommended Mitigation:**

```
function deposit(
           uint256 wethToDeposit,
3
           uint256 minimumLiquidityTokensToMint,
           uint256 maximumPoolTokensToDeposit,
4
5
           uint64 deadline //ii @audit-i Unused local variable
           //!!! @audit-h deadline is not being used anywhere, may disrupt
6
                protocol functionality
7
       )
8
           external
            revertIfZero(wethToDeposit)
10
           returns (uint256 liquidityTokensToMint)
11
           if (wethToDeposit < MINIMUM_WETH_LIQUIDITY) {</pre>
                //* ii @audit-i MINIMUM_WETH_LIQUIDITY is constant and
                   therefore not required to be emitted
                revert TSwapPool__WethDepositAmountTooLow(
14
                   MINIMUM_WETH_LIQUIDITY, wethToDeposit);
           if (totalLiquidityTokenSupply() > 0) {
                uint256 wethReserves = i_wethToken.balanceOf(address(this))
                uint256 poolTokenReserves = i_poolToken.balanceOf(address(
                   this));
                uint256 poolTokensToDeposit =
                   getPoolTokensToDepositBasedOnWeth(wethToDeposit);
                if (maximumPoolTokensToDeposit < poolTokensToDeposit) {</pre>
20
21
                    revert TSwapPool__MaxPoolTokenDepositTooHigh(
                       maximumPoolTokensToDeposit, poolTokensToDeposit);
22
                liquidityTokensToMint = (wethToDeposit *
23
                   totalLiquidityTokenSupply()) / wethReserves;
                if (liquidityTokensToMint < minimumLiquidityTokensToMint) {</pre>
24
                    revert TSwapPool__MinLiquidityTokensToMintTooLow(
                       minimumLiquidityTokensToMint, liquidityTokensToMint)
                       ;
26
                _addLiquidityMintAndTransfer(wethToDeposit,
27
                   poolTokensToDeposit, liquidityTokensToMint);
28
           } else {
                 _addLiquidityMintAndTransfer(wethToDeposit,
      maximumPoolTokensToDeposit, wethToDeposit);
                 liquidityTokensToMint = wethToDeposit;
```

### [I-5] Magic numbers

**Description:** All number literals should be replaced with constant. This makes the code more readable and easier to maintain. Number without context are called "Magic Numbers".

• Found in src/TSwapPool.sol Line: 233

```
uint256 inputAmountMinusFee = inputAmount * 997;
```

Found in src/TSwapPool.sol Line: 236

```
uint256 denominator = (inputReserves * 1000) +
inputAmountMinusFee;
```

• Found in src/TSwapPool.sol Line: 254

Found in src/TSwapPool.sol Line: 343

```
outputToken.safeTransfer(msg.sender, 1
_000_000_000_000_000_000); //ii @audit-u magic
numbers
```

• Found in src/TSwapPool.sol Line: 387

• Found in src/TSwapPool.sol Line: 394

**Recommended Mitigation:** Replace all "Magic Numbers" with constant.

# [I-6] TSwapPool::swapExactInput and TSwapPool::totalLiquidityTokenSupply should use external instead of public since it's not being called internally

**Description:** Function that not being called internally could be marked as external instead.

### [I-7] TSwapPool::swapExactInput missing natspec

**Description:** Consider adding natspec comments to provide more context about the purpose and behavior of crucial functions.

### [I-8] TSwapPool::swapExactOutput missing param for deadline in natspec

[I-8] TSwapPool::PoolFactory\_\_PoolDoesNotExist is not being used anywhere.

```
1 - error PoolFactory__PoolDoesNotExist(address tokenAddress);
```

### [I-9] Lacking zero address checks

• Found in src/PoolFactory.sol Line: 42

• Found in src/TSwapPool.sol Line: 77

```
constructor(
2
           address poolToken,
3
           address wethToken,
4
           string memory liquidityTokenName,
           string memory liquidityTokenSymbol
6
       )
7
           ERC20(liquidityTokenName, liquidityTokenSymbol)
8
9 +
           if(poolToken == address(0) || wethToken == address(0)) {
10 +
                revert();
11 +
            }
           i_wethToken = IERC20(wethToken);
12
13
           i_poolToken = IERC20(poolToken);
14
       }
```

# [I-10] PoolFacotry::createPool should use .symbol() instead of .name()