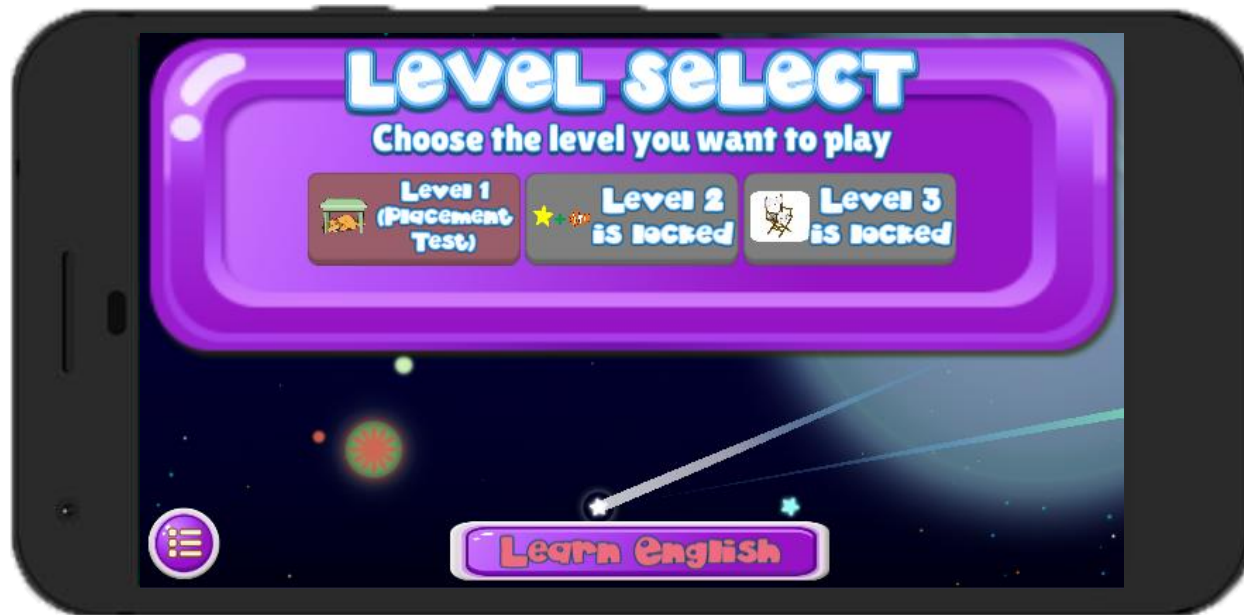




## HOME

- Change appropriate subject names
- Show leadership icon on home screen



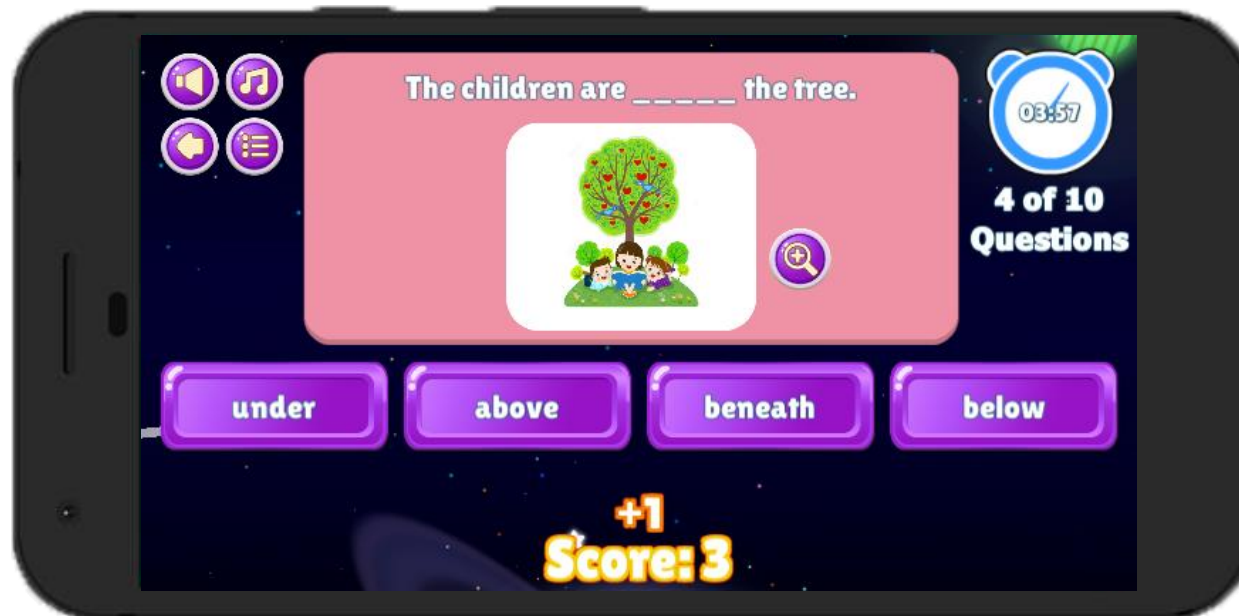
### LEVEL SELECTION

- Change appropriate subject names
- Change text for level locking i.e. "Level 2 is locked"



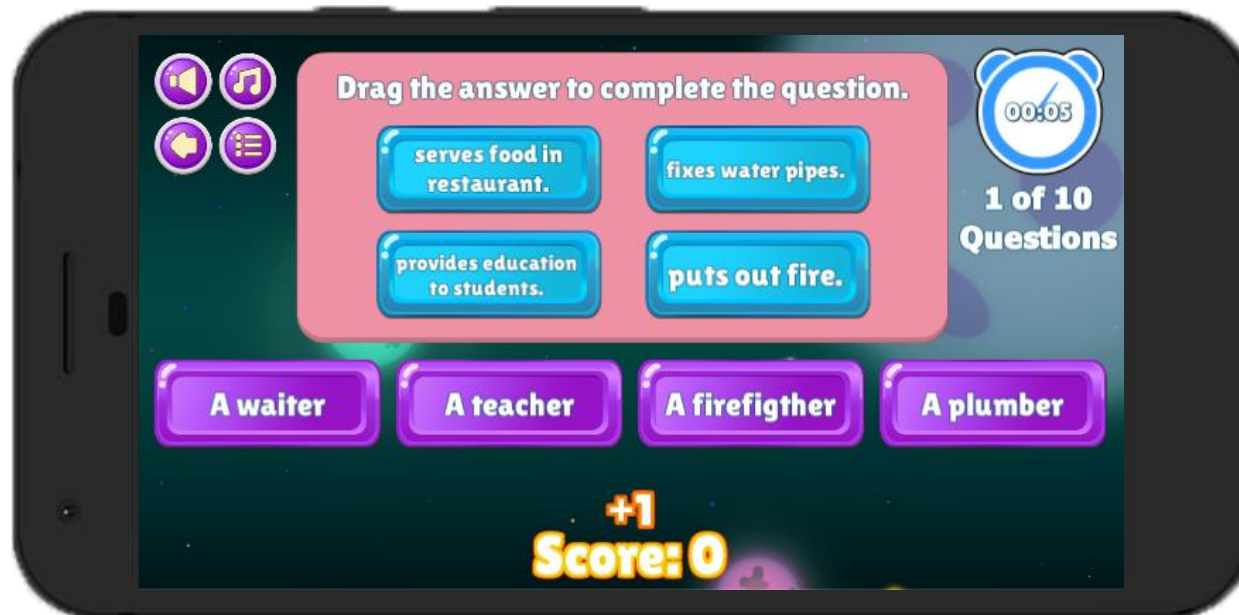
### LEVEL 1 Multiple Choice

- 3-4 random choices
- Show current page of question i.e. "1 of 10 Questions"
- Score would be +1 and user "Score: 0"
- Prevent not to drag the questions in multiple choice
- Running time i.e. "00:03 but when already in hour shows 01:00:28 just in case for the UI"



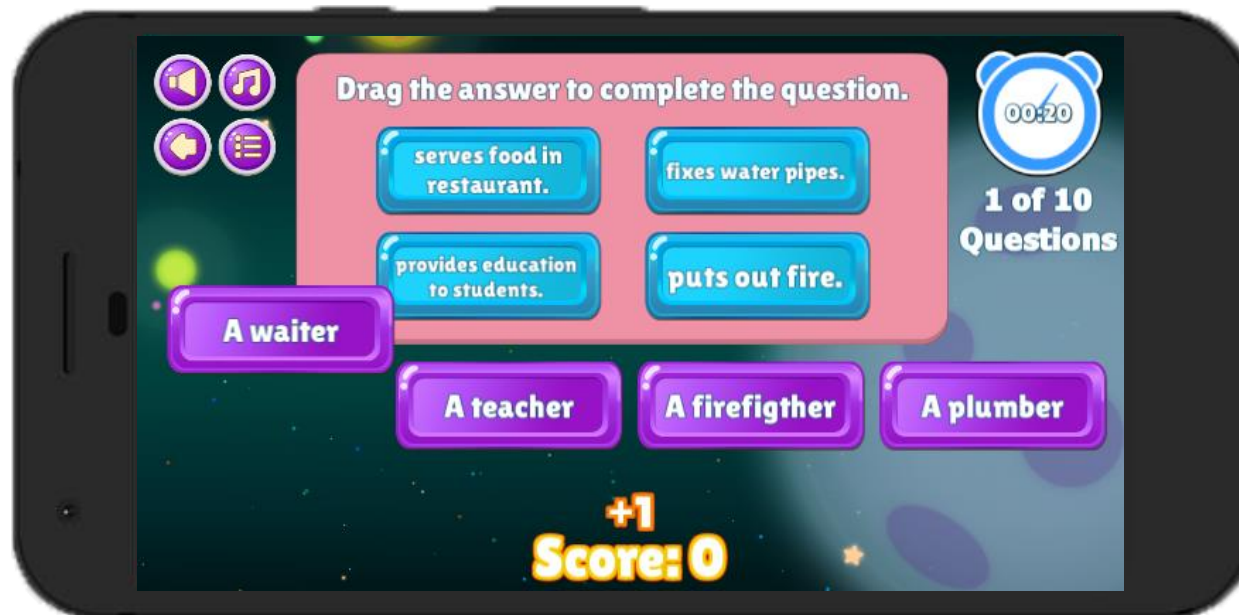
**LEVEL 1 Multiple Choice (continued)**

- 3-4 random choices



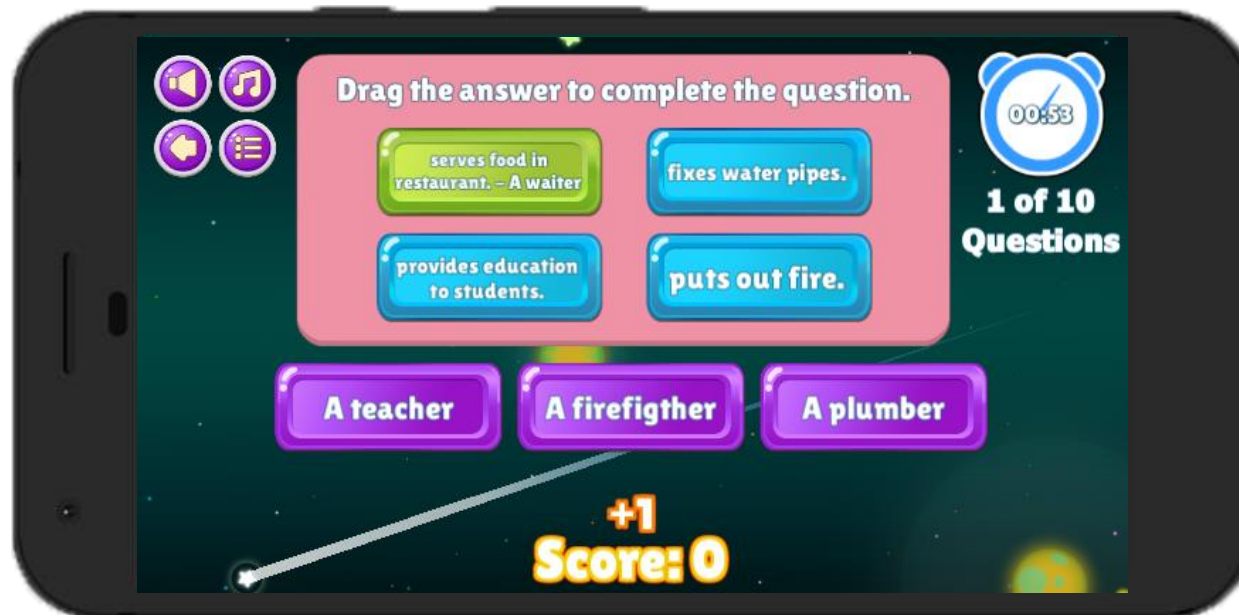
### LEVEL 2 Drag answer to complete the question

- Randomize questions and answers
- Show current page of question i.e. "1 of 10 Questions"
- Score would be +1 and user "Score: 0"
- Prevent not to drag the questions in multiple choice
- Running time i.e. "00:05 but when already in hour shows 01:00:28 just in case for the UI"



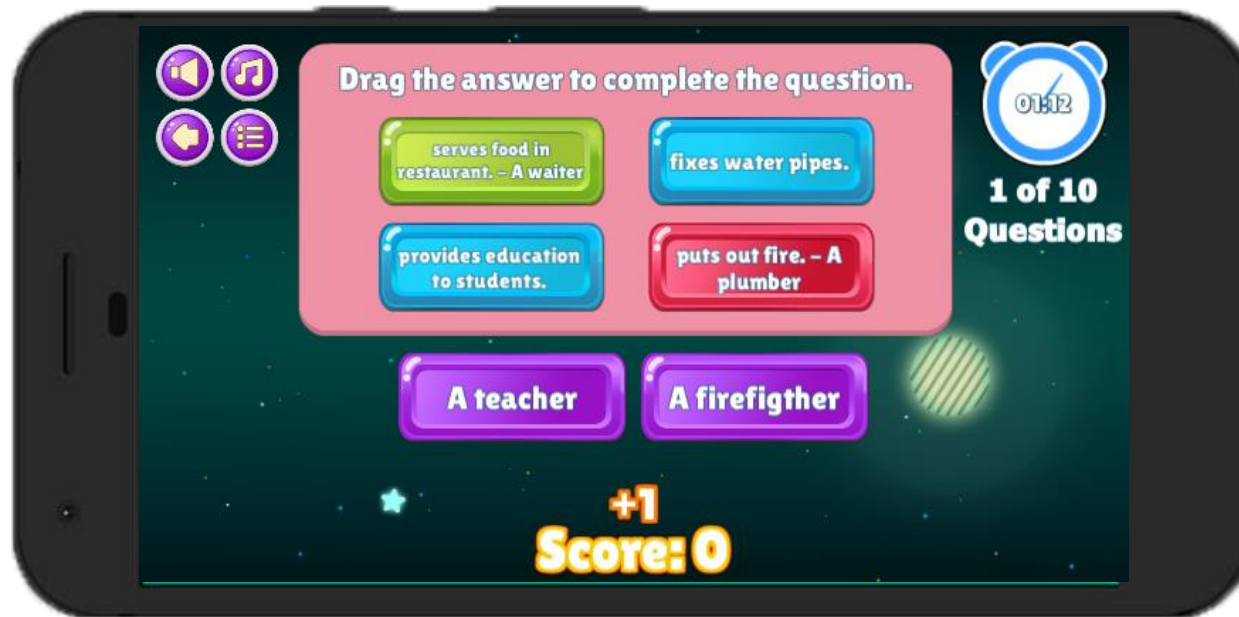
### LEVEL 2 Drag answer to complete the question (continued)

- Draggable answers
- When the user doesn't drop to the questions the answer goes back to its original position



### LEVEL 2 Drag answer to complete the question (continued)

- When the answer is correct does not +1 points to the user need to be correct all the questions for more challenging to the user
- Shows the question and user answer i.e. "serves food in restaurant. – A waiter"
- Properly arrange the answers when answers choices eliminated i.e. "Three questions left"
- Shows proper green/correct button



**LEVEL 2 Drag answer to complete the question (continued)**

- Shows the question and user answer i.e. "puts out fire. – A plumber"
- Properly arrange the answers when answers choices eliminated i.e. "Two questions left"
- Shows proper red/wrong button



**To do**

- Scoring (computation)
- User management
- History (Name, Subject, Level, Time Spent, No. of attempts, Badges, Remarks)