RAKIK Alla Eddine

Date Of Birth : 25-01-2001

Age : 20

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Education

from 09-2018 to 07-2022

License in Math & Informatics

Graduation with license degree in Math & Informatics from

University Of Science And Technology Houari Boumediene (USTHB)

from 09-2015 to 07-2018

high school education in math technique electrical engineering

high school : Lycée MeKaoui Baha (Baraki)

Graduation grade : 14.15/20 (70.75%) with good appreciation

Graduation ranking : 2nd in education specialty

Math grade : 18/20 (90%)

Math grade ranking : 1st in high school

Graduation grade : 14.15/20 (70.75%)

Professional experience

from 12-2020 to 6-2021

remote internship at Aeria Canada Studios

remote internship at aeria canada studios

programmer and developer (Unity)

testing and debugging

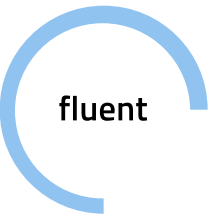from 11-2020 to 12-2020

Freelance work for joel fuller

worked on several scripts for xavian game project (https://xaviangubora.com/)

shader creation and programming (Unity shader graph & hlsl)

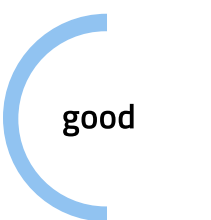code debugging and maintenance (c# ,Unity api)

Spoken languages

Arabic
native

English
fluent

(Academic ielts 6.5)

French
good

Skills

Programming languages :

Language	Level
C++	●●●●◐○○○
C#	●●●●●●●●
HTML 5	●●●●●◐○○
CSS 3	●●●●●◐○○
Java Script	●●●●●◐○○
Dart	●●●●◐○○○
HLSL	●●●●◐○○○
PHP	●●●◐○○○○

Softwares :

Unity :
- c# and unity api knowledge
- shader creation with shader graph or hlsl language
- vfx graph and particle creation for use

substance painter :
- texturing and texture painting for pbr realistic models

substance designer :
- texture creations for vfx with graphs and nodes

Figma :
- 2D desgine for websites ,apps and video game UI.
- vector art , logo and sprite creation.

Blender :
- 3D hard surface modelling for game use
- uv unwarpping
- shader graph and modfiers

APIs and FRAMWORKS :
– dotnet api and winform
– unity engine api
– flutter api for android

Techincal :
– Good problem solving abilities
– Future proof planning
– Creative Mind
– High communication skills and teamwork abilities

hobbies

Sports :
- current rugby player in J.F.B.K rugby club.
- particed judo for 5 years at School Judo D'el-Harrach.
- player of chess on chess.com.

Game developemt and programming :
- realistic 3d renders and wallpapers.
- unity game development and game creation.
- solving mathematical problems through programming.

video games :
i play online video games and love to play competitively.

voluntary work

- Participated in voluntary non-profit work with rana nawyin el khir association and el saada charity to help people with disabilities and feed the poor.
- member of micro-club at USTHB for programming and game development .