



# From mobile phone data to the spatial structures of cities

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# Introduction

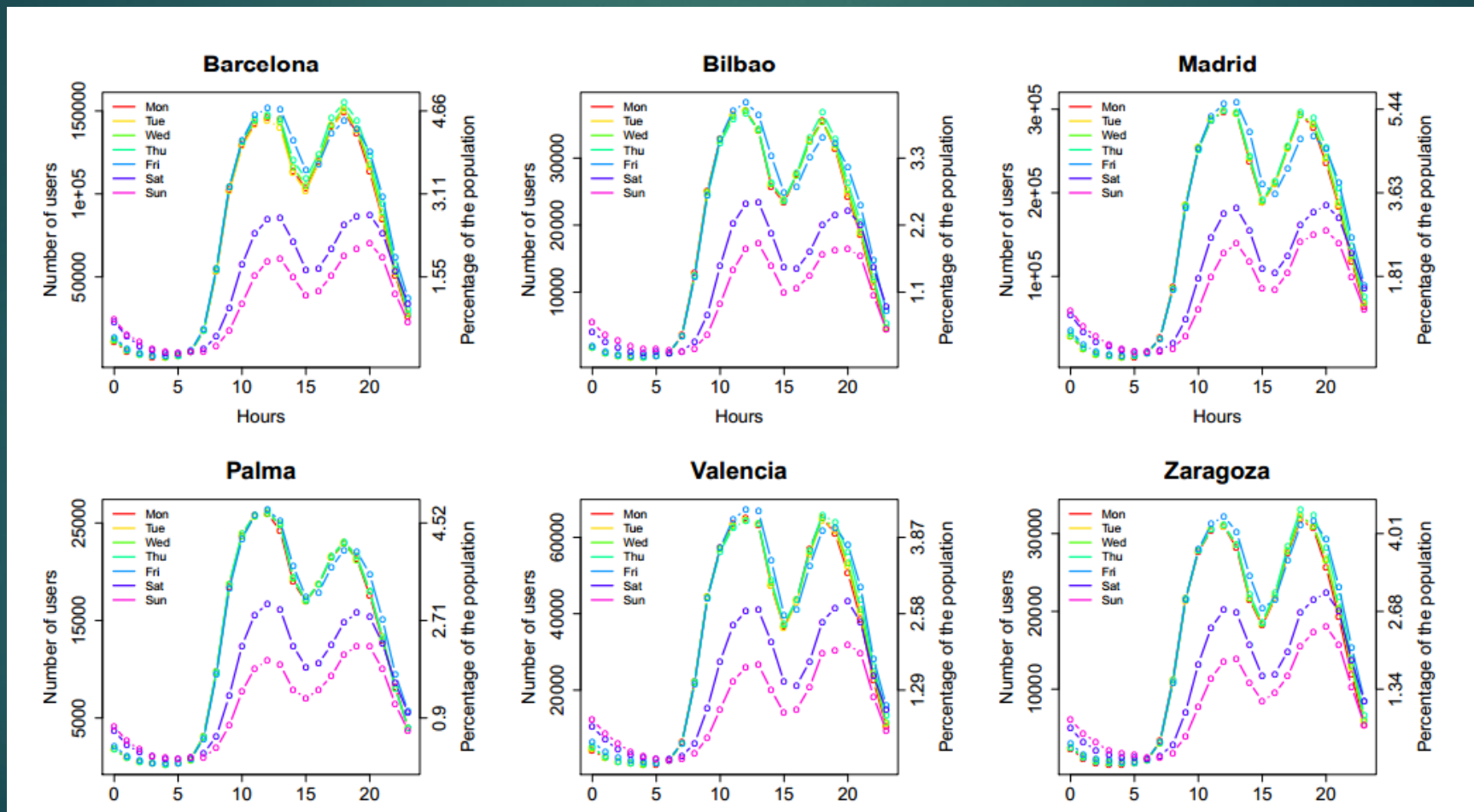
- ▶ Analyzed anonymous mobile phone traces in 31 Spanish cities during weekdays for 55 days
- ▶ Detect individual mobility patterns, urban land use, and locations of communities
- ▶ Characterize city by landscape density, space consumption, activity centers, and degree of polycentrism
- ▶ Gives a dynamic analysis as opposed to using census data
  - ▶ E.g. changes throughout the day
- ▶ Goal is to characterize the spatial structure of cities quantitatively

# Collecting data

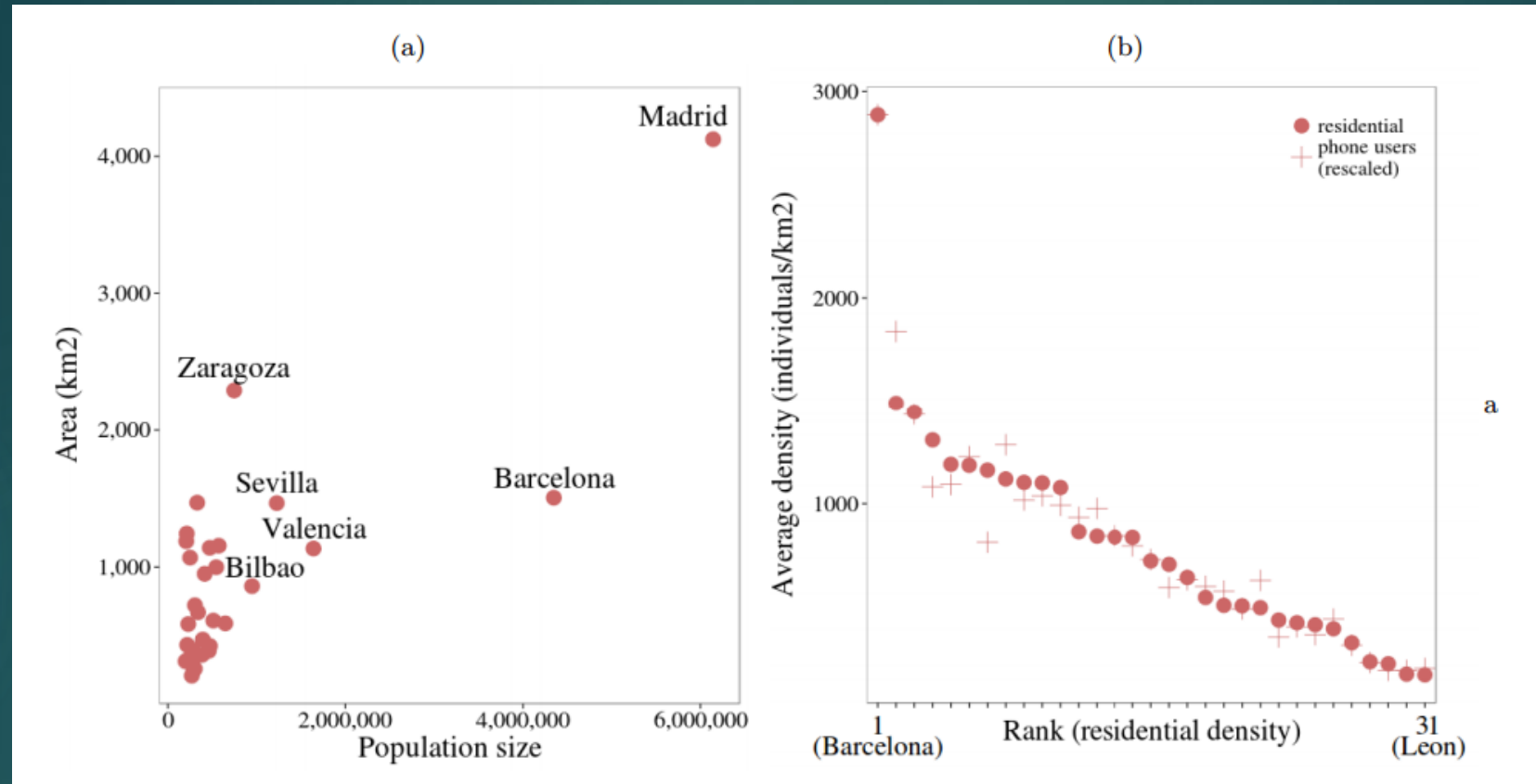
- ▶ Cities diverse in geography
  - ▶ E.g. port, island, or central cities
- ▶ Plot the time evolution of number of users along the day
  - ▶ Peaks at 12pm and 6pm in all cities
- ▶ Scale results by number of cell phone users to compare different cities
  - ▶ Results show a common thread



# Number of users per hour per day



# Users vs. population size



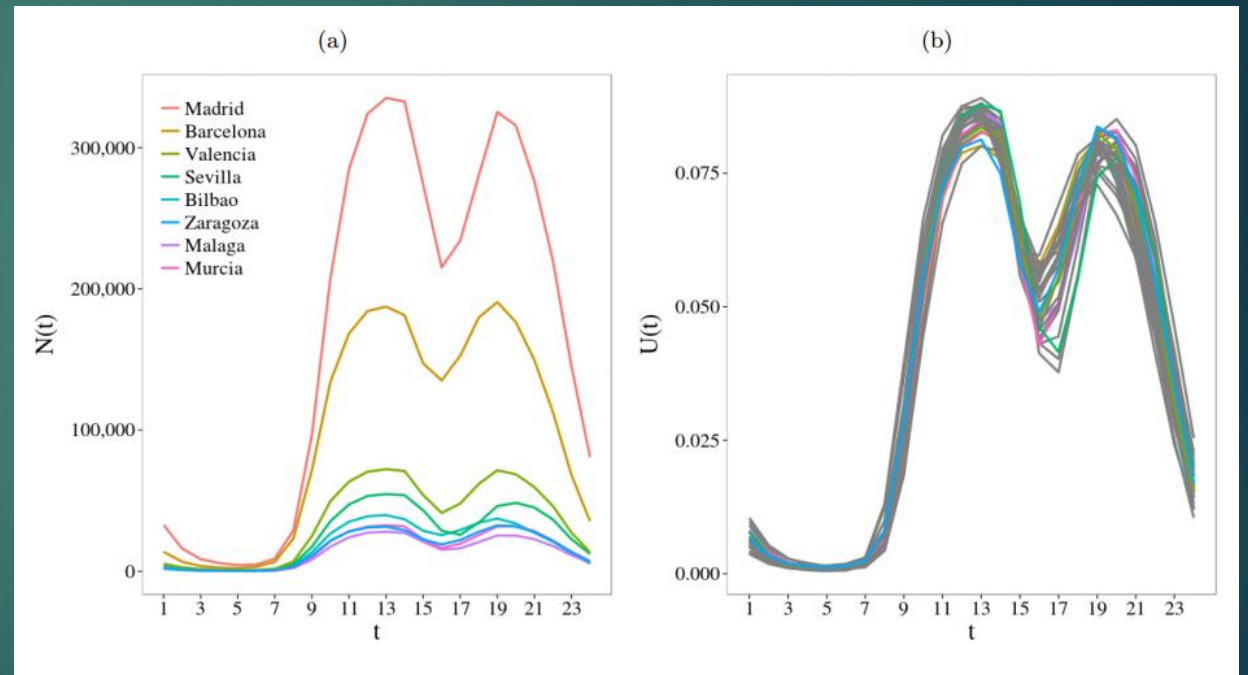
- No correlation between population size and physical size of city (left graph)
- However, the percentage of population using a phone compared to population size holds at a constant ratio (right graph)

# Data analysis

- ▶ Mobile phone data gives the function  $p(i, t)$  – the density of users at location  $i$  at time  $t$
- ▶ Two ways of analyzing data:
  - ▶ Identify the local maxima and minima of  $p(i, t)$  to find hotspots
    - ▶ Gives a more “local” look at different parts of the city
  - ▶ Define global indicators that consider all points and weigh them by user density
    - ▶ Informs us about the “global” properties of the city as a whole

# Global analysis

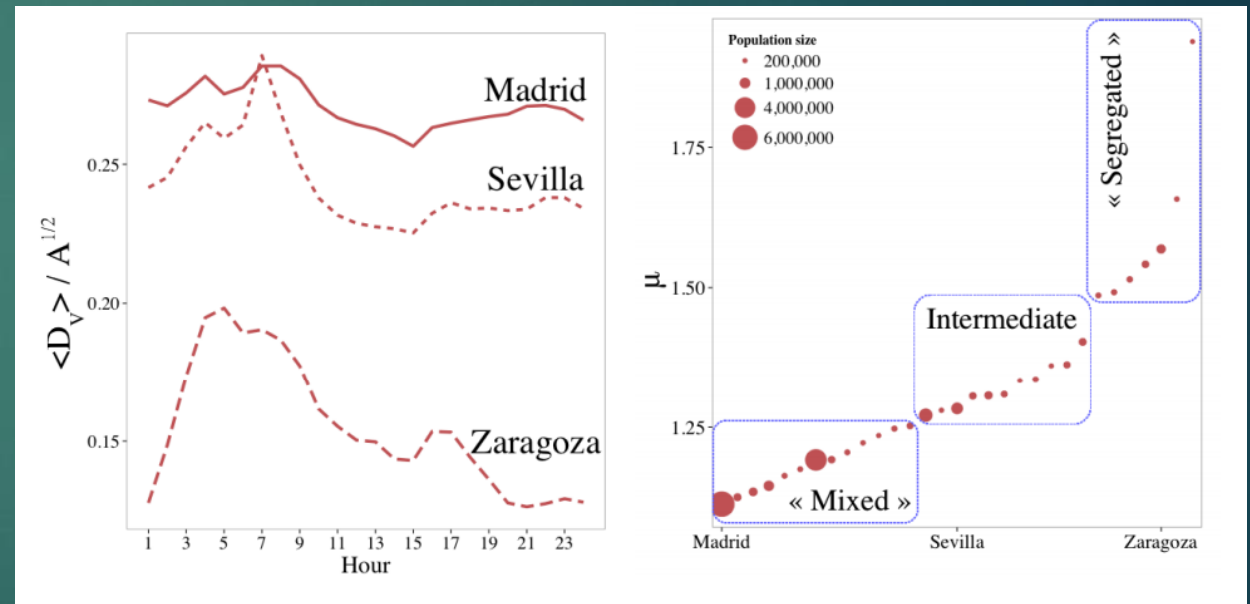
- ▶ Average cell phone users per hour during an average day for the 8 biggest cities (left graph)
- ▶ Same data but rescaled for all 31 cities (right graph)
  - ▶ Rescaled by dividing the number of users in city  $i$  at time  $t$  by the total number of users in city  $i$  during the entire day
  - ▶ There's a common "rhythm" to all cities





# Density Analysis

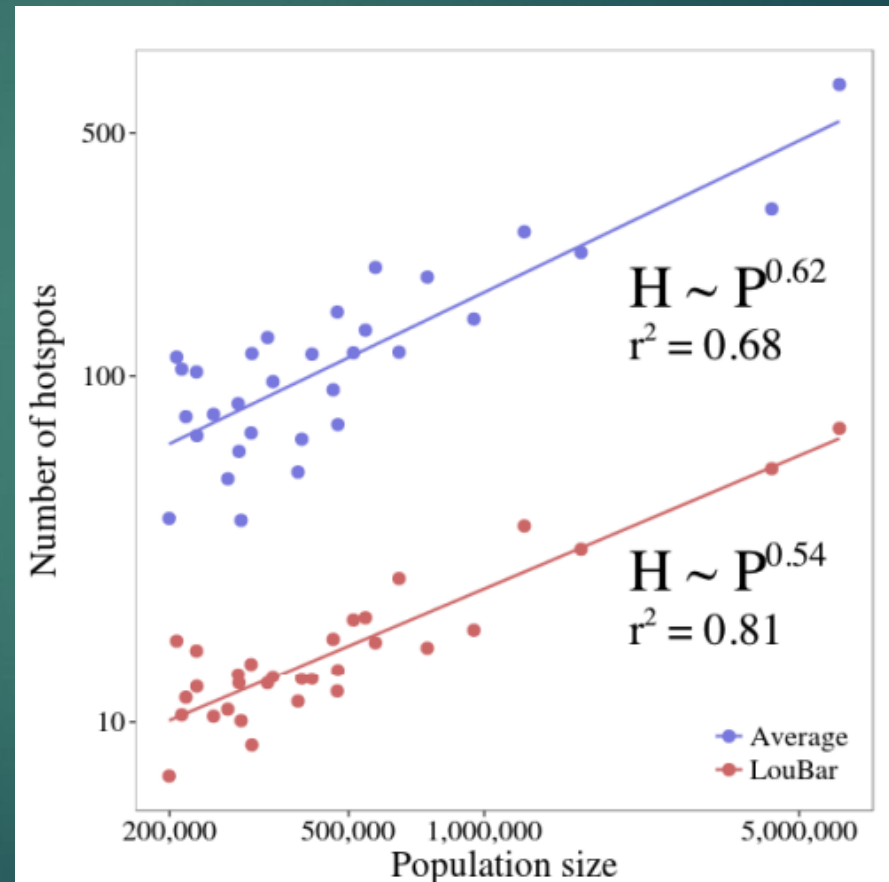
- ▶ The average weighted distance between users,  $D$ , tells a lot about the organization of a city
  - ▶ Normalized for density of each cell
- ▶ Data normalized for the location of the scattered locations of the cell towers
- ▶ People cluster together at different times of the day (left graph)
- ▶ Dilation index  $u$  defined as  $D_{\max}/D_{\min}$ 
  - ▶ Plotted on right graph
  - ▶ Tells about how “spatially segregated” a city is
  - ▶ Lower value corresponds to businesses being mixed with residential areas





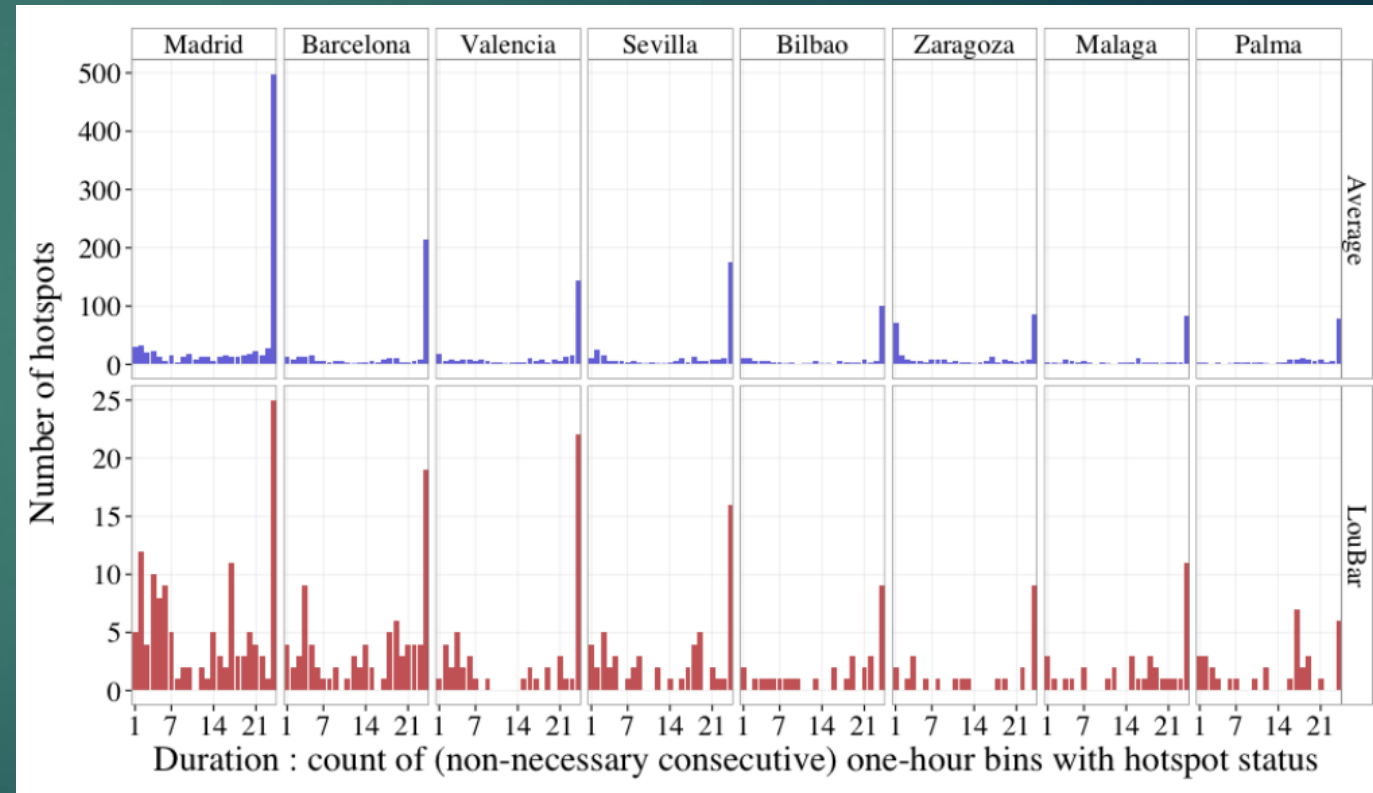
# Hotspot analysis

- ▶ Determine some threshold value that when crossed, indicates above average traffic
  - ▶  $d_{\min}$ : average value of traffic
  - ▶  $d_{\max}$ : reasonable max value using the LouBar method
- ▶ Regardless of choice of threshold, results should be robust, indicating some intrinsic property of the city
- ▶ Shown that number of activity centers  $N_a$  in the US scales as  $N_a \sim P^b$ , where  $b = 0.64$ 
  - ▶ Exponent is affected by choice of spatial boundaries
  - ▶ “Urban areas” should fit the pattern while official city boundaries may not



# Hotspots stability

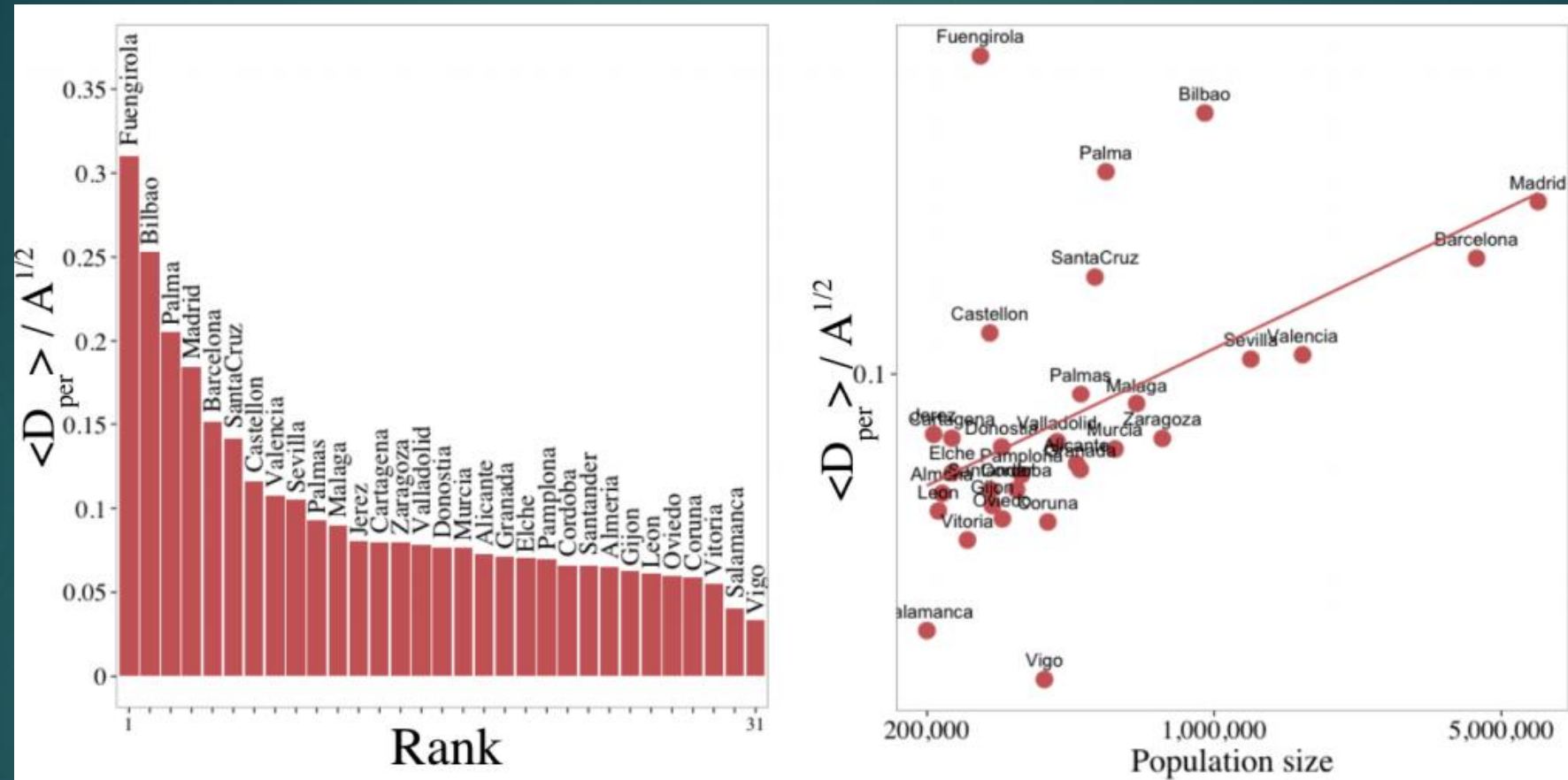
- ▶ Inspect the stability of the hotspots and their evolution throughout the day
- ▶ Divide a city into cells and count the number of one hour periods that that cell has been a hotspot
  - ▶ Permanent, intermediate, and intermittent hotspots
  - ▶ Results robust for whichever threshold value chosen
- ▶ Kendall tau value  $T(t)$  for permanent hotspots shows they are very stable throughout time and space



# Spatial structure of hotspots

- ▶ Look at permanent hotspots from LouBar criteria and compare how distant they are from each other,  $D_{per}(i)$ , compared to the city's area  $A_i$ 
  - ▶ Compacity value  $\mathcal{C}(i) = \left( \frac{D_{per}(i)}{A_i^{0.5}} \right)$
- ▶ Shows how compact a city's core is by seeing how hotspots are distributed
  - ▶ Values close to 0 indicate a tight central core/hub
  - ▶ Values close to 1 indicate more sprawl
- ▶ Compacity increase with population size
  - ▶ Consistent with idea that a larger city is more polycentric

# Compacity for 31 cities

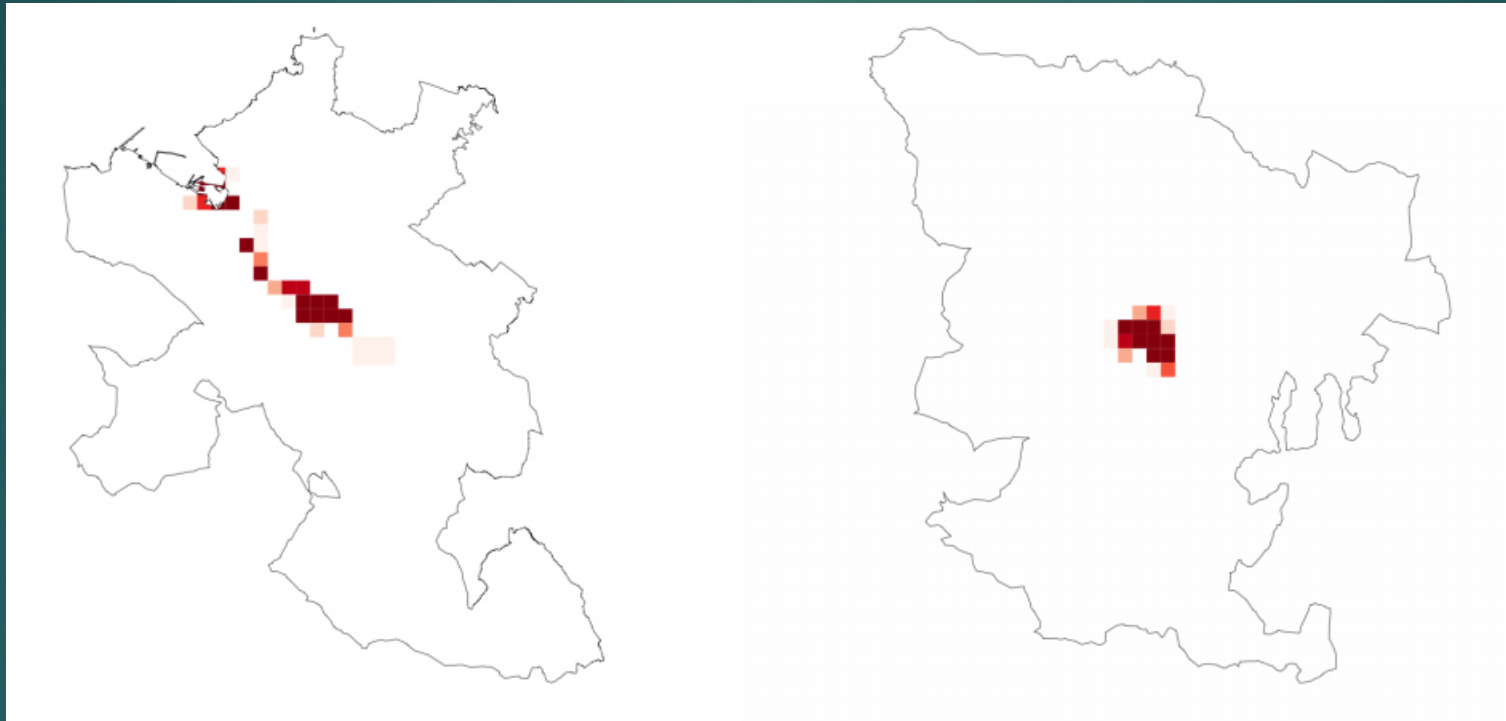


-Can see that compacity generally decreases with population

# Hotspot distribution example

Bilbao (population 950,000)  
-polycentric

Vitoria (population 250,000)  
-monocentric



-Spatial distribution of 1 km<sup>2</sup> hotspots in Bilbao and Vitoria

# Conclusion

- ▶ Researchers found that the intermittent and intermediate hotspots have a high compacity value, meaning they are pretty much spread out everywhere
  - ▶ So more significant to look at differences in spatial organization of permanent vs. nonpermanent hotspots
- ▶ Possible to characterize a city based on its dynamical properties using the indices in the study
  - ▶ Step towards a quantitative typology of cities
- ▶ Possible applications are where to focus efforts on infrastructure, traffic analysis
- ▶ Study shows a good application of big data

# References

- ▶ <http://arxiv.org/pdf/1401.4540v1.pdf>
- ▶ <http://www.technologyreview.com/view/523926/how-a-new-science-of-cities-is-emerging-from-mobile-phone-data-analysis/>





Q&A