

Solutions of Homework4

2011013251 Lv Wanqi

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Solution of 15.5-4

As Knuth has proved, $root[i, j - 1] \leq root[i, j] \leq root[i + 1, j]$. Thus we can modify the *Optimal - BST*(p, q, n) algorithm on the 9th line ($r \leftarrow i$ to j) and replace it with the following line:

$$r \leftarrow root[i, j - 1] \text{ to } root[i + 1, j]$$

Therefore the time complexity of the modified algorithm is:

$$\begin{aligned} T(n) &= \sum_{l=1}^n \sum_{i=1}^{n-l+1} (root[i + 1, i + l - 1] - root[i, i + l - 2] + 1) \\ &= \sum_{l=1}^n (root[n - l + 2, n] - root[1, l - 1] + n - l + 1) \\ &\leq \sum_{l=1}^n (2n) \\ &= O(n^2) \end{aligned}$$

While we have $T(n) \geq 2 \times (n + (n - 1) + \dots + 1) = \Omega(n^2)$

Thus we have $T(n) = \Theta(n^2)$

Solution of 15-3

Idea:

First we sort the n points by x -coordinate, using an algorithm of $\Theta(n \lg n)$, and label them from 1 to n .

For a bitonic tour, we can divide it into 2 paths, i.e. tours that start at the leftmost point($point1$), go strictly rightward to the rightmost point($point n$), and then go strictly leftward back to the starting point.

If we make the 2 paths both start at $point1$, then we have 2 increasing sequences. Assume that the first path ends at $point i$ while the second path ends at $point j$ and the shortest path is $m(i, j)$, and obviously $m(i, j) = m(j, i)$. Thus we have that $min(n, n)$ is the targeted minimum length.

i)

if $i = j$, there must be one end of the 2 paths which is linked to $point i - 1$, and the other linked to $point w$ ($1 \leq w \leq i - 2$), so we have

$$\mathbf{m}(\mathbf{i}, \mathbf{i}) = \min\{\mathbf{m}(\mathbf{i} - \mathbf{1}, \mathbf{w}) + \mathbf{d}(\mathbf{i} - \mathbf{1}, \mathbf{i}) + \mathbf{d}(\mathbf{w}, \mathbf{i})\}$$

ii)

if $j = i + 1$, then *point* $i + 1$ is linked to *point* w ($1 \leq w \leq i - 1$), so we have $\mathbf{m}(\mathbf{i}, \mathbf{j}) = \min\{\mathbf{m}(\mathbf{i}, \mathbf{w}) + \mathbf{d}(\mathbf{w}, \mathbf{i} + 1)\}$

iii)

if $j > i + 1$, then we have $\mathbf{m}(\mathbf{i}, \mathbf{j}) = \mathbf{m}(\mathbf{i}, \mathbf{j} - 1) + \mathbf{d}(\mathbf{j} - 1, \mathbf{j})$

pseudocode:

OPTIMAL-BITONIC-TOUR

```

1      ▷ the variable  $n$  is the number of the points
2      ▷  $c[i]$  is point  $i$ 
3      ▷  $d(i, j)$  is the distance of  $p[i]$  and  $p[j]$ 
4       $c = \text{sort points by } x$ 
5       $m(0, 0) = 0$ ;
6      for  $i \leftarrow 1$  to  $n$ 
7          for  $j \leftarrow 1$  to  $n$ 
8              do
9                  if  $i = j$ 
10                     then
11                         for  $w \leftarrow 1$  to  $i - 2$ 
12                             do
13                                  $m(i, j) = \min m(i - 1, w) + d(i - 1, i) + d(w, i)$ 
14                                  $c(i, j) = \text{argmin}(m(i - 1, w) + d(i - 1, i) + d(w, i))$ 
15                     else if  $j = i + 1$ 
16                         then
17                             for  $w \leftarrow 1$  to  $i - 2$ 
18                                 do
19                                      $m(i, j) = \min m(i, w) + d(w, i + 1)$ 
20                                      $c(i, j) = \text{argmin}(m(i, w) + d(w, i + 1))$ 
21                     else if  $j > i + 1$ 
22                         then
23                              $m(i, j) = m(i, j - 1) + d(j - 1, j)$ 
24                              $c(i, j) = j - 1$ 
```

Analysis:

Given that no two points have the same x-coordinate and that all operations on real numbers take unit time, we have $T(n) = \Theta(n^2)$.

Solution of 16.2-6

Idea:

1. find the median **value**[k]/**weight**[k] among all **value**[i]/**weight**[i] in linear time, and then divide the set of goods **G** into three subset

G₁, **G**₂, **G**₃ and **G** = **G**₁ ∪ **G**₂ ∪ **G**₃

$G_1 = \{g_i : \text{value}[i]/\text{weight}[i] > \text{value}[k]/\text{weight}[k]\}$

$G_2 = \{g_i : \text{value}[i]/\text{weight}[i] = \text{value}[k]/\text{weight}[k]\}$

$G_3 = \{g_i : \text{value}[i]/\text{weight}[i] < \text{value}[k]/\text{weight}[k]\}$

meanwhile, calculate the sum weight of each subset **W**₁, **W**₂, **W**₃ in linear time and then :

i) if $W_1 > W$, then $G \leftarrow G_1$, do recursion;

ii) if $W_1 \leq W$ && $W_1 + W_2 \geq W$, then put G_1 all in and randomly put goods with the weight of $W - W_1$ in G_2 in , exit;

iii) if $W_1 \leq W$ && $W_1 + W_2 < W$, then put G_1, G_2 all in , $G \leftarrow G_3, W \leftarrow W - W_1 - W_2$, do recursion; **Pseudocode:**

FRACTIONAL - KNAPSACK

```

1  k = median(G)
2  partition(G, k, G1, G2, G3)
3  W1 = totalWeight(G1)
4  W2 = totalWeight(G2)
5  W3 = totalWeight(G3)
6  if W1 > W
7      then
8          Fractional - knapsack(G1, W, P)
9      else
10     if W1 ≤ W && W1 + W2 ≥ W
11         then
12             P ← P ∪ G1
13             W = W - W1
14             for each gi in G2
15                 if W > wi
16                     then
17                         P ← P ∪ gi
18                         W = W - wi
19                 else
20                     P ← P ∪ {part of gi with the weight of W}
21         else
22             P ← P ∪ G1 ∪ G2
23             W = W - W1 - W2
24             Fractional -knapsack(G3, W, P)

```

Analysis: $T(n) \leq T(\frac{n}{2}) + \Theta(n)$, thus $T(n) = \Theta(n)$