



## Pierre-Louis Braun

Born on July 13th, 1998  
Mulhouse – France  
Currently living in Another City

✉ [plbraundev@gmail.com](mailto:plbraundev@gmail.com)

### Personal Interests

- Computers
- Science
- Physics
- AI
- Hacking / Cybersecurity

### Work Experience

#### 10/2022 - NOW. Everdreamsoft

Working as a Full Stack developer for Everdreamsoft  
Geneva – Switzerland

#### 9/2021 - NOW. Self Employed

Working at my own company  
Mulhouse – France

#### 07/2022 - 10/2022. Sogeti

Working as a cybersecurity consultant for the PSA Finance bank as a service provider for Sogeti  
Meroux – France

### Education

#### 2017 - 2020. UHA 4.0

Computer Science University  
Mulhouse – France

#### Lycée Blaise Pascal Colmar

Highschool  
Colmar – France

#### Collège Jaques Prévert

Middle school  
France

### Current situation:

Oct. 2022 – Now. Everdreamsoft

Working as a fullstack developer for Everdreamsoft.

### Bio:

I'm a computer hobbyist since the age of 9, I've been learning computer science, programming languages and various technologies since. I don't have many diplomas but i can show my skills.

### Skills:

#### Languages:

C | C++20 | ASM x86 & ARM | Python | Rust  
Bash | ZSH | Vim, Vimscrip | Make | Cmake | Awk  
HTML5, css, Javascript | NodeJs | PHP | Go  
Ruby | Java | Kotlin | Dart  
Haskell | Lisp | Lua | Ada, Ada Sparks | Zig | Wasm  
Julia | R | Cobol | Fortran  
Markdown |  $\LaTeX$  | XML | YAML | JSON

#### Tools / Software:

GNU coreutils, gdb, radare2, ghidra, ida pro, frida, sed, nmap  
metasploit framework, bettercap, netcat, netstat, ip, ss  
{s,m,l}trace, objdump, xxd, ld, ldd, wireshark, tshark, tcpdump [...]

#### Sysadmin skills:

Linux, Unix | KVM | Qemu | Libvirt | Docker | LXC, LXD  
Nix | Kubernetes | ZFS | Btrfs  
Regex, globs & wildcards  
Systemd | systemd-nspawn | machinectl

#### Technology:

Git | UML | Graphviz | Ajax | Arduino | Jira | Confluence  
SQL: mysql, postgres | NoSQL: mongodb, redis, scylladb  
NewSQL: cockroachDB | Nginx

#### Libraries:

SDL2, SFML, OpenGL, Vulkan  
Ncurses, QT, GTK, Tk, XCB  
Opencl, Sycl, Hip, OpenACC/OpenMP, Cuda  
socket, libssh, libsodium, STD & STL algorithm[...]

#### Misc:

Cybersecurity, Reverse engineering, Binary exploitation  
Forensic analysis, Cryptanalysis, Data Oriented Programming  
AI, Machine learning and expert systems.  
Android JDK, Android NDK | Computer Architecture  
Arch Linux, Gentoo, LFS(linux from scratch), NixOS, debian\*

### Achievements

One of the winners of the DGSE Richelieu hacking CTF (2019)

### Languages

French   
English

### Hobbies

Cooking | Programming | Hacking | Painting  
Listening to music | Hiking | Electronic  
Learning | Reading | Sport | Skateboarding

Last updated: March, 2023.

This resume was made using  $\LaTeX$

## Personal projects:

### Virttablet app:

Virttablet was an app that allowed you to use any android tablet with the required hardware like a cintiq graphic tablet (including video transfer and multitouch) on windows and Linux computers (mac and ipad support would be added later);

To do so, a kotlin android app was made, it registered the events (position, pressure, tilt, orientation, multitouch) then sent them over the network using a custom protocol over tcp and udp. on the computer side i had to write a server to receive and inject the event, the server was initially written in C++ and the networking was done with tcp and udp sockets, i used `#ifdefs` for linux and windows compatibility as i made my own networking library, however i later rewrote the whole thing in **Rust**. then once the packets were received and the events parsed from my custom format, i had to inject them; since windows doesn't have any syscalls for input injection, i had to develop a driver using **KMDF** so that i'd be able to create a "virtual graphic tablet" to which i'd send pen and multitouch events.

on Linux on the other hand, i didn't need to write a driver and could just use **libinput**, basically allowing you to create virtual devices with ioctls where you define what kind of device it is and its various parameters, and then sending the events to that device.

Network discovery was made using udp broadcast.

Only the video transfer part was left to do, but unfortunately someone made the same software and released it only a few weeks before my planned release date, i contacted the developer behind it and like me he was an independant, however he started working on the project two years earlier.

as the app lost most commercial viability, i never finished the project and moved on to something else.

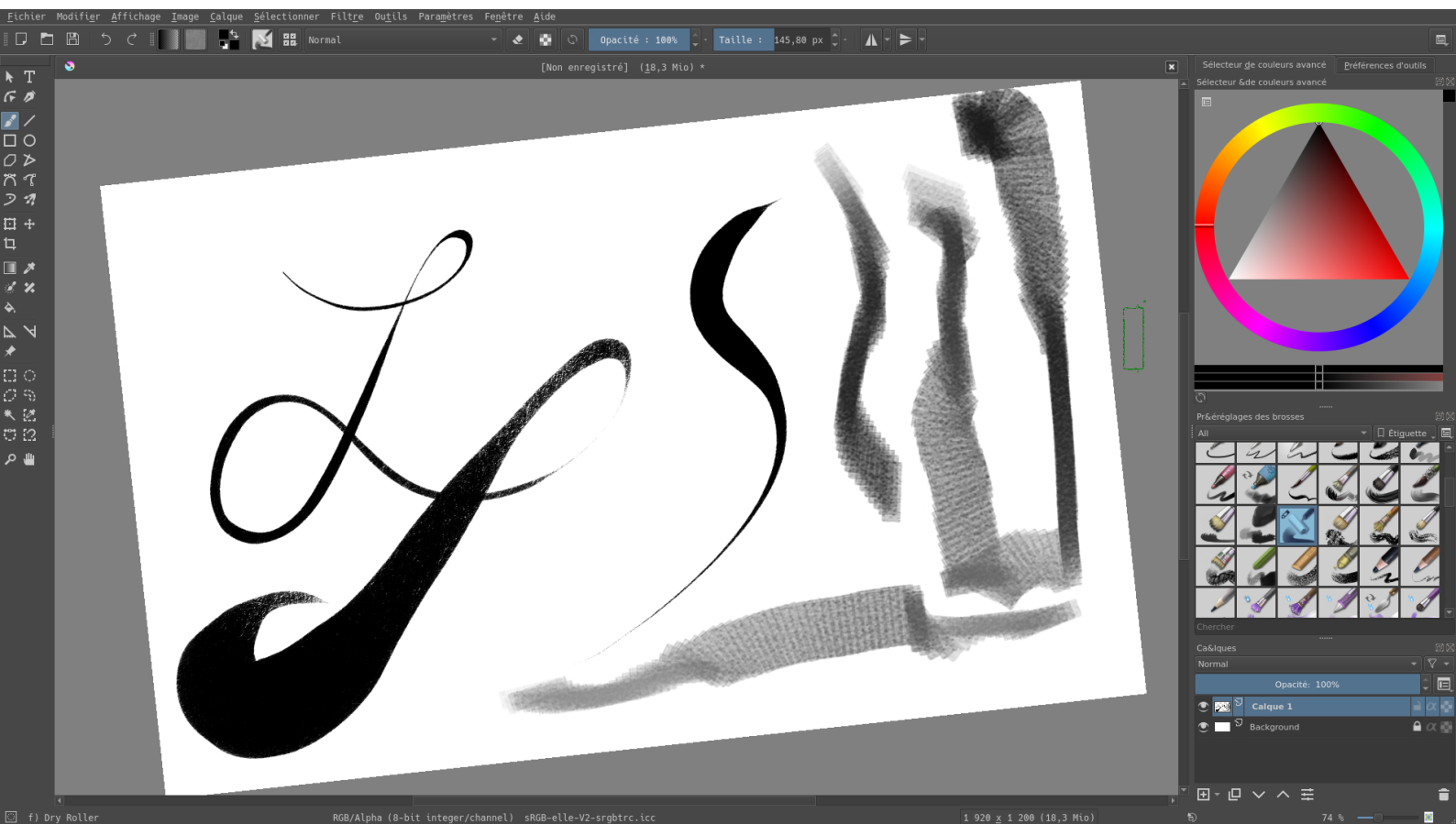


Figure 1: Strokes made in the krita software running on the computer using a galaxy tab s4 running my app and sending the events to the server running on the computer which in turn, injects said events as you can see, pressure sensitivity and tilt is working. the canvas was also rotated using multitouch which was also sent from the tablet and injected by the computer server.

### Backend Framework:

I'm working on a backend framework which would allow me to create apps rather quickly, the backend was made in **Rust** using Actix web and the databases i'm using are scylladb, redis and postgres. features include authentication module, localisation

module based on S2 cells and many more. the databases used are dependent on compilation flags. the approach is modular and allow to use and connect individual features in any new project. I plan on using that framework to build various apps.

i had many more side projects including writing a spiking neural network with dynamic topology (neurons can be created / removed whilst the network is running) library from scratch but i only put here what i think are the two most relevant.

PS: i hope you'll excuse my grammar as it is definitely not the thing i'm the best at.