

Sum of positive numbers

Calculate the sum of all positive numbers in a list.

Example: for the list [2, -1, 3], the expected sum is $2 + 3 = 5$

```
Entrée [1]: a = [2, -1, 3]
# YOUR CODE HERE
length = len(a)
listSum = 0

for i in range(length):
    if a[i]>0:
        listSum += a[i]

print(f"Sum of list is {listSum}.")
# Hint:
# - Loop through elements of the list
# - Use conditional statement to check if an element is positive
# - If yes, add to the final sum
```

Sum of list is 5.

Now, use the code that you've developed to create a function that takes in a list and returns the sum of positive numbers.

```
Entrée [2]: def sum_positives(a_list):
# YOUR CODE HERE
listSum = 0
for i in range(len(a_list)):
    if a_list[i]>0:
        listSum += a_list[i]
return listSum
```

Call the function with the list `a` above.

Entrée [3]: `print(sum_positives(a))`

5

Fibonacci

The [Fibonacci](https://en.wikipedia.org/wiki/Fibonacci_number) (https://en.wikipedia.org/wiki/Fibonacci_number) series starts with 0 and 1. The next number is the sum of the last two numbers.

$$x_0 = 0, x_1 = 1, x_{n+1} = x_n + x_{n-1}$$

Write a function `get_Fibonacci_number` to compute x_n of the Fibonacci series. E.g:

- `get_Fibonacci_number(0)` returns 0
- `get_Fibonacci_number(1)` returns 1
- `get_Fibonacci_number(3)` returns 2

```
Entrée [4]: def get_Fibonacci_number(n):  
             # YOUR CODE HERE  
  
             Fib0 = 0  
             Fib1 = 1  
             ListFib=[Fib0, Fib1]  
             i=2  
             Fibnext=0  
  
             if n==0:  
                 return Fib0  
             elif n==1:  
                 return Fib1  
             else:  
                 while n>i-1:  
                     Fibnext=ListFib[i-1]+ListFib[i-2]  
                     ListFib.append(Fibnext)  
                     i+=1  
                 return ListFib[i-1]
```

```
Entrée [5]: print(get_Fibonacci_number(0))
            print(get_Fibonacci_number(1))
            print(get_Fibonacci_number(3))
            print(get_Fibonacci_number(10))
```

```
0
1
2
55
```

Write a function to get the largest Fibonacci number that is equal or smaller than a given number.
For example:

- Given 2, the functions should return 2
- Given 10, the functions should return 8

```
Entrée [6]: # YOUR CODE HERE
            def get_closest_Fibonacci_number(n):
                i=0
                while get_Fibonacci_number(i)<=n:
                    i+=1
                return get_Fibonacci_number(i-1)
```

```
Entrée [7]: print(get_closest_Fibonacci_number(2))
            print(get_closest_Fibonacci_number(10))
```

```
2
8
```

Dictionary

A Python ditionary comprises of student numbers as keys and student names as values. Write a function to capitalize all the student names in the dictionary.

```
Entrée [8]: # YOUR CODE HERE
            def capitalize(dict):
```

```
for i in dict:
    dict[i]=dict[i].capitalize()
return dict
```

```
Entrée [9]: dict1 = {"1": "sayerie", "2": "ravid"}
print(capitalize(dict1))
```

```
{'1': 'Sayerie', '2': 'Ravid'}
```

Character counts

Write a function that count the frequencies of each alphabet character in a given string. The function should return a dictionary, in which each key is a character and each value is the corresponding frequency. All characters are treated as their lowercases, meaning 'E' is the same as 'e'.

For example: Calling the function for 'Hello' will return {'h': 1, 'e': 1, 'l': 2, 'o': 1}.

```
Entrée [10]: # YOUR CODE HERE
def freq(str):
    dictionary={}
    #str = sorted(str.lower())
    str=str.lower()
    for j in str:
        if j.isalpha():
            if j in dictionary:
                dictionary[j] = dictionary[j]+1
            else:
                dictionary.update({j:1}) #créer nouvelle ligne dans dictionnaire
    return dictionary
```

```
Entrée [11]: print(freq('Hello'))
```

```
{'h': 1, 'e': 1, 'l': 2, 'o': 1}
```

Extrema (Optional)

Given a list of numbers representing a series, count how many time the values change their trends, i.e. from increasing to decreasing and vi versa.

Examples of these changes are:

- [0, 2, 1]
- [0, -2, -2, 3]

```
Entrée [12]: def inverse(list):
               change = 0
               plusplus = 0
               minmin = 0
               up = 0
               down = 0
               for i in (list):
                   if list[i] > list[i-1]:
                       up = 1
                       if plusplus != up:
                           change += 1
                           plusplus = 1
                           minmin = 0

                   if list[i] < list[i-1]:
                       down = 1
                       if minmin != down:
                           change += 1
                           plusplus = 0
                           minmin = 1

               return change
```

```
Entrée [13]: a = [0, 2, 1]
               print(inverse(a))

               b = [0, -2, -2, 3]
               print(inverse(b))
```

2
2

Approximate π (Optional)

One method to approximate the value of π is through simulation. Given the function `random` generates a number in the range $[0, 1]$ randomly, write a function to approximate π .

Hints:

- π is the area of a circle with radius of 1.
- For any random point in the unit square (positions top-right of the origin), the chance of this point belonging to the quarter unit circle is $\pi/4$

```
Entrée [14]: from random import random
import math

def appro_pi(n):
    hit=0
    for i in range(n):
        x = random()
        y = random()
        if math.sqrt(x**2+y**2)<1:
            hit+=1
    pi=hit/(n)*4
    return pi
```

```
Entrée [15]: print(appro_pi(10000000))

3.1418908
```

Entrée []: