

# ABOUT THIS TYPESETTING EDITOR

This typesetting editor is an application I have been developing for over half a year. The codebase was written from scratch in Python 3, and uses its own UI toolkit which I also wrote. Although still in alpha stages, the codebase can be synced from <https://github.com/kelvin13/shifty-octocat>, where it will work out of the box on any Linux installation.

Vedit was designed to be both flexible and efficient. The end goal of the project is to include all the tools and parameters handled by “serious” typesetters, and allow editing of them in the least verbose manner. Hence, Vedit offers granular control, with a strong emphasis on **additive styling**.

—*Kelvin Ma*

## WHAT IS ADDITIVE STYLING?

Additive styling is the idea that multiple “building block” text styles can be defined and combined to create the visual styles seen on the page. For example, an `<Italic>` class may be defined which simply declares an italic font file, while a `<Superscript>` class might define a reduced font size (the raised position is the result of **keypegging**, which we’ll get to later). The superscript and italic classes can then be stacked to infer a `<Superscript-Italic>` class.

Of course, in real typesetting, superscripts require a slightly heavier fontweight, which is where **explicit styling** is needed. An italic and a bold class both define a font file, so a `<Bold-Italic>` class must be defined with the specialized bold-italic font.

Additive styling is nevertheless very powerful. *Classes can overlap each other on the page, allowing **interesting** effects, such as in this sentence where a pair of italic tags mixes with a pair of bold tags over the word “interesting”.* Additive styling even allows

the use of negative styles, and multistyles. *This lets us do things such as superitalics or **superbolds in our text***. Negative styles are work too, though there is little practical use for them.

Additive styling to my knowledge is unique to Vedit, though CSS can be hacked to achieve a significant subset of its behavior. It is distinct from an **inheritance model** because additive styling is flat rather than nested, relying on an ordered sequence of classes which can be turned on and off to effect certain elements on the page. Unlike the **flat styling model**, additive styles mix and combine with one another, eliminating redundant statements, and unlike the **direct styling model**, it preserves the order of editable classes.

Paragraphs too, have additive styling, which functions in the same way as text styling, except with attributes like leading, hyphenation, margins, and indentation.

## PARAGRAPH CONTROL

Instead of “single” or “double” spacing, Vedit lets the writer specify the literal point size of the **leading**, or line height. This helps you predict the amount of space that text will take up, and helps you avoid text alignment headaches, since the spacing is always constant and measurable.

**Indentation** is powerful in Vedit. The lines over which it takes effect can be explicitly enumerated (in a relative count from the start of the paragraph), and it can be set in terms of the character positions of the first line.

—> This is very useful for creating **hanging indents**.

Paragraph styles even add their **constituent text styles**, which allows for *very interesting* constructs, such as this gray filter, which is made up of a paragraph class containing a single text class which defines just a gray color, all overlayed over our standard body text style.

## SUPERSCRIPTS AND SUBSCRIPTS

Superscripts and subscripts are handled by Vedit's keypegging system. This defines the positioning of text styles when they occur after certain other text styles. For example, <sup>This superscript is</sup>pegged above the baseline<sup>and this</sup> is a superscript pegged onto the first one. This allows for some interesting script nesting combinations, and additive styling means you can have multistyles that make the nested superscripts smaller than the regular superscripts. Keypegging also means super and sub are not the *only* script possibilities, for keypegging also works in the x direction.

Certain styles may collapse upon themselves, making it possible to set dual scripts such as  $\int_{13}^{22} f(x) dx$ .

## TEXT CHANNELS

need. Even  
*negative* text wrapping  
works.

One last thing I  
might  
want  
to

Flexible text channels even work with  
Vedit's tables, which calculate their cell width  
based on the width of the text channel at that point.

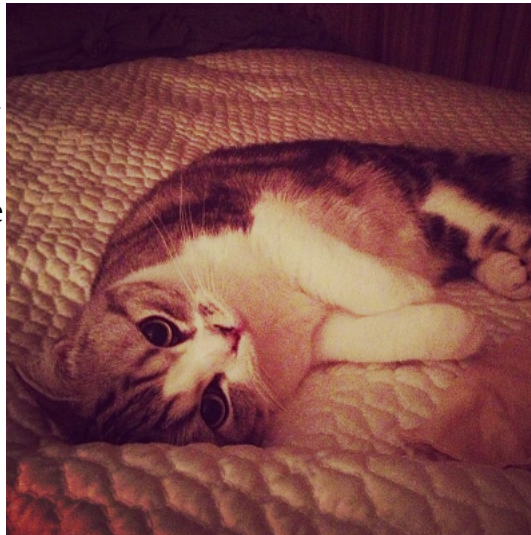
	cell 1	cell 2		
men- tion.	cell 3	cell 4	cell 55	cell 6
Te	cell 3 (row 2)			
xt				
col-		cell 7	cell 8	cell 9
umns are				
completely flex-				
ible, and they can be				
bent to make any text				
wrapping you would ever				

Of course, square tables are  
much easier to read.

Tables can contain anything, including paragraphs and images, and in theory, other tables, though the parser cannot currently load nested tables.

At this moment, the table cell structure itself is not editable through the UI.

Who doesn't love Meredith Grey?



(Taylor, evidently.)

Also, hopefully you can see that these table cells arrange themselves according to the W3 HTML table specification.

cell 3

cell 4

cell 5

cell 6

cell 3 (row 2)

cell 7

cell 8

cell 9