



Alex Ayso

SENIOR SOFTWARE ENGINEER • FULL
STACK MOBILE DEVELOPER • FLUTTER
DEVELOPER

Executive Summary

Hi, I'm Alex, a software engineer with over 6 years of experience specializing in mobile development. I build high-quality mobile and web applications, with Flutter as my primary framework of choice. I also have hands-on experience with backend development, DevOps, and API design, including building, deploying, and maintaining scalable services. Currently, I'm actively exploring and integrating Firebase and Google Cloud services into my Flutter projects, along with implementing CI/CD workflows. I'm a highly motivated, positive, and continuously learning engineer who enjoys solving real-world problems through clean and efficient code.

Areas of Expertise

- Flutter development
- Android Studio (Java and Kotlin)
- Xcode
- Backend development (NodeJS)
- Google cloud functions
- REST API integrations
- Firebase setup and integrations

Work Experience

FULL STACK FLUTTER DEVELOPER

Utah Tech Labs - Utah (WFH)

Oct 2025 - Present

At Utah Tech Labs, I was assigned a to developed and maintained cross-platform mobile applications by translating Figma design mockups into responsive, user-friendly interfaces. Built clean, efficient, and scalable code using Flutter and Swift, integrated complex backend APIs with robust error handling, and leveraged AI-powered solutions to enhance app functionality and user experience. Performed thorough testing, debugging, and performance optimization to ensure smooth interactions, while providing clear technical documentation and ongoing application support

FULL STACK FLUTTER DEVELOPER

Nostalgitrippen AB - Sweden (WFH)

June 2024 - August 2025

At Nostalgitrippen AB, I led the development of Nostalgia Words, a nostalgic word trivia mobile game, where I played a key role in building new features such as interactive transitions, background music, sound effects, and animations. I integrated Firebase for backend services, including Firestore, messaging, and cloud functionalities, as well as AWS for additional cloud support. I also implemented CI/CD pipelines for streamlined deployments and leveraged Firebase's machine learning for in-app analytics. My work involved technologies like Flutter, Firebase, AWS, and GitHub Actions, delivering a seamless experience on both Android and iOS platforms.

FULL STACK FLUTTER DEVELOPER (Freelance)

Multiple Companies - UK, Utah (WFH)

Feb 2023 - June 2024

Lead the technical implementation of company's projects. Created POC for target clients. Involved in the entire development initiative. From technology selections and implementation. Exposed in technologies such as AWS Cloud integrations, Flutter, Firebase, NodeJs, React, CI/CD pipelines.

- AWS Cloud
- SQL and NoSQL database
- CI/CD
- Unit tests
- Playstore and Appstore distributions

Education

Arellano University

June 2013 - April 2017

Bachelor Of Science In Information Technology



DOWNLOAD RESUME



OPEN MY PORTFOLIO

Created a social media app where users can create, invite and plan events. They can also communicate using built in chat features within the app. This is built using Flutter, Google cloud services and Firebase for backend.

MOBILE DEVELOPER

SD Solutions - Ortigas (WFH)

August 2021 - September 2022

Lead the mobile app development team for multiple projects. Such as online food and grocery delivery app both for rider and client. This app is basically like grab or food panda. Exposed to technologies such as Firebase(messaging, firestore, hosting, cloud functions, analytics, distribution). Also built small projects for and revamps for existing projects. Introduced a proper flow from planning, development up to distributions and new technologies to the team.

APP DEVELOPER LEAD

CARKETA - Utah (WFH)

June 2020 - Jan 2023

Lead the app development for a US based company. Developed and deployed apps such as Carketa a condition report app to help user and dealership manage inventory and track information about the vehicles and Carketa valuation tool an app that help's the user evaluate a vehicle by knowing their market price, vehicle history and more. Here I was exposed in technologies like Flutter, Flutter web, Firebase (Auth, Firestore, Realtime db, Analytics, Storage, Hosting and machine learning), Appstore IOS app build and deployment, Playstore app build and deployment.

SOFTWARE ENGINEER

Stratpoint Technologies, Inc. - Mandaluyong

Feb 2020 - September 2021

Developed a project management app an the internal project of the company using Flutter. Also involved and lead some of client projects such as GlobeOne Flutter POC, GlobeOneX, TMX, and GOMO app. Here I was exposed in technologies like Flutter, Firebase, GraphQL.

SOFTWARE ENGINEER

IT Managers, Inc. - Makati

Feb 2019 - Feb 2020

Outsourced to a bank to help develop a digital bank onboarding. Developed a eKYC app that has a ability to scan face liveliness and id verification. Here I was exposed in technologies like Azure and AWS cloud, CI/CD setup, backend development using Java Spring framework, Android development JAVA/Kotlin.

APP DEVELOPER

PACIFIC DATA RESOURCES, INC. - Makati

Sep 2017 - Jan 2019

Developed native GIS mobile survey application for a telecommunication company. Here I was exposed in Android development, OSMDroid integrations, geolocation.

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