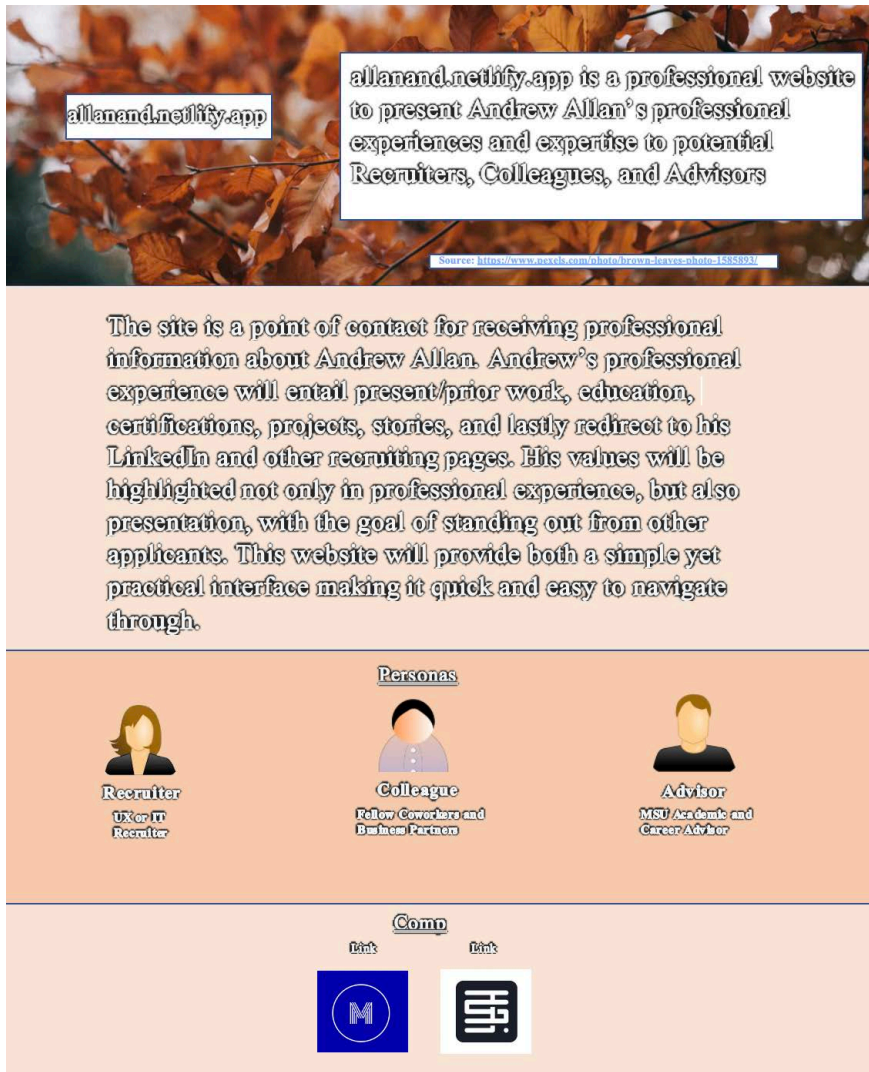


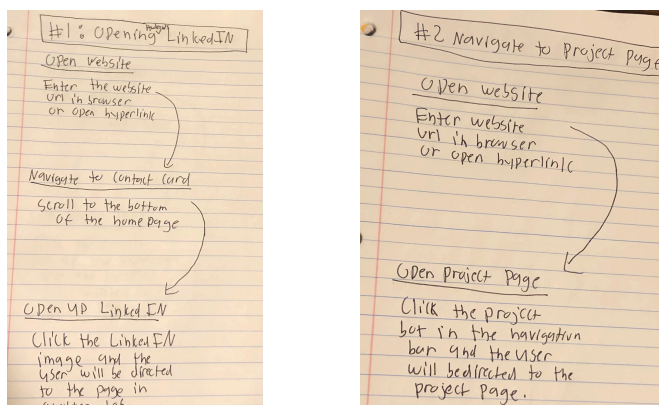
1) Pitchboard

Before I started prototyping for my website, I build a Pitchboard so I could better understand the function and target audience I was catering towards.



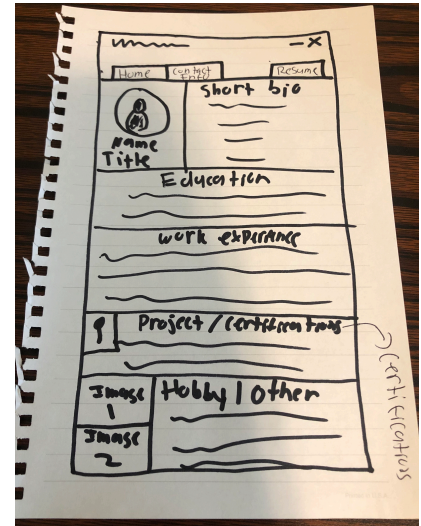
2) Shorthand Flow

Before I started designing the layout of the site, I needed to prototype the navigation first through a shorthand flow so I could understand how the user interface would work.



3) Wireframe

Before creating my final prototype, I created a wireframe iterations to help me experiment with what I wanted the site to look like.



4) Comp

Lastly, I designed a comp. This is a higher-fidelity design I could use as my final reference for making my website.

