CPSC1012- Passing Arrays to Methods

Background

When you call a method with an integer argument, a copy of the argument is created, and this copy is passed to the method. Passing arrays in this way is quite costly in terms of both the time it takes to create the copy and the memory required to store the copy. For the sake of efficiency, C# uses a different mechanism, called **pass-by-reference**, to pass array arguments to methods.

When an array argument is passed to a method, the method is given the address in memory where the first element in the array is stored. As a result, changes made to the corresponding array parameter change the array argument also. The following program passes an array argument to the method that modifies the contents of the array.

```
// Passes an array to a method and doubles the values in the array
class Program
    const int MaxNumValues = 20; // Max number of data values
    const int MaxPerLine = 5; // Max values per line to display
    static void Main(string[] args)
        int numValues; // Actual number of values to process
        int[] value = new int[MaxNumValues]; // Array of integers
        string userInput; // To hold user keyboard input value
        // Prompt the user for the number of data items.
        Console.Write("Enter the number of values to process: ");
        userInput = Console.ReadLine();
        numValues = int.Parse(userInput);
        // Read in the data.
        InputValues(value, numValues);
        // Double the value of each data element.
        DoubleValues(value, numValues);
        // Display the data.
        Console.WriteLine("Data doubled:");
        DisplayValues(value, numValues);
        Console.WriteLine();
    static void InputValues( int[] data, int count )
    { // Read the values into an array
        Console.WriteLine("Enter the data: ");
        string userInput; // To hold user keyboard input value
        for (int index = 0; index < count; index++)</pre>
            userInput = Console.ReadLine();
            data[index] = int.Parse(userInput);
    }
```

Let us look at the **InputValues()** method. The empty square brackets before **data** in the method declaration signature

```
static void InputValues(int[] data, int count)
```

signals the compiler that data is an array. The call

```
InputValues(value, numValues);
```

passes the array value to the parameter data. In effect, data is nothing more than an alias for value. Any changes that are made to data in InputValues() are actually made to value. The same is true for the following call:

```
static void DoubleValues(int[] data, int count)
```

The use of pass-by-reference is reflected in the following sample output:

```
■ C\_DMIT_New\_CPSC1012\Lessons\07_Arrays\ArraysExercise2-Intro\bin\Debug\ArraysExercise2-Intro.exe

Enter the number of values to process: 7
Enter the data:

34
50
43
21
39
46
44
Data doubled:

68 100 86 42 78
92 88
```

Warm-Up Exercise

The following specifications describe methods that read in mileage data for a series of trips, convert the distance traveled from miles to kilometers for each trip, and display the length of each trip in both miles and kilometers.

```
static void ReadMiles (double[] tripMiles, int count)
Input parameters
count: number of trips
Output parameter
tripMiles[] : number of miles in each trip (read from keyboard)
static void MilesToKms (double[] tripMiles, double[] tripKms, int count)
Input parameters
count: number of trips
tripMiles[] : number of miles in each trip
Output parameter
tripKms[] : number of kilometers in each trip
static void DisplayData (double[] tripMiles, double[] tripKms, int count)
Input parameters
count: number of trips
tripMiles[] : number of miles in each trip
tripKms[] : number of kilometers in each trip
Outputs
Displays each trip in both miles and kilometers
Complete the following program by filling in the missing C# code.
// Displays the distance travelled for up to 100 trips in both miles
// and kilometers
class Program
   static void Main(string[] args)
   {
                                               // Actual number of trips
        int numTrips;
        double[] miles = new double[MaxTrips]; // Miles data
        double[] kms = new double[MaxTrips]; // Kilometers data
        string userInput; // To hold user keyboard input value
        // Prompt the user for the number of trips.
        Console.WriteLine("Enter the number of trips: ");
        userInput = Console.ReadLine();
        numTrips = int.Parse(userInput);
        // Read the mileage for each trip.
        ReadMiles(
        // Convert from miles to kilometers.
        MilesToKms(
        // Display the data for each trip.
        DisplayData(
    }
```

```
static void ReadMiles(double[] tripMiles, int count)
        string userInput; // To hold user input value
        Console.WriteLine("Enter the mileage for each trip: ");
        for( int index = 0; index < count; index++ )</pre>
            userInput = Console.ReadLine();
    }
    static void MilesToKms(double[] tripMiles, double[] tripKms, int count)
        for (int index = 0; index < count; index++)</pre>
    }
    static void DisplayData(double[] tripMiles, double[] tripKms, int count)
        Console.WriteLine($"{"Trip",4} {"Miles",7} {"Kilometers",12}");
        for (
            Console.WriteLine($"{index + 1,4}" +
            );
        }
     }
}
```

Scaled Down

The bar graph program you created earlier could only display integer values in the range 0 to 50. In this exercise you generalize your program to support a much broader range of values by scaling the data before displaying it. The data values are scaled to the range 0 to 50 using the formula:

$$Scaled\ value = data\ value \times \left(\frac{50}{maximum\ data\ value}\right)$$

Scaling the values 800, 1000, 600, and 700 using this formula produces the scaled values 40, 50, 30, and 35, respectively. Note that the maximum data value (1000) yields a scaled value of 50, and the remaining values are reduced linearly in proportion to the maximum data value.

Having scaled the data, your new program will then display it. The values listed above produce the following scaled bar graph:

scaledData[] : scaled data values

Step 1: Using your program *Bar1* as a basis, create a program named *Bar2* that displays a scaled bar graph. Base your new program on the methods specified below:

```
static void ReadData (double[] data, int numValues)
Input parameters
numValues: number of values (bars)
Output parameter
data[]: data values (read from keyboard)
static double MaxDataValue (double[] data, int numValues)
Input parameters
data[] : data values
numValues: number of values (bars)
Returns
The largest data value
static void ScaleValues (double[] data, int[] scaledData, int numValues, double maxValue)
Input parameters
data[]: data values
numValues: number of values (bars)
maxValue: largest data value
Output parameter
```

static void DisplayBarGraph (int[] scaledData, int numValues, double maxValue)

Input parameters

scaledData[]: scaled data values
numValues: number of values (bars)

maxValue: largest data value

Outputs

A scaled bar graph.

Step 2: Complete the following test plan.

Test Plan for Bar2			
Test case	Test data	Expected results	Checked
Bar graph scaled by 50/100	5 80 80.8 100 73 25	0	
Bar graph scaled by 50/2500			