

Pierre-Louis Braun

Born on July 13th, 1998 Mulhouse -- France Currently living in Delémont Switzerland

☑ plbraundev@gmail.com

Personal Interests

- Computers
- Science
- Physics
- \circ AI
- Hacking / Cybersecurity

Work Experience

10/2022 - 07/2023. **Everdreamsoft**

Working as a Full Stack developer for Everdreamsoft Geneva -- Switzerland

9/2021 - NOW. Self Employed

Working at my own company Mulhouse -- France

07/2022 - 10/2022. Sogeti

Working as a cybersecurity consultant for the PSA Finance bank as a service provider for Sogeti Meroux -- France

Education

2017 - 2020. UHA 4.0

Computer Science University

Mulhouse -- France

Lycée Blaise Pascal Colmar

Highschool

Colmar -- France

Collège Jaques Prévert

Middle school

France

Current situation:

July. 2023 -- Now. Looking for a job

I'm working on my company and personal projects in the meanwhile. I'd love to do Rust for my next Job.

Bio:

I'm a computer hobbyist since the age of 9, I've been learning computer science, programming languages and various technologies since. I don't have many diplomas but i can show my skills.

Recommendations:

Ali Anwar:

CTO at **Everdreamsoft** +41789052972

Skills:

Languages:

C | C++20 | ASM x86 & ARM | Python | Rust Bash | ZSH | Vim, Vimscript | Make | Cmake | Awk HTML5, css, Javascript | NodeJs | PHP | Go Ruby | Java | Kotlin | Dart Haskell | Lisp | Lua | Ada, Ada Sparks | Zig | Wasm Julia | R | Cobol | Fortran Markdown | Late | YAML | YAML | JSON

Tools / Software:

GNU coreutils, gdb, radare2, ghidra, ida pro, frida, sed, nmap metasploit framework, bettercap, netcat, netstat, ip, ss {s,m,l}trace, objdump, xxd, ld, ldd, wireshark, tshark, tcpdump [..]

Sysadmin skills:

Linux, Unix | KVM | Qemu | Libvirt | Docker | LXC, LXD Nix | Kubernetes | ZFS | Btrfs Regex, globs & wildcards Systemd | systemd-nspawn | machinectl

Technology:

Git | UML | Graphviz | Ajax | Arduino | Jira | Confluence SQL: mysql, postgres | NoSQL: mongodb, redis, scylladb NewSQL: cockroachDB | Nginx

Libraries:

SDL2, SFML, OpenGL, Vulkan Ncurses, QT, GTK, Tk, XCB Opencl, Sycl, Hip, OpenACC/OpenMP, Cuda socket, libssh, libsodium, STD & STL algorithm[...]

Misc:

Cybersecurity, Reverse engineering, Binary exploitation Forensic analysis, Cryptanalysis, Data Oriented Programming AI, Machine learning and expert systems. Android JDK, Android NDK | Computer Architecture Arch Linux, Gentoo, LFS(linux from scratch), NixOS, Debian

Achievements

One of the winners of the DGSE Richelieu hacking CTF (2019) $\,$

Languages

French English English

Cooking | Programming | Hacking | Painting Listening to music | Hiking | Electronic Learning | Reading | Sport | Skateboarding

Last updated: August, 2023.

Hobbies

Personal projects:

Virtablet app:

Virtablet was an app that allowed you to use any android tablet with the required hardware like a cintiq graphic tablet (including video transfer and multitouch) on windows and Linux computers (mac and ipad support would be added later);

To do so, a kotlin android app was made, it registered the events (position, pressure, tilt, orientation, multitouch) then sent them over the network using a custom protocol over tcp and udp. on the computer side i had to write a server to receive and inject the event, the server was initially written in C++ and the networking was done with tcp and udp sockets, i used #ifdefs for linux and windows compatibility as i made my own networking library, however i later rewrote the whole thing in **Rust**. then once the packets were received and the events parsed from my custom format, i had to inject them; since windows doesn't have any syscalls for input injection, i had to develop a driver using **KMDF** so that i'd be able to create a "virtual graphic tablet" to which i'd send pen and multitouch events.

on Linux on the other hand, i didn't need to write a driver and could just use **libinput**, basically allowing you to create virtual devices with ioctls where you define what kind of device it is and its varius parameters, and then sending the events to that device.

Network discovery was made using udp broadcast.

Only the video transfer part was left to do, but unfortunately someone made the same software and released it only a few weeks before my planned release date, i contacted the developper behind it and like me he was an independant, however he started working on the project two years earlier.

as the app lost most commercial viability, i never finished the project and moved on to something else.

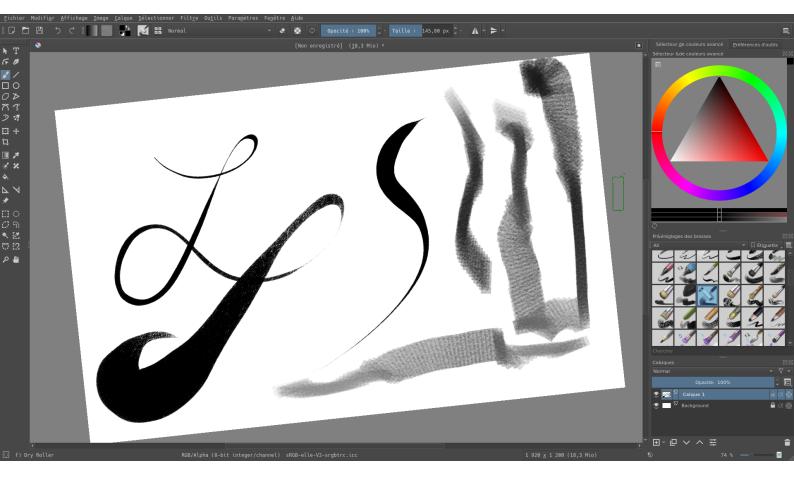


Figure 1: Strokes made in the krita software running on the computer using a galaxy tab s4 running my app and sending the events to the server running on the computer which in turn, injects said events

as you can see, pressure sensitivity and tilt is working. the canvas was also rotated using multitouch which was also sent from the tablet and injected by the computer server.

Backend Framework:

I'm working on a backend framework which would allow me to create apps rather quickly, the backend was made in **Rust** using Actix web and the databases i'm using are scylladb, redis and postgres. features include authentification module, localisation

module based on S2 cells and many more. the databases used are dependent on compilation flags. the approach is modular and allow to use and connect individual features in any new project. I plan on using that framework to build various apps.

i had many more side projects including writing a spiking neural network with dynamic topology (neurons can be created / removed whilst the network is running) library from scratch but i only put here what i think are the two most relevant.

PS: i hope you'll excuse my grammar as it is definitely not the thing i'm the best at.