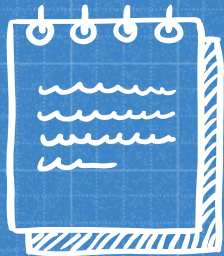


A decorative graphic consisting of a dashed white line that forms a large, irregular frame around the text. It includes a curved arrow at the top right pointing left, a vertical arrow on the right pointing down, and a curved arrow at the bottom left pointing right.

Parallel Processing Images in Python

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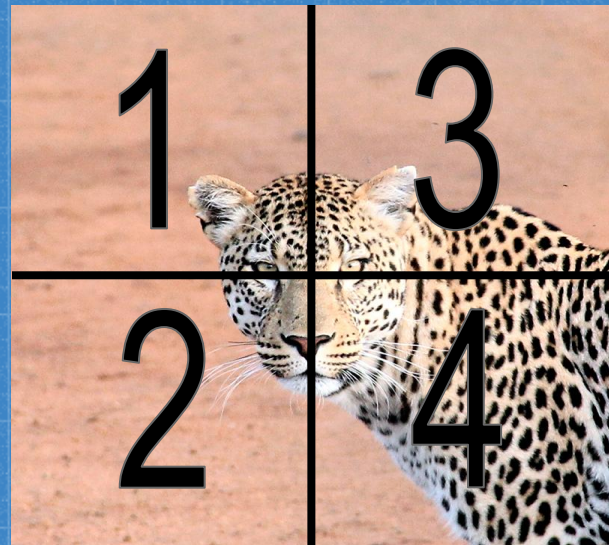


The Plan

- Parallelize image processing in Python
- Included parallelizing modules are multiprocessing and Threading
- Included image modules and methods are PIL and CV2
- Additional modules are time and numpy(for computations)
- Included methods are grayscale serial, threading, and multiprocessing
- Parallelizing methods are quadrant and height

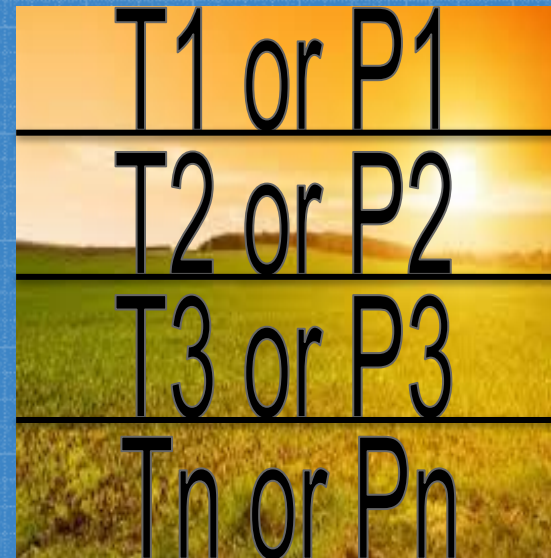
Quadrant Method

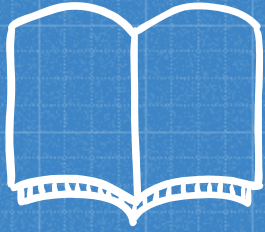
- Image is separated into 4 quadrants and processed according (processing order can be manipulated)



Height Method

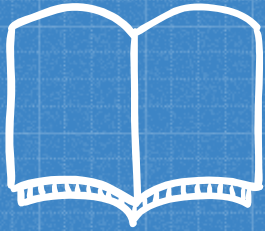
- Image is separated by height according to user's preference and processed top down.
- Min being one separation and Max being the height dimension.





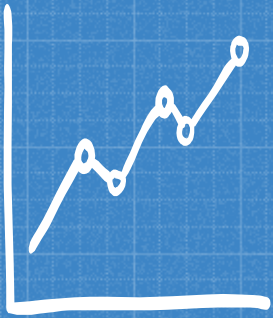
PIL Method

- PIL was released in 1995 as one of Python's first image processing libraries
- It is now more commonly known as Pillow (pip install pillow)
- The Commands used for image manipulation:
 - `Img = PIL.Image.open(fp, mode='r')`
 - `W,H = PIL.Image.size`
 - `New_img = PIL.Image.new(mode, size, color=0)`
 - `Converted_img =Image.convert(mode=None, matrix=None, dither=None, palette=0, colors=256)`
 - `R,G,B = Image.getpixel((x,y))`
 - `Image.putpixel(xy, value)`
 - `Image.show(title=None, command=None)`



CV2 Method

- OpenCV (Open Source Computer Vision), developed in 2000 by intel.
- OpenCV-Python makes use of Numpy, which is a highly optimized library for numerical operations.
- The commands used for image manipulation:
 - `Img = cv2.imread('img_path')`
 - `H,W = cv2.shape[:2]`
 - `New_img = np.zeros((h,w),np.uint8)`
 - `New_img[y,x] = np.clip(0.07 * img[y,x,0] + 0.72 * img[y,x,1] + 0.21 * img[y,x,2], 0, 255)`
 - `cv2.imshow('window_name', New_img)`
 - `cv2.waitKey(0)`



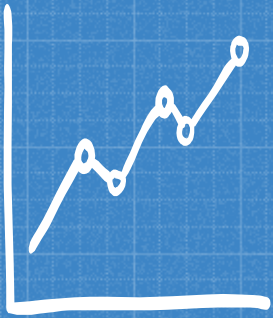
Serial Results

CV2 Grayscale Time vs image size

600x600	900x900	1200x1200
2 secs	6 secs	11 secs

PIL Grayscale Time vs image size

200x200	400x400	600x600
0 secs	43 secs	222 secs



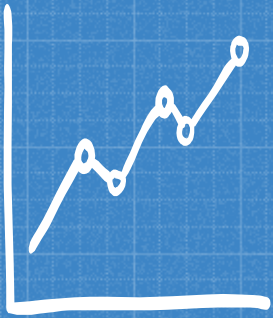
PIL Results

Grayscale Time vs image size(Quadrant Method)

Type	200x200	400x400	600x600
Thread	2 secs	30 secs	134 secs
Multiprocess	2 secs	44 secs	226 secs

Grayscale Time vs # Processes (Height Method 400x400)

Type	4 processes	8 processes	16 processes
Thread	2 secs	28 secs	28 secs
Multiprocess	47 secs	50 secs	50 secs



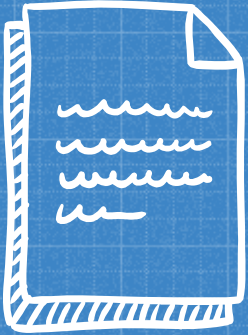
CV2 Results

Grayscale Time vs image size(Quadrant Method)

Type	600x600	900x900	1200x1200
Thread	3 secs	7 secs	12 secs
Multiprocess	4 secs	7 secs	13 secs

Grayscale Time vs # Processes (Height Method 900x900)

Type	4 processes	16 processes	256 processes
Thread	7 secs	7 secs	9 secs
Multiprocess	2 secs	6 secs	87 secs



CONCLUSIONS

- CV2 is significantly faster than PIL since it holds advance statistical libraries making it easy to manipulate pixel arrays
- The Quadrant method and the Height method roughly go the same amount of time with 4 processes.
- The threads go faster than the multi processes since the threads share memory
- As the image size increases so does the processing time



Demonstration