

# Expression Trees and Huffman Encoding: Key Data Structures in Computing

This presentation explores fundamental data structures: expression trees, Huffman code trees, and threaded binary trees. We will cover their construction and diverse applications. These structures are crucial for computation and data compression.



# Constructing Expression Trees Using Stacks

## Expression Parsing

- Infix:  $3 + 4 * 5$
- Postfix:  $3\ 4\ 5\ *\ +$
- Prefix:  $+ 3\ * 4\ 5$

## Algorithm with Stack

Convert postfix to a binary expression tree. Operands are pushed onto the stack. Operators pop operands, form a subtree, then push the root back.



# Evaluating Expression Trees

1

## Postorder Traversal

Evaluate left subtree, then right, then root. This ensures operands are processed before operators.

2

Example: "3 4 + 5 \*"

First, 3 and 4 are added. Then, the result (7) is multiplied by 5, yielding 35.

3

## Key Benefits

Efficient parsing. Supports complex expressions. Handles operator precedence naturally. Versatile for interpreters.

# Introduction to Huffman Encoding for Data Compression



## Lossless Compression

Reduces file size without losing data. Perfect for text, executable files.



## Variable-Length Codes

Frequently occurring symbols get shorter binary codes. Less frequent symbols get longer codes.



## Invented in 1952

David A. Huffman developed this elegant algorithm during his PhD studies.



# Building the Huffman Code Tree

1

## Create Leaf Nodes

Each unique symbol becomes a leaf node. Its frequency is its weight.

---

2

## Combine Lowest Frequencies

Select two nodes with the smallest weights. Combine them into a new parent node.

---

3

## Assign Parent Weight

The new parent's weight is the sum of its children's weights.

---

4

## Repeat Until Root

Continue combining nodes until only one root node remains.  
This forms the complete Huffman tree.

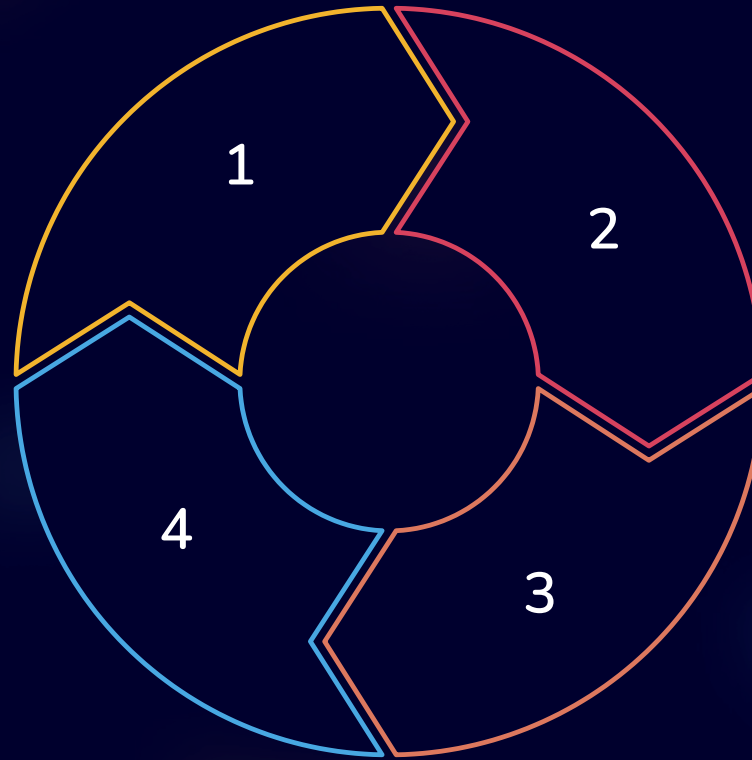
# Generating Huffman Codes from the Tree

## Traverse the Tree

Start from the root node. Follow paths to each leaf symbol.

## Example Codes

'a' = 0 (if left), 'b' = 10 (right then left),  
'c' = 11 (right then right).



## Assign Binary Values

Assign '0' to every left branch. Assign '1' to every right branch.

## Record Path

The sequence of 0s and 1s from root to leaf forms the symbol's code.





# Decoding with Huffman Code Tree

## Shared Tree

The same Huffman tree used for encoding is used for decoding. It acts as a lookup table.

## Prefix-Free Property

No Huffman code is a prefix of another code. This ensures unambiguous decoding.

## Efficient Recovery

Read incoming bits one by one.  
Traverse the tree following the bits.  
When a leaf is reached, a symbol is decoded.

# Threaded Binary Trees: Motivation and Basics

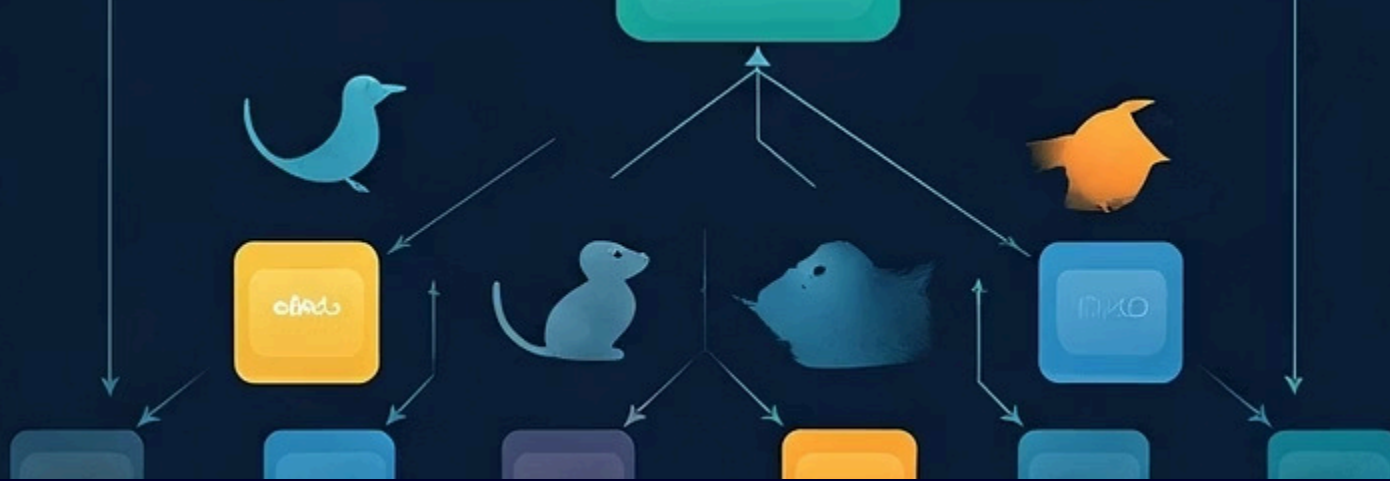
## Threads, Not Nulls

Null pointers in a binary tree are replaced. They point to in-order predecessors or successors.

## Traversal Efficiency

Eliminates the need for a stack or recursion during in-order traversal. This saves memory.





# In-order Traversal of Threaded Binary Trees & Array Storage

## 1 Threaded Traversal

In-order traversal is simplified. Follow 'threads' to find the next node. Achieves  $O(N)$  time complexity.

## 2 Complete Binary Tree

A tree where every level, except possibly the last, is fully filled. All nodes are as far left as possible.

## 3 Array Storage

Can be stored efficiently in an array. Left child is at index  $2i+1$ . Right child at  $2i+2$ .

## 4 Benefits

Efficient memory usage. Fast indexing of nodes. Reduces memory overhead.

# Summary and Practical Applications



## Expression Trees

Used in interpreters, compilers, and database query optimizers for parsing complex expressions.



## Huffman Trees

Found in data compression standards. Examples include ZIP files, JPEG images, and audio codecs.



## Threaded Trees

Enhance database indexing and search algorithms. Critical for efficient memory management.

